Verification of GossipSub in ACL2s

ACL2 Workshop 2023

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Motivation

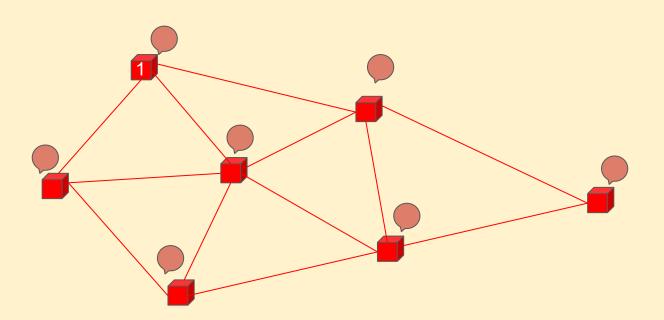
- Popular Web3.0 P2P protocol
- Used by Ethereum and Filecoin, market cap > \$145B
- Interesting design, peers decide locally who to talk to
- Claimed resilient against sybil attacks
- We proved otherwise. MITRE CVE-2022-47547
- This work is a companion for our Oakland-24 paper "Formal Model-Driven Analysis of Resilience of GossipSub to Attacks from Misbehaving Peers"

Talk Outline

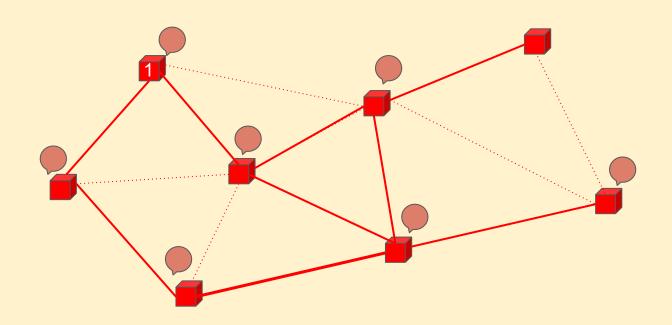
- GossipSub
- Our formal model in ACL2s
- Peer Scoring
- Security Properties
- Attack Generation
- Limitations
- Future Work
- End

