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|#

EVENT: Start with the library "mlp" using the compiled version.

```
; pplfun3.bm is our 2nd PIPELINE proof: it generalizes Inc to FUN1.  
;  
; Note: we run into trouble w/ R-loop corking, because of the DCL'd function.  
; A partial kludge is to:  
; (LOAD "Comb/comb_fun1_s.bm") , i.e. with the _s extension, getting an actual  
; symbolic value (a list). But we really need full BY NAME evaluation..  
  
;;; (Sugared) Circuits:  
#|  
(setq A '(SY-A (x)  
(Y1 S Fun1 x))
```

```

(Y2 S Fun1 Y1)
(Y3 S Fun1 Y2)
; and the cork:
(Yc2 R (FUN1 (FUN1 0)) Y3)
(Yc1 R (FUN1 0) Yc2)
(Yout R 0 Yc1)
))

(setq B '(SY-B (x)
(Z1 S Fun1 x)
(Z2 R 0 Z1)
(Z3 S Fun1 Z2)
(Z4 R 0 Z3)
(Z5 S Fun1 Z4)
(Zout R 0 Z5)
))

(setq pp1fun3 '( |#
; BM DEFINITIONS and A2 LEMMAS, generated by BMSYSD:
; comb_fun1.bm: Fun1 combinational element
; U7-DONE

; arbitrary Char-Fun of arity 1:

```

EVENT: Introduce the function symbol *fun1* of one argument.

; Everything below generated by: (bmcomb 'Fun1 '() '(x))

DEFINITION:
s-fun1 (*x*)
= if empty (*x*) then E
else a(s-fun1 (p (*x*)), fun1 (l (*x*))) endif
;; A2-Begin-S-FUN1

THEOREM: a2-empty-s-fun1
empty (s-fun1 (*x*)) = empty (*x*)

THEOREM: a2-e-s-fun1
(s-fun1 (*x*) = E) = empty (*x*)

THEOREM: a2-lp-s-fun1
len (s-fun1 (*x*)) = len (*x*)

```

THEOREM: a2-lpe-s-fun1
eqlen (s-fun1 (x), x)

THEOREM: a2-ic-s-fun1
s-fun1 (i (c_x, x)) = i (fun1 (c_x), s-fun1 (x))

THEOREM: a2-lc-s-fun1
(¬ empty (x)) → (l (s-fun1 (x)) = fun1 (l (x)))

THEOREM: a2-pc-s-fun1
p (s-fun1 (x)) = s-fun1 (p (x))

THEOREM: a2-hc-s-fun1
(¬ empty (x)) → (h (s-fun1 (x)) = fun1 (h (x)))

THEOREM: a2-bc-s-fun1
b (s-fun1 (x)) = s-fun1 (b (x))

THEOREM: a2-bnc-s-fun1
bn (n, s-fun1 (x)) = s-fun1 (bn (n, x))

;; A2-End-S-FUN1

; eof:comb_fun1.bm

```

```

DEFINITION:
topor-sy-a (ln)
= if ln = 'y1 then 1
  elseif ln = 'y2 then 2
  elseif ln = 'y3 then 3
  elseif ln = 'yc2 then 0
  elseif ln = 'yc1 then 0
  elseif ln = 'yout then 0
  else 0 endif

DEFINITION:
sy-a (ln, x)
= if ln = 'y1 then s-fun1 (x)
  elseif ln = 'y2 then s-fun1 (sy-a ('y1, x))
  elseif ln = 'y3 then s-fun1 (sy-a ('y2, x))
  elseif ln = 'yc2
    then if empty (x) then E
        else i (fun1 (fun1 (0)), sy-a ('y3, p (x))) endif
  elseif ln = 'yc1

```

```

then if empty ( $x$ ) then E
    else i (fun1 (0), sy-a ('yc2, p ( $x$ ))) endif
elseif ln = 'yout
then if empty ( $x$ ) then E
    else i (0, sy-a ('yc1, p ( $x$ ))) endif
else sfix ( $x$ ) endif

;; A2-Begin-SY-A

```

THEOREM: a2-empty-sy-a
 $\text{empty}(\text{sy-a}(ln, x)) = \text{empty}(x)$

THEOREM: a2-e-sy-a
 $(\text{sy-a}(ln, x) = E) = \text{empty}(x)$

THEOREM: a2-lp-sy-a
 $\text{len}(\text{sy-a}(ln, x)) = \text{len}(x)$

THEOREM: a2-lpe-sy-a
 $\text{eqlen}(\text{sy-a}(ln, x), x)$

THEOREM: a2-pc-sy-a
 $p(\text{sy-a}(ln, x)) = \text{sy-a}(ln, p(x))$

;; A2-End-SY-A

DEFINITION:

```

topor-sy-b (ln)
= if ln = 'z1 then 1
elseif ln = 'z2 then 0
elseif ln = 'z3 then 1
elseif ln = 'z4 then 0
elseif ln = 'z5 then 1
elseif ln = 'zout then 0
else 0 endif

```

DEFINITION:

```

sy-b (ln, x)
= if ln = 'z1 then s-fun1 ( $x$ )
elseif ln = 'z2
then if empty ( $x$ ) then E
    else i (0, sy-b ('z1, p ( $x$ ))) endif
elseif ln = 'z3 then s-fun1 (sy-b ('z2,  $x$ ))
elseif ln = 'z4

```

```

then if empty ( $x$ ) then E
    else i (0, sy-b ('z3, p ( $x$ ))) endif
elseif ln = 'z5 then s-fun1 (sy-b ('z4,  $x$ ))
elseif ln = 'zout
then if empty ( $x$ ) then E
    else i (0, sy-b ('z5, p ( $x$ ))) endif
else sfix ( $x$ ) endif

;; A2-Begin-SY-B

```

THEOREM: a2-empty-sy-b
 $\text{empty}(\text{sy-b}(ln, x)) = \text{empty}(x)$

THEOREM: a2-e-sy-b
 $(\text{sy-b}(ln, x) = E) = \text{empty}(x)$

THEOREM: a2-lp-sy-b
 $\text{len}(\text{sy-b}(ln, x)) = \text{len}(x)$

THEOREM: a2-lpe-sy-b
 $\text{eqlen}(\text{sy-b}(ln, x), x)$

THEOREM: a2-pc-sy-b
 $p(\text{sy-b}(ln, x)) = \text{sy-b}(ln, p(x))$

;; A2-End-SY-B

;; ; CORRECTNESS PROOF (hand generated, dreamer!):

```

; EQ-A-B:
;   We start out directly with the expansion list from pplinc3.

```

THEOREM: eq-a-b
 $\text{sy-b}('zout, x) = \text{sy-a}('youtu, x)$

```

; eof: pplfun3.bm
;))

```

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