

Problem 1: (5% of Assignment Value)
A plane flies north and a general horizontal disk. Radar locates the plane at a distance $D = 25.3$ km from the dish at an angle $\theta = 42.7^\circ$ above the horizon.

SOH: $\sin \theta = \frac{D_v}{D}$
CAH: $\cos \theta = \frac{D_h}{D}$
TOA: $\tan \theta = \frac{D_v}{D_h}$

a) What is the plane's horizontal distance, in meters, from the radar dish?
 $\cos \theta = \frac{D_h}{D}$, then
 $\cos(42.7^\circ) = \frac{D_h}{25.3 \text{ km}}$
 $D_h \cos(42.7^\circ) = D_h$
 $\therefore 18.59386 \text{ km} = D_h$
 Since the problem A wants it in meters (1 km = 1000 m),
 $\therefore D_h = 1000 \cdot 18.59386 \text{ m} = D_h$

b) What is the plane's vertical distance, in meters, above the radar dish?
 $\sin \theta = \frac{D_v}{D}$, then
 $\sin(42.7^\circ) = \frac{D_v}{25.3 \text{ km}}$ (5.5)
 $(5.5) \sin(42.7^\circ) = D_v$
 $\therefore 17.157 \text{ km} = D_v$, but we need to convert it into meters, thus 1 km = 1000 m
 $\therefore D_v = 1000 \cdot 17.157 = 17157.457 \text{ m} = D_v$

c) Write an expression for the position vector, \vec{r} , in rectangular Cartesian unit-vector form using the coordinates now provided in the drawing
 $D \cos \theta \hat{i} + D \sin \theta \hat{j} = \vec{r}$

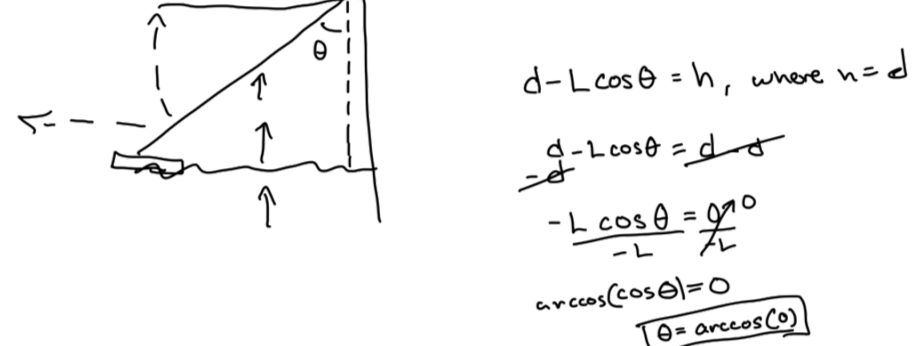
Problem 2: (5% of Assignment Value)
The ball took a cut to a depth of 0.432 m. The ball took to the mark as directed by a corner at the end of an arm with length $L = 0.703$ m. The arm first lies exactly above a pivot at an upper extremity of the ball track. The right between the arm and the vertical θ is indicated in the drawing.

SOH
CAH
TOA
 $\cos \theta = \frac{x}{L}$
 $x = L \cos \theta$
 $h = d - x$
 $h = d - L \cos \theta$

a) Derive an expression for the sensor height, h , above the horizontal track bottom as a function of L , d , and θ .

(1) $\cos \theta = \frac{x}{L}$ \Rightarrow $x = L \cos \theta$
 $L \cos \theta = x$ \Rightarrow $d - x = h$
 $d - L \cos \theta = h$

b) Use logic to deduce the value, in degrees, of the angle θ when track is full. No computation needed



c) Calculate the angle, in degrees, associated with a half full tank.

$d - L \cos \theta = h$, where $h = \frac{1}{2}d$
 $0.432 - 0.703 \cos \theta = \frac{0.432}{2}$
 $0.432 - 0.703 \cos \theta = 0.216$
 $-0.703 \cos \theta = 0.216 - 0.432$
 $-0.703 \cos \theta = -0.216$
 $\cos \theta = \frac{-0.216}{-0.703} = 0.3072$
 $\theta = \arccos(0.3072) = 0.9372$
 $\theta = 53.84^\circ$

d) Note that the arm is longer than the tank is deep, $L > d$. What angle, in degrees, is associated with an empty tank.

