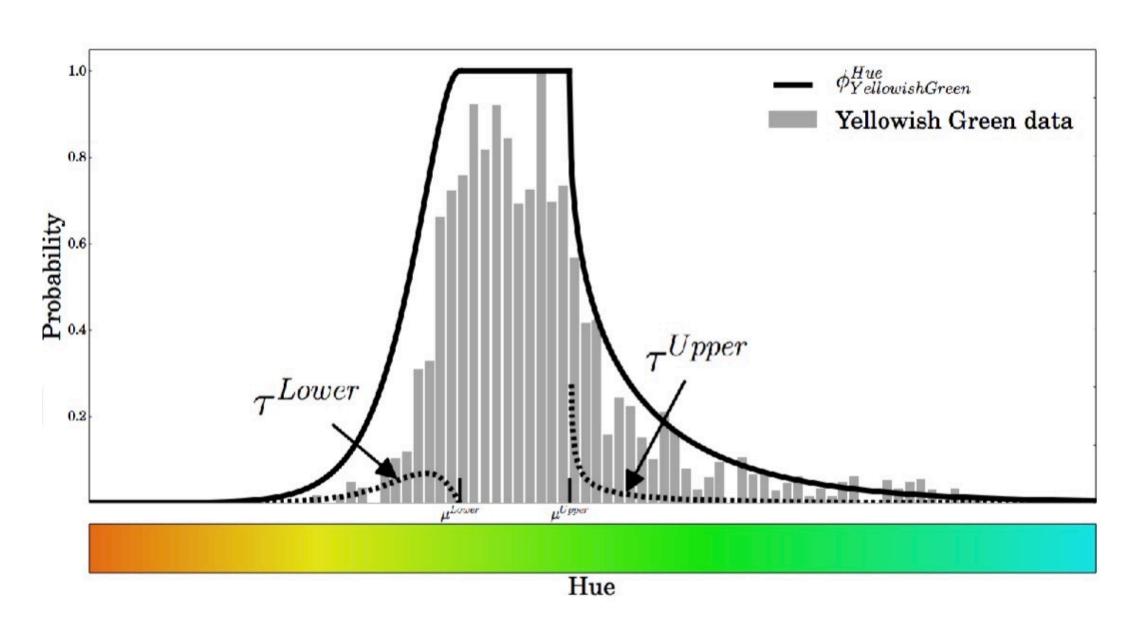
CS371N: Natural Language Processing

Lecture 25:
Multimodality,
Language Grounding

Greg Durrett





McMahan and Stone (2015)



Announcements

- FP check-ins due Friday
- No class Tuesday after Thanksgiving. Instead, I will circulate sign ups for "project clinic" office hours (in addition to normal OHs)



Today's Lecture

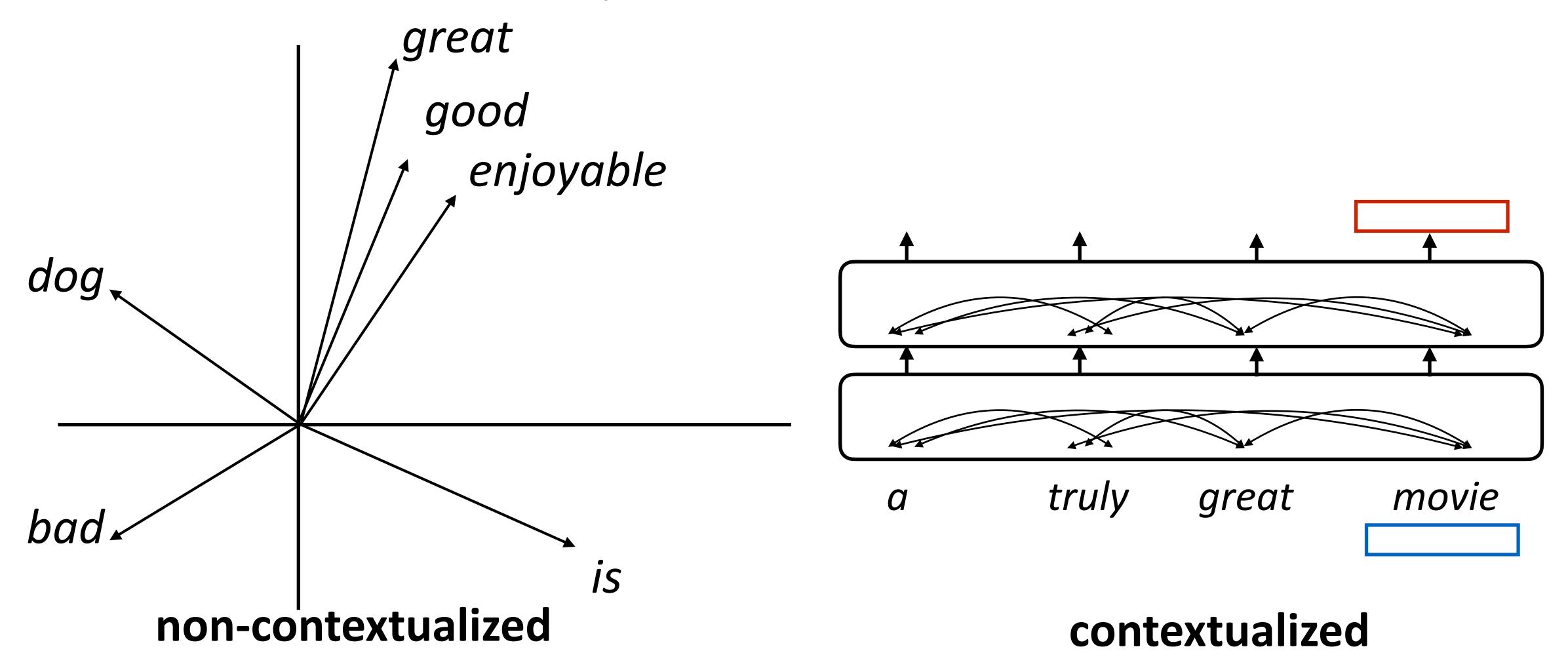
- Language grounding: how do we understand the meaning of language deeper than a system of abstract symbols?
- Multimodality
- Language and vision models
- Language and manipulation

Classic Grounding



Language Grounding

- How do we represent language in our models?
- How did we learn these representations? What do the vectors "mean"?





Language Grounding

- Harnad defines a "symbol system": we have symbols (e.g., strings) manipulated on the basis of rules, and these symbols ultimately have "semantic interpretation"
 - Fodor (1980) and Pylyshyn (1980, 1984)...emphasize that the symbolic level (for them, the mental level) is a natural functional level of its own, with ruleful regularities that are independent of their specific physical realizations"
- Harnad challenges the idea that fully symbolic approaches can work well.
- Argues that "horse" is something that should be understood bottom-up through grounding. "Zebra" = "horse" + "stripes" could emerge this way, but he claims it cannot through a top-down symbolic system
- What does it mean to "understand" the symbols that get manipulated?



