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|#

:: Matt Kaufmann

:: Here are some games with "partial functions".....

EVENT: Start with the initial **nqthm** theory.

DEFINITION:

s-plus( $x, y$ )  
= **if**  $x$   
  **then if**  $y$  **then**  $x + y$   
    **else f endif**  
  **else f endif**

EVENT: Introduce the function symbol *apply* of 2 arguments.

:: Example 1: a simple total reflexive function that's actually  
:: the identity function on natural numbers.

;; dcls, add-axioms, and rewrite rules for g-cost and g (6 events)

EVENT: Introduce the function symbol *g-cost* of one argument.

EVENT: Introduce the function symbol *g* of one argument.

AXIOM: g-defn

$g(x)$   
= **if** g-cost( $x$ )  
  **then if**  $x \simeq 0$  **then** 0  
    **else**  $1 + g(g(x - 1))$  **endif**  
  **else** apply('g, list( $x$ )) **endif**

AXIOM: g-cost-defn

g-cost( $x$ )  
= **if**  $x \simeq 0$  **then** 1  
  **else** s-plus(1, s-plus(g-cost( $x - 1$ ), g-cost(g( $x - 1$ )))) **endif**

THEOREM: g-cost-opener

$((x \simeq 0) \rightarrow (g\text{-cost}(x) = 1))$   
 $\wedge ((x \not\simeq 0)$   
   $\rightarrow (g\text{-cost}(x)$   
     $= \text{s-plus}(1, \text{s-plus}(g\text{-cost}(x - 1), g\text{-cost}(g(x - 1))))))$

THEOREM: g-opener

$((x \simeq 0)$   
   $\rightarrow (g(x)$   
     $= \text{if } g\text{-cost}(x) \text{ then } 0$   
      **else** apply('g, list( $x$ )) **endif**))  
 $\wedge ((x \not\simeq 0)$   
   $\rightarrow (g(x)$   
     $= \text{if } g\text{-cost}(x) \text{ then } 1 + g(g(x - 1))$   
      **else** apply('g, list( $x$ )) **endif**))

THEOREM: g-theorem

$g\text{-cost}(x) \wedge (g(x) = \text{fix}(x))$

;; Example 2: Silly factorial

DEFINITION:

isub1( $x$ )  
= **if** negativep( $x$ ) **then**  $-(1 + \text{negative-guts}(x))$   
  **else**  $x - 1$  **endif**

```
;; dcls, add-axioms, and rewrite rules for fact-cost and fact (5 events).
;; Note that we don't try to make a rewrite rule for the nonterminating
;; case. Also, since our function isn't reflexive and we are only interested
;; in termination, we only bother to prove a rewrite rule for opening up
;; fact-cost, not one for opening up fact.
```

EVENT: Introduce the function symbol *fact-cost* of one argument.

EVENT: Introduce the function symbol *fact* of one argument.

```
AXIOM: fact-defn
fact(x)
=  if fact-cost(x)
   then if x = 0 then 1
        else fact(isub1(x)) endif
   else apply('fact, list(x)) endif
```

```
AXIOM: fact-cost-defn
fact-cost(x)
=  if x = 0 then 1
   else s-plus(1, fact-cost(isub1(x))) endif
```

```
THEOREM: fact-cost-opener-numberp
((x = 0) → (fact-cost(x) = 1))
∧ ((x ≠ 0) → (fact-cost(x) = s-plus(1, fact-cost(x - 1))))
```

```
;; Now let's first note when fact IS defined.
```

```
THEOREM: fact-defined-numberp
(x ∈ N) → fact-cost(x)
```

```
THEOREM: fact-defined-other
((x ≈ 0) ∧ (¬ negativep(x))) → fact-cost(x)
```

```
;; Next, let's show that fact is undefined on the negatives by
;; showing that the cost is arbitrarily high (the usual trick
;; used for analogous v&c$ proofs).
```

```
DEFINITION:
fact-undefined-ind(x, n)
=  if n ≈ 0 then t
   else fact-undefined-ind(1 + x, n - 1) endif
```

THEOREM: fact-undefined-numberp-lemma-inductive-step

$((n \neq 0)$   
 $\wedge$  fact-cost  $(- x)$   
 $\wedge$  (fact-cost  $(- (1 + x)) \rightarrow ((n - 1) \leq$  fact-cost  $(- (1 + x))))$ )  
 $\rightarrow$  ((fact-cost  $(- x) < n) = \mathbf{f})$

THEOREM: fact-undefined-negativep-lemma

fact-cost  $(- x) \rightarrow ((\text{fact-cost } (- x) < n) = \mathbf{f})$

THEOREM: fact-undefined-negativep

negativep  $(z) \rightarrow (\text{fact-cost } (z) = \mathbf{f})$

;; finally, we put this all together

THEOREM: fact-domain

fact-cost  $(x) \leftrightarrow (\neg \text{negativep } (x))$

;; Example 3: triple reverse

;; First, ordinary reverse, and proper list recognizer

DEFINITION:

rev  $(x)$   
= **if** listp  $(x)$  **then** append (rev (cdr  $(x)$ ), list (car  $(x)$ ))  
**else nil endif**

DEFINITION:

plistp  $(x)$   
= **if** listp  $(x)$  **then** plistp (cdr  $(x)$ )  
**else**  $x = \text{nil}$  **endif**

DEFINITION:

length  $(x)$   
= **if** listp  $(x)$  **then** 1 + length (cdr  $(x)$ )  
**else** 0 **endif**

;; dcls, add-axioms, and rewrite rules for rev3-cost and rev (6 events)

EVENT: Introduce the function symbol *rev3-cost* of one argument.

