

Structured Orchestration of Data and Computation

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A Big Vision: Software Challenge in the next two decades

- Design Methodology
 - Build it cheap
 - Build it correct
 - Build it for evolution
- Reliability
 - Correctness
 - Fault-tolerance in software and hardware
- Security

Orc

- Orc addresses **Design**: as a component integration system.

Components:

- from many vendors
 - for many platforms
 - written in many languages
 - may run concurrently and in real-time
-
- Preliminary work on Security.

Evolution of Orc

- Web-service Integration
- Component Integration
- Structured Concurrent Programming

Initial Goal: Internet Scripting

- Web Services as primitive operations
- Combinators to orchestrate them:
 1. Sequential Orchestration
 2. Parallel Orchestration
 3. Interruption

Web-service Integration: Internet Scripting

- Contact two airlines simultaneously for price quotes.
- Buy a ticket if the quote is at most \$300.
- Buy the cheapest ticket if both quotes are above \$300.
- Buy a ticket if the other airline does not give a timely quote.
- Notify client if neither airline provides a timely quote.

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Enhanced Goal: Component Integration

Components could be:

- Web services
- Library modules
- Custom Applications, including real time

Components could be for:

- Functional Transformation
- Data Object Creation
- Real-time Computation

Component Integration; contd.

- Combine **any** kind of component, not just web services
- Small components: add two numbers, print a file ...
- Large components: Linux, MSword, email server, file server ...
- Time-based components: for real-time computation
- Actuators, sensors, humans as components
- Fast and Slow components
- Short-lived and Long-lived components
- Written in any language for any platform

Concurrency

- Component integration: typically sequential using objects
- Concurrency is ubiquitous
- Magnitude higher in complexity than sequential programming
- No generally accepted method to tame complexity
- May affect security

Structured Concurrent Programming

- **Structured Sequential Programming:** Dijkstra circa 1968
Component Integration in a sequential world.
- **Structured Concurrent Programming:**
Component Integration in a concurrent world.

Orc: Structured Concurrent Programming

- A **combinator** combines two components to get a component
- Combinators may be applied recursively
- Results in hierarchical/modular program construction
- Combinators may orchestrate components concurrently
- **Orc is just about 4 combinators**

Power of Orc

- Solve all known synchronization, communication problems
- Code objects, active objects
- Solve all known forms of real-time and periodic computations
- Solve a limited kind of transactions
- and, all combinations of the above

Typical Computing Domains

- Software Integration within an organization
- Workflow
- Mediated Computing
- Perpetual Computing
- Rapid Prototyping

Orc Calculus

- **Site**: Basic service or component.
- Concurrency **combinators** for integrating sites.
- Calculus includes nothing other than the combinators.

No notion of data type, thread, process, channel,
synchronization, parallelism . . .

New concepts are programmed using new sites.

Examples of Sites

- `+ - * && || = ...`
- `Println, Random, Prompt, Email ...`
- `Mutable Ref, Semaphore, Channel, ...`
- `Timer`
- **External Services:** Google Search, MySpace, CNN, ...
- **Any Java Class instance, Any Orc Program**
- **Factory sites; Sites that create sites:** `Semaphore, Channel ...`
- `Humans`
- `...`

Sites

- A site is called like a procedure with parameters.
- Site returns any number of values.
- The value is **published**.

Structure of Orc Expression

- **Simple**: just a site call, $CNN(d)$
Publishes the value returned by the site.
- **Composition** of two Orc expressions:

do f and g in parallel	$f g$	Symmetric composition
for all x from f do g	$f > x > g$	Sequential composition
for some x from g do f	$f < x < g$	Pruning
if f halts without publishing do g	$f ; g$	Otherwise

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Symmetric composition: $f \mid g$

- Evaluate f and g independently.
- Publish all values from both.
- No direct communication or interaction between f and g . They can communicate only through sites.

Example: $CNN(d) \mid BBC(d)$

Calls both CNN and BBC simultaneously.

Publishes values returned by both sites. (0, 1 or 2 values)

Sequential composition: $f \succ x \succ g$

For all values published by f do g .

Publish only the values from g .

- $CNN(d) \succ x \succ Email(address, x)$
 - Call $CNN(d)$.
 - Bind result (if any) to x .
 - Call $Email(address, x)$.
 - Publish the value, if any, returned by $Email$.

- $(CNN(d) \mid BBC(d)) \succ x \succ Email(address, x)$
 - May call $Email$ twice.
 - Publishes up to two values from $Email$.

Notation: $f \gg g$ for $f \succ x \succ g$, if x is unused in g .

Right Associative: $f \succ x \succ g \succ y \succ h$ is $f \succ x \succ (g \succ y \succ h)$

Schematic of Sequential composition

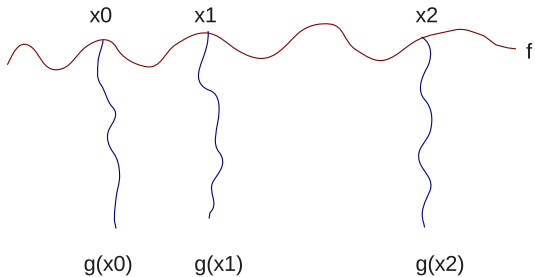


Figure: Schematic of $f \circ x \circ g$

Pruning: $f \ll x \ll g$

For some value published by g do f .

