

Computation Orchestration

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Computation Orchestration

Given are **basic computing elements**. How to **compose** them?

- Computing elements are logic gates: \wedge , \vee , \neg

Composition is a **circuit**.

- Computing elements are **functions**.

Composition is through **higher-order functions**.

- Computing elements are **processes**.

Composition is through **CCS or CSP operators**.

Orc

Computing elements are **Sites**, such as

- function: **Compress MPEG file**
- method of an object: **LogOn procedure at a bank**
- monitor procedure: **read from a buffer**
- web service: **get a stock quote**
- transaction: **check account balance**
- distributed transaction: **move money from one bank to another**

Structure of the Lectures

- Programming Notation: the composition operators, their usage
- Programming Methodology: Parallelism, Synchronization, Interrupt
- Semantics, Implementation
- Site Specification, Commitment, Revocation

Other Possible Topics:

- Program Structuring
- Concurrency

Lecture Material

Computation Orchestration: A Basis for Wide-Area Computing

<http://www.cs.utexas.edu/users/psp/Wide-area.pdf>

Exercises in your Handouts

I will give additional exercises during the lecture.

Example: Airline

- Contact two airlines simultaneously for price quotes.
- Buy ticket from either airline if its quote is at most \$300.
- Buy the cheapest ticket if both quotes are above \$300.
- Buy any ticket if the other airline does not provide a timely quote.
- Notify client if neither airline provides a timely quote.

Example: workflow

- An office assistant contacts a potential visitor.
- The visitor responds, sends the date of her visit.
- The assistant books an airline ticket and contacts two hotels for reservation.
- After hearing from the airline and any of the hotels: he tells the visitor about the airline and the hotel.
- The visitor sends a confirmation which the assistant notes.

Example: workflow, contd.

After receiving the confirmation, the assistant

- confirms hotel and airline reservations.
- reserves a room for the lecture.
- announces the lecture by posting it at a web-site.
- requests a technician to check the equipment in the room.

Wide-area Computing

Acquire data from remote services.

Calculate with these data.

Invoke yet other remote services with the results.

Additionally

Invoke alternate services for failure tolerance.

Repeatedly poll a service.

Ask a service to notify the user when it acquires the appropriate data.

Download an application and invoke it locally.

Have a service call another service on behalf of the user.

The Nature of Distributed Applications

Three major components in distributed applications:

Persistent storage management

databases by the airline and the hotels.

Specification of sequential computational logic

does ticket price exceed \$300?

Methods for orchestrating the computations

contact the visitor for a second time only **after** hearing from the airline and one of the hotels.

We look at only the third problem.

Orc

A new kind of assignment

$$x:\in f$$

where x is a variable and f is an Orc expression.

Evaluation of f yields zero or more values.

Assign the first value to x .

An Orc expression is

- **Simple:** Site (Function call, method, web service, transaction)
- **Compound:** $f \mid g$, $f \gg g$, $f * g$, $\{ f \text{ where } x:\in g \}$

Simple Orc Expression

- M is a news service, d a date. Download the news page for d .

$x \in M(d)$

- Side-effect: Book ticket at airline A for a flight described by c .

$x \in A(c)$

The returned value is the price and the confirmation number.

Properties of Sites

- A site may not respond.

Its response at different times (for the same input) may be different.

- A site call may change states (of external servers) **tentatively** or **permanently**.

Tentative state changes are made permanent by **explicit** commitment.

Structure of response

- The response from a site has:
value, which the programmer can manipulate, and
pledge, which the programmer cannot manipulate.
- Pledge is used to **commit** this site call.
Pledge is **valid** for some time period.
Value is meaningful during then.
- By committing a valid pledge (during the given period), the programmer establishes some fact.

Nesting

- (Data Piping) Retrieve a news page for date d from M and email it to address a . Here, *Email* is a site.

Email(a, M(d))

- (Higher-order site) Call discovery service D with parameter x to locate a site; call that site with parameter y .

Apply(D(x), y)

Simple Orc Expression: Sequencing

M , N , R are sites for 3 professors.

s is a set of possible meeting times.

$M(s)$ is a subset of s , the times when M can meet.

$M(N(R(s)))$ is the possible meeting times of all three professors.

Parallel, Strict evaluation

Arguments of a site call are evaluated in parallel.

A site is called only after **all** its arguments have been evaluated.

Fork-join parallelism

$A(c)$ and $B(c)$ return ticket prices from airlines A and B .

Min returns the minimum of its arguments.

$Min(A(c), B(c))$:

Compute $A(c)$ and $B(c)$ in parallel.

Call Min when both quotes are available.

Predefined sites

- *Fail* never responds.
- $let(x, y, \dots)$ returns a tuple of argument values as soon they are available. $let(\theta)$ is *skip*.
- *random* returns a random number (in a specified range), instantaneously.
- *fst* returns the value of the first argument as soon all argument values are available.
- $timer(t)$, where t is a non-negative integer, returns a signal exactly after t time units.
- $timer(t, x)$ is $fst(x, timer(t))$; returns x after t time units.

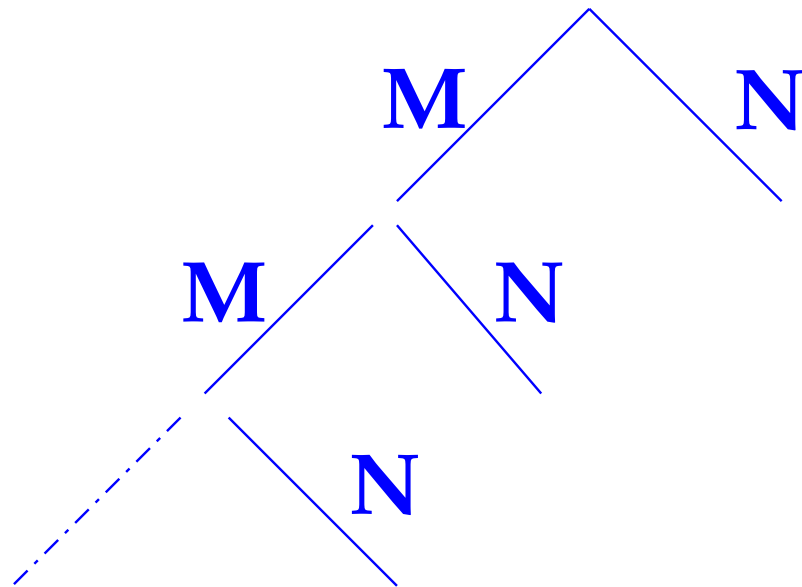
Composing Expressions

- (Alternation) $f \mid g$: evaluate f and g in parallel; values of $f \mid g$ are those from f and from g .
- (Piping) $f \gg g$: Evaluate g for **all** values of f ; values of $f \gg g$ are those from g .
- (Iteration) $f * g$: values from g after zero or more piping steps of f .

$$\begin{aligned}
 & f * g \\
 = & g \mid (f \gg (f * g)) \\
 = & g \mid (f \gg (g \mid f \gg (g \mid f \gg \dots)))
 \end{aligned}$$

- (Definition) $\{ f \text{ where } x \in g \}$

Pictorial Depiction of $M * N$



Values of $M * N$ are the ones returned by N .

