

Finite State Machines

Read K & S 2.1
Do Homeworks 4 & 5.

Finite State Machines 1

A DFSA to accept odd integers:

Definition of a Deterministic Finite State Machine (DFSA)

$M = (K, \Sigma, \delta, s, F)$, where

- K is a finite set of states
- Σ is an alphabet
- $s \in K$ is the initial state
- $F \subseteq K$ is the set of final states, and
- δ is the transition function. It is function from $(K \times \Sigma)$ to K

i.e., each element of δ maps from: a state, input symbol pair to a new state.

Informally, M **accepts** a string w if M winds up in some state that is an element of F when it has finished reading w (if not, it **rejects** w).

The **language accepted by M** , denoted $L(M)$, is the set of all strings accepted by M .

Deterministic finite state machines (DFSAs) are also called deterministic finite state automata (DFSAs or DFAs).

Computations Using DFSAs

A **computation** of a FSMA is a sequence of configurations, where a configuration is any element of $K \times \Sigma^*$.

The **yields** relation \vdash_M :

- $(q, w) \vdash_M (q', w')$ iff
- $w = a w'$ for some symbol $a \in \Sigma$, and
 - $\delta(q, a) = q'$

(The yields relation effectively runs M one step.)

\vdash_M^* is the reflexive, transitive closure of \vdash_M .

(The \vdash_M^* relation runs M any number of steps.)

Formally, a FSMA M **accepts** a string w iff

$(s, w) \vdash_M^* (q, \epsilon)$, for some $q \in F$.

An Example Computation

A DFSA to accept odd integers:

On input 235, the configurations are:

$(q_0, 235) \quad \vdash_M \quad (q_0, 35)$
 $\quad \quad \quad \vdash_M$
 $\quad \quad \quad \vdash_M$

Thus $(q_0, 235) \vdash_M^* (q_1, \epsilon)$. (What does this mean?)

Finite State Machines 2

A DFMSM to accept \$.50 in change:

More Examples

$((aa) \cup (ab) \cup (ba) \cup (bb))^*$

$(b \cup \epsilon)(ab)^*(a \cup \epsilon)$

More Examples

$L1 = \{w \in \{a, b\}^* : \text{every } a \text{ is immediately followed a } b\}$

A regular expression for L1:

A DFMSM for L1:

$L2 = \{w \in \{a, b\}^* : \text{every } a \text{ has a matching } b \text{ somewhere before it}\}$

A regular expression for L2:

A DFMSM for L2:

Another Example: Socket-based Network Communication

<u>Client</u>	<u>Server</u>	$\Sigma = \{ \text{Open, Req, Reply, Close} \}$
open socket		
send request		
	send reply	$L = \text{Open (Req Reply)}^* (\text{Req} \cup \epsilon) \text{Close}$
send request		
	send reply	
...		$M =$
close socket		

Definition of a Deterministic Finite State Transducer (DFST)

$M = (K, \Sigma, O, \delta, s, F)$, where

K is a finite set of states

Σ is an input alphabet

O is an output alphabet

$s \in K$ is the initial state

$F \subseteq K$ is the set of final states, and

δ is the transition function. It is function from

$(K \times \Sigma)$ to $(K \times O^*)$

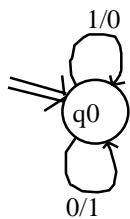
i.e., each element of δ maps from: a state, input symbol pair
to : a new state and zero or more output symbols (an output string)

M computes a function $M(w)$ if, when it reads w , it outputs $M(w)$.

Theorem: The output language of a deterministic finite state transducer (on final state) is regular.

A Simple Finite State Transducer

Convert 1's to 0's and 0's to 1's (this isn't just a finite state task -- it's a one state task)



An Odd Parity Generator

After every three bits, output a fourth bit such that each group of four bits has odd parity.