- Evaluate f and g in parallel.
 - Site calls that need x are suspended.
Consider $(M() \mid N(x)) \ll x \ll g$
- When g returns a (first) value:
 - Bind the value to x .
 - Kill g .
 - Resume suspended calls.
- Values published by f are the values of $(f \ll x \ll g)$.

Notation: $f \ll g$ for $f \ll x \ll g$, if x is unused in f .

Left Associative: $f \ll x \ll g \ll y \ll h$ is $(f \ll x \ll g) \ll y \ll h$

Example of Pruning

$Email(address, x) \text{ } \langle x \rangle (CNN(d) \mid BBC(d))$

Binds x to the first value from $CNN(d) \mid BBC(d)$.
Sends at most one email.

Multiple Pruning happens concurrently

$add(x, y) \lt x \lt f \lt y \lt g$ is $(add(x, y) \lt x \lt f) \lt y \lt g$

$(add(x, y) \lt x \lt f)$ is computed concurrently with g

$(add(x, y), f$ and g computed concurrently.

Otherwise: $f ; g$

Do f . If f halts without publishing then do g .

- An expression halts if
 - its execution can take no more steps, and
 - all called sites have either responded, or will never respond.
- A site call may respond with a value, indicate that it will never respond (**helpful**), or do neither.
- All library sites in Orc are helpful.

Examples of $f ; g$

1 ; 2 publishes 1

$(CNN(d) \mid BBC(d)) \rightarrow x \rightarrow Email(address, x) ; Retry()$

If the sites are not helpful, this is equivalent to

$(CNN(d) \mid BBC(d)) \rightarrow x \rightarrow Email(address, x)$

Orc program

- Orc program has
 - a **goal** expression,
 - a set of definitions.
- The goal expression is executed. Its execution
 - calls **sites**,
 - publishes **values**.

Some Fundamental Sites

- $Ift(b)$, $Iff(b)$: boolean b ,
Returns a **signal** if b is true/false; remains **silent** otherwise.
Site is helpful: indicates when it will never respond.
- $Rwait(t)$: integer t , $t \geq 0$, returns a signal t time units later.
- **stop** : never responds. Same as $Ift(false)$ or $Iff(true)$.
- **signal** : returns a signal immediately.
Same as $Ift(true)$ or $Iff(false)$.

Use of Fundamental Sites

- Print all publications of h . When h halts, publish "done".

$h \text{ >}x\text{ >} \textit{Println}(x) \gg \textit{stop} ; \textit{"done"}$

- Timeout:

Call site M .

Publish its response if it arrives within 10 time units.

Otherwise publish 0.

$x \text{ <}x\text{ <} (M() \mid \textit{Rwait}(10)) \gg 0$

Interrupt f

- Evaluation of f can not be directly interrupted.
- Introduce two sites:
 - *Interrupt.set*: to interrupt f
 - *Interrupt.get*: responds only after *Interrupt.set* has been called.
 - *Interrupt.set* is similar to *release* on a semaphore;
Interrupt.get is similar to *acquire* on a semaphore.
- Instead of f , evaluate

$z <z < (f \mid \text{Interrupt.get}())$

Site Definition

def MailOnce(a) =
Email(a, m) <m< (CNN(d) | BBC(d))

def MailLoop(a, t) =
MailOnce(a) >> Rwait(t) >> MailLoop(a, t)

def metronome() = signal | (Rwait(1) >> metronome())

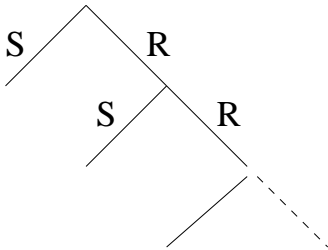
- Expression is called like a procedure.
It may publish many values. *MailLoop* does not publish.

Example of a Definition: Metronome

Publish a signal every unit.

def *Metronome*() = *signal* | (*Rwait*(1) \gg *Metronome*())

$\underbrace{\hspace{1.5cm}}_S$ $\underbrace{\hspace{3.5cm}}_R$



Unending string of Random digits

Metronome() \gg *Random(10)* – one every unit

def rand_seq(dd) = – at a specified rate
Random(10) | Rwait(dd) \gg rand_seq(dd)

Concurrent Site call

- Sites are often called concurrently.
- Each call starts a new instance of site execution.
- If a site accesses shared data, concurrent invocations may interfere.