Binding power

| has the lowest binding power.

» and * have equal binding powers.

$$f * g | h \gg g \equiv (f * g) | (h \gg g)$$

Example of Orc expression:

$$G(q) \gg (\langle M(q) | R(\theta, q) \gg G(\theta) \rangle * S(\theta))$$

Default Parameter

- $M \gg N(x, \theta)$
- $(M \mid S) \gg (N(x, \theta) \mid R(\theta))$
- Start computation of f with value v for θ :
 $let(v) \gg f$.
- Start an iteration where $x_0 = v$ and $x_{i+1} = M(x_i)$.
Values returned are $N(x_i)$, for $i \geq 0$.

$$let(v) \gg (M(\theta) * N(\theta))$$

Properties of the timer

$$\begin{aligned} x:\in \text{timer}(t) \mid \text{timer}(u) &\equiv x:\in \text{timer}(t), \text{ given } t \leq u, \\ \text{timer}(t) \gg \text{timer}(u) &\equiv \text{timer}(t + u) \end{aligned}$$

Alternation, Piping

- Assign the first value from $M(c)$ or $N(d)$ to z .

$$z : \in M(c) \mid N(d)$$

- assign to z the value from M if it arrives before t , 0 otherwise.

$$z : \in M \mid \text{timer}(t, 0)$$

- Interruption

$$f \mid \text{Interrupt.get}$$

- Make four requests to site M , in intervals of one time unit each.

$$M \mid \text{timer}(1) \gg M \mid \text{timer}(2) \gg M \mid \text{timer}(3) \gg M$$

Priority

Request M and N for values. Give priority to M .

- Allocate one extra time unit for M to respond.

$$z:\in M \mid \text{timer}(1) \gg N \quad \text{or} \quad z:\in M \mid N \gg \text{timer}(1, \theta)$$

- Accept the response from M if it arrives within one time unit, else accept the first response.

$$z:\in M \mid \text{fst}(N, \text{timer}(1))$$

Iteration

- Call M forever at unit time intervals until it returns a value.

$$z:\in timer(1) * M$$

which is

$$z:\in M \mid timer(1) \gg (M \mid timer(1) \gg (M \mid \dots))$$

- Same as above, but stop calling after 10 time units.

$$z:\in timer(1) * M \mid timer(10)$$

Iteration; Contd.

- Site M returns stock price of company abc
Site $C(x)$: returns x if $x < 20$; silent otherwise.

$$M * C(\theta)$$

either never returns a value (if abc never falls below 20)
or returns a value lower than 20. Initially, $\theta \geq 20$.

- **Variation:** Poll M once every hour for 6-hours:

$$timer(1) * \langle M \gg C(\theta) \rangle \mid timer(6)$$

Web search

- G is a simple search engine, returns result for query q .
- R refines a query q using q and the search result.
- S outputs its argument result when it is sufficiently refined.
- Strategy: refine the query endlessly, present each result to S for scrutiny.

$$\gg G(q) \\ \gg (\langle R(\theta, q) \gg G(\theta) \rangle \\ * S(\theta) \\)$$

Definition within Orc expression

- A machine is assembled from two parts, u and v .
- Two vendors for each part: $u1$ and $u2$ for u , and $v1$ and $v2$ for v .
- Solicit quotes from all vendors.
- Accept the first quote for each part.
- Compute the machine cost to be 20% above the sum of the part costs.

$$\begin{array}{l}
 \text{cost} \in \{ (u + v) \times 1.2 \\
 \quad \text{where} \\
 \quad \quad u \in u1 \mid u2 \\
 \quad \quad v \in v1 \mid v2 \\
 \quad \}
 \end{array}$$

General Orc Statements

$$z:\in \left\{ \begin{array}{l} f(\dots x \dots y \dots) \\ \text{where} \\ \quad x:\in g \\ \quad y:\in h \end{array} \right\}$$

Example: M , N , R , S are sites.

$$z:\in \left\{ \begin{array}{l} (M(x) \mid N(y)) \gg M(y) \\ \text{where} \\ \quad x:\in R(y) \mid N(y) \\ \quad y:\in \left\{ \begin{array}{l} R \mid N(t) \\ \text{where } t:\in S \end{array} \right\} \end{array} \right\} \gg \left\{ \begin{array}{l} M(y) \\ \text{where} \\ \quad y:\in S \end{array} \right\}$$

Syntax

statement ::= defn

defn ::= variable :∈ expr

expr ::= term
 | expr | expr
 | expr >> expr
 | expr * expr
 | { expr **where** defn }

term ::= site([parameter])

parameter ::= variable | θ

[parameter] is a list of parameters, possibly empty.

Free and Bound Variables

- Variable assigned in a **statement** is the **goal** variable.
- Variables named in an expression are **global** or **local**.
- Free variables:

$$\text{free}(M(L)) = \{x \mid x \in L, x \neq \theta\}$$

$$\text{free}(f \text{ op } g) = \text{free}(f) \cup \text{free}(g), \text{ where } \text{op} \in \{ |, \gg, * \}$$

$$\text{free}(\{f \text{ where } x:\in g\}) = (\text{free}(f) - \{x\}) \cup \text{free}(g)$$

- In $\{f \text{ where } x:\in g\}$, any free occurrence of x in f is bound to the variable shown.
- $z:\in f$ is **well-formed** if all the free variables in f are global variables.

Flat Expression

Flat expression: without a **where** clause.

Non-flat expression:

Flat expression is a regular expression of language theory.

Terms are symbols.

Syntactic Conventions: Omit Braces; group **where**

```

{{ f
  where
    x :∈ g
}
where
  y :∈ h
}

```

is

```

f
where
  x :∈ g
  y :∈ h

```

or, { *f* **where** *x*:∈ *g*, *y*:∈ *h* }

Syntactic Conventions: Nested Site Calls

- $Email(a, M(d))$ is not an expression.

It means:

$$\{ Email(a, u) \text{ where } u \in M(d) \}$$

- We allow $R(f, g)$ where f and g are expressions.

It means : $\{ R(x, y) \text{ where } x \in f, y \in g \}$

- $timer(f, g)$ is (after f_0 time units return g_0)

$$\{ fst(x, y) \\ \text{ where } x \in g \\ y \in \{ timer(u) \text{ where } u \in f \} \\ \}$$

Argument Evaluation in Nested Site Calls

Consider $Q(N(x), N(x), N(x))$.

For the first two arguments:
evaluate $N(x)$ once and use the value for both.

