

## Refraction as Minimization Solution

Consider the situation in which a layer with transmission speed  $c_1$  is beneath a layer with transmission speed  $c_2$ . The distance from  $(0,0)$  to  $(x,1)$  is  $\sqrt{1+x^2}$  thus the time for the beam of light to travel the distance is  $\sqrt{1+x^2}/c_1$ . The distance from  $(1,x)$  to  $(1,1)$  is  $\sqrt{1+(1-x)^2}$  thus the time for the beam of light to travel the distance is  $\sqrt{1+(1-x)^2}/c_2$  and the total transit time is  $\sqrt{1+x^2}/c_1 + \sqrt{1+(1-x)^2}/c_2 = (\sqrt{1+x^2} + r\sqrt{1+(1-x)^2})/c_1$ , where  $r$  is just the ratio  $c_1/c_2$ . In units of inverse  $c_1$  the transit time is  $\sqrt{1+x^2} + r\sqrt{1+(1-x)^2}$ , and this will suffice for our purposes here since the units are relevant.

1. Construct a MATLAB function **transtime** that has inputs **x** and **r** and returns the time the ray requires to transit from  $(0,0)$  to  $(1,2)$ .

```
function y = transtime (x, r)
y = sqrt(1+x^2)+r*sqrt(1+(1-x)^2);
```

2. Let **r** be an array of 101 linearly spaced points from 1 to 10. For each element of the array, use **fminbnd** to compute a minimum of **transtime** to get the optimal positions **x**. This results in an array **x** as a function of the refraction index **r**. Plot **x** versus **r** (i.e., the dependent variable is **x**).

```
r = linspace (1, 10, 101);
for k = 1:101
    x(k) = fminbnd ('transtime', 0, 1, optimset, r(k));
end
plot (r, x)
```

3. Consider the angle of incidence  $\theta_1$  and angle of refraction  $\theta_2$ . Recognize that  $\sin \theta_1 = \frac{x}{\sqrt{1+x^2}}$  and  $\sin \theta_2 = \frac{1-x}{\sqrt{1+(1-x)^2}}$ . Compute arrays **sintheta1** and **sintheta2** from **x**. Create a plot of **sintheta1./sintheta2** versus **r**. You should be able to conclude Snell's Law from this.

```
sintheta1 = x./sqrt(1+x.^2);
sintheta2 = (1-x)./sqrt(1+(1-x).^2);
plot (r, sintheta1./sintheta2)
```