Searle's Chinese Room

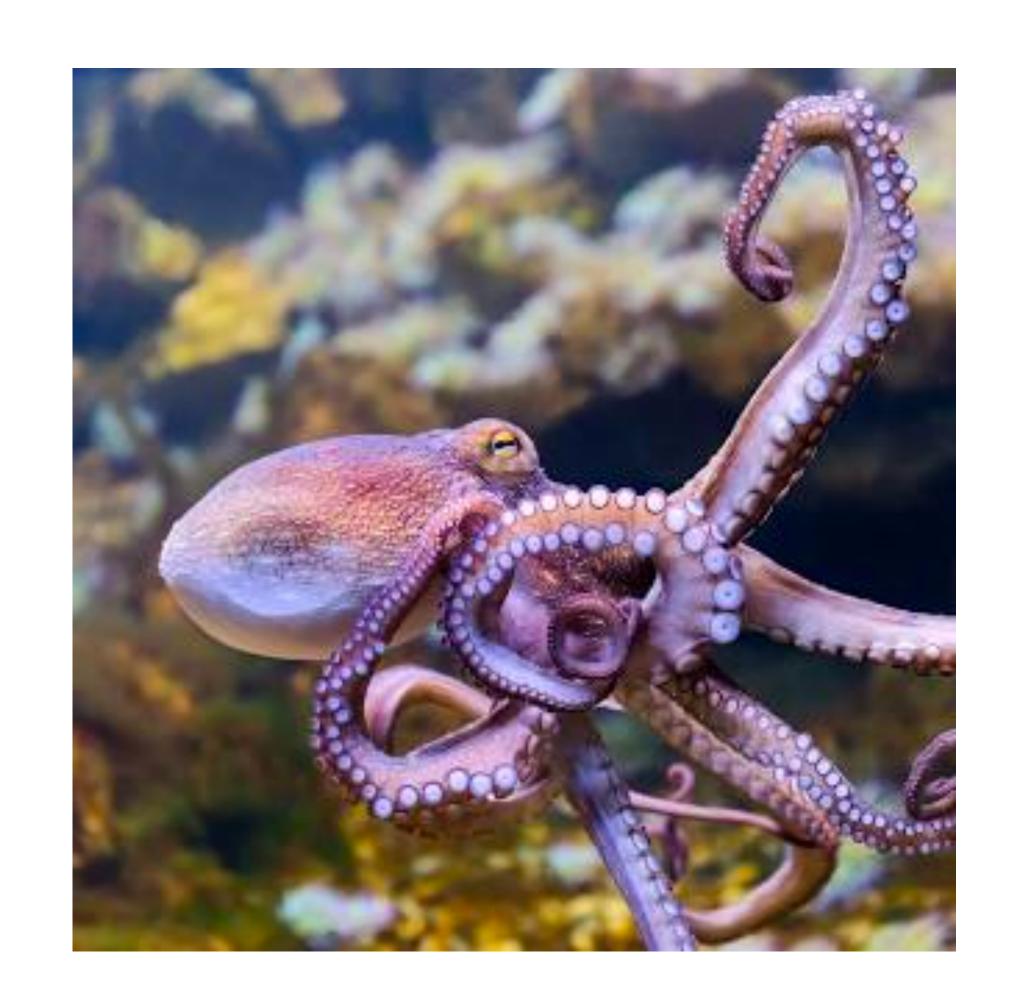
- Suppose we have someone in a room with a long list of rules, dictionaries, etc. for how to translate Chinese into English. A Chinese string is passed into the room and an English string comes out. The person is not a speaker of Chinese, but merely follows the rules and looks things up in the dictionaries to produce the translation.
- Does the person understand Chinese? Does the room? (the "system"?)
- Searle argues that (a) the room is like an AI system producing Chinese translations; (b) the operator in the room (the AI) does not "understand" Chinese. Harnad summarizes:

The interpretation will not be intrinsic to the symbol system itself: It will be parasitic on the fact that the symbols have meaning for us, in exactly the same way that the meanings of the symbols in a book are not intrinsic, but derive from the meanings in our heads.



Language Grounding

- Bender and Koller separate form and meaning. Meaning = communicative intent. The role of the speaker/listener are crucial in language, LMs lack the underlying intent
- They propose the "octopus" experiment to show how form alone can fail. An octopus is eavesdropping on a conversation between A and B (using deep-sea communication cables). Suddenly, the octopus decides to cut the cable and impersonate B.
- A has an emergency and asks how to construct something with sticks to fend off a bear. The octopus can't help because it can't simulate this novel situation.



Bender and Koller (2020) Climbing towards NLU

Counterarguments

We can't necessarily learn semantics from predicting next characters alone without execution. Consider training on:

$$x = 2$$
 $y = x + 2$
 $print(y)$

 However, assertion statements are sufficient to teach us some semantics! (but this can still break down)

$$x = 2$$
 $y = x + 2$
 $assert(y == 4)$

For language: similar argument. Assume people say true things. Consider saying a pair of sentences x_1 , x_2 ; given enough examples, the fact that x_2 should not be contradicted by x_1 tells us something

Merrill et al. (2021) Provable Limitations of Acquiring Meaning from Ungrounded Form

Merrill et al. (2022) Entailment Semantics can be Extracted from an Ideal Language Model



Where are we?

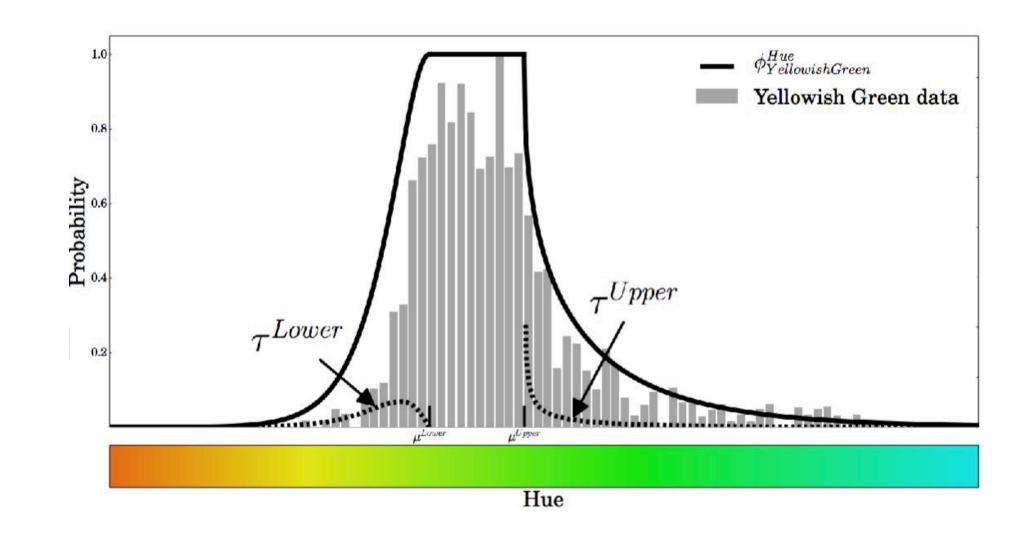
- Lots of philosophy about these models!
- Nevertheless, it seems there's a hierarchy in terms of their understanding:

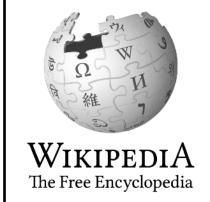


Language Grounding

- There are many things that we can ground language in! Focus on vision today.
- How to associate words with sensory-motor experiences

 How to associate words with meaning representation





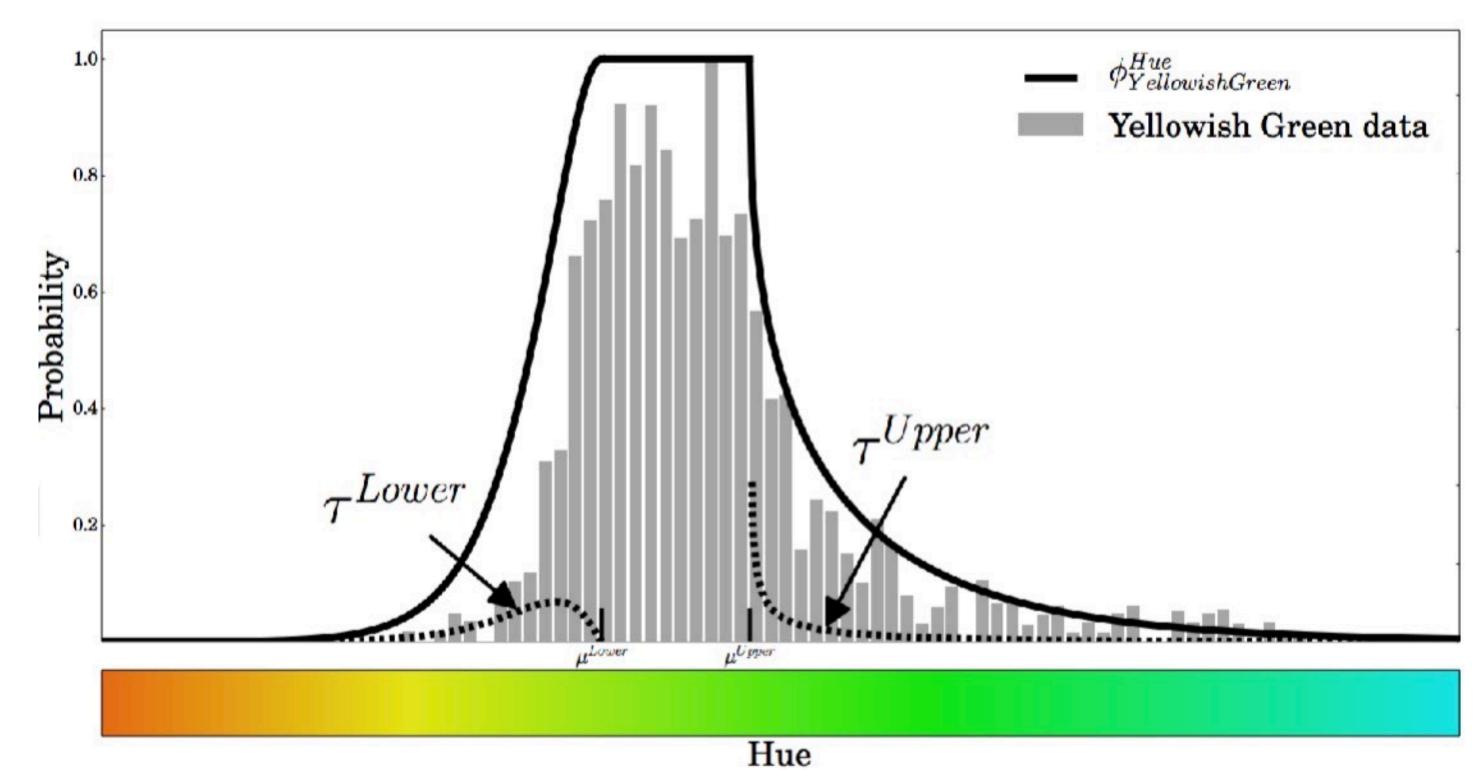
Alan Turing was a British mathematician, logician, cryptanalyst, and computer scientist.