For the last argument:
reevaluate $N(x)$.

$$\left\{ \begin{array}{l} Q(u, u, v) \\ \text{where} \\ u: \in N(x) \\ v: \in N(x) \end{array} \right\}$$

Operational Semantics

$$\begin{array}{ccc}
 z:\in \{A(x) \mid B(y)\} & \gg & \{C(p, \theta)\} \\
 \text{where} & & \text{where} \\
 \begin{array}{l} x:\in M \mid R \\ y:\in N \end{array} & & p:\in N \\
 \} & & \}
 \end{array}$$

- Execute the defs of x , y and evaluate $A(x) \mid B(y)$, all in parallel.
- Suspend evaluation of $A(x) \mid B(y)$ until x or y gets a value.
- When x gets a value, resume evaluation of $A(x)$.
- When y gets a value, resume evaluation of $B(y)$.
- Suppose $A(x)$ returns v . Evaluate $C(p, v)$. Start with $p:\in N$.

Execution Rules

- **State**: Variable, value pair. Value for θ in every state.
 $p.x$ is the value of x in state p .
- In the initial state only globals and θ have values.
- Rules describe the **bag** of values computed for expression f , by structural induction on f .

```

expr      ::=  term
            |  expr | expr
            |  expr >> expr
            |  expr * expr
            |  { expr where defn }
  
```

Execution Rules; Starting state p

- term $M(x, y)$: call M with parameters $p.x$ and $p.y$.
 - M never responds: computation never terminates.
 - M responds with value v : Only one result state q ,
 $q.\theta = v$ and $q.x = p.x$ for all other x .

- $f \mid g$: evaluate f and g in state p , in parallel.

The (bag of) result states are the ones returned by both f and g .

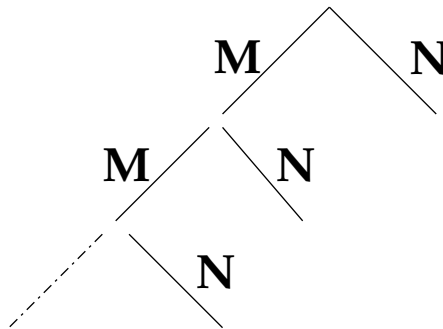
- $f \gg g$: evaluate f in p . For each result state q , evaluate g in q .

Value computed for f is in $q.\theta$. Value of $f \gg g$ are the states returned by g .

Execution Rule for $f * g$ in state p

Evaluate both f and g in p and in any q returned by f .

The result states are the ones returned by g .



Values are returned by N .

Execution Rule for $\{ f \text{ where } x:\in g \}$ in state p

- Evaluate f and g in state p , in parallel.
- When g returns state q , augment p with $(x, q.\theta)$.
- In evaluating f , if we need the value of x :
wait until the value is available (in an augmented state).
- Result states of $\{ f \text{ where } x:\in g \}$ are from f .
Remove the tuple for x from the state because x is not defined outside this scope.

Execution Rule for $z:\in f$ in state p

- Evaluate f in p .
- Any result state, q , has the same set of variables as p , and $p.x = q.x$, for all x except θ ; the result of evaluation is $q.\theta$.
- Let r be the first result state. Augment p by $(z, r.\theta)$, and return this as the result state of $z:\in f$.
- If f never responds, state p is never augmented.

Fork-Join parallelism

$z \in \text{fst}(\text{true}, x)$

where

$x \in \text{timer}(1)$

| $\text{fst}(\text{false}, x)$

where

$x \in \text{timer}(2)$

z is assigned *true* after 1 time unit.

Angelic Nondeterminism

In $(M \mid N) \gg R$, R may be called twice. We have

$$(M \mid N) \gg R = M \gg R \mid N \gg R,$$

More generally, Right Distributivity of \gg over \mid :

$$(f \mid g) \gg h = (f \gg h \mid g \gg h)$$

Demonic Nondeterminism; where clause

$$(N \mid R) \gg M$$

is *not* equivalent to

$$\text{let}(x) \gg M$$

where

$$x:\in N \mid R$$

Idempotence and Left Distributivity do not hold

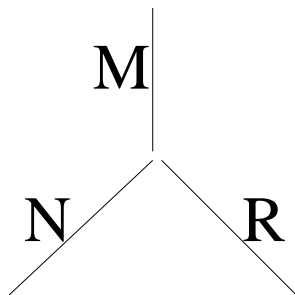
Following laws do not hold.

(Idempotence of $|$)

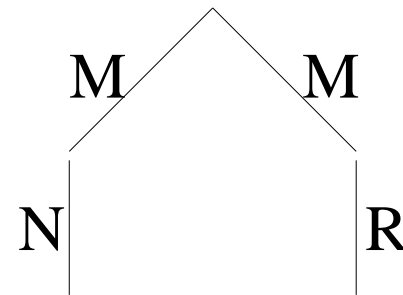
$$f | f = f$$

(Left Distributivity of \gg over $|$)

$$f \gg (g | h) = (f \gg g) | (f \gg h)$$



(a)



(b)

Figure 1: Schematic for $M \gg (N | R)$ and $M \gg N | M \gg R$

Parallel or

Let sites M and N return booleans. Compute their **parallel or**.

$$z:\in \text{ift}(x) \mid \text{ift}(y) \mid \text{or}(x, y)$$

where

$$x:\in M$$

$$y:\in N$$

Similarly, evaluate any function f of the form

$$f(x, y) = \begin{cases} p(x) & \text{if } c(x) \\ q(y) & \text{if } d(y) \\ r(x, y) & \text{otherwise} \end{cases}$$

Eight queens

- **configuration**: placement of queens in the last i rows.
- Represent a configuration by a list of integers j , $0 \leq j \leq 7$.
- **Valid configuration**: no queen captures another.
- $check(x:xs)$: Given xs valid, return
 $x : xs$, if it is valid
remain silent, otherwise.

Eight queens; Contd.

let(\square)

$\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
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 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$
 $\gg \langle \text{check}(0 : \theta) \mid \text{check}(1 : \theta) \mid \text{check}(2 : \theta) \cdots \mid \text{check}(7 : \theta) \rangle$

$\text{let}(\square) \gg \langle \gg i : 0 \leq i \leq 7 : \langle \mid j : 0 \leq j \leq 7 : \text{check}(j : \theta) \rangle \rangle$
 \rangle

Local object

- Call sites M , N and R .
- Terminate after receiving two response.

