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;; Matt Kaufmann

;; An implementation of permutationp via bags.

EVENT: Start with the initial **nqthm** theory.

else car(x) endif

else 0 endif

```
DEFINITION:

removel (a, x)

= if listp (x)

then if car (x) = a then cdr (x)

else cons (car (x), removel (a, cdr (x))) endif

else x endif

DEFINITION:

badguy (x, y)

= if listp (x)

then if car (x) \in y then badguy (cdr (x), removel (car (x), y))
```

#|

```
DEFINITION:
subbagp (x, y)
   if list p(x) then (car(x) \in y)
=
                       \wedge subbagp (cdr (x), remove1 (car (x), y))
    else t endif
DEFINITION:
occur (a, x)
=
  if listp (x)
    then if car(x) = a then 1 + occur(a, cdr(x))
           else occur (a, \operatorname{cdr}(x)) endif
    else 0 endif
THEOREM: member-occur
(a \in x) = (0 < \operatorname{occur}(a, x))
THEOREM: occur-remove1
occur (a, \text{ removel } (b, x))
= if a = b then occur (a, x) - 1
     else occur (a, x) endif
THEOREM: subbagp-wit-lemma
subbagp (x, y) = (occur (badguy (x, y), y) \not< occur (badguy (x, y), x))
THEOREM: occur-append
occur(a, append(x, y)) = (occur(a, x) + occur(a, y))
THEOREM: subbagp-append
subbagp (append (x, y), append (y, x))
DEFINITION: permutation (x, y) = (\text{subbage}(x, y) \land \text{subbage}(y, x))
THEOREM: permutationp-append
permutationp (append (x, y), append (y, x))
THEOREM: subbagp-necc
subbagp (x, y) \rightarrow (\operatorname{occur}(a, y) \not< \operatorname{occur}(a, x))
THEOREM: subbagp-transitive
(subbagp(x, y) \land subbagp(y, z)) \rightarrow subbagp(x, z)
THEOREM: permutationp-transitive
(\text{permutationp}(x, y) \land \text{permutationp}(y, z)) \rightarrow \text{permutationp}(x, z)
```

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