Multimodality, Language Grounding



Language Grounding

- What does "yellowish green" mean?
- Formal semantics: yellowish green is a predicate. Things are either yellowish green or not. No connection to real color
- Grounding in perceptual space:





Perception

- ► Visual: *green* = [0,1,0] in RGB
- Auditory: loud = >120 dB
- ► Taste: sweet = some threshold level of sensation on taste buds
- High-level concepts:



dog





cat

running

eating



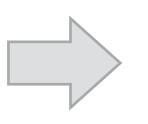
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Learning from Interaction

1. Use feedback from control application to understand language

Walk across the bridge







Reward +1

Alleviate dependence on large scale annotation

2. Use language to improve performance in control applications





1. Ghosts chase and try to kill you2. Collect all the pellets3. ...

Score: 7 Score: 107



Other Grounding

Temporal concepts

- late evening = after 6pm.
 Ground in a time interval
- fast, slow = describing rates of change
- Functional:
 - Jacket: keeps people warm
 - Mug: holds water

Spatial Relations

• *left, on top of, in front of*: how should we ground these?

Size:

Whales are larger than lions

Focus today: grounding in images

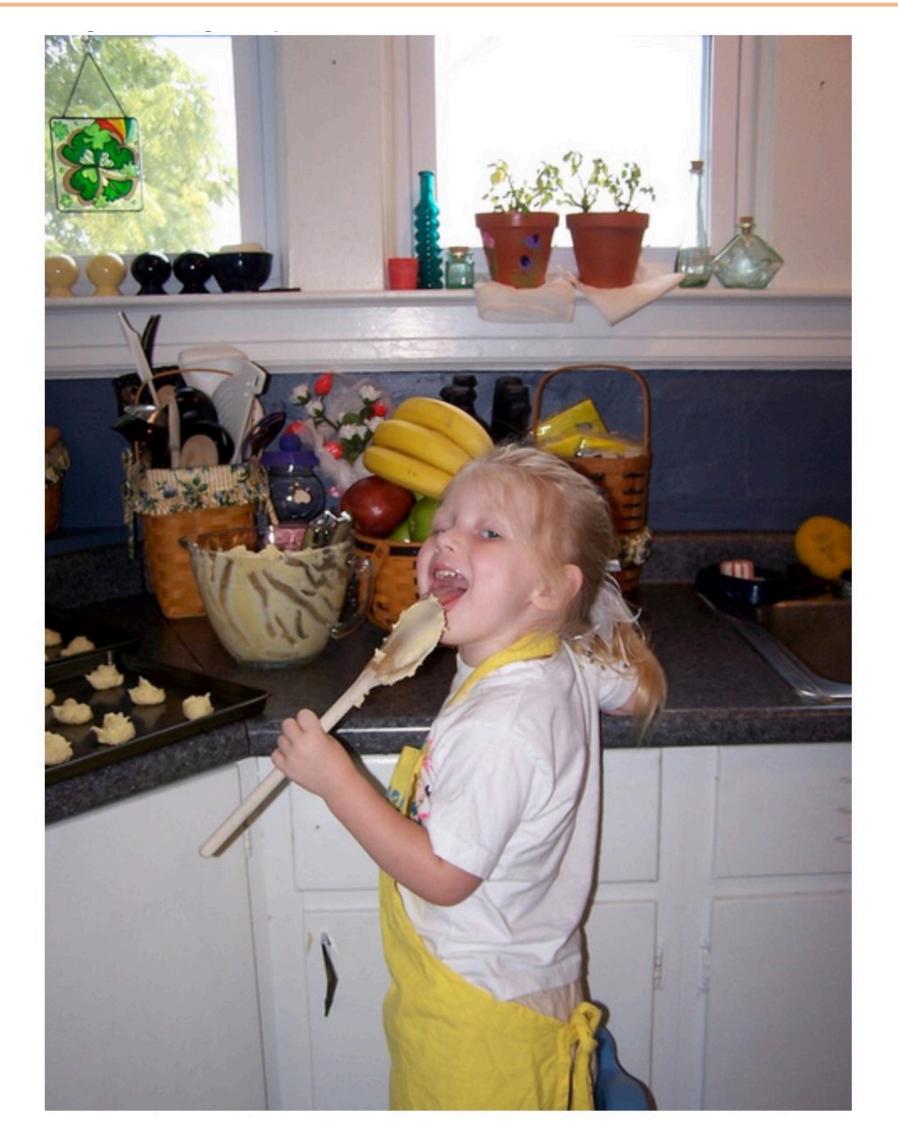
Language and Vision Models



Grounding in Images

How would you describe this image?

What does the word "spoon" evoke?



the girl is licking the spoon of batter

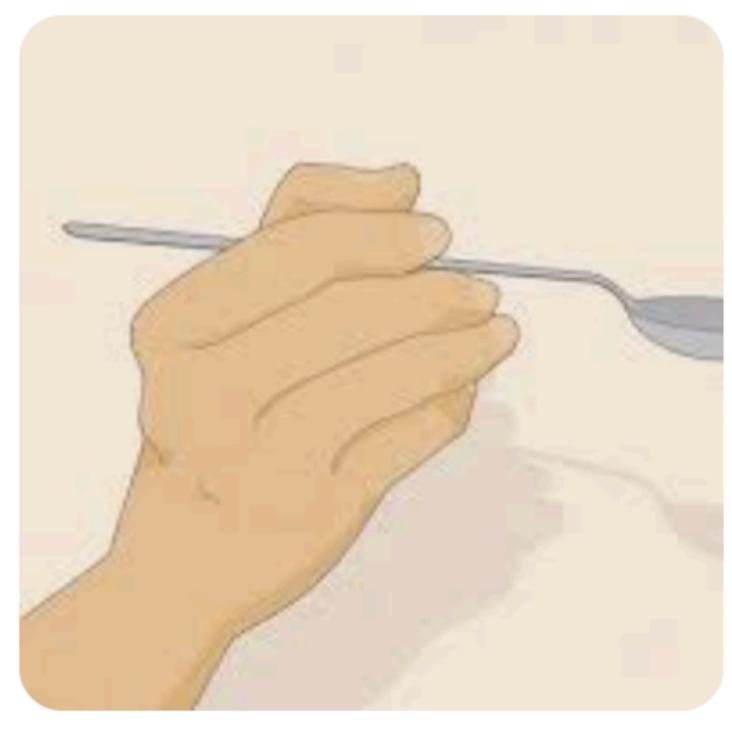


Grounding Spoon



Winco 0005-03 7 3/8" Dinner Spoon...

\$7.16



wikiHow

How to Hold a Spoon: 13 Steps (...