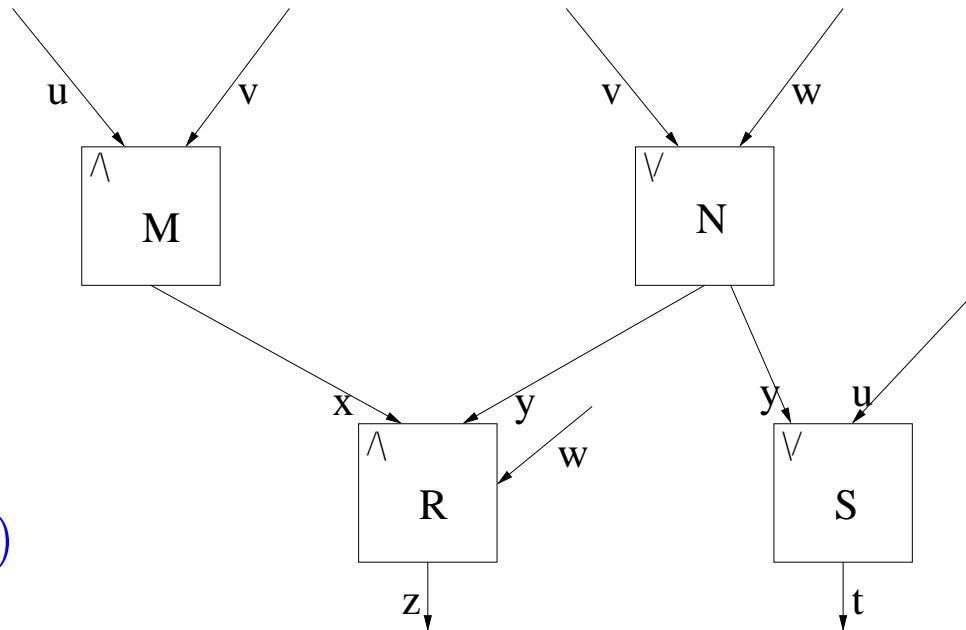
Object $count$ with integer state. Initially, 0 .

- $count.incr$ increments state;
- returns a signal if state ≥ 2 , otherwise, remains silent.

$c:\in$

$M \gg count.incr$
 $| N \gg count.incr$
 $| R \gg count.incr$

And-Or graph



$r: \in let(z, t)$

where

$z: \in R(x, y, w)$

$t: \in S(y) \mid S(u)$

where

$x: \in M(u, v)$

$y: \in N(v) \mid N(w)$

Airline

- Return any quote, from A or B , provided it is below 300 .
- If neither quote is below 300 , then return the cheapest quote or any quote available by time t .
- If no quote is available by t , return ∞ .

Min returns the minimum of its argument values.

$threshold(x)$ returns x if x is below 300 ; silent otherwise.

$z \in threshold(x) \mid threshold(y) \mid Min(x, y)$

where

$x \in A \mid timer(t, \infty)$

$y \in B \mid timer(t, \infty)$

Workflow: Visit Coordination

- $Email(p, s)$: contact p with dates s ; response is date d from s .
- $Hotel(d)$: booking from hotel.
- $Airline(d)$: booking from airline.
- $Ack(p, t)$: similar to $Email$; response is an acknowledgment.
- $Confirm(t)$: confirm reservation t (for hotel or airline).
- $Room(d)$: reserve room for d . Response q : room number, time.
- $Announce(p, q)$: announce the lecture.
- $AV(q)$: contact technician with room and time information in q .

Workflow; Contd.

$z: \in \text{let}(b)$

where

$b: \in \text{Ack}(p, h, f)$

where

$h: \in \text{Hotel}(d)$

$f: \in \text{Airline}(d)$

where

$d: \in \text{Email}(p, s)$

$\gg \text{let}(c, e)$

where

$c: \in \text{Confirm}(h)$

$e: \in \text{Confirm}(f)$

$\gg \text{let}(u, v)$

where

$u: \in \text{Announce}(p, q)$

$v: \in \text{AV}(q)$

where

$q: \in \text{Room}(d)$

Interrupt handling

- Orc statement can not be directly interrupted.
- *Interrupt* site: a monitor.
- *Interrupt.set*: to interrupt the Orc statement
- *Interrupt.get*: responds after *Interrupt.set* has been called.

$$z:\in f$$

is changed to

$$z:\in f \mid \text{Interrupt.get}$$

Processing Interrupt

$$z:\in \{ f(x, y) \\ \text{where } x:\in g, y:\in h \}$$

If f is interrupted, call M and N with parameters x and y , respectively, to cancel the effects of g and h .

$$z:\in \text{Normal}(t) \mid \text{Interr}(t) \gg \text{let}(X, Y) \\ \text{where} \\ X:\in M(x) \\ Y:\in N(y)$$

where

$$t :\in f(x, y) \mid \text{Interrupt.get}$$

where

$$x :\in g \\ y :\in h$$

Phase Synchronization

Process starts its $(k + 1)^{th}$ phase only after all processes have completed their k^{th} phases.

Consider $M \gg f$ and $N \gg g$.

$\{let(x, y)$

where

$x \in M$

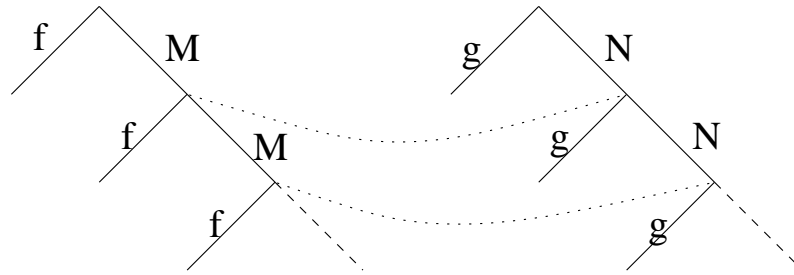
$y \in N\}$

\gg

$fst(\theta) \gg f \mid snd(\theta) \gg g$

Phase Synchronization; Contd.

Synchronize $M * f$ and $N * g$.



$\{let(x, y)$

where

$x \in M$

$y \in N\}$

*

$fst(\theta) \gg f \mid snd(\theta) \gg g$

Heat transfer computation over a grid

- Value x_{ij} at point (i, j) in a phase is the average of its neighbors' values in the previous phase.
- Site *average* returns the average of its arguments.
- Site *converge* returns its argument value if the values have converged sufficiently, otherwise, it remains silent.

$$z \in \{ \text{let}(x) \text{ where } \langle \forall i, j :: x_{ij} \in \text{average}(\theta_{i-1,j}, \theta_{i+1,j}, \theta_{i,j-1}, \theta_{i,j+1}) \rangle \}$$

* *converge*(θ)

Environment

An environment is a set of tuples. Each tuple has:

- a **name** (of a variable or θ),
- a *val* component (its value) and
- a *clock* component, the time at which this value was computed.

Example: $p: \langle (x, \text{false}, 27), (y, \text{true}, 12), (\theta, 13, 20) \rangle$

$p.x.val = \text{false}$ and $p.x.clock = 27$.

An environment is a statement about a computation:
the value of x , computed at time **27**, is *false*, and the value of y ,
computed at time **12**, \dots .

Relation over Bags of Environments

Each **expression** and **defn** is a binary relation over bags of environments.

Notation: P , Q are bags of environments. \cup is bag union.

Write $P f Q$ and $P (z:\in f) Q$.

