Structured Wide-Area Programming

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Outline

Overview

Orc Notation

Examples

Dedicated

to the memory of Amir Pnueli
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Internet Scripting

- Contact two airlines simultaneously for price quotes.
- Buy a ticket if the quote is at most $300.
- Buy the cheapest ticket if both quotes are above $300.
- Buy a ticket if the other airline does not give a timely quote.
- Notify client if neither airline provides a timely quote.

Orchestrating Components (services)

Acquire data from services.
Calculate with these data.
Invoke yet other services with the results.

Additionally
Invoke multiple services simultaneously for failure tolerance.
Repeatedly poll a service.
Ask a service to notify the user when it acquires the appropriate data.
Download a service and invoke it locally.
Have a service call another service on behalf of the user.
...

Structured Concurrent Programming

- Structured Sequential Programming: Dijkstra circa 1968
  Component Integration in a sequential world.

- Structured Concurrent Programming:
  Component Integration in a concurrent world.

Orc

- Goal: Internet scripting language.
- Next: Component integration language.
- Next: A general purpose, structured “concurrent programming language”.
- A very late realization: A simulation language.

Orc, an Orchestration Theory

- Site: Basic service or component.
- Concurrency combinators for integrating sites.
- Theory includes nothing other than the combinators.

No notion of data type, thread, process, channel, synchronization, parallelism $\cdots$

New concepts are programmed using the combinators.

Examples of Sites

- $+ \; - \; * \; \&\& \; || \; < \; =$ ...
- `println`, `random`, `Prompt`, `Email` ...
- `Ref`, `Semaphore`, `Channel`, `Database` ...
- `Timer`
- External Services: Google Search, MySpace, CNN, ...
- Any Java Class instance
- Sites that create sites: `MakeSemaphore`, `MakeChannel` ...
- Humans

...

Sites

- A site is called like a procedure with parameters.
- Site returns at most one value.
- The value is published.

Site calls are strict.

Overview of Orc

- Orc program has
  - a goal expression,
  - a set of definitions.

- The goal expression is executed. Its execution
  - calls sites,
  - publishes values.

Structure of Orc Expression

- Simple: just a site call, $CNN(d)$
  Publishes the value returned by the site.

- Composition of two Orc expressions:

do f and g in parallel	$f \mid g$	Symmetric composition
for all x from f do g	$f > x > g$	Sequential composition
for some x from g do f	$f < x < g$	Pruning

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Symmetric composition: $f \mid g$

- Evaluate f and g independently.
- Publish all values from both.
- No direct communication or interaction between f and g. They can communicate only through sites.

Examples

- $CNN(d) \mid BBC(d)$: calls both CNN and BBC simultaneously. Publishes values returned by both sites. (0, 1 or 2 values)
- $WebServer() \mid MailServer() \mid LinuxServer()$ May not publish any value.

Sequential composition: $f \;>x>\; g$

For all values published by f do g.
Publish only the values from g.

- $CNN(d) \;>x>\; Email(address, x)$
  - Call $CNN(d)$.
  - Bind result (if any) to x.
  - Call $Email(address, x)$.
  - Publish the value, if any, returned by $Email$.

- $(CNN(d) \mid BBC(d)) \;>x>\; Email(address, x)$
  - May call $Email$ twice.
  - Publishes up to two values from $Email$.

Schematic of Sequential composition

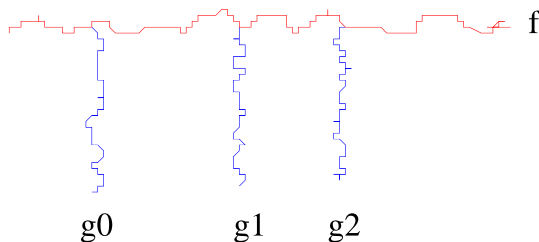

Figure: Schematic of $f \;{>}x{>}\; g$

Pruning: $(f \; {<}x{<} \; g)$

For some value published by g do f.

- Evaluate f and g in parallel.
  - Site calls that need x are suspended.
  - see $(M() \; | \; N(x)) \; {<}x{<} \; g$
- When g returns a (first) value:
  - Bind the value to x.
  - Terminate g.
  - Resume suspended calls.
- Values published by f are the values of $(f \; {<}x{<} \; g)$.

Example of Pruning

$$Email(address, x) \;\; <x< \; (CNN(d) \; | \; BBC(d))$$

Binds x to the first value from $CNN(d) \; | \; BBC(d)$.
Sends at most one email.