GossipSub

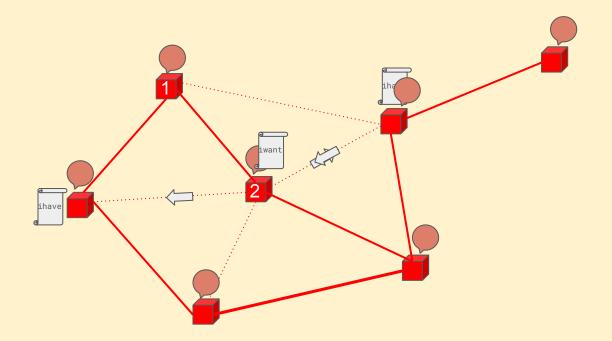
In the beginning was FloodSub



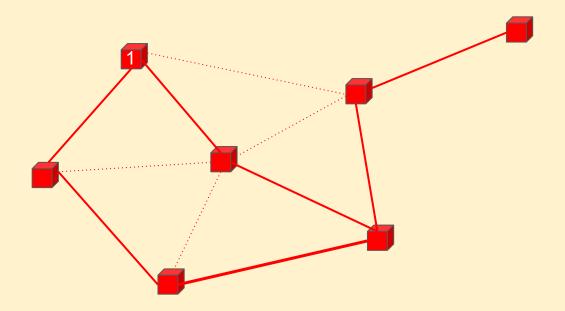
MeshSub



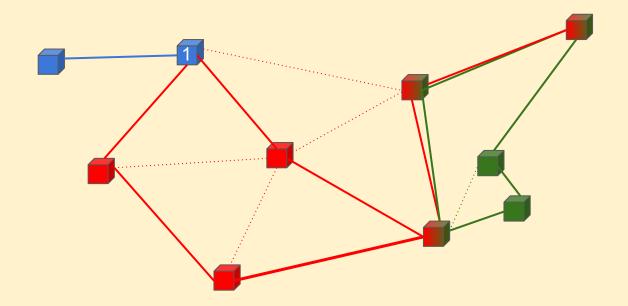
GossipSub



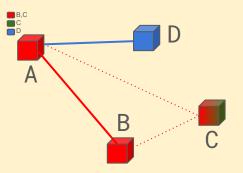
GossipSub

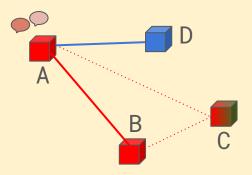


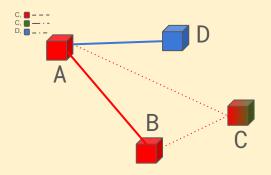
GossipSub Topics



ACL2s Formal Model of GossipSub

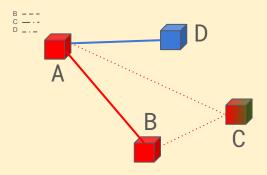




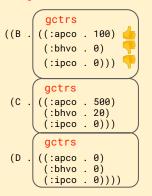


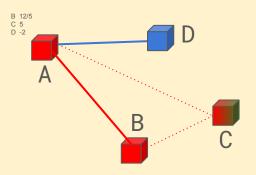
nbr-tctrs

```
(((C . ) . ((:firstmessagedeliveries . 0) (:invalidmessagedeliveries . 0) (:meshfailurepenalty . 0) (:meshmessagedeliveries . 1) (:meshtime . 42)) (:meshtime . 42)) (:firstmessagedeliveries . 324) (:invalidmessagedeliveries . 0) (:meshfailurepenalty . 0) (:meshmessagedeliveries . 330) (:meshtime . 377)))
```



nbr-gctrs





nbr-scores

((B . 12/5

(C . 5)

(D . -2))

Fundamental Security Property

Peers who behave poorly 👎 will be demoted 🚺 by their neighbors.

Peers who behave better-than-average 👍 will be promoted 🚹 by their neighbors.

Promotion 1 / demotion 1 is entirely based on local peer behavior $\frac{1}{2}$ / $\frac{1}{2}$.

Peer Scoring

Score Calculation

```
overall-score =  \begin{aligned} &\text{topic-score-cap}(&\; \Sigma_{\text{tetopics}} \; \text{topic-score}(t) \;\;) \\ &\;\; \sum_{\text{tetopics}} &\text{topic-weight}(t).(\cdot{\cdot}(t).\text{weight}(t)+... - \cdot{\cdot}(t).\text{weight}(t)-...)) \\ &+ \cdot{\cdot}(t).\text{weight}(t) - \cdot (t).\text{weight}(t) - ... \end{aligned}
```

Score Calculation

```
Score(peer) = TC(\sum tw(t)) ( w1(t) * P1(t)

t \in topics + w2(t) * P2(t)

+ w3(t) * P3(t)

+ w3b(t) * P3b(t)

+ w4(t) * P4(t)) + w5 * P5

+ w6 * P6

+ w7 * P7
```

```
P1(t) time in mesh
P2(t) first mesh message deliveries
P3(t) mesh message delivery rate
P3b(t) mesh message delivery failures
P4(t) invalid messages
P5 application specific score
P6 IP co-location factor
P7 behavioral penalty
```

Security Properties

Score function properties for security

```
1) □(topic-score < 0) ⇒ ◊(overall-score < 0)
2) 1 bad performance counters ⇒ ↓ overall score
3) 1 good performance counters ⇒ ↑ overall score
4) Identical performance counters achieve identical score</pre>
```

Property 1 in ACL2s (without the temporal operators)

Stay tuned, for the counter-example of the temporal version appearing shortly!

Why Property 1 failed for ETH2.0

FIRSTMESSAGEDELIVERIES	0
INVALIDMESSAGEDELIVERIES	0
MESHFAILUREPENALTY	0
MESHMESSAGEDELIVERIES	1
MESHTIME	42
FIRSTMESSAGEDELIVERIES	194
INVALIDMESSAGEDELIVERIES	0
MESHFAILUREPENALTY	0
MESHMESSAGEDELIVERIES	200
MESHTIME	147
FIRSTMESSAGEDELIVERIES	182
INVALIDMESSAGEDELIVERIES	0
MESHFAILUREPENALTY	0
MESHMESSAGEDELIVERIES	188
MESHTIME	135