Coercion rule:
$$\frac{\langle \forall p : p \in P : \{p\} f Q_p \rangle}{P f \langle \cup p : p \in P : Q_p \rangle}$$

Consequently, we need only consider $\{p\} f Q$.

Note: $\{\} f \{\}$

Relation over Bags of Environments; Contd.

$\{p\} f Q$: evaluation of f started in p at time $p.\theta.\text{clock}$ yields **all** environments in Q in some computation.

Q may be empty: non-terminating computation.

Q may have duplicates: as in evaluating $M \mid M$.

Example

p : $\langle (x, \text{false}, 27), (y, \text{true}, 12), (\theta, 13, 20) \rangle$.

$\{p\}$ $\text{let}(x, y)$ $\{ \langle (x, \text{false}, 27), (y, \text{true}, 12), (\theta, (\text{false}, \text{true}), 27) \rangle \}$

$\{p\}$ $\text{timer}(2)$ $\{ \langle (x, \text{false}, 27), (y, \text{true}, 12), (\theta, \text{SIGNAL}, 22) \rangle \}$

$\{p\}$ $u \in \text{let}(x, y)$
 $\{ \langle (x, \text{false}, 27), (y, \text{true}, 12), (u, (\text{false}, \text{true}), 27), (\theta, 13, 20) \rangle \}$

$\{p\}$ $\text{let}(z)$ $\{ \}$, because z is not defined in p .

$\{p\}$ $u \in \text{let}(z)$ $\{p\}$

Semantics of Term

Evaluate $M(L)$ in environment p . Result is at most one environment.

- $x \in L$ and $x \notin p$: no result environment.
- Otherwise: call M with values $p.x.val$ for all x in L , at maximum of $p.\theta.clock$ and clock values of all parameters in L .
- If M responds with value v at time t , the result environment is q , where

$$q.x = p.x, \text{ for all } x \text{ in } p, x \neq \theta$$

$$q.\theta.val = v$$

$$q.\theta.clock = t$$

Axioms about terms

Notation: $p \setminus x$: remove the tuple for x from p . $x \notin p \Rightarrow p \setminus x = p$.

- $\{p\} M(L) \{q\}$, if $x \in L$ and $x \notin p$.
- Given $\{p\} M(L) \{q\}$:
 - $q.x = p.x$, for all x in p , $x \neq \theta$, and $q.\theta.clock \geq p.\theta.clock$
 - if $x \notin L$, then $\{p \setminus x\} M(L) \{q \setminus x\}$
 - if $x \in L$, let $p' = p \setminus x$ except
 $p'.\theta.clock = \max(p.\theta.clock, p.x.clock)$.
 Then, $\{p'\} M(L[x := p.x.val]) \{q \setminus x\}$
- (parameters may be renamed) For $y \notin p$ and $y \notin L$,

$$\{p\} M(L) \{q\} \equiv \{p[x := y]\} M(L[x := y]) \{q[x := y]\}$$

Semantics of some sites

- $\{p\}$ *Fail* $\{\}$

- $\{p\}$ *let*(x, y) $\{q\}$:

$$q.\theta.val = (p.x.val, p.y.val)$$

$$q.\theta.clock = \max(p.\theta.clock, p.x.clock, p.y.clock)$$

In particular, $\{p\}$ *let*(θ) $\{p\}$.

- $\{p\}$ *random* $\{q\}$:

$$q.\theta.val = \text{a number from the specified range}$$

$$q.\theta.clock = p.\theta.clock$$

Semantics of some sites; Contd.

- $\{p\} \text{fst}(x, y) \{q\}$:

$$q.\theta.val = p.x.val$$

$$q.\theta.clock = \max(p.\theta.clock, p.x.clock, p.y.clock)$$

- $\{p\} \text{timer}(t) \{q\}$:

$$q.\theta.val = \text{SIGNAL}$$

$$q.\theta.clock = p.\theta.clock + t$$

Exercise: Properties of the timer

$$\begin{aligned} x:\in \text{timer}(t) \mid \text{timer}(u) &\equiv x:\in \text{timer}(t), \text{ given } t \leq u, \\ \text{timer}(t) \gg \text{timer}(u) &\equiv \text{timer}(t + u) \end{aligned}$$

Semantics of Defn

- $$\frac{\{p\} f \{ \}}{\{p\} (z:\in f) \{p\}}$$
- $$\frac{\{p\} f Q, q \text{ ismin } Q}{\{p\} (z:\in f) \{p + (z, q.\theta)\}}$$

$q \text{ ismin } Q$: $q \in Q$ and $q.\theta.\text{clock} \leq r.\theta.\text{clock}$ for every r in Q .

$+$ denotes expansion of an environment by a tuple.

Semantics of Expression

$$\bullet \frac{\{p\} (x:\in g) \{q\}, \{q\} f Q}{\{p\} \{f \text{ where } x:\in g\} (Q \setminus x)}$$

$$\bullet \frac{\{p\} f Q, \{p\} g R}{\{p\} (f \mid g) (Q \cup R)}$$

$$\bullet \frac{\{p\} f Q, Q g R}{\{p\} (f \gg g) R}$$

$$\bullet \frac{\{p\} f Q, Q f^* R}{\{p\} f^* (\{p\} \cup R)}$$

$$f * g \equiv f^* \gg g$$

$$f^* \equiv f * \mathbf{1}, \text{ where } \mathbf{1} = \text{let}(\theta).$$

Notes

- \gg is relational composition.
- $|$ is **not** relational union,

$P f Q$ does not imply $P (f | g) Q$.

Under relational union M and $M | M$ would be identical. We treat them differently.

Kleene Algebra

(Zero and $|$)

$$f | \mathbf{0} = f$$

(Commutativity of $|$)

$$f | g = g | f$$

(Associativity of $|$)

$$(f | g) | h = f | (g | h)$$

(Idempotence of $|$)

$$f | f = f$$

(Associativity of \gg)

$$(f \gg g) \gg h = f \gg (g \gg h)$$

(Left zero of \gg)

$$\mathbf{0} \gg f = \mathbf{0}$$

(Right zero of \gg)

$$f \gg \mathbf{0} = \mathbf{0}$$

(Left unit of \gg)

$$\mathbf{1} \gg f = f$$

(Right unit of \gg)

$$f \gg \mathbf{1} = f$$

(Left Distributivity of \gg over $|$)

$$f \gg (g | h) = (f \gg g) | (f \gg h)$$

(Right Distributivity of \gg over $|$)

$$(f | g) \gg h = (f \gg h) | (g \gg h)$$

(Recursive Expansion of Kleene star)

$$f^* = \mathbf{1} | f \gg f^*$$

Corollaries

(Left Distributivity of $*$ over $|$) $f * (g | h) = (f * g | f * h)$
(Regrouping $*$ over \gg) $(f * g) \gg h = f * (g \gg h)$