Expression Definition

$$\textit{def}\ \ MailOnce(a) = \\ \quad Email(a, m)\ \ <m<\ (CNN(d)\ \mid BBC(d))$$

$$\textit{def}\ \ MailLoop(a, d) = \\ \quad MailOnce(a)\ \gg Rtimer(d)\ \gg MailLoop(a, d)$$

- Expression is called like a procedure.
  It may publish many values. *MailLoop* does not publish.
- Site calls are strict; expression calls non-strict.

$$\textit{def}\ \ metronome() = \ signal\ \mid (Rtimer(1)\ \gg metronome())$$

$$metronome()\ \gg\ stockQuote()$$

Some Fundamental Sites

- $if(b)$: boolean b,
  returns a signal if b is true; remains silent if b is false.
- $Rtimer(t)$: integer t, $t \geq 0$, returns a signal t time units later.
- $stop$: never responds. Same as $if(false)$.
- $signal$: returns a signal immediately. Same as $if(true)$.

Centralized Execution Model

- An expression is evaluated on a single machine (client).
- Client communicates with sites by messages.

Some Typical Applications

- Account management in a bank (Business process management):
  Workflow lasting over several months
  Security, Failure, Long-lived Data
- Extended 911:
  Using humans as components
  Components join and leave
  Real-time response
- Network simulation:
  Experiments with differing traffic and failure modes
  Animation
- Managing a city: (A proposal to EU)
  Components integrated dynamically
  The scope of software is nebulous

Some Typical Applications, contd.

- Matrix computation in a multi-core machine
- Map-Reduce using a server farm
- Concurrency management in database access
- Thread management in an operating system
- Mashups (Internet Scripting)

Functional Core Language

- Data Types: Number, Boolean, String, with usual operators
- Conditional Expression: if E then F else G
- Data structures: Tuple and List
- Pattern Matching
- Function Definition; Closure

Variable Binding; Silent expression

$val\ \ x = \ 1 + 2$

$val\ \ y = \ x + x$

$val\ \ z = \ x/0$ -- expression is silent

$val\ \ u = \ \text{if } (0 < 5) \text{ then } 0 \text{ else } z$

Translating Functional Core to Pure Orc

- Operators to Site calls:
  $1 + (2 + 3)$ to $add(1, x) \ {<}x{<}\ add(2, 3)$
- if E then F else G:
  $(if(b) \gg F \mid not(b) \ {>}c{>}\ if(c) \gg G) \ {<}b{<}\ E$
- $val\ x = G$ followed by F:
  $F \ {<}x{<}\ G$
- Data Structures, Patterns: Site calls and variable bindings
- Function Definitions: Orc definitions

Comingling with Orc expressions

Components of Orc expression could be functional.
Components of functional expression could be Orc.

$$1+2 \mid 2+3,$$
$$(1 \mid 2)+(2 \mid 3)$$

Convention: whenever expression F appears in a context where a single value is expected, convert it to $x <x< F$.

$$1+2 \mid 2+3,$$
is $((let(x) \mid let(y)) <x< add(1,2)) <y< add(2,3)$

$$(1 \mid 2)+(2 \mid 3),$$
is $(add(x,y) <x< (1 \mid 2)) <y< (2 \mid 3)$

Example: Fibonacci numbers

$def\ \ H(0) = \ (1,1)$
$def\ \ H(n) = \ H(n-1)\ \ >(x,y)>\ \ (y, x+y)$

$def\ \ Fib(n) = \ H(n)\ \ >(x,_)>\ \ x$

{- Goal expression -}
$Fib(5)$

Dice Throw

$$def \;\; throw() = \; random(6) + 1$$

$$def \;\; exp(0) = \; 0$$

$$def \;\; exp(n) =$$

$$(\text{if } \; throw() + throw() = 7 \text{ then } \; 1 \text{ else } \; 0)$$

$$+ \, exp(n-1)$$

Time-out

Publish M's response if it arrives before time t,
Otherwise, publish 0.

$$\mathit{val}\ z = \ (M() \ | \ (Rtimer(t) \gg 0))$$
$$z$$

Fork-join parallelism

Call M and N in parallel.
Return their values as a tuple after both respond.

$$(M(), N())$$

This is,

$$
\begin{aligned}
&((u, v) \\
&\qquad <u< M()) \\
&\qquad <v< N()
\end{aligned}
$$

Priority

- Publish N's response asap, but no earlier than 1 unit from now.
  Apply fork-join between $Rtimer(1)$ and N.