60 Indiegogo Spoon that Elevates Taste ...

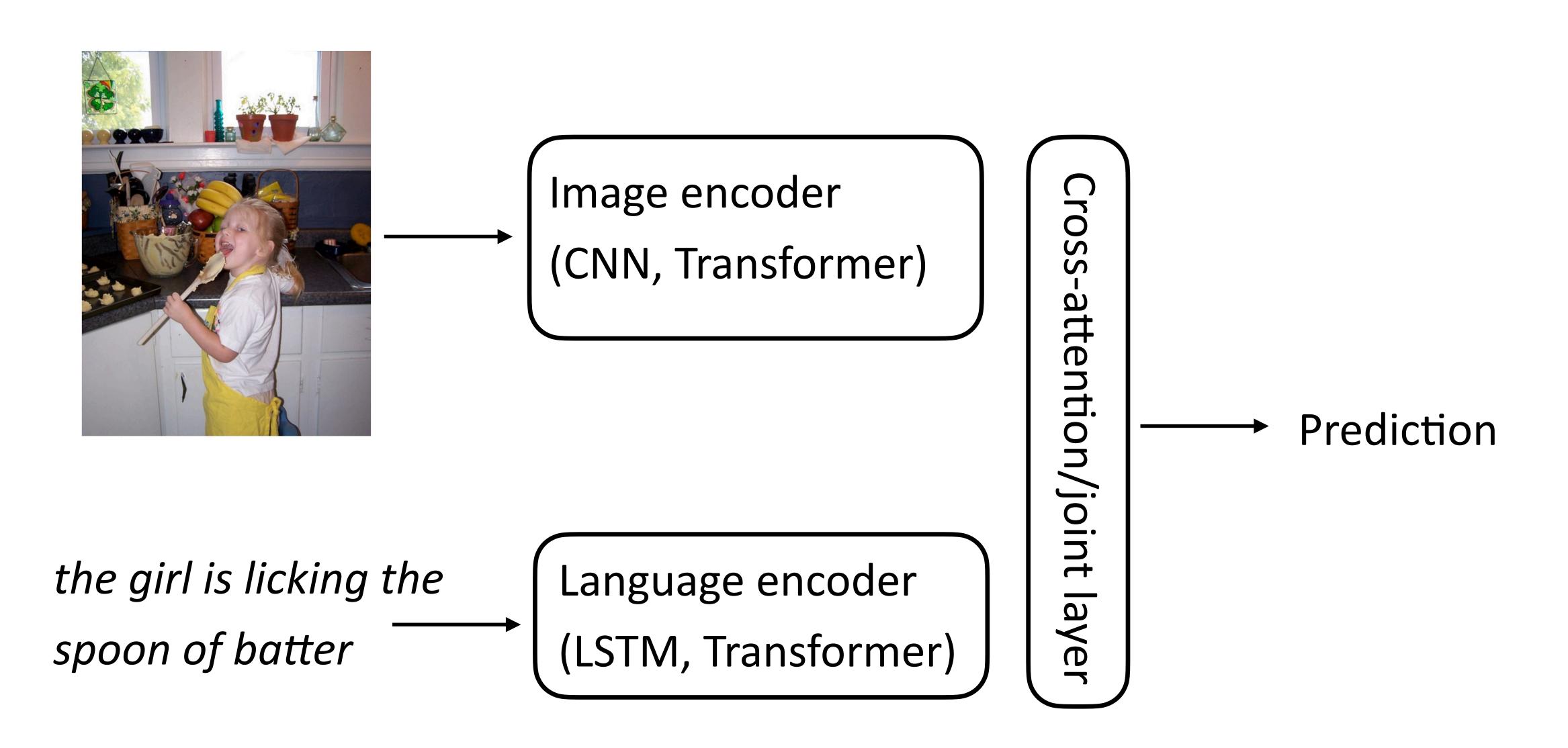


Grounding Language in Images

- Syntactic categories have some regular correspondences to the world:
 - Nouns: objects
 - Verbs: actions
 - Sentences: whole scenes or things happening
- Tasks:
 - Object recognition (pick out one most salient object or detect all of them)
 - Image captioning: produce a whole sentence for an image