Problem 3: (5% of Assignment Value)
The time-dependent position of a particle is given by
 $\vec{r} = (5.0 \text{ m/s}^2)t^2 \hat{i} + (4.0 \text{ m/s}^2)t^2 \hat{j}$

a) What is the magnitude, in meters, of the particle's distance from the origin at $t = 0.0$ s?

$\vec{r}(0.0) = (5.0)(0.0)^2 \hat{i} + (4.0)(0.0)^2 \hat{j}$
 $\vec{r}(0.0) = \vec{0}$

b) What is the magnitude, in meters, of the particle's distance from the origin at $t = 2.0$ s?

$\vec{r} = (5.0)(2.0)^2 \hat{i} + (4.0)(2.0)^2 \hat{j}$
 $\vec{r} = 20\hat{i} + 16\hat{j}$
 $|\vec{r}(2.0)| = \sqrt{(20)^2 + (16)^2} = \sqrt{400 + 256}$
 $|\vec{r}(2.0)| = 25.6125$

c) Provide an expression in Cartesian unit-vector notation for the velocity vector of the particle. Do not include the units, but assume that units of length are meters, and units of time are meters.

$\vec{r} = (5.0)t^2 \hat{i} + (4.0)t^2 \hat{j}$
 $\frac{d}{dt} \vec{r} = \vec{v}(t)$
 $\vec{v}(t) = \vec{v}(0) + \vec{a}(t)$

d) What is the speed, in meters per second, of the particle when $t = 0.0$ s?

$\vec{v}(0.0) = (10.0)(0.0) \hat{i} + (8.0)(0.0) \hat{j}$
 $0 + 0$
 $|\vec{v}(0.0)| = 0$

e) What is the speed, in meters per second, of the particle when $t = 2.0$ s?

$\vec{v}(2.0) = 10(2.0) \hat{i} + 8(2.0) \hat{j}$
 $\vec{v}(2.0) = 20\hat{i} + 16\hat{j}$
 $|\vec{v}(2.0)| = \sqrt{(20)^2 + (16)^2} = \sqrt{400 + 256}$
 $|\vec{v}(2.0)| = 25.6125 \text{ m/s}$

Problem 4: (5% of Assignment Value)
A particle has a constant acceleration given by
 $\vec{a} = a_x \hat{i} + a_y \hat{j}$

and initially, at $t = 0$, the particle is at rest at the origin.

a) What is the particle's position in Cartesian unit-vector notation as a function of time?

$\vec{a} = \int a_x \hat{i} + a_y \hat{j}$
 $\vec{v} = a_x t \hat{i} + a_y t \hat{j}$
 $\vec{r} = \frac{1}{2} a_x t^2 \hat{i} + \frac{1}{2} a_y t^2 \hat{j}$

b) What is the particle's position in Cartesian unit-vector notation as a function of time?

$\vec{a} = \vec{v}(t)$
 $\vec{a} = a_x \hat{i} + a_y \hat{j}$
 $\vec{v}(t) = a_x t \hat{i} + a_y t \hat{j}$

c) What is the particle's path, expressing the y coordinate as a function of x? Your expression will be independent of time.

$x(t) = \frac{1}{2} a_x t^2 \Rightarrow \frac{2x(t)}{a_x} = \frac{a_y t^2}{a_x}$
 $\frac{2x}{a_x} = t^2$
 $y(t) = \frac{1}{2} a_y t^2 \Rightarrow \frac{1}{2} a_y \left(\frac{2x}{a_x}\right) = y$
 $y(x) = \frac{a_y}{a_x} x = \frac{2a_y}{a_x} x$

Problem 5: (5% of Assignment Value)
Taking north to be the positive y direction and east to be the positive x direction, a particle's position is given by
 $\vec{r}(t) = (31.7 \text{ m/s}^2)t \hat{i} + (6.79 \text{ m/s}^2)t^2 \hat{j}$

a) In what direction is the particle travelling at $t = 0.0$ s?