Additional Properties of Non-flat Expressions

- (Narrowing the scope) Given that x is not free in g :

$$\begin{aligned} \{g \text{ where } x:\in h\} &= g \\ \{f \mid g \text{ where } x:\in h\} &= \{f \text{ where } x:\in h\} \mid g \\ \{f \gg g \text{ where } x:\in h\} &= \{f \text{ where } x:\in h\} \gg g \end{aligned}$$

- (Bound variable renaming) In the following, y is not free in f or g .

$$\{f \text{ where } x:\in g\} = \{f[x := y] \text{ where } y:\in g\}$$

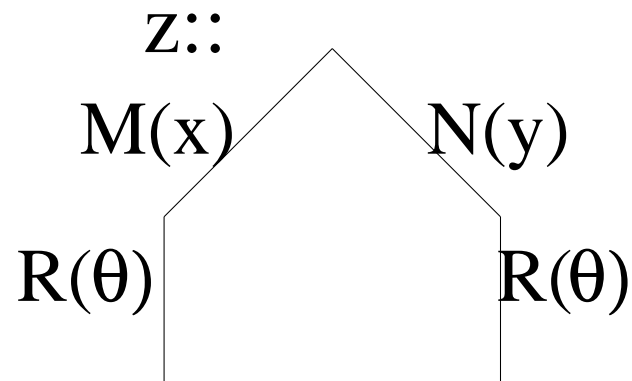
- (Independent defn) y is not free in g and x is not free in h .

$$\begin{aligned} & \{\{f \text{ where } x:\in g\} \text{ where } y:\in h\} \\ = & \{\{f \text{ where } y:\in h\} \text{ where } x:\in g\} \end{aligned}$$

Implementation

- **Compile** the statement into a (set of) finite state automata
- **explore** the automata to compute the goal variable.

For $z \in (M(x) \mid N(y)) \gg R(\theta)$

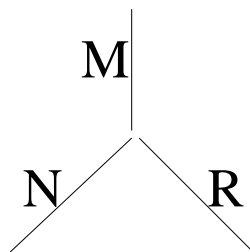


Difficulties In Automata construction

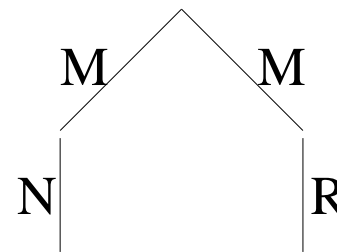
- How to compile a non-flat expression:

$$z:\in \{M(x) \mid N \text{ where } x:\in R\}$$

- We cannot use standard procedures. In automata theory,
 $M \gg (N \mid R) \equiv M \gg N \mid M \gg R$



(a)



(b)

- **Non-determinism:** M is called twice in $M \gg N \mid M \gg R$.

Flat program

Transform $\{f \text{ where } x:\in g\}$ to

$open(x) \gg f \gg close(x)$ and add the defn $x:\in g$.

$$\begin{array}{l} \text{z}:\in \{M(x) \\ \text{where} \\ \quad x:\in \{A(y) \\ \text{where } y:\in B\} \\ \} \end{array} \quad | \quad \begin{array}{l} \{ R(u) \\ \text{where} \\ \quad u:\in B \} \end{array}$$

The corresponding flat program is

$$\begin{array}{l} \text{z}:\in open(x) \gg M(x) \gg close(x) \quad | \quad open(u) \gg R(u) \gg close(u) \\ \text{x}:\in open(y) \gg A(y) \gg close(y) \\ \text{y}:\in B \\ \text{u}:\in B \end{array}$$

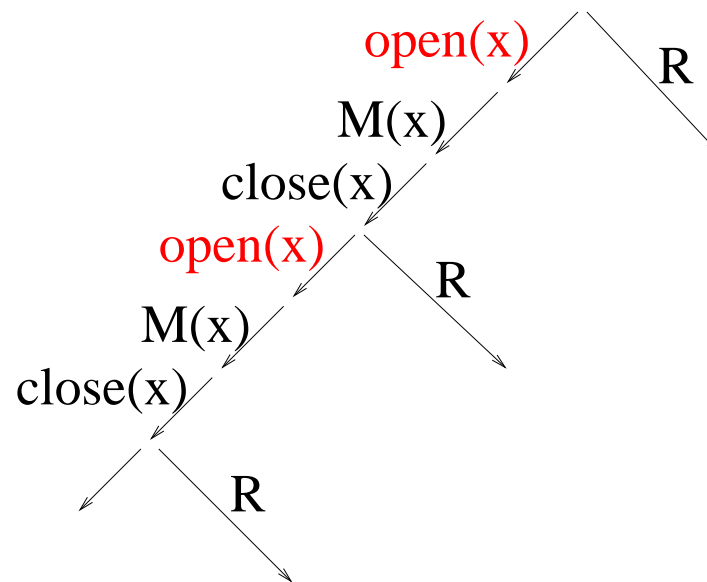
open **and** *close*

- *open* and *close* are treated differently from usual sites.
- Calling *open*(x) starts a new computation of x on a **clone**.
- A state includes the values for the global variables and θ , but **reference** to **clone** for local variable.
- *close*(x) removes **reference** to x from the state.

clone

Several clones of an fsa may be simultaneously in existence.

$z: \in \{ M(x) \text{ where } x: \in N \} * R$ has the flat program
 $z: \in \langle \text{open}(x) \gg M(x) \gg \text{close}(x) \rangle * R$
 $x: \in N$



Finite State Automata (fsa) from Flat Program

- An Orc fsa is a finite directed graph.
- Its edges are labeled with terms (including *open* and *close*).
- A pair of nodes in the fsa may have multiple edges between them, possibly with the same label.
- Two distinguished nodes: **begin** and **end**.
- No incoming edge to **begin** node; no outgoing edge of **end**.
- For every edge, there is a path from **begin** to **end** that includes the edge.

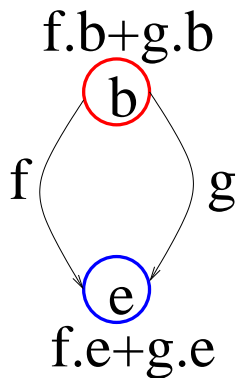
Recursive fsa Construction

merge of x , y is $x + y$: incoming, outgoing edges of x , y .

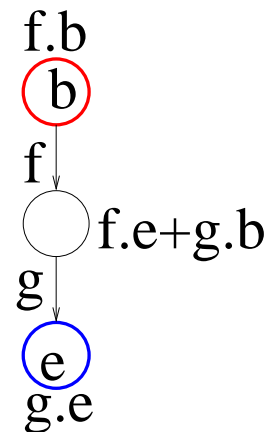
$f.b$ and $f.e$ for **begin** and **end** nodes of fsa for f .

term $M(L)$: The fsa has one edge from **begin** to **end**, labeled $M(L)$.

