SUPPORT VECTOR MACHINES

What is a support vector?

In seperating clouds of points from two different classes, we use the surface

$$\mathbf{w}^T \mathbf{x} + b = 0$$

Lets take two nearest points from the two classes and use the construction

$$\mathbf{w}^T \mathbf{x_i} + b \ge 0 \text{ for } d_i = +1 \tag{1}$$

$$\mathbf{w}^T \mathbf{x_i} + b < 0 \text{ for } d_i = -1 \tag{2}$$

We want to minimize the length of w. Why?

Last week we found out that the perpendicular distance from the hyperplane to a vector \mathbf{x}_s is

$$r = \frac{g(\mathbf{x}_s)}{||\mathbf{w}_o||}$$

Using Eqs. (1) and (2) we have

$$r = \frac{\pm 1}{||\mathbf{w}_o||}$$

Scaling

So that finally we see that we want to minimze the length of w since the seperating distance is

$$\frac{2}{||\mathbf{w}_o||}$$

The problem statement

Given a set of training data $\{(\mathbf{x}_i, d_i), i = 1, ..., N\}$, minimize

$$\Phi(\mathbf{w} = \frac{1}{2}\mathbf{w}^T\mathbf{w}$$

subject to the constraint that

$$d_i(\mathbf{w}^T\mathbf{x_i}+b) \ge 1, i = 1, \dots, N$$

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Looks like a job for LAGRANGE MULTIPLIERS!

$$J(\mathbf{w}, b, \lambda) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^N \lambda_i (d_i (\mathbf{w}^T \mathbf{x_i} + b) - 1)$$

So that

$$J_{\mathbf{w}} = \mathbf{0} = \mathbf{w} - \sum_{i=1}^{N} \lambda_i d_i \mathbf{x}_i$$
(3)

and

$$J_b = 0 = \sum_{i=1}^N \lambda_i d_i \tag{4}$$

Now for the DUAL PROBLEM

$$J(\mathbf{w}, b, \lambda) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^N \lambda_i d_i \mathbf{w}^T \mathbf{x_i} + b \sum_{i=1}^N \lambda_i d_i + \sum_{i=1}^N \lambda_i$$

Note that from (4) third term is zero. Using Eq. (3):

$$Q(\lambda) = \sum_{i=1}^{N} \lambda_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \lambda_i \lambda_j d_i d_j \mathbf{x}_i^T \mathbf{x}_j$$

Lets enjoy the moment!

DUAL PROBLEM

$$\max Q(\lambda) = \sum_{i=1}^{N} \lambda_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \lambda_i \lambda_j d_i d_j \mathbf{x}_i^T \mathbf{x}_j$$

Subject to constraints

$$\sum_{i=1}^N \lambda_i d_i = 0$$

$$\lambda_i \ge 0, \ i = 1, \dots, N$$

This is *easier to solve* than the original. Furthermore it only depends on the training samples $\{(\mathbf{x}_i, d_i), i = 1, ..., N\}$.

Once you have the λ_i s, get the w from

$$\mathbf{w} = \sum_{i=1}^N \lambda_i d_i \mathbf{x_i}$$

and the b from a support vector that has $d_i = 1$,

$$b = 1 - \mathbf{w}^T \mathbf{x}_s$$

Almost done ...

KERNEL FUNCTIONS

Now the big bonus occurs because all the machinery we have developed will work if we map the points x_i to a higher dimensional space, provided we observe certain conventions.

Let $\phi(\mathbf{x}_i)$ be a function that does the mapping. So the new hyperplane is

$$\sum_{i=1}^{N} w_i \phi_i(\mathbf{x}) + b = 0$$

For simplicity in notation define

$$\phi(\mathbf{x}) = (\phi_0(\mathbf{x}), \phi_1(\mathbf{x}), \phi_2(\mathbf{x}), \dots, \phi_{m_1}(\mathbf{x}))$$

where m_1 is the new dimension size and by convention $\phi_0(\mathbf{x}) = 1$.

Then all the work we did with x works with $\phi(\mathbf{x})$. The only issue is that instead of $\mathbf{x}_i^T \mathbf{x}_j$ we have a *Kernel function*, $K(\mathbf{x}_i, \mathbf{x}_j)$ where

$$K(\mathbf{x}_i, \mathbf{x}_j) = \phi_i(\mathbf{x})^T \phi_j(\mathbf{x})$$

and Kernel functions need to have certain nice properties. :)

Examples

Polynomials

$$(\mathbf{x}_i^T \mathbf{x}_j + 1)^p$$

Radial Basis Functions

$$\exp\left(-\frac{||\mathbf{x}_i - \mathbf{x}_i||^2}{2\sigma^2}\right)$$