$\vec{r} = 31.7 t \hat{i} + 6.79 t^2 \hat{j}$
 $\vec{v} = \vec{r}' = 31.7 \hat{i} + 13.58 t \hat{j}$
 $\vec{v}(0.0) = 31.7 \hat{i} + 0 \hat{j}$

b) At what time, in seconds, is the particle moving exactly northward?

If $\vec{v} = 31.7 \hat{i} + 13.58 t \hat{j}$, then for air (0.0)
 $\frac{13.58}{31.7} = t$
 $0.428 = t$
 $0.428 \text{ s} = t$

Problem 6: (5% of Assignment Value)
An airplane starts at rest and accelerates at 6.7 m/s^2 at an angle of 31° south of west.

a) After 9 s, how far, in meters, in the westerly direction has the airplane traveled?

$x(t) = \frac{1}{2} a_x t^2 = \frac{1}{2} a \cos^2 \theta t^2$
 $x(9) = \frac{1}{2} (6.7 \cos^2(31^\circ)) (9)^2$
 $x(9) = 252.642$

b) At 9 s, how far, in meters, in the southerly direction has the airplane traveled?

$y(t) = \frac{1}{2} a_y t^2$, where $a_y = a \sin \theta$
 $y(9) = \frac{1}{2} (6.7 \sin(31^\circ)) (9)^2$
 $y(9) = 139.758$

Problem 7: (5% of Assignment Value)
A boat leaves the dock at $t = 0.00$ s, and, starting from rest, maintains a constant acceleration of (0.477 m/s^2) relative to the water. Due to currents, however, the water itself is moving with a velocity of $(0.408 \text{ m/s}) \hat{i} + (2.43 \text{ m/s}) \hat{j}$.

a) How fast, in meters per second, is moving at $t = 5.81$ s?

$\vec{a}_{\text{water}} = 0.477 \text{ m/s}^2 \hat{i}$
 $\vec{v}(t) = \vec{v}_0 + \vec{a}t$
 $= 0.411 t \hat{i}$
 $|\vec{v}(5.81)| = 0.411 (5.81) \hat{i}$
 $= 2.3744 \hat{i}$
 $\vec{v}_{\text{boat}} = 2.374 \hat{i} + 0.408 \hat{i} + 2.43 \hat{j}$
 $= 2.782 \hat{i} + 2.43 \hat{j}$
 $|\vec{v}_{\text{boat}}| = \sqrt{(2.782)^2 + (2.43)^2}$
 $|\vec{v}_{\text{boat}}| = 3.6017$

b) How far, in meters, is the boat from the dock at $t = 5.81$ s?

$\vec{r} = \frac{1}{2} \vec{a} t^2 + \vec{v}_0 t + \vec{r}_0$
 $\vec{r}(5.81) = \frac{1}{2} (0.411) (5.81)^2 \hat{i}$
 $\vec{r}(5.81) = 8.098 \hat{i}$
 Displacement of water
 $\vec{r}_{\text{water}} = 0.468 \hat{i} + 2.43 \hat{j}$
 $\vec{r}_{\text{boat}} = 8.098 \hat{i} + 0.468 \hat{i} + 2.43 \hat{j}$
 $\vec{r}_{\text{boat}} = 8.566 \hat{i} + 2.43 \hat{j}$
 $|\vec{r}_{\text{boat}}| = \sqrt{(8.566)^2 + (2.43)^2}$
 $|\vec{r}_{\text{boat}}| = 8.883$