  $$val\ (u, _) = (N(), Rtimer(1))$$

- Call M, N together.
  If M responds within one unit, publish its response.
  Else, publish the first response.

  $$val\ (u, _) = (N(), Rtimer(1))$$
  $$val\ x = M()\ |\ u$$
  $$x$$

Recursive definition with time-out

Call a list of sites.
Count the number of responses received within 10 time units.

$$\mathit{def}\ \ \mathit{tally}([\,]) = 0$$
$$\mathit{def}\ \ \mathit{tally}(M : MS) = (M() \gg 1 \mid \mathit{Rtimer}(10) \gg 0) + \mathit{tally}(MS)$$

Interrupt f

Evaluation of f can not be directly interrupted.
Introduce a semaphore $interrupt$:

- $interrupt.release()$: to interrupt f
- $interrupt.acquire()$: responds after $interrupt.release()$ has been called.

Instead of evaluating

$$val\ z = f$$

evaluate

$$val\ (z, b) = f\ >x>\ (x, true)\ \mid\ interrupt.acquire()\ >x>\ (x, false)$$

Parallel or

Sites M and N return booleans. Compute their parallel or.

$$
\begin{array}{l}
val\ \ x = M() \\
val\ \ y = N() \\
val\ \ z = if(x) \gg true \mid if(y) \gg true \mid (x \,||\, y) \\
\quad z
\end{array}
$$

Airline quotes: Application of Parallel or

Contact airlines A and B.
Return any quote if it is below \$300 as soon as it is available, otherwise return the minimum quote.
$threshold(x)$ returns x if $x < 300$; silent otherwise.
$Min(x, y)$ returns the minimum of x and y.

$$
\begin{array}{l}
val\ \ x = A() \\
val\ \ y = B() \\
val\ \ z = threshold(x) \ \ | \ \ threshold(y) \ \ | \ \ Min(x, y) \\
\quad z
\end{array}
$$

Backtracking: Eight queens

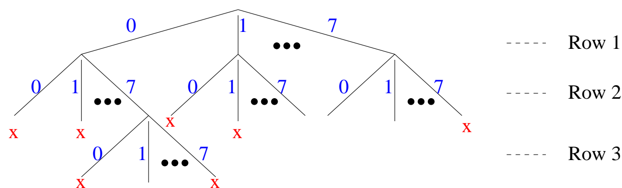

Figure: Backtrack Search for Eight queens

Eight queens; contd.

- xs: partial placement of queens (list of values from $0..7$)
- $extend(xs)$ publishes all solutions that are extensions of xs.
- $open(xs)$ publishes the columns that are open in the next row.
- Solve the original problem by calling $extend([])$.

$$
\begin{array}{l}
def\;\; extend(xs) = \\
\quad \text{if}\;\; (length(xs) = 8)\; \text{then}\;\; xs \\
\quad \text{else} \\
\qquad (open(xs)\;\; >j>\; extend(j : xs))
\end{array}
$$

Mutable Structures

$\text{val}\ \ r = \mathit{Ref}()$

$r.\mathit{write}(3)$, or $r := 3$

$r.\mathit{read}()$, or $r?$

$\mathit{def}\ \ \mathit{swapRefs}(x, y) = (x?, y?) > (xv, yv) > (x := yv, y := xv)$

Random Permutation

$val\ N = 20$ -- size of permutation array
$val\ ar = fillArray(Array(N), lambda(i) = i)$

-- Randomize array a of size n, $n \geq 1$
$def\ randomize(1) = signal$
$def\ randomize(n) =$
$\quad random(n)\ >k>$
$\quad swapRefs(ar(n-1), ar(k)) \gg randomize(n-1)$

$randomize(N)$

Binary Search Tree; Pointer Manipulation

$def\ \ search(key) =$ -- return true or false
$\quad searchstart(key)\ >(_,_,q)>\ (q \neq null)$

$def\ \ insert(key) =$ -- true if value was inserted, false if it was there
$\quad searchstart(key)\ >(p,d,q)>$
$\quad if\ \ q = null$
$\qquad then\ \ Ref()\ >r>$
$\qquad\quad r := (key, null, null)\ \gg update(p,d,r)\ \gg true$
$\qquad else\ \ false$

$def\ \ delete(key) =$

Semaphore

$val\ \ s = \ Semaphore(2)$ -- s is a semaphore with initial value 2

$s.acquire()$
$s.release()$

Rendezvous:

$val\ \ s = \ Semaphore(0)$
$val\ \ t = \ Semaphore(0)$

$def\ \ send() = \quad t.release() \gg s.acquire()$
$def\ \ receive() = t.acquire() \gg s.release()$

n-party Rendezvous using $2(n-1)$ semaphores.