Example: Publish each of "tick" and "tock" once per second, "tock" after an initial half-second delay.

```
| Rwait(500) >> Metronome() >> "tick"  
| Metronome() >> "tock"
```

Orc Language vs. Orc Calculus

- **Data Types:** Number, Boolean, String, with Java operators
- **Conditional Expression:** *if E then F else G*
- **Data structures:** Tuple, List, Record
- **Pattern Matching; Clausal Definition**
- **Closure**
- **Orc combinators everywhere**
- **Class for active objects**

Subset Sum

Given integer n and list of integers xs .

$parsum(n, xs)$ publishes all sublists of xs that sum to n .

$parsum(5, [1, 2, 1, 2]) = [1, 2, 2], [2, 1, 2]$

$parsum(5, [1, 2, 1])$ is silent

```
def parsum(0, []) = []
```

```
def parsum(n, []) = stop
```

```
def parsum(n, x : xs) =  
  parsum(n - x, xs) >ys> x : ys  
  | parsum(n, xs)
```

Subset Sum (Contd.), Backtracking

Given integer n and list of integers xs .

$seqsum(n, xs)$ publishes the **first** sublist of xs that sums to n .

“First” is smallest by index lexicographically.

$seqsum(5, [1, 2, 1, 2]) = [1, 2, 2]$

$seqsum(5, [1, 2, 1])$ is silent

```
def seqsum(0, []) = []
```

```
def seqsum(n, []) = stop
```

```
def seqsum(n, x : xs) =  
  x : seqsum(n - x, xs)  
; seqsum(n, xs)
```


Subset Sum (Contd.), Concurrent Backtracking

Publish the **first** sublist of *xs* that sums to *n*.

Run the searches concurrently.

```
def parseqsum(0, []) = []
```

```
def parseqsum(n, []) = stop
```

```
def parseqsum(n, x : xs) =  
  (p ; q)  
  <p< x : parseqsum(n - x, xs)  
  <q< parseqsum(n, xs)
```

Note: Neither search in the last clause may succeed.

Process Networks

- A process network consists of: processes and channels.
- The processes run autonomously, and communicate via the channels.
- A network is a process; thus hierarchical structure. A network may be defined recursively.
- A channel may have intricate communication protocol.
- Network structure may be dynamic, by adding/deleting processes/channels during its execution.

Channels

- For channel c , treat $c.put$ and $c.get$ as site calls.
- In our examples, $c.get$ is blocking and $c.put$ is non-blocking.
- We consider only FIFO channels.
Other kinds of channels can be programmed as sites.

Typical Iterative Process

Forever: Read x from channel c , compute with x , output result on e :

def $p(c, e) = c.get() >x> \text{Compute}(x) >y> e.put(y) \gg p(c, e)$

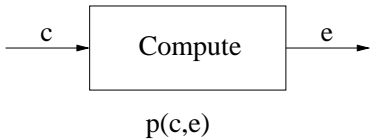


Figure: Iterative Process

Composing Processes into a Network

Process (network) to read from both c and d and write on e :

def $net(c,d,e) = p(c,e) \mid p(d,e)$

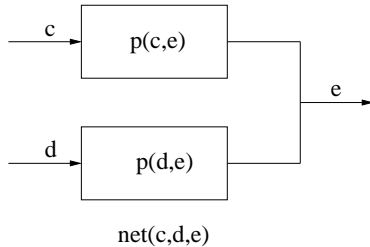


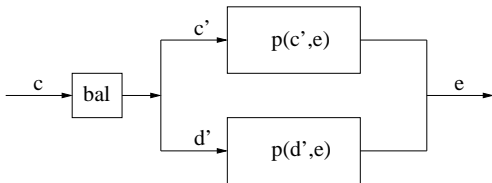
Figure: Network of Iterative Processes

Workload Balancing

Read from c , assign work randomly to one of the processes.

```
def bal(c, c', d') = c.get() >x> random(2) >t>  
  (if t = 0 then c'.put(x) else d'.put(x)) >>  
  bal(c, c', d')
```

```
def workbal(c, e) = val c' = Channel()  
  val d' = Channel()  
  bal(c, c', d') | net(c', d', e)
```



workBal(c,e)

Packet Reassembly Using Sequence Numbers

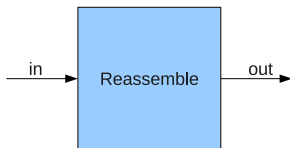


Figure: Packet Reassembler

- Packet with sequence number i is at position p_i in the input channel.
- Given: $|i - p_i| \leq k$, for some positive integer k .
- Then $p_i \leq i + k \leq p_{i+2 \times k}$. Let $d = 2 \times k$.

Packet Reassembly Program

def reassembly(read, write, d) = – d must be positive

val ch = Table(d, lambda(_) = Channel())

def input() = read() >(n, v)> ch(n%d).put(v) >> input()

def output(i) = ch(i).get() >v> write(v) >> output((i + 1)%d)

input() | *output(0)* – Goal expression

{- With Multiple Readers -} *read()* | *read()* | *write(0)*

Next Steps: Large Scale Deployment

- Industrial strength Implementation
- Distributed Implementation
- Partnering