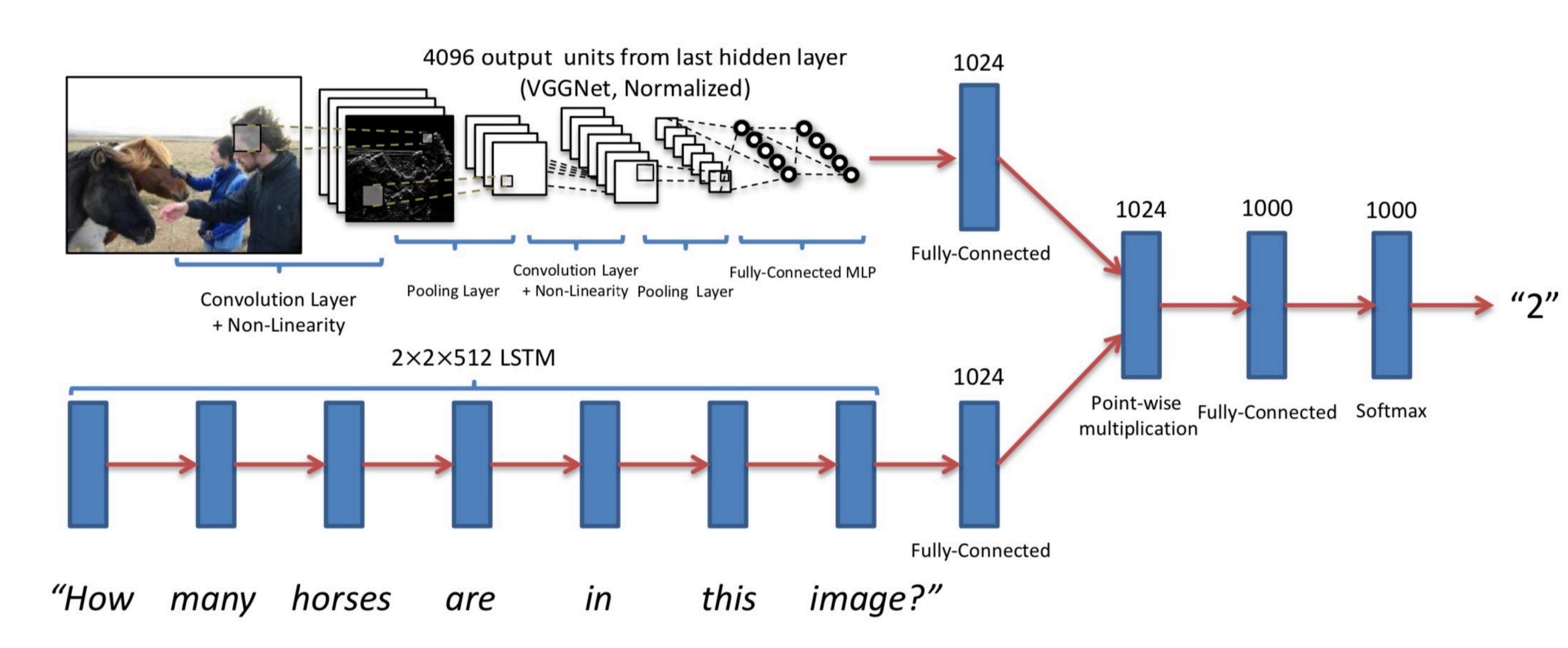


Language-vision Models



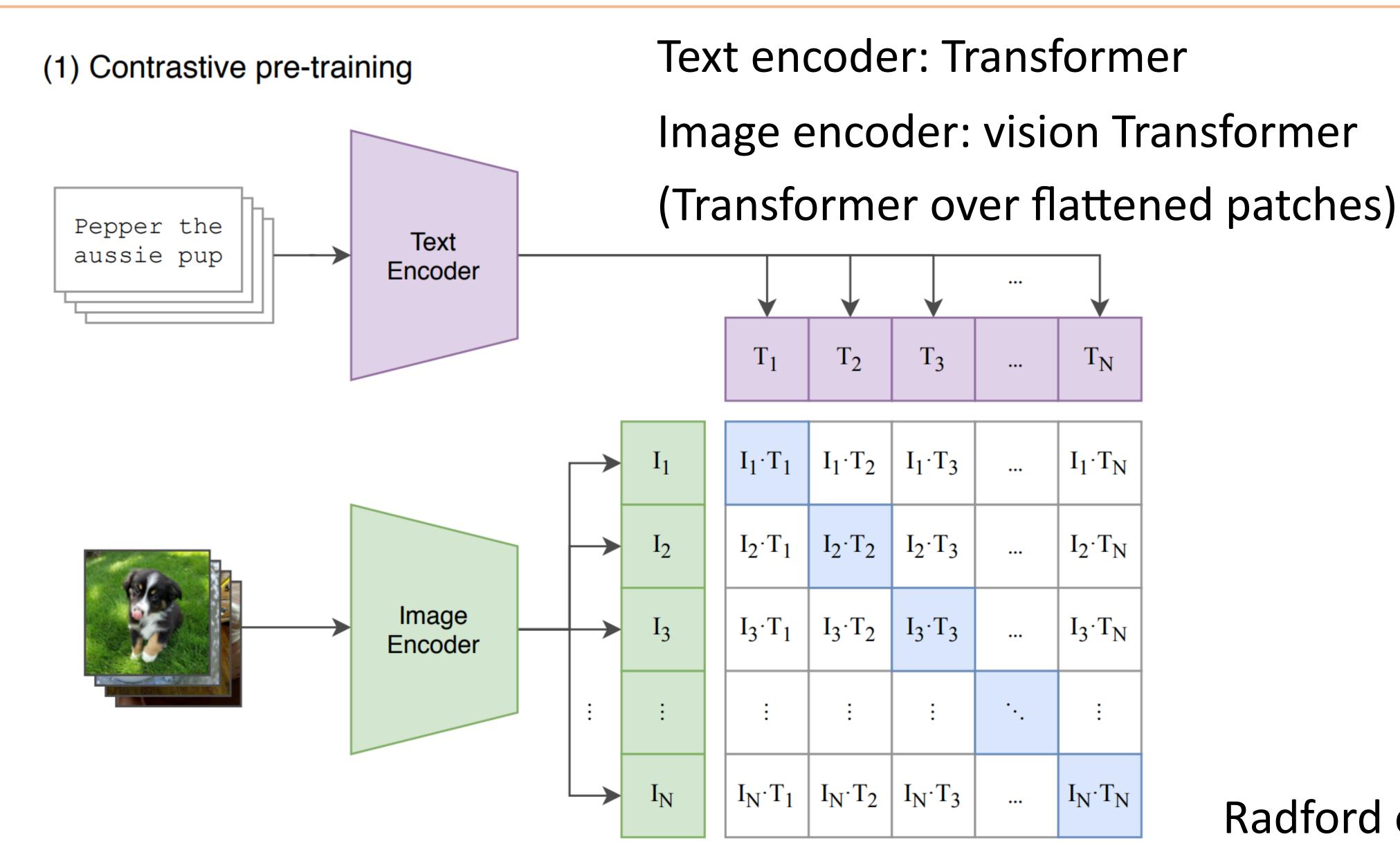


Visual Question Answering





Language-vision Pre-training



Radford et al., 2021



Language-vision Pre-training

	T_1	T ₂	T ₃	•••	T_N
I ₁	$I_1 \cdot T_1$	$I_1 \cdot T_2$	I ₁ ·T ₃	•••	$I_1 \cdot T_N$
I ₂	$I_2 \cdot T_1$	$I_2 \cdot T_2$	I ₂ ·T ₃		$I_2 \cdot T_N$
I ₃	$I_3 \cdot T_1$	$I_3 \cdot T_2$	I ₃ ·T ₃	•••	$I_3 \cdot T_N$
:	:	:	:	٠.	:
I _N	$I_N \cdot T_1$	$I_N \cdot T_2$	I _N ·T ₃		$I_N \cdot T_N$

Contrastive objective: each image should be more similar to its correspond caption than to other captions