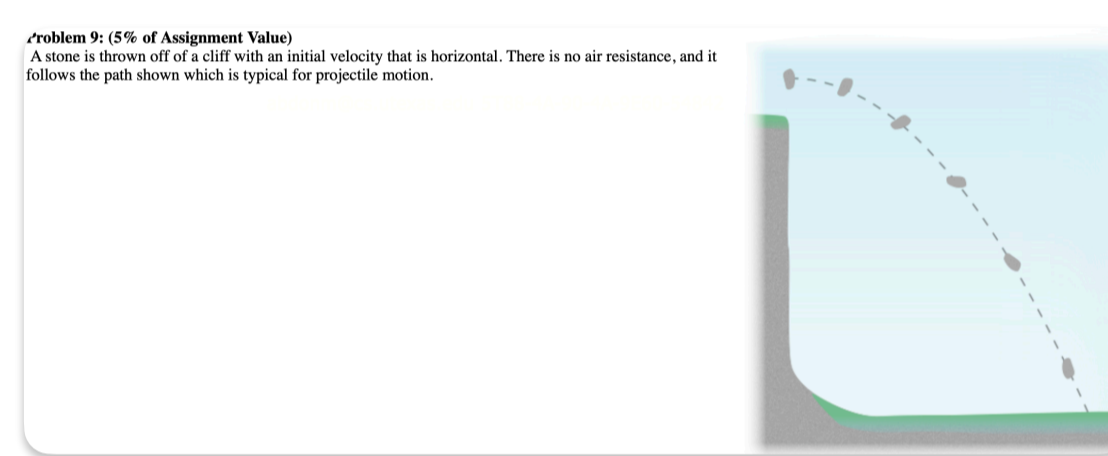
Total disp.

$\vec{r}_{\text{boat}} = \vec{r}_{\text{water}} + \vec{r}_{\text{boat}}$
 $8.566 \hat{i} + 2.43 \hat{j} + 11.183 \hat{j}$
 $\vec{r}_{\text{boat}} = 8.566 \hat{i} + 13.613 \hat{j}$
 $|\vec{r}_{\text{boat}}| = \sqrt{(8.566)^2 + (13.613)^2}$
 $|\vec{r}_{\text{boat}}| = 16.479$

Problem 8: (5% of Assignment Value)
A spaceship is traveling at a velocity of
 $\vec{v}_i = (21.9 \text{ m/s}) \hat{i}$
 when it rockets fire, giving it an acceleration of
 $\vec{a} = (2.42 \text{ m/s}^2) \hat{i} + (6.45 \text{ m/s}^2) \hat{j}$

How fast, in meters per second, is the rocket moving 3.79 s after the rocket fire?

$\vec{v}(t) = \vec{v}_0 + \vec{a}t$
 $(21.9 + 16) \hat{i} + (6.45) \hat{j} + (5.45 \text{ m/s}^2) \hat{j}$
 $(21.9) \hat{i} + (2.42) (3.79) \hat{i} + (5.45) (3.79) \hat{j}$
 $|\vec{v}(3.79)| = 31.0718 \hat{i} + 20.655 \hat{j}$
 $|\vec{v}(3.79)| = \sqrt{(31.0718)^2 + (20.655)^2}$
 $|\vec{v}(3.79)| = 37.3109$



What direction is the acceleration of the stone?

Since a in this case is gravity, this means
 $a = -g$, where $g = 9.81 \text{ m/s}^2$
 \therefore **downwards**

Problem 9: (5% of Assignment Value)
A projectile is launched from ground level at an angle of 30 degrees above the horizontal. Neglect air resistance and consider the motion from just after the moment it is launched to just before the moment it lands on the ground.

a) When is the projectile's velocity equal to zero?

The projectile's velocity is composed of both horizontal and vertical. The horizontal component of velocity remains constant throughout the motion (since air resistance is neglected). The vertical component of velocity decreases at the projectile rises, remaining zero at the highest point of its trajectory.

$v_x = v_0 \cos(30^\circ)$ \hat{i} $v_y = v_0 \sin(30^\circ) \hat{j}$ $\rightarrow |\vec{v}| = \sqrt{v_x^2 + v_y^2}$

This means total velocity of the projectile is never zero, because the horizontal component is always zero.
 \therefore The projectile's velocity is never zero.

b) When does the projectile have the smallest speed?

The speed of a projectile is the magnitude of its velocity which is composed of both horizontal and vertical components. The horizontal component of the velocity remains constant throughout the motion (since there is no horizontal acceleration and air resistance is neglected). The vertical component of the velocity decreases as the projectile rises, reaches zero at the highest point, and then increases again (in downward direction) as the projectile falls back down.