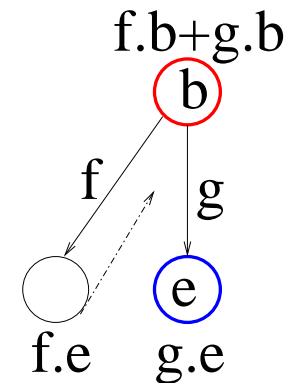
For edge from $(f * g).b$ to x with label r : make edge $(f.e, x)$ with r .



(a) $f \mid g$

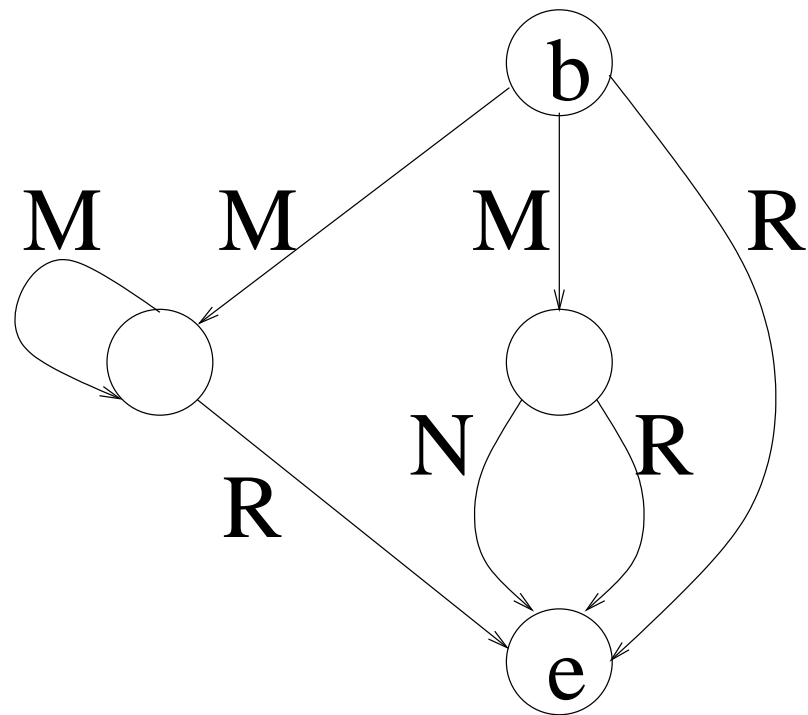


(b) $f \gg g$



(c) $f * g$

fsa for $M \gg (N \mid R) \mid M * R$



Complexity of fsa construction

- consider

$$\underbrace{(((M * M) * M) * \dots * M)}_{n \text{ Ms}}$$

The number of edges in the fsa is $O(n^2)$.

- Let t_f be the number of terms and s_f the number of $*$ in expression f . Then the fsa for f has

$$\begin{aligned} \text{the number of outgoing edges of } f.b &\leq t_f \\ \text{the number of edges in the fsa} &\leq t_f(s_f + 1) \end{aligned}$$

- Traditional deterministic fsa construction is P-space complete.
Orc fsa construction is quadratic.

A linear fsa construction

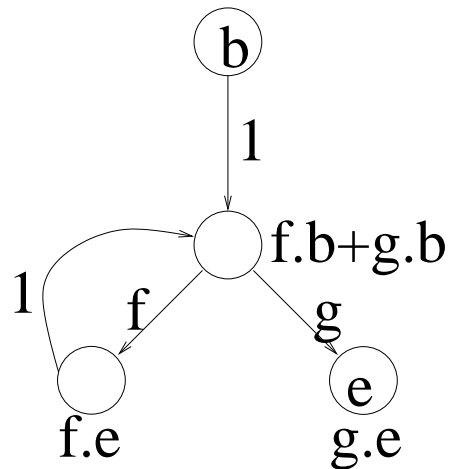


Figure 2: Alternate fsa for $f * g$

the number of outgoing edges of $f.b \leq t_f$
 the number of edges in the fsa $\leq t_f + 2 \times s_f$

fsa exploration; token

- **token** associated with an edge of a clone of an fsa.
- Corresponds to a single step of computation.
- **token** has a **state** and a **parent**. parent is a token in the same clone or *NIL*.
- token processes label $M(x)$ on edge e :
wait until x has a value, then call site M . On receiving v from M :
 - creates children tokens on all successor edges of e ,
 - bequeaths to them the state with θ value v ,
 - if e has no successor edge, reports v as the value of the computation.

fsa exploration; token; contd.

Assume: single outgoing edge from each **begin** node (**begin edge**).

Ensure by adding an edge with label **1**.

- The token processes label $open(x)$ on edge e :
 - initiate computation on a clone of the fsa for x
 - return reference to the clone as part of the state
- $close(x)$: remove the reference to the clone for x from the state.
- To initiate computation on a clone in state s :
place a token on its **begin edge** with state s and NIL parent.

Site

- Any level of granularity in site, from simple message transmission to business-business transaction involving many servers
- May spawn new processes, start servers and change database contents
- May interact with peripheral devices, including displays and keyboards

Site Specification

The specification of site M is a predicate p over a triple (x, y, t) :

x is the value of actual parameters,

y is the result returned by M ,

t is an (absolute) time instant.

Two stage Site Operation

A site operates in two stages.

- **response**: Client calls. Site returns y or remains silent.
also returns a **pledge** which is invisible to the Orc statement.
pledge carries a **deadline** by which it should be committed.
- **commit**: If the caller commits the pledge at time t before the deadline,
the site executes its commit stage,
which establishes predicate $p(x, y, t)$.

Examples of Site Specification

- Function f :
returns y where $y = f(x)$. The deadline is irrelevant.
predicate: $y = f(x)$. No commitment needed.
- Site *postOffice*:
called with description of a parcel and returns y , the cost of delivery.
The deadline is the instant t , the time of response.
predicate: the cost of delivery of x at time t is y .
needs no commitment to establish this predicate.

Examples of Site Specification; Contd.

- Object *count*: has an integer value *count.v* and two methods, *incr* and *read*.
- Initially, $count.v = 0$.
- *incr*: $count.v := count.v + 1$;
read: returns $v = count.v$.
 The moment of response, t , is the deadline.
- predicate: $count.v \geq v$ beyond t . No commitment required.
- Another spec: $count.v = v$ at the moment of commitment s , $s \leq t$.
 Implement specification by: lock *count.v* until the moment of commitment or t , whichever comes first.

Examples of Site Specification; Contd.

- Transaction sells 80 shares of stock *pqr* if price is above \$25 **and** buys 100 shares of stock *abc* if it is below \$20 a share.
- Both price conditions are met before the transaction returns a signal.
- The deadline is very short.
- If the client commits within the deadline, establishes the predicate:
client has bought and sold the requisite number of shares for the given prices at the moment of commitment.

Examples of Site Specification; Contd.