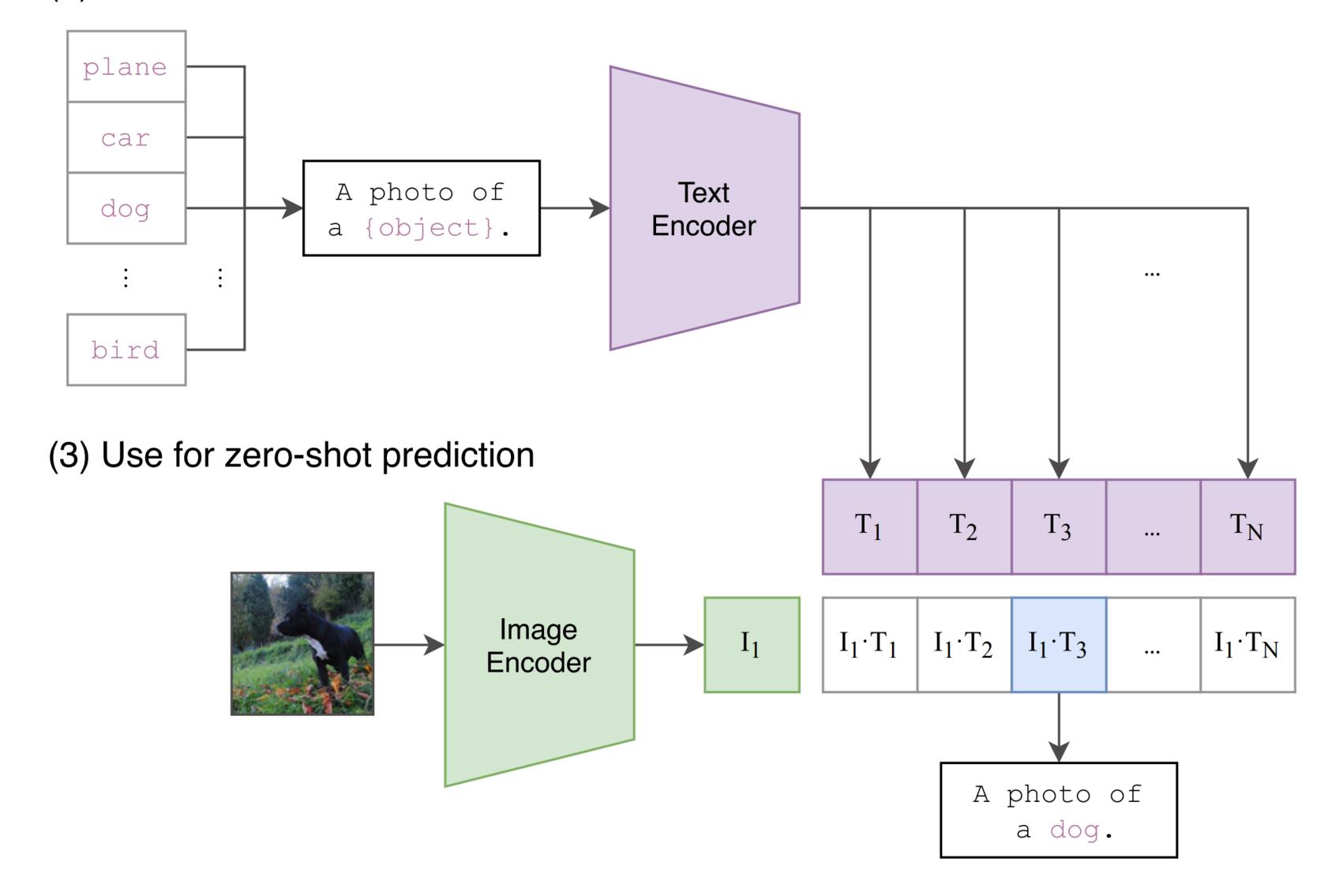
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\begin{aligned} \text{maximize softmax}(I_1^\mathsf{T} T_i)[1] \\ + \text{softmax}(I_2^\mathsf{T} T_i)[2] \\ + \ldots \end{aligned}
```

Radford et al., 2021



Language-vision Pre-training

(2) Create dataset classifier from label text



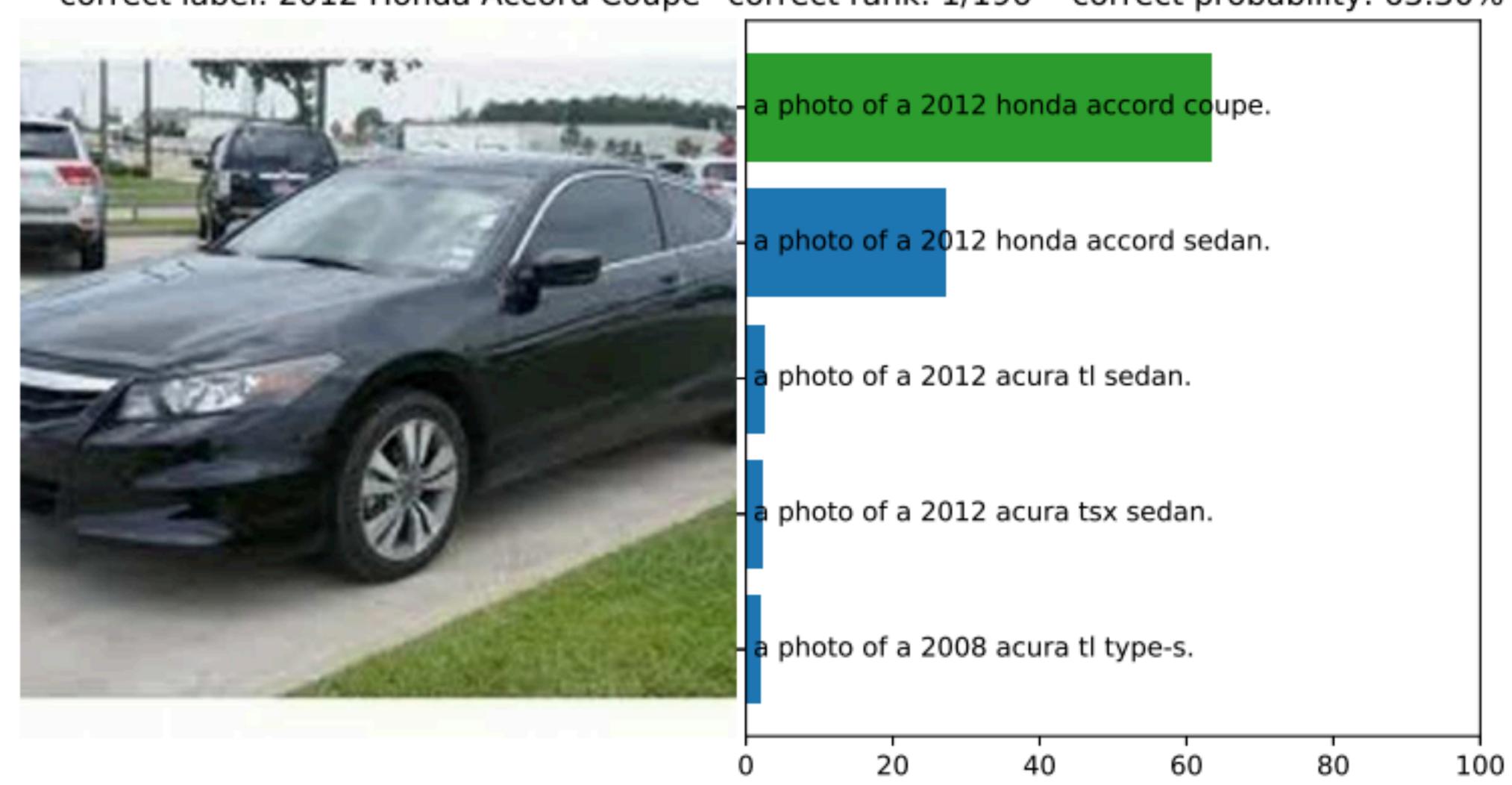
Radford et al., 2021



CLIP: Zero-shot Results

Stanford Cars

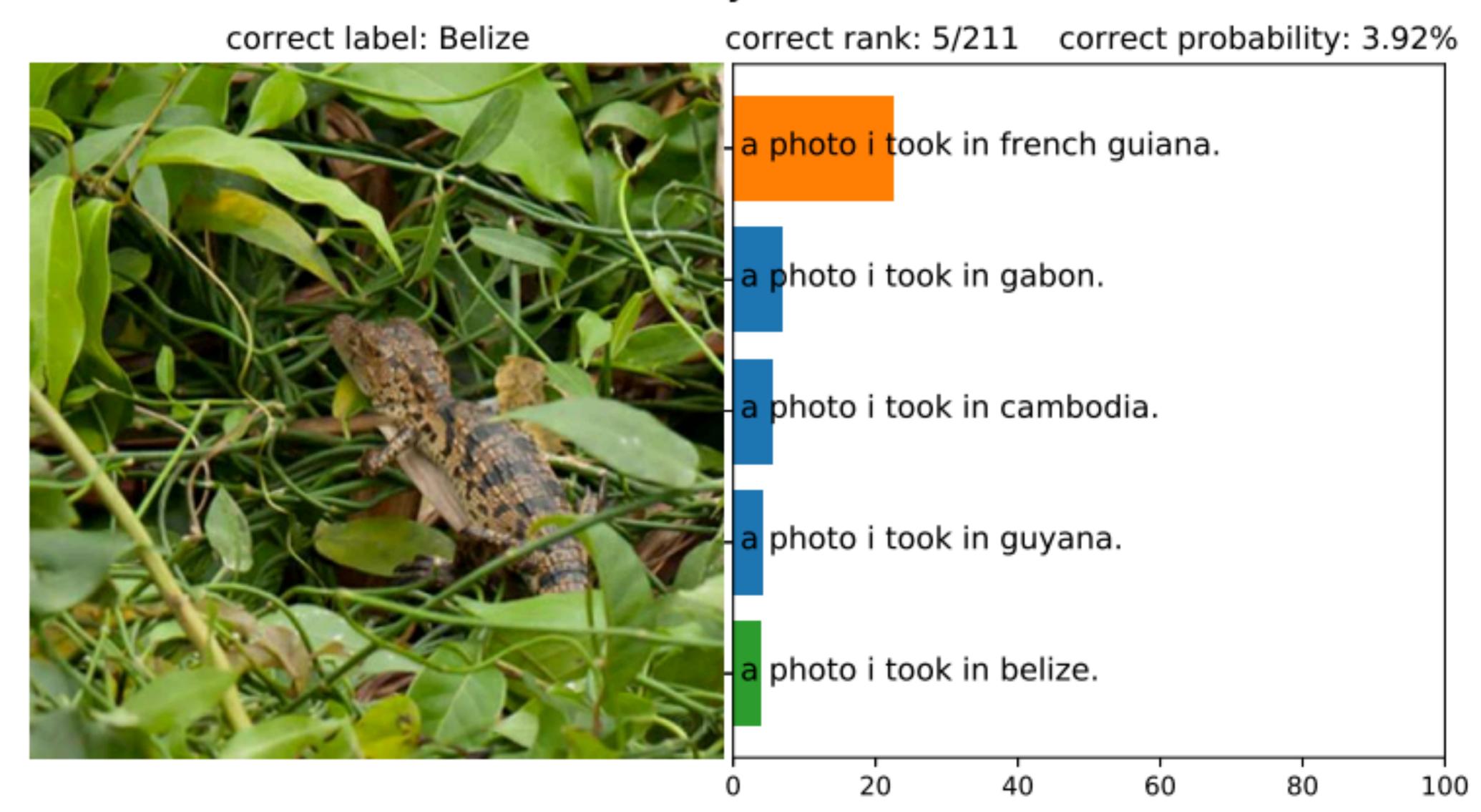
correct label: 2012 Honda Accord Coupe correct rank: 1/196 correct probability: 63.30%





CLIP: Zero-shot Results

Country211





Parti

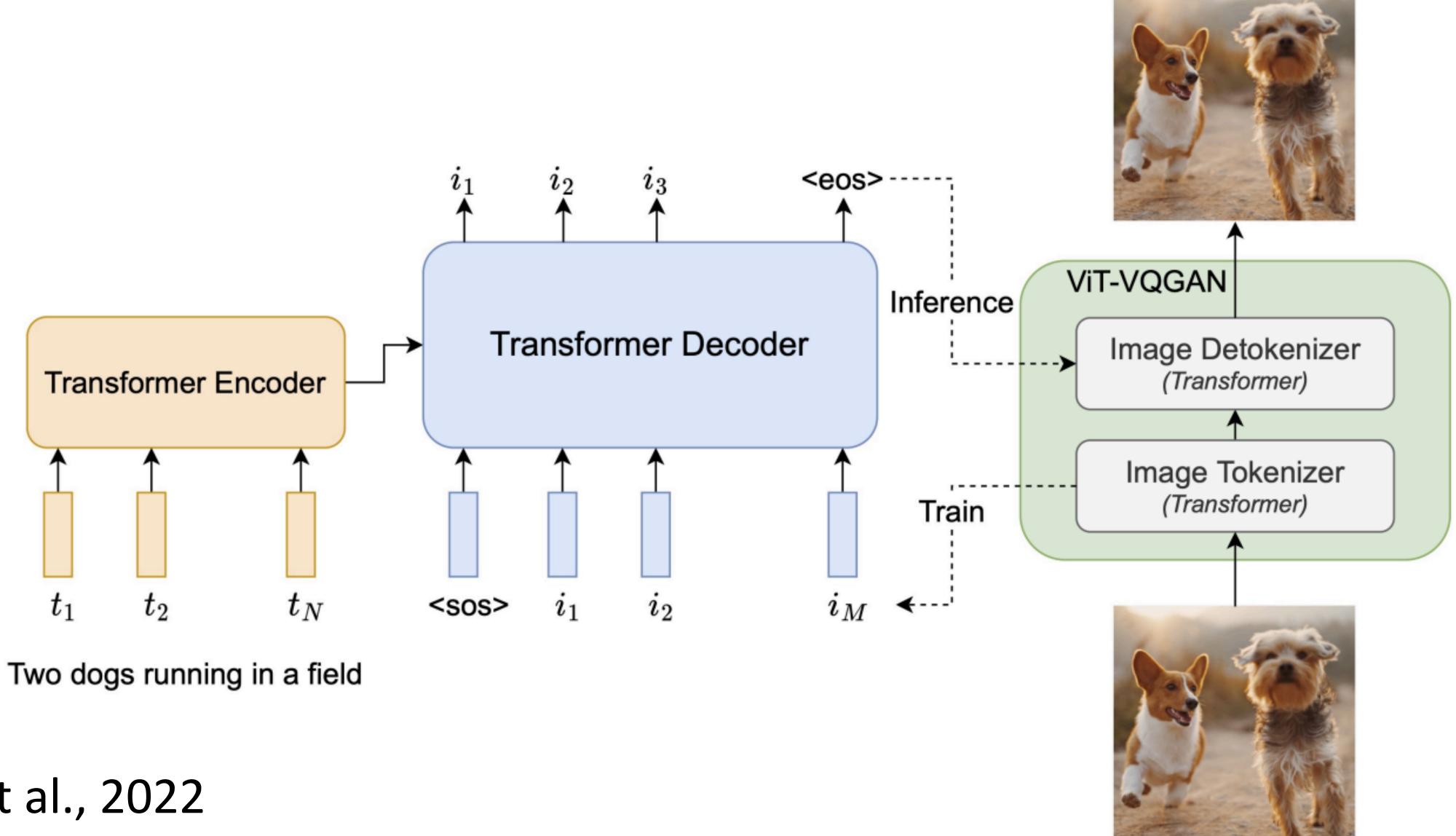
Autoregressive text-to-image model (differs from the diffusion models you may have seen, like Stable Diffusion or DALL-E)



A. A photo of a frog reading the newspaper named "Toaday" written on it. There is a frog printed on the newspaper too.



Parti



Manipulation: SayCan, PaLM-E