At the highest point, vertical component, $v_y = 0$, so the total speed is just the horizontal velocity, v_x , which is the smallest speed during the motion. The speed is not zero here, but it is at its minimum since only the horizontal component remains.

\therefore **At the highest point!**

c) When does the projectile's speed equal its launch speed?

Launch speed refers to the magnitude of the velocity at the moment of launch since the projectile is launched at an angle, its initial speed consists of both a horizontal component v_x and a vertical component v_y . During its motion, the projectile's speed changes due to the influence of gravity on the vertical component of its velocity. However, air resistance is neglected, which means that gravity only affects the vertical component.

At launch, [projectile's speed comp]

$v_x = v_0 \cos \theta$ (horizontal comp)
 $v_y = v_0 \sin \theta$ (vertical comp)

Total launch speed: $\frac{1}{2} (v_x^2 + v_y^2)$

At the highest point, the vertical velocity component is $v_y = 0$; so the speed is only the horizontal component, which is less than the launch speed.

Just before landing, the projectile's horizontal velocity is the same as it was at launch because there is no horizontal acceleration. The vertical velocity just before landing is equal in magnitude (but opposite in direction) to the vertical velocity at launch, because the projectile follows a symmetric path under influence of gravity.

Before landing [total speed]

$v = \sqrt{v_x^2 + v_y^2} = v_0$: the projectile's speed before landing is equal to launch speed

\therefore **The projectile's speed equals its launch speed just before landing on the ground.**

d) After launch, when does the projectile's velocity equal its launch velocity?

The launch velocity vector is a vector quantity that has both magnitude (speed) and direction. At launch the velocity is composed of: a horizontal component, $v_x = v_0 \cos(\theta)$ which remains constant throughout the projectile's flight; a vertical component, $v_y = v_0 \sin(\theta)$, which changes due to acceleration.

Before landing [total speed]

$v = \sqrt{v_x^2 + v_y^2} = v_0$: the projectile's speed before landing is equal to launch speed

\therefore **The projectile's speed equals its launch speed just before landing on the ground.**

e) After launch, when does the projectile's velocity equal its launch velocity?

The launch velocity vector is a vector quantity that has both magnitude (speed) and direction. At launch the velocity is composed of: a horizontal component, $v_x = v_0 \cos(\theta)$ which remains constant throughout the projectile's flight; a vertical component, $v_y = v_0 \sin(\theta)$, which changes due to acceleration.

Before landing [total speed]

$v = \sqrt{v_x^2 + v_y^2} = v_0$: the projectile's speed before landing is equal to launch speed

\therefore **The projectile's speed equals its launch speed just before landing on the ground.**

Velocity components at launch and just before landing:

At launch:
 $v_{\text{launch}} = v_0 \cos(\theta) \hat{i} + v_0 \sin(\theta) \hat{j}$
 Just before landing:
 $v_{\text{before}} = v_0 \cos(\theta) \hat{i} - v_0 \sin(\theta) \hat{j}$

Both velocities have the same magnitude, meaning the projectile's velocity just before landing equals its launch velocity.

\therefore **The projectile's velocity just before landing is equal to its launch velocity just before landing on the ground.**

$R = \frac{v_0^2 \sin(2\theta)}{g}$
 $(30)^2 \frac{\sin(2(45^\circ))}{9.8} = 91.83673$
 $\frac{90^\circ \sin(2(45^\circ))}{9.8} = 163.2659$
 $\frac{60^\circ \sin(2(45^\circ))}{9.8} = 265.1020$

$v = a \cdot t = 2.97 \cdot 0.98$
 $= 2.9106$

$a_c = \frac{v^2}{r} = \frac{(2.9106)^2}{2.91}$
 $a_c = 2.9151$

$a_T = \sqrt{(a_c)^2 + (a_c)^2} = 4.1458$

$a_T = \frac{v_y}{r} = \frac{2.75}{2.91} = -0.9454$

$a_c = \frac{v^2}{r} = \frac{48^2}{2.94} = 7.8367$

$a_T = -\sqrt{(1.8367)^2 + (1.244)^2} = 2.244$

$a_c = \frac{v^2}{r} = \frac{(2.6)^2}{11.9} = a_c$ (centripetal acceleration)
 $= \frac{712.84}{11.9} = 59.9067$