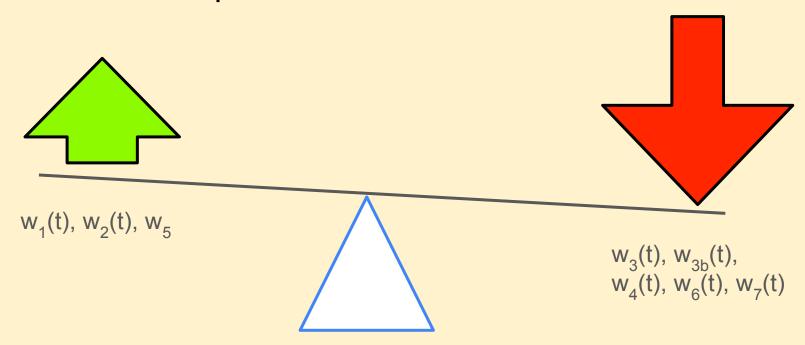
scoring-function



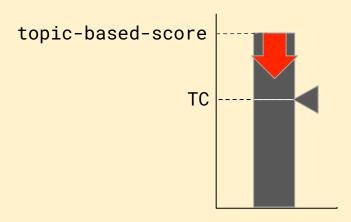
22.21

7.78

Custom Enumerators for generating Counter-examples

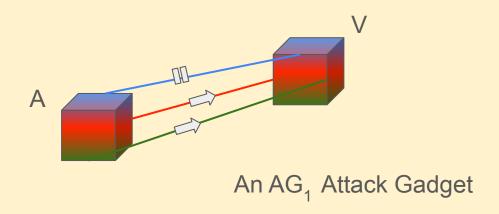


Why Property 2 failed for ETH2.0

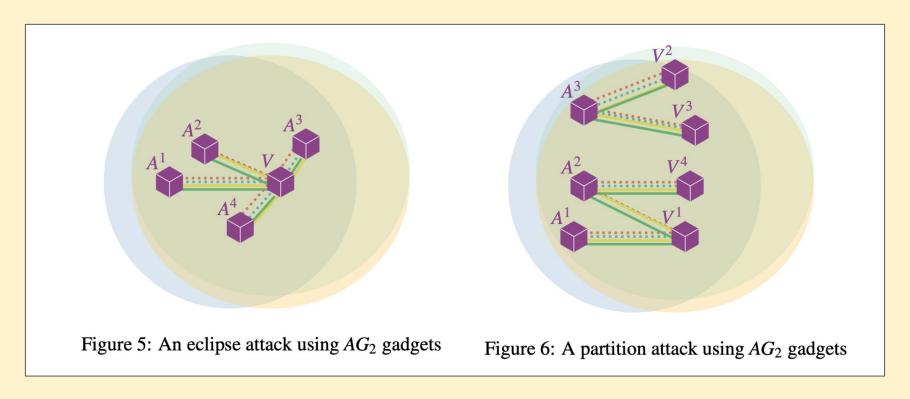


Attack Generation

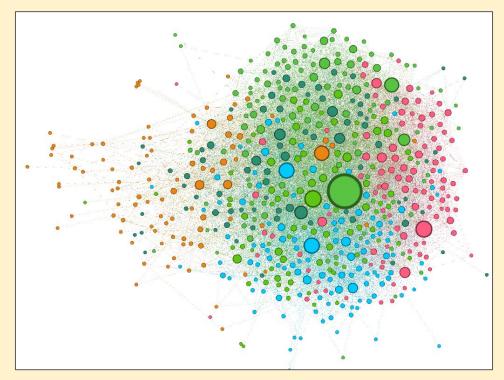
Attack Gadgets



Constructing Attacks



Constructing Attacks on Actual Topologies



Raw data from Kai Li, Yuzhe Tang, Jiaqi Chen, Yibo Wang & Xianghong Liu (2021): TopoShot. In: Internet Measurement Conference

Actual Reaction of Eth Devs to our findings presented in IPFS Camp 2022



Temporal Property 1 when executing an Attack



Limitations

- Properties depend on complex types. Writing helpful enumerators required insight.
- Testing properties for new applications will likewise require writing new custom enumerators.
- And possibly new ways of generating attacks, based on the application being attacked.

Future Work

- Refinement based characterization of libP2P protocols
- Reasoning about application layer on top of the network layer