SayCan

Most models like CLIP are just vision+language. What about interaction with the world?





SayCan

Probability of taking an action decomposes as follows:

$$p(c_i|i,s,\ell_\pi) \propto p(c_\pi|s,\ell_\pi) p(\ell_\pi|i)$$
 p(skill possible p(language description given world state) of skill | instruction)

- Individual skills are learned in advance, form affordance models for that skill
- Train a single multi-task policy that conditions on the lang description
- Do you think this is a grounded language model?



SayCan

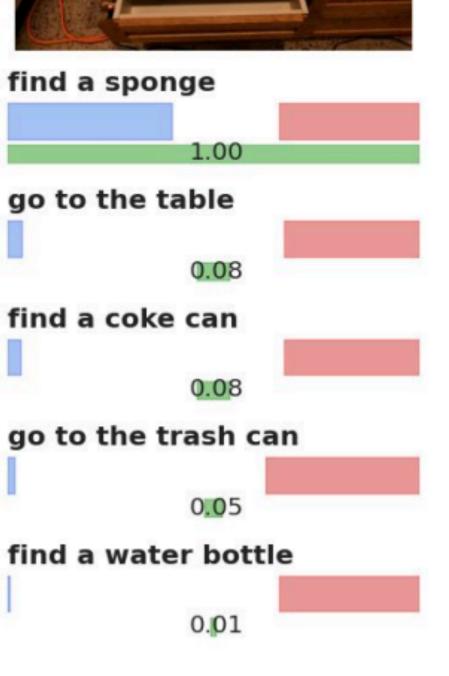
Human: I spilled my coke, can you bring me something to clean it up?

Robot: I would

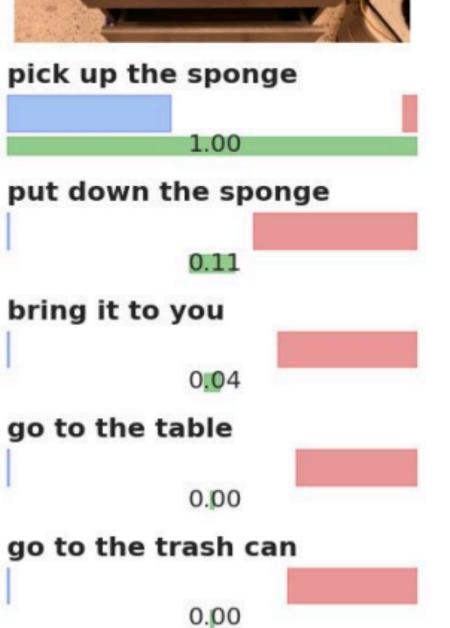
- 1. Find a sponge
- 2. Pick up the sponge
- 3. Bring it to you
- 4. Done



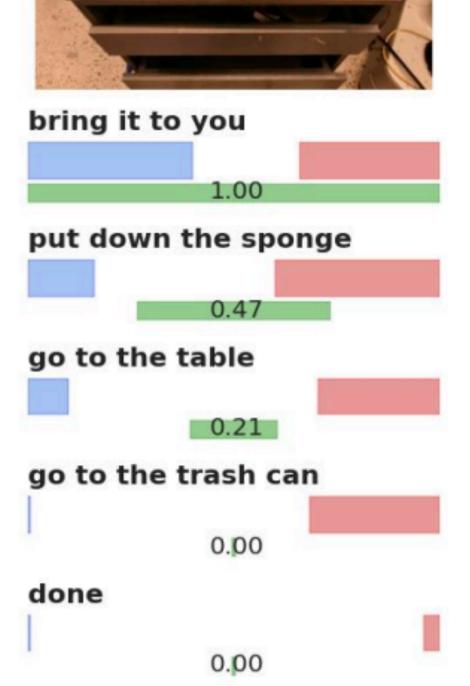




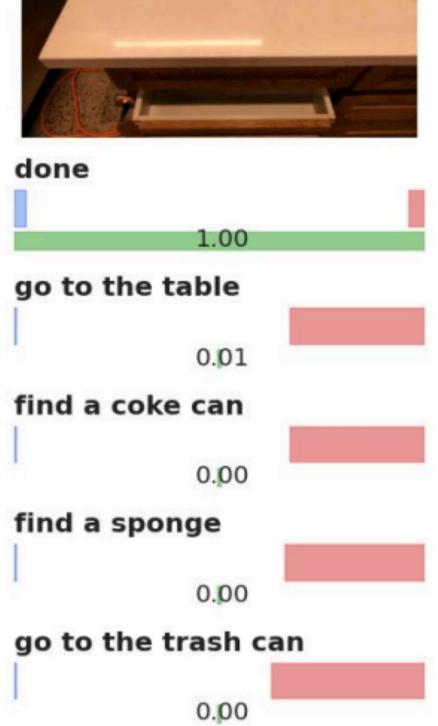










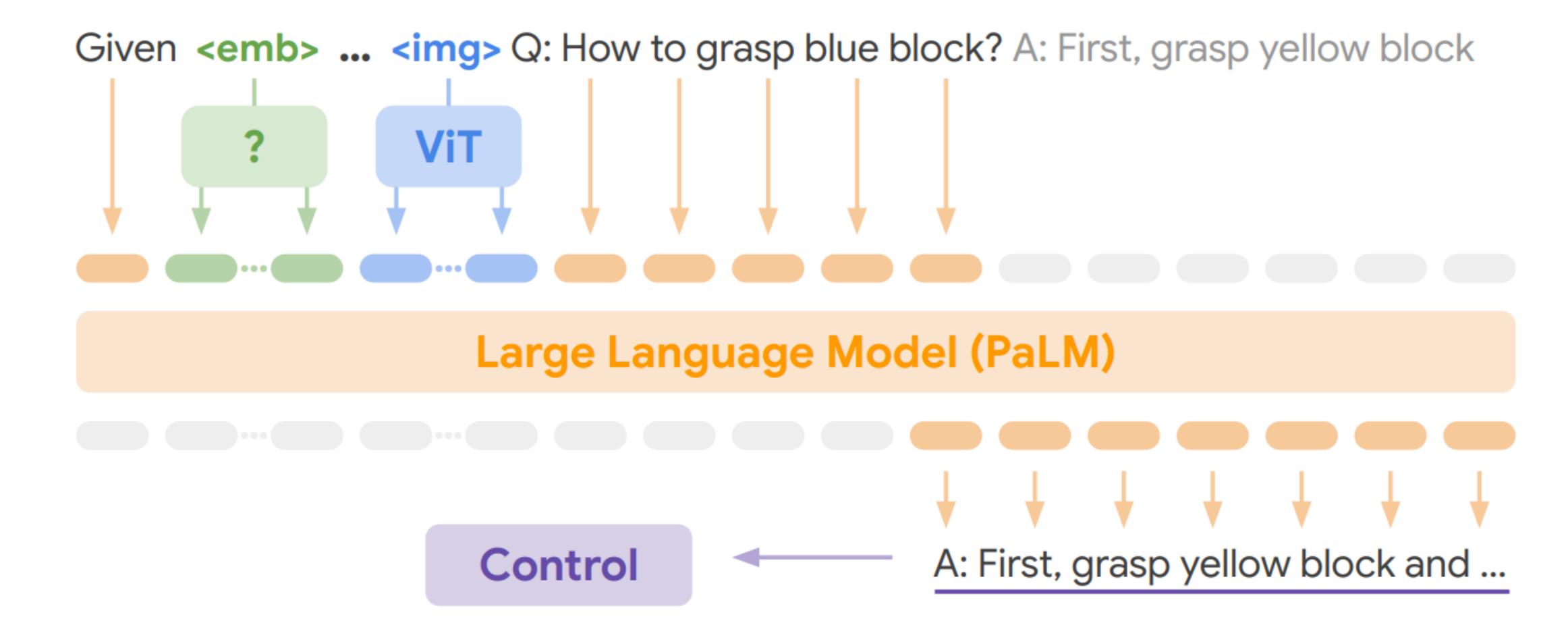




PaLM-E

