

Introduction to UNIX

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Logging In

- New account creation form
 - <https://apps.cs.utexas.edu/udb/newaccount>
- Public Labs:
 - open 24/7/365
 - **ENS basement (1&2 [Microlab], 31NR)** – Linux workstations and Windows machines, email udb@cs for access the ENS parking lot card reader
 - **Painter 5.38 – Microlab** – Linux workstations and Windows machines.
 - Use a SSH client to connect from a Windows machine to a public UNIX machine.
- Linux machines now run a Lucid LTS build, so you will be greeted with a graphical login screen (ctrl+alt+F1 for a virtual console, ctrl+alt+F7/8 to return)
- As long as you're connected to the Internet you can connect remotely to public CS machines (discussed further on the next slide).

Connecting Remotely

- You must connect to a public CS machine.
- Public Machines:
 - Linux Machines (all of them are now running a Lucid build):
juiblex, mig, totoro
- In order to find available **cshosts**
 - Type **cshosts pub** on the command line for public machines or use the online list:
 - <http://apps.cs.utexas.edu/unixlabstatus/>
- To log in, use a SSH program such as SSH Secure Shell or PuTTY (both available from Bevoware).
 - <https://www.utexas.edu/its/bevoware/download/>
 - When connecting, enter a machine name as follows: *name.cs.utexas.edu*
- **NOTE:** The machine **cs.utexas.edu** is a server and cannot be logged into!

File System

- The UNIX file system consists of directories and files. Directories contain files or other directories. Files can be programs, text documents, etc.
 - You can think of a directory as a folder in Windows or Macs.
 - Directories contain files or other folders, just like typical operating systems
- The file system is organized as an inverted tree.
 - the directories are branches, and the files are leaves.
 - The topmost directory is `/`, and is called **root**
 - all other directories and files are underneath root.
- All of a user's files are in a home directory, `/u/user`
 - **user** is the login name for that account.
 - It is abbreviated `~user`, mine is `~rivin`
- Use the command **pwd** if you can't remember which directory you are in.

Flags and Arguments

- **command [flags] [arguments]**
- **command:** The name of the command.
 - **ls** lists the contents of a directory.
- **flags:** switches that modify the function of the base command. Flags usually begin with a "-".
 - **ls -a** shows all the files (including hidden files) in the current directory.
 - **ls -l** shows files, in long-listing format, in the current directory.
 - Flags can be combined.
 - **ls -al** shows all the files (including configuration files) in long-listing format, in the current directory.
 - Flags are swappable, so **ls -la** will do the same.
- **arguments:** usually the name of a file or directory to perform operations on.
 - **ls dirname** shows all the files (in normal-listing format) in the directory **dirname**.
- Flags and Arguments can be combined.
 - **ls -al dirname** shows all the files (including hidden files) in long-listing format, in the directory **dirname**.

Text Editors

- *pico*
 - A very easy to use text editor (the one that is used inside of alpine by default).
- *vi*
 - A small, fast, consistent text editor that does not have a windows interface.
 - Type **man vi** for various commands to manipulate files.
 - Type **:help** inside of vi to bring up the help file.
- *emacs*
 - Feature-rich
 - Can run with a text interface from within a terminal shell, or in its own window with menus, etc. Type **emacs** to start the program and then **Ctrl-h t** to run a tutorial.
 - Emacs will run in its own window when running Xwindows. Just type **emacs** and the window will come up.

Basic UNIX Commands

- **ls directory:** Lists the contents of the **directory**. If no directory name is given, it will list the files in the directory you are in.
- **cd directory:** Change from current directory to **directory**. If no name is given, it will go to your home directory.
- **mkdir dir1:** Create a directory named **dir1**. Multiple directory names can be given.
- **cp file1 file2:** Make a copy of **file1** and name it **file2**. If **file2** already exists, it will be overwritten.
- **rm file1:** Remove the file named **file1**. Multiple filenames can be given.
- **mv file1 file2:** Rename **file1** as **file2**
- **mv file1 directory2:** Move **file1** into **directory2**.
 - For example, **mv project1 CS310** would move the file **project1** into the directory **CS310**
 - The directory **CS310** must be created first.
- **.snapshot:** Grab the most recent version of a file if you accidentally deleted it.

| The Pipe

|

(shift-\)

takes the output of one command and feeds it to another command.

less is a pager (shows you a text file one page at a time).

cshosts shows you all the hosts in CS (many pages).

cshosts | less

takes the output of **cshosts** (many pages) and runs **less** on it.

grep string filename looks for instances of **string** inside of **filename**.

cshosts | grep mo

tells you the machine names returned by **cshosts** that contain instances of “**mo**”.

