CS 378 – Big Data Programming

Lecture 15
Filtering Patterns

Review

Assignment 7 – Filtering, Multiple Outputs

- Questions/issues:
 - Determining the session category
 - Using AvroMultipleOutputs
 - Output to submit

Basic Filtering - Review

Some common basic filtering uses

- grep
- Random sample
- Score records on some criterion, apply a threshold
- Data cleansing

Distributed grep

grep – Unix filtering utility

- Apply a regular expression to each input record
- Output records that match

Distributed grep

```
public static class GrepMapper
        extends Mapper<Object, Text, NullWritable, Text> {
    private String mapRegex = null;
    public void setup(Context context) throws IOException,
        InterruptedException {
        mapRegex = context.getConfiguration().get("mapregex");
    public void map(Object key, Text value, Context context)
        throws IOException, InterruptedException {
        if (value.toString().matches(mapRegex)) {
           context.write(NullWritable.get(), value);
```

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Simple Random Sampling

Each input record has equal probability of selection

- Does the selection predicate need to examine the record?
 - If we want the equal probability condition, then no.
 - If we want a biased sample, we can consider the record
- Like basic filtering, consider output file size

Simple Random Sampling

```
private Random rands = new Random();
private Double percentage;
protected void setup(Context context) throws IOException,
      InterruptedException {
   // Retrieve the percentage that is passed in via the configuration
          like this: conf.set("filter percentage", .5);
               for .5%
    String strPercentage = context.getConfiguration()
            .get("filter percentage");
    percentage = Double.parseDouble(strPercentage) / 100.0;
public void map(