Readers-Writers

$$
\begin{array}{l}
val\ \ req = Buffer() \\
val\ \ cb = Counter() \\
\\
def\ \ rw() = \\
\quad req.get()\ \ >(b,s)> \\
\qquad (\ \ if(b) \gg cb.inc() \gg s.release() \gg rw() \\
\qquad \mid if(\neg b) \gg cb.onZero() \gg \\
\qquad\quad cb.inc() \gg s.release() \gg cb.onZero() \gg rw() \\
\qquad) \\
\\
def\ \ start(b) = \\
\quad val\ \ s = Semaphore(0) \\
\quad req.put((b,s)) \gg s.acquire() \\
\\
def\ \ quit() = cb.dec()
\end{array}
$$

Processes

- Processes typically communicate via channels.
- For channel c, treat $c.put$ and $c.get$ as site calls.
- In our examples, $c.get$ is blocking and $c.put$ is non-blocking.
- Other kinds of channels can be programmed as sites.

Typical Iterative Process

Forever: Read x from channel c, compute with x, output result on e:

$$def\ \ P(c,e) = \ c.get() \ \ {>}x{>} \ \ Compute(x) \ \ {>}y{>} \ \ e.put(y) \ \ \gg \ P(c,e)$$

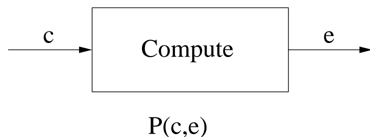

Figure: Iterative Process

Process Network

Process (network) to read from both c and d and write on e:

$$def\ \ Net(c,d,e) = \ P(c,e)\ \mid P(d,e)$$

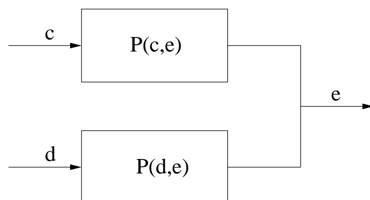

Figure: Network of Iterative Processes

Workload Balancing

Read from c, assign work randomly to one of the processes.

$$
\begin{aligned}
\mathit{def}\;\; bal(c, c', d') = \;\; & c.get() \;>x>\; random(2) \;>t> \\
& (\text{if } t = 0 \text{ then } c'.put(x) \text{ else } d'.put(x)) \gg \\
& bal(c, c', d')
\end{aligned}
$$

$$
\begin{aligned}
\mathit{def}\;\; WorkBal(c, e) = \;\; & \mathit{val}\;\; c' = Buffer() \\
& \mathit{val}\;\; d' = Buffer() \\
& bal(c, c', d') \mid Net(c', d', e)
\end{aligned}
$$

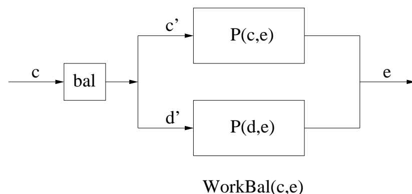

Figure: Workload Balancing in a network of Processes

Laws Based on Kleene Algebra

(Zero and $\mid$)	$f \mid stop = f$
(Commutativity of $\mid$)	$f \mid g = g \mid f$
(Associativity of $\mid$)	$(f \mid g) \mid h = f \mid (g \mid h)$
(Idempotence of $\mid$) NO	$f \mid f = f$
(Associativity of $\gg$)	$(f \gg g) \gg h = f \gg (g \gg h)$
(Left zero of $\gg$)	$stop \gg f = stop$
(Right zero of $\gg$) NO	$f \gg stop = stop$
(Left unit of $\gg$)	$signal \gg f = f$
(Right unit of $\gg$)	$f >x> let(x) = f$
(Left Distributivity of $\gg$ over $\mid$) NO	$f \gg (g \mid h) = (f \gg g) \mid (f \gg h)$
(Right Distributivity of $\gg$ over $\mid$)	$(f \mid g) \gg h = (f \gg h \mid g \gg h)$

Additional Laws

(Distributivity over $\gg$) if g is x-free

$$((f \gg g) <x< h) = (f <x< h) \gg g$$

(Distributivity over $|$) if g is x-free

$$((f \mid g) <x< h) = (f <x< h) \mid g$$

(Distributivity over $<<$) if g is y-free

$$((f <x< g) <y< h)$$

$$= \quad ((f <y< h) <x< g)$$

(Elimination of where) if f is x-free, for site M

$$(f <x< M) = f \mid (M \gg stop)$$