$v_{yx} = v_0 \cos(\theta)$

$v_{yz} = v_0^2 + x^2 t^0$

$t = \frac{v_0^2}{g}$

$t_{\text{max}} = 46.7 \sin(36.5^\circ) = 27.15$

$x_{\text{max}} = 143.8020$

$v_{0y} = v_0 \sin(\theta)$

$v_y^2 = v_0^2 + 2ay$; $y = y_{\text{max}}$ when $v_y = 0$

$0 = v_0^2 + 2ay$

$-\frac{v_0^2}{2a} = y_{\text{max}}$; $a = g = -9.8 \text{ m/s}^2$

$-\frac{(46.7 \sin(36.5^\circ))^2}{2(-9.8)} = \frac{-771.6297}{-19.6} = 39.36864 = y_{\text{max}}$

$z_0 = 31 + 22 \cos(57^\circ) + 0$

$x_1 = x_0^2 + 22 \cos(57^\circ) + 0$, where $t = 3.54$

$x_2 = x_0^2 + 42.16$

$y_0 = y_0 + v_0 t + \frac{1}{2} (-9.8) t^2$

$y_0 = (15 \sin(57^\circ)) t + \frac{1}{2} (-9.8) t^2$

$3.9 = 18.45 t + 4.9 t^2$

$18.45 t + 4.9 t^2 - 3.9 = 0$

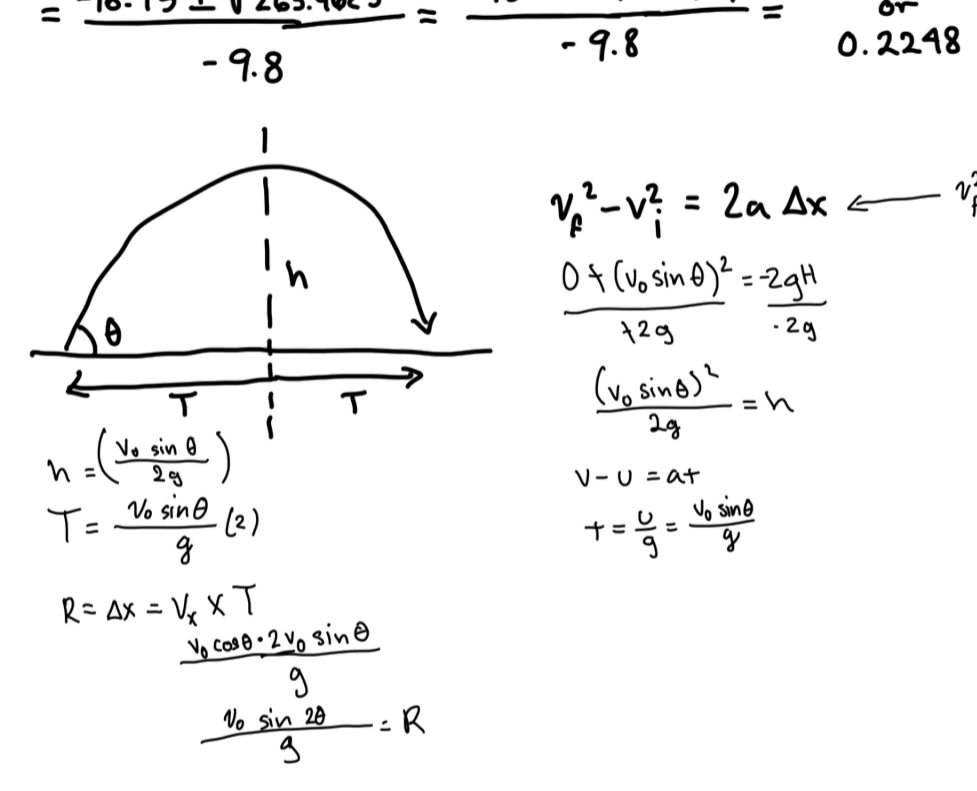
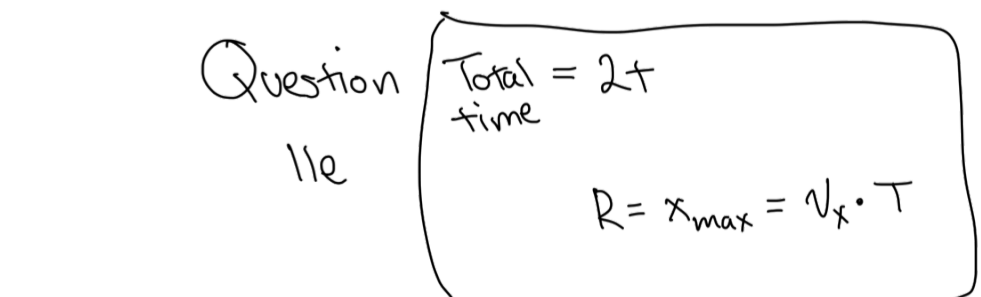