- A site call may cause state change during the response stage.
- An airline issues a price quote and changes its state during the response stage, even if no call commits.
- Its only obligation is to issue a ticket at the given price if the client commits within the deadline.

Type of pledge

- **Instant pledge:** site makes immediate commitment for the caller

The pledge can only be revoked next.

Calling site *email* sends an email, without waiting for commitment.

Common in concurrent computing.

- **Deferred pledge:** Commitment by deadline establishes the associated predicate.

Structure of pledge

A pledge has:

- An **id**,
- A **deadline**, an absolute time instant by which it has to be committed or revoked (if already committed),
- A set of **pertinent arguments**, the arguments of the site call which must be committed in order to commit this pledge.

$$z \in \text{Min}(x, y)$$

where

$$x \in A$$

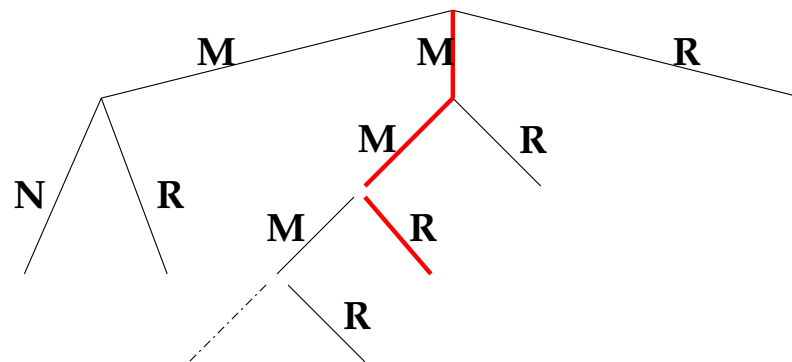
$$y \in B$$

Pertinent argument from Min is the cheaper of x and y .

Critical Path

Response from a terminal edge, e , is assigned as the variable value.

Edge e defines the **Critical Path**.



Commit all pledges and their pertinent pledges along the critical path.
Transitive closure needed.

Revoke all other instant pledges.

Definitions

For any clone c :

$child(c)$ = $\{d \mid d \text{ is a clone spawned by an } open \text{ in } c\}$

$pert(c)$ = $\{d \mid d \text{ is not a global variable or } \theta, \text{ and } d \text{ is a pertinent argument in a deferred pledge along } c\text{'s critical path}\}$

$instant(c)$ = instant pledge ids received in c

$deferred(c)$ = deferred pledge ids received in c

$instant^+(c)$ = instant pledge ids received along the critical path in c

$deferred^+(c)$ = deferred pledge ids received along the critical path in c

Transitive closure definitions

For any clone c :

$all_instant(c)$ instant pledge ids received in c and its descendants.

$all_deferred(c)$ deferred pledge ids received in c and its descendants.

$all_instant^+(c)$ and $all_deferred^+(c)$, limited to the critical paths.

$$\begin{aligned}
 all_instant(c) &= instant(c) \\
 &\quad \cup \langle \cup d : d \in child(c) : all_instant(d) \rangle \\
 all_deferred(c) &= deferred(c) \\
 &\quad \cup \langle \cup d : d \in child(c) : all_deferred(d) \rangle \\
 all_instant^+(c) &= instant^+(c) \\
 &\quad \cup \langle \cup d : d \in pert(c) : all_instant^+(d) \rangle \\
 all_deferred^+(c) &= deferred^+(c) \\
 &\quad \cup \langle \cup d : d \in pert(c) : all_deferred^+(d) \rangle
 \end{aligned}$$

Pledges to be Committed, Revoked

For any clone c :

$all^+(c)$: pledges necessary and sufficient to commit c (received by c and its descendants).

$$all^+(c) = all_instant^+(c) \cup all_deferred^+(c)$$

Instant pledges in $all^+(c)$ are already committed.

$pos(c)$: pledges which remain to be committed in $all^+(c)$; i.e.,

$$pos(c) = all_deferred^+(c)$$

$neg(c)$: pledges which need to be revoked, i.e., already committed and not part of $all^+(c)$,

$$\begin{aligned} neg(c) &= all_instant(c) - all^+(c), \text{ i.e.,} \\ neg(c) &= all_instant(c) - all_instant^+(c) \end{aligned}$$

Commitment and Revocation Algorithm

- Client: sends to the appropriate sites,
 $commit_{init}$ for pledges in $pos(c)$,
 $revoke_{init}$ for pledges in $neg(c)$
- Site: responds with
 ack_{init} if it is ready to commit/revoke the pledge or
 $nack_{init}$ if it can not.
Treat failure to respond (timely) as $nack_{init}$.

Commitment and Revocation Algorithm; Contd.

- Client:
 - If all responses are ack_{init} , sends $commit_{final}$ to sites corresponding to $pos(c)$ and $revoke_{final}$ to sites corresponding to $neg(c)$.
 - Otherwise, sends $abort_{final}$ to all sites.
- Site:
 - commit after receiving $commit_{final}$
 - revoke after receiving $revoke_{final}$,
 - recovery computation after receiving $abort_{final}$.

Explicit Commit and Revoke

To handle transactions of differing deadlines.

Commit and Revoke sites.

A successful call to *Commit*(x, y):

returns *true* and guarantees that x and y are committed with their pertinent variables. Similarly, *Revoke*.

Make explicit the commit in $z \in f$

$$z \in \left\{ \begin{array}{l} \textit{Commit}(y) \gg \textit{let}(y) \\ \textbf{where} \\ y \in f \end{array} \right\}$$

Example

Reserve a hotel room and an airline ticket.

The hotel responds after a long delay but gives a long deadline.

The airline usually responds quickly but gives a short deadline.

Strategy

- Contact the hotel. After it responds, contact the airline.
- Airline responds before the hotel's deadline:
 - if its quote is excessively high: cancel vacation plan and assign ∞ to the goal variable.
 - Otherwise: commit to both and return the sum of the quotes as the goal variable value.

Example; Contd.

- Airline does not respond before the hotel's deadline: commit to the hotel; and wait 1 unit for the airline response.
 - Airline responds before the new deadline:
 - if its quote is excessive**: revoke the hotel commitment and cancel vacation plans.
 - Otherwise**: commit to the airline and return the sum of the quotes as the goal variable value.
 - Airline does not respond before the new deadline: revoke the hotel commitment and cancel vacation plans.

Example; Contd.

```

z:∈
{
  exc(a) >> let(∞)
  | ¬exc(a) >> Commit(a, h) >> Plus(a, h)
  | let(t0) >> Commit(h) >>
    ( ( exc(a) | let(t1) ) >> Revoke(h) >> let(∞)
      | ¬exc(a) >> Commit(a) >> Plus(a, h)
    )
}
where
  (h, d) :∈ Hotel
  a       :∈ let(h) >> Airline
  t0      :∈ timer(d)
  t1      :∈ let(t0) >> timer(1)
}

```