EVENT: Introduce the function symbol *rev3* of one argument.

AXIOM: rev3-defn

```
rev3(x)
= if rev3-cost(x)
  then if listp(cdr(x))
    then cons(car(rev3(cdr(x))),
              rev3(cons(car(x), rev3(cdr(rev3(cdr(x)))))))
    else x endif
  else apply('rev3, list(x)) endif
```

AXIOM: rev3-cost-defn

```
rev3-cost(x)
= if listp(cdr(x))
  then s-plus(1,
              s-plus(rev3-cost(cdr(x)),
                    s-plus(rev3-cost(cdr(rev3(cdr(x)))),
                          rev3-cost(cons(car(x),
                                         rev3(cdr(rev3(cdr(x))))))))))
  else 1 endif
```

THEOREM: rev3-cost-opener

```
(listp(cdr(x))
 → (rev3-cost(x)
    = s-plus(1,
              s-plus(rev3-cost(cdr(x)),
                    s-plus(rev3-cost(cdr(rev3(cdr(x))),
                          rev3-cost(cons(car(x),
                                         rev3(cdr(rev3(cdr(x)))))))))))
 ∧ ((cdr(x) ≈ nil) → (rev3-cost(x) = 1))
```

THEOREM: rev3-defn-opener

```
(listp(cdr(x))
 → (rev3(x)
    = if rev3-cost(x)
      then if listp(cdr(x))
        then cons(car(rev3(cdr(x))),
                  rev3(cons(car(x), rev3(cdr(rev3(cdr(x)))))))
        else x endif
      else apply('rev3, list(x)) endif)
 ∧ ((cdr(x) ≈ nil) → (rev3(x) = x))
```

DEFINITION:

```
rev3-induction(x, n)
= if (n ≈ 0) ∨ ((n - 1) ≈ 0) then t
  else rev3-induction(cdr(x), n - 1)
      ∧ rev3-induction(cdr(rev3(cdr(x))), (n - 1) - 1)
```

$\wedge$  rev3-induction (cons (car (x), rev3 (cdr (rev3 (cdr (x))))),  
n - 1) **endif**

THEOREM: length-0  
 ((length (x) = 0) = ( $\neg$  listp (x)))  
 $\wedge$  ((0 = length (x)) = ( $\neg$  listp (x)))

THEOREM: rev3-length-and-definedness-lemma  
 (length (x) = n)  $\rightarrow$  (rev3-cost (x)  $\wedge$  (length (rev3 (x)) = n))

THEOREM: rev3-defined  
 rev3-cost (x)

;; Now, just for fun, we'll show in the rest of these "rev" events  
 ;; that rev3 is rev. Note that we've already shown that rev3 is  
 ;; "total" in the event just above.

EVENT: Disable rev3-cost-opener.

THEOREM: app-assoc  
 append (append (x, y), z) = append (x, append (y, z))

THEOREM: rev-rev  
 plistp (x)  $\rightarrow$  (rev (rev (x)) = x)

THEOREM: plistp-rev  
 plistp (rev (x))

THEOREM: plistp-append  
 plistp (append (x, y)) = plistp (y)

THEOREM: plistp-cdr  
 (plistp (x)  $\wedge$  listp (x))  $\rightarrow$  plistp (cdr (x))

THEOREM: listp-append  
 listp (append (x, y)) = (listp (x)  $\vee$  listp (y))

THEOREM: rev-prop  
 plistp (x)  
 $\rightarrow$  (rev (x)  
     = **if** listp (cdr (x))  
       **then** cons (car (rev (cdr (x))),  
                   rev (cons (car (x), rev (cdr (rev (cdr (x))))))  
       **else** x **endif**)

THEOREM: rev-prop-rewrite

$$\begin{aligned} & \text{plistp}(x) \\ \rightarrow & ((\text{listp}(\text{cdr}(x)) \\ & \rightarrow (\text{rev}(x) \\ & = \text{cons}(\text{car}(\text{rev}(\text{cdr}(x))), \\ & \quad \text{rev}(\text{cons}(\text{car}(x), \text{rev}(\text{cdr}(\text{rev}(\text{cdr}(x)))))))))) \\ \wedge & ((\text{cdr}(x) \simeq \mathbf{nil}) \rightarrow (\text{rev}(x) = x)) \end{aligned}$$

EVENT: Disable rev.

THEOREM: listp-rev

$$\text{listp}(\text{rev}(x)) = \text{listp}(x)$$

THEOREM: length-rev3

$$\text{length}(\text{rev3}(x)) = \text{length}(x)$$

THEOREM: rev3-nil

$$(\text{rev3}(x) = \mathbf{nil}) = (x = \mathbf{nil})$$

THEOREM: length-cdr-rev3

$$\text{listp}(x) \rightarrow (\text{length}(\text{cdr}(\text{rev3}(x))) = (\text{length}(x) - 1))$$

THEOREM: rev3-rev-lemma

$$(\text{plistp}(x) \wedge (\text{length}(x) = n)) \rightarrow (\text{rev3}(x) = \text{rev}(x))$$

THEOREM: rev3-rev

$$\text{plistp}(x) \rightarrow (\text{rev3}(x) = \text{rev}(x))$$

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