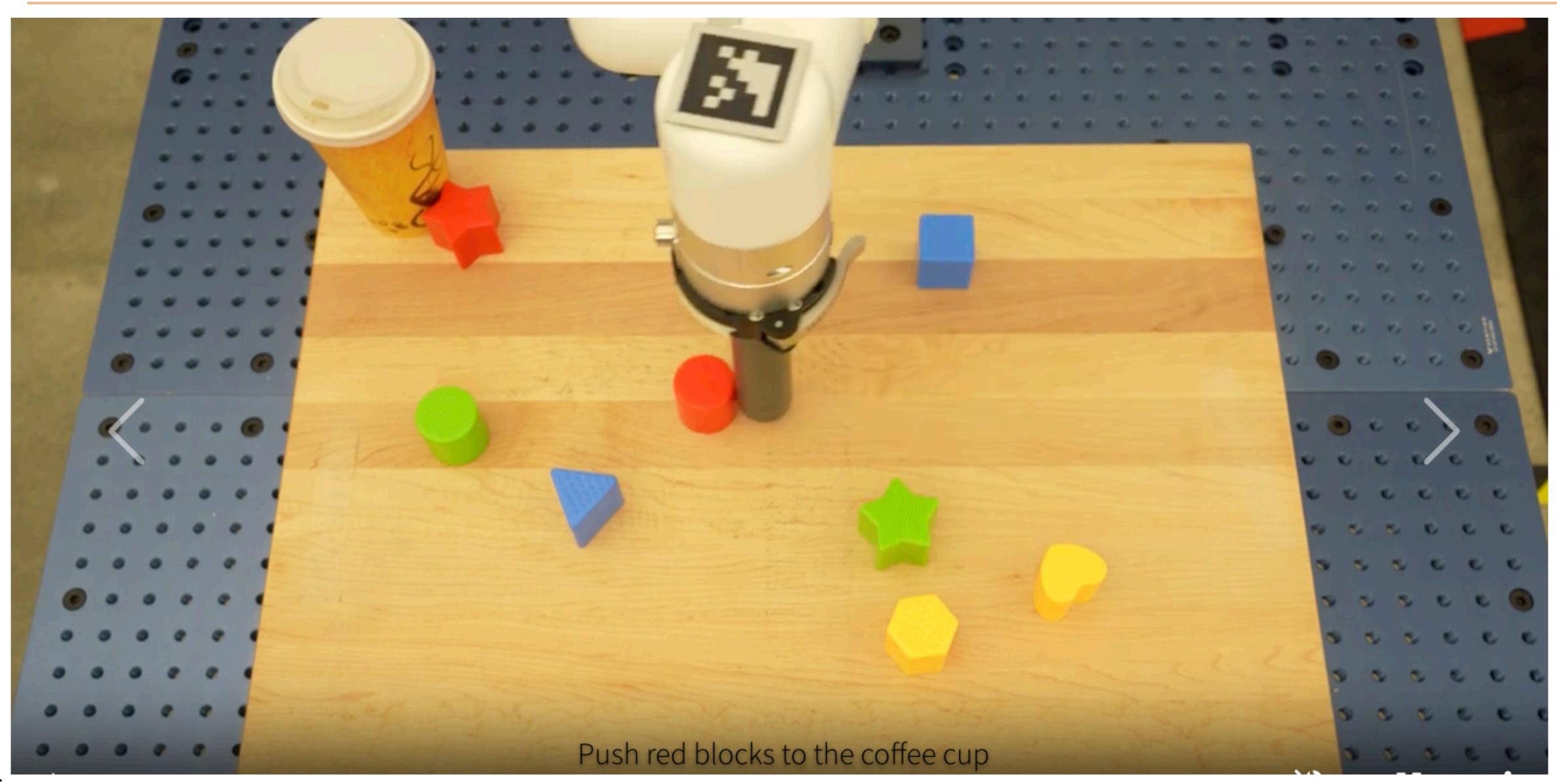
Most models like CLIP are just vision+language

PaLM-E: An Embodied Multimodal Language Model





PaLM-E





Where are we today

- Explosion of multimodal pre-training for {video, audio, images, interaction} x text
- Many of these methods are Transformer-based
- Still haven't seen large-scale multimodal pre-training of this form advance text-only tasks, but there's potential!
- Impact of images on GPT-4 is unclear

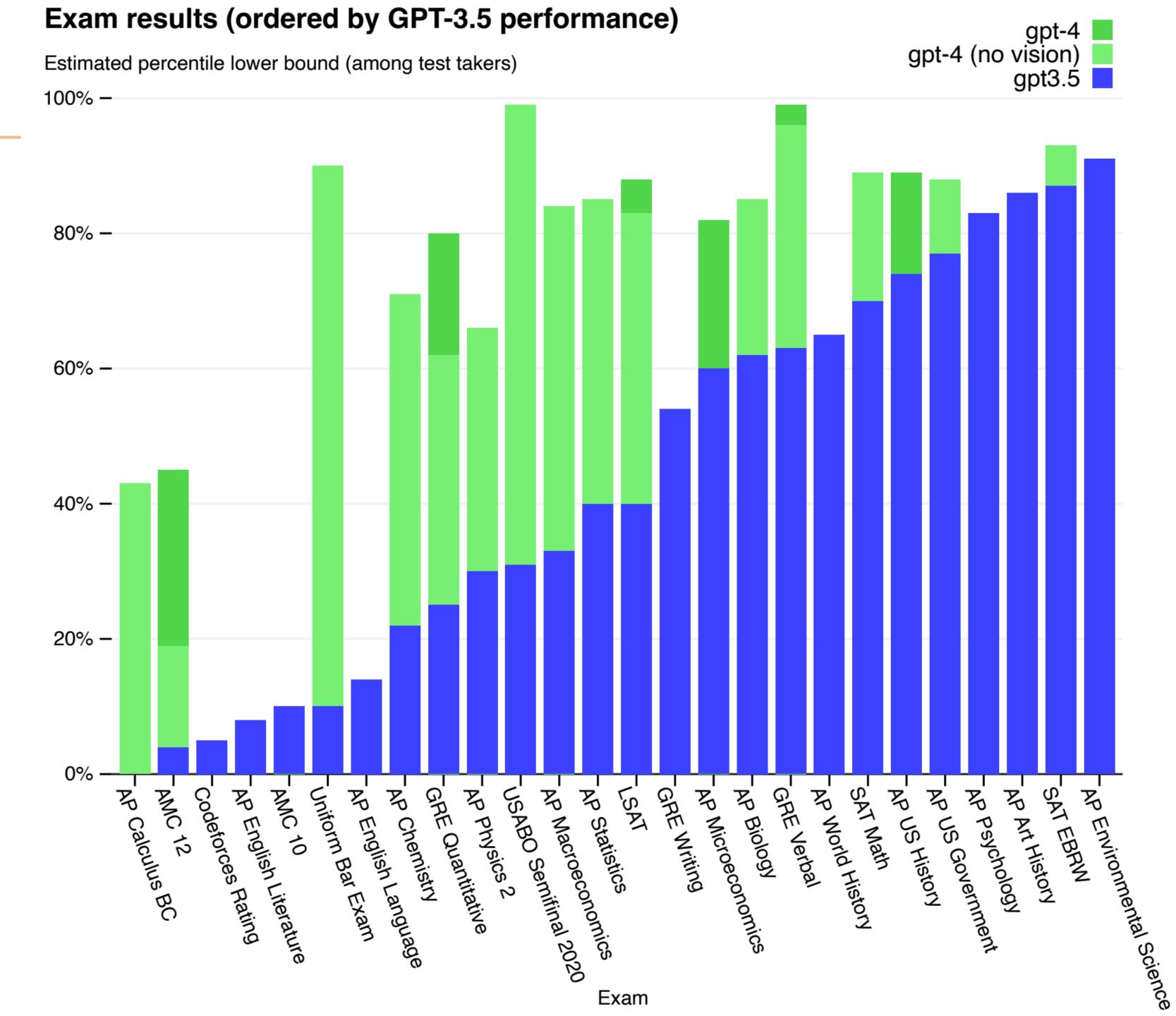


GPT-4

Dark green: additional performance from

This graph is hard to read and doesn't make sense...

vision pre-training





Takeaways

Is the lack of grounding in text-only pre-trained models a problem?

 Multimodal methods can allow us to learn representations for images as well as text and provide a path towards language grounding

 Pre-training on text and other modalities is more and more common and unlocking new capabilities for models