

# Benjamin Anzaldua

benjamin.anzaldua@utexas.edu · linkedin.com/in/benjamin-anzaldua  
2111 Rio Grande Street, Austin, TX, APT 818 · Austin, TX 78705 · (956) 802-6169

## EDUCATION

---

**University of Texas at Austin, Austin, Texas**  
*Pursuing Bachelor of Science, Computer Science*  
Current GPA 3.58

Expected Graduation Date: May 2026

## EXPERIENCE

---

**Paw Organic – Web Designer, McAllen, TX**  
*Lead Web Designer*

July 2022 - December 2022

- Led website development and attended to any issues that could arise
- Modified issues that the website had before I began working for the company
- Learned the value of having communication skills and being bilingual in order to communicate with others

**Math Tutor, McAllen, TX**

August 2022 - August 2023

- Tutored students in mathematics from 5th-grade math to college-level Calculus II
- Led students to reach their desired performance in their respective courses

## PROJECTS/INDIVIDUAL ENDEAVORS

---

- **Evil Hangman** *16 Hours*
  - Created a program that allowed the machine to cheat in Hangman against the user until it was forced to pick a word
  - The machine would do this by not selecting an exact word from the dictionary until it had no choice
- **Huffman Coding Compression** *8 Hours/Week - 1 Week*
  - Used binary trees and queues to do Huffman encoding to compress files. The program would read a byte at a time, and count the number of occurrences of each byte in the file. The tally for each byte and the byte type would be placed into a priority queue to make a binary tree. Traversing this tree would determine the new byte value for whatever node it arrived at. The new values were then written out.
- **chARM v2 System Emulator** *20 Hours/Week - 4 Weeks*
  - Implemented a set of several simulators which were: a set of hardware elements emulating hardware, a standalone simulator for the PIPE implementation, a standalone trace-drive cache simulator, and an integrated “PIPE-with-CACHE” simulator
- **Memory Management Lab** *8 Hours/Week - 3 Weeks*
  - Wrote a dynamic storage allocator for C programs which was my take on the malloc and free routines
  - Implemented an allocator that was correct, space-efficient and high-throughput

## LEADERSHIP & COMMUNITY INVOLVEMENT

---

**Introduction to the World of CS, McAllen, TX**  
*Founding Member/Volunteer Position*

February 2022

- Created and presented a presentation to introduce the field of computer science to middle school students who had never been exposed to it.

## SKILLS

---

**Technical /Computer Skills:** MS Excel, Word, Powerpoint, Advanced Java, Advanced C, Intermediate Python, Intermediate/Advanced Swift, Intermediate HTML, Intermediate CSS

**Soft Skills:** Problem-solving, Critical Thinking, Effective Communication Skills

**Languages:** Fluent in Spanish, Basic/Intermediate French

**Certifications:** Microsoft Certified, Employability Skills Certified

## HONORS AND AWARDS

---

- International Baccalaureate Diploma