## M 340L - CS Homework Set 6 Solutions

1. Suppose P is invertible and  $A = PBP^{-1}$ . Solve for B in terms of P and A.

Since 
$$A = PBP^{-1}$$
, we have  $B = P^{-1}(PBP^{-1})P = P^{-1}AP$ .

2. Suppose (B-C)D=0, where B and C are  $m \times n$  matrices and D is invertible. Prove that B=C.

We have 
$$(B-C)D=0$$
, so  $B-C=(B-C)DD^{-1}=0$  and  $B=C+(B-C)=C+0=C$ .

3. Suppose A and B are square matrices, B is invertible, and AB is invertible. Prove that A is invertible. [Hint: Let C = AB, and solve this equation for A in terms of B and C.]

If 
$$C = AB$$
, we have  $A = ABB^{-1} = CB^{-1}$ , so  $A^{-1} = (CB^{-1})^{-1} = (B^{-1})^{-1}C^{-1} = B(AB)^{-1}$ .

4. Solve the equation AB = BC for A, assuming that A, B, and C are square and B is invertible.

We have 
$$A = ABB^{-1} = BCB^{-1}$$
.

- 5. Answer true or false to the following. If false offer a counterexample.
- a. If u and v are linearly independent, and if w is in  $Span\{u,v\}$ , then u,v,w are linearly dependent.

**True.** If w is in  $Span\{u,v\}$  it must be a linear combination of u and v.

b. If three vectors in  $\mathbb{R}^3$  lie in the same plane in  $\mathbb{R}^3$ , then they are linearly dependent.

**False.** The three vectors  $u = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, v = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, w = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$  are in  $\mathbb{R}^3$  lie and lie in the plane

 $x_3 = 1$ , but are linearly independent.

c. If a set contains fewer vectors than there are entries in the vectors, then the set is linearly independent.

**False.** The set of the single vector  $u = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  has two entries but is not linearly independent.

d. If a set in  $\mathbb{R}^n$  is linearly dependent then the set contains more than n vectors.

**False.** The set of the single vector  $u = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \in \mathbb{R}^2$  is linearly dependent but does not contains more than 2 vectors.

e. If  $v_1$  and  $v_2$  are in  $\mathbb{R}^4$  and  $v_2$  is not a scalar multiple of  $v_1$ , then  $v_1, v_2$  are linearly independent.

**False.** With the vectors  $v_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \in \mathbb{R}^4$ ,  $v_2$  is not a scalar multiple of  $v_1$ , but

 $v_1, v_2$  are linearly dependent since  $v_1 = 0v_2$ .

f. If  $v_1, v_2, v_3$  are in  $\mathbb{R}^3$  and  $v_3$  is not a linear combination of  $v_1, v_2$ , then  $v_1, v_2, v_3$  are linearly independent.

**False.** With the vectors  $v_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, v_3 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \in \mathbb{R}^3$ ,  $v_3$  is not a linear combination

of  $v_1, v_2$ ,, but  $v_1, v_2, v_3$  are linearly dependent since  $v_1 = 0v_2 + 0v_3$ .

g. If  $\{v_1, v_2, v_3, v_4\}$  is a linearly independent set of vectors in  $\mathbb{R}^4$ , then  $\{v_1, v_2, v_3\}$  is also linearly independent.

**True.** If no linear combination of the elements of  $\{v_1, v_2, v_3, v_4\}$  is zero then no linear combination of the elements of  $\{v_1, v_2, v_3\}$  is zero.

- 6. Answer true or false to the following. If false offer a counterexample.
- a. The range of the transformation  $x \mapsto Ax$  is the set of all linear combinations of the columns of A.

**True.** The range of the transformation  $x \mapsto Ax$  is the set of all vectors of the form Ax and that equals the set of all linear combinations of the columns of A.

b. Every matrix transformation is a linear transformation.

True. We have  $A(\alpha x) = \alpha Ax$  and A(x+y) = Ax + Ay so the transformation  $x \mapsto Ax$  is linear.

c. A linear transformation preserves the operations of vector addition and scalar multiplication.