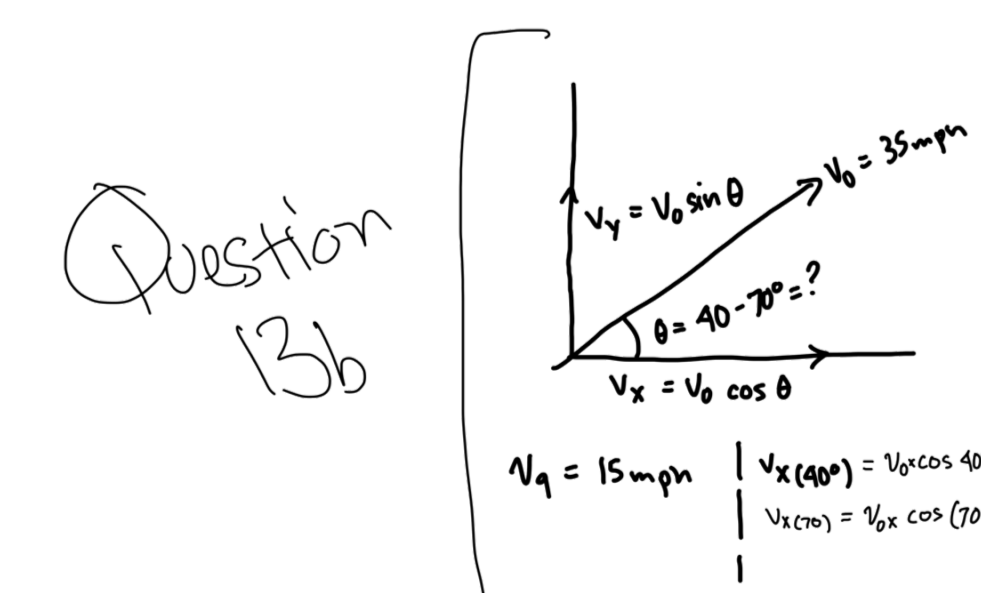
$a = 4.9$ $b = 18.45$ $c = -3.9$

$t_{\text{time}} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

$= \frac{-18.45 \pm \sqrt{(18.45)^2 - 4(4.9)(-3.9)}}{2(4.9)} = \frac{-18.45 \pm \sqrt{340.025}}{9.8}$

$= \frac{-18.45 \pm 18.44}{9.8} = \frac{3.6905}{9.8} = 0.3766$

$= \frac{-18.45 \pm 18.44}{9.8} = \frac{3.6905}{9.8} = 0.3766$



Key topics points
 - Symmetry of motion
 - At launch: $\vec{v} = v_0 \cos(\theta) \hat{i} + v_0 \sin(\theta) \hat{j}$
 - At highest point: $\vec{v} = v_0 \cos(\theta) \hat{i}$
 - Just before landing: $\vec{v} = v_0 \cos(\theta) \hat{i} - v_0 \sin(\theta) \hat{j}$
 - At launch and just before landing, the projectile's velocity has the same magnitude and direction to the launch velocity.