More UNIX Commands

- X **acroread filename.pdf**: Read a .pdf file. If no filename is given, it will open the program with no initial file.
 - **xpdf** can also be used.
- X **gv filename.ps**: If you ever get a .ps (postscript) file, use this to view it. If no name is given, it will open the program with no initial file.
- X **gimp filename**: View a graphics file (.jpg or .gif).

- **chkquota**: Check your disk-space usage in megabytes.

- **gzip filename**: Zip a file to conserve space.
- **gunzip filename**: Unzip a file that is zipped.
- **zip/unzip filename**: Winzip compatible

- **ps uxw (ps -u user)**: Check the processes you have running.
- **kill 14083**: Kill the process with PID# 14083.

Electronic Mail

- Your email address is **your_login@cs.utexas.edu**.
- Mail Programs:
There are literally hundreds of mail readers freely available for UNIX.
 - Staff supports **alpine**, **mutt**, and **thunderbird**.
- Reading mail:
Typing **alpine** with no username puts you into the Alpine mail program.
 - Selecting *Message Index* will show you the contents of your mailbox.
- Sending mail:
alpine username sends mail to the person with the login **username**. If it's a CS login, you can leave off the domain name. Otherwise, use the entire email address: (**name@domain.com**).
- Finding addresses:
phone name will try to find someone with that name in CS.

Printing

- All printers are numbered in the CS department as **lw#** (for example, lw4).
- A banner page is printed with your file to keep users' work separated.
- **lpr**
lpr -Plw4 file1 will send file1 to printer number 4, in the Taylor basement lab.
- **lpq**
lpq -Plw4 will list job numbers of all the files currently in lw4's print queue (those waiting to be printed).
- **lprm**
lprm -Plw4 900 will remove job number 900 from lw4's print queue (the job number can be found with lpq).
- **less /lusr/share/etc/printcap** gives a list of printers and their locations
- Printing FAQ:
<http://www.cs.utexas.edu/facilities/faq>
<http://www.cs.utexas.edu/facilities/documentation/printing-options>

Getting Help

- In the Department:
 - **man pages:** Use the **man** command to get help on a command.
 - For example: type **man ls** to see the many different ways in which you can use the **ls** command to list your files.
 - **CS website:** The department FAQ page is located at <http://www.cs.utexas.edu/facilities/faq/>
 - **Clue Sheets:** In ENS 31NR lab
 - **Forgot your password:** <https://apps.cs.utexas.edu/udb/passwd>
 - **Change your mail forward, shell, grant MSDN access:** <https://apps.cs.utexas.edu/udb/update>
 - **Tech staff blog:** <https://www.cs.utexas.edu/apps/blog/updates/index.cgi>
- Outside the Department:
 - There are many useful references available on the web.
 - Google is your friend.
 - There are also many good UNIX books available.
 - This PowerPoint: <http://www.cs.utexas.edu/~rivin/UNIXclass.pptx> (or .ppt)

Useful Addresses

Here are some addresses to write for information about the CS system:

- **help@cs.utexas.edu:**
General questions can be sent here when you aren't sure who to contact.
- **udb@cs.utexas.edu:**
You can write `udb@cs` (short for User Database) for questions pertaining to individual accounts. This includes questions about alumni mail forwarding, finger information (name, phone number, etc), account renewal, machine access, etc.
- **gripe@cs.utexas.edu:**
More complex questions about UNIX, any bugs you see or complaints you have, and questions about using CS resources or equipment can be sent to `gripe@cs`.

Open a **shopreq** for hardware problems, such as printer malfunction, printer out of paper, mouse problems, monitor problems, etc. Type **shopreq** at a command prompt and fill in the blanks, or fill out the form online: <http://apps.cs.utexas.edu/shopreq/>

If you do not send mail, we cannot fix the problem.

Logging Out

- **Always return to the login prompt before leaving a lab**
 - **NOTE:** If we find machines that are logged in while doing rounds in the labs, we will likely log you out.
- Exit a shell by typing **ctrl-d** or **exit**. Exiting a shell will close a window in X.
- When logged in via ssh, one **exit** or **logout** will get you all the way out.