True. We have  $T(\alpha x) = A(\alpha x) = \alpha Ax = \alpha T(x)$  and T(x+y) = A(x+y) = Ax + Ay = T(x) + T(y) so the operations of vector addition and scalar multiplication are preserved.

d. A linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$  always maps the origin of  $\mathbb{R}^n$  to the origin of  $\mathbb{R}^m$ .

**True.** Since T(0) = T(0x) = 0 for any vector x, a linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$  always maps the origin of  $\mathbb{R}^n$  to the origin of  $\mathbb{R}^m$ .

- 7. Answer true or false to the following. If false offer a counterexample.
- a. If A is a  $4\times3$  matrix, then the transformation  $x\mapsto Ax$  maps  $\mathbb{R}^3$  onto  $\mathbb{R}^4$ .

and 4 and thus for no x is Ax = b.

b. Every linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is a matrix transformation.

True. Let A be an  $m \times n$  matrix with columns  $T(e_1),...,T(e_n)$  (where  $e_1,...,e_n$  are the columns of  $I_n$ ), then the matrix transformation  $x \mapsto Ax$  is equivalent to  $x \mapsto T(x)$ .

c. The columns of the standard matrix for a linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  are the images under T of the columns of the  $n \times n$  identity matrix.

True. Let A be an  $m \times n$  matrix with columns  $T(e_1),...,T(e_n)$  (where  $e_1,...,e_n$  are the columns of  $I_n$ ), then the matrix transformation  $x \mapsto Ax$  is equivalent to  $x \mapsto T(x)$ .

d. A mapping  $T: \mathbb{R}^n \to \mathbb{R}^m$  is one-to-one if each vector in  $\mathbb{R}^n$  maps onto a unique vector in  $\mathbb{R}^m$  (meaning two vectors in  $\mathbb{R}^n$  do not map to the same vector in  $\mathbb{R}^m$ ).

**True.** A function from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is one-to-one if and only if two vectors in  $\mathbb{R}^n$  do not map to the same vector in  $\mathbb{R}^m$ .

8. Find formulas for X, Y, and Z in terms of I, A, B, and C and inverses. Assume A, B, and C have inverses. (Hint: Compute the product on the left, and set it equal to the right side. First, pretend the blocks are simply real numbers but make sure you do not ever divide – you may multiply by inverses, however. Be careful about right and left multiplication.) In all cases, assume the block matrix dimensions are such that the products are defined.

a. 
$$\begin{bmatrix} X & 0 \\ Y & Z \end{bmatrix} \begin{bmatrix} A & 0 \\ B & C \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix}$$

We have XA + 0B = I, YA + ZB = 0, XO + 0C = 0, and YO + ZC = I, so XA = I, YA = -ZB, and ZC = I. We conclude that  $X = A^{-1}$ ,  $Z = C^{-1}$ , and  $Y = -ZBA^{-1} = -C^{-1}BA^{-1}$ .

b. 
$$\begin{bmatrix} A & B \\ 0 & I \end{bmatrix} \begin{bmatrix} X & Y & Z \\ 0 & 0 & I \end{bmatrix} = \begin{bmatrix} I & 0 & 0 \\ 0 & 0 & I \end{bmatrix}$$

We have

$$AX + B0 = I$$
,  $0X + I0 = 0$ ,  $AY + B0 = 0$ ,  $0Y + I0 = 0$ ,  $AZ + BI = 0$ , and  $0Z + II = I$ , so  $AX = I$ ,  $AY = 0$ , and  $AZ = -B$ . We conclude that  $X = A^{-1}$ ,  $Y = 0$ , and  $Z = -A^{-1}B$ .

c. 
$$\begin{bmatrix} I & 0 & 0 \\ A & I & 0 \\ B & C & I \end{bmatrix} \begin{bmatrix} I & 0 & 0 \\ X & I & 0 \\ Y & Z & I \end{bmatrix} = \begin{bmatrix} I & 0 & 0 \\ 0 & I & 0 \\ 0 & 0 & I \end{bmatrix}$$

Omitting the obvious relations, We have

$$AI + IX = 0$$
,  $BI + CX + IY = 0$ , and  $BO + CI + IZ = 0$ , so

$$A + X = 0$$
,  $B + CX + Y = 0$ , and  $C + Z = 0$ . We conclude that

$$X = -A, Z = -C, \text{ and } Y = -B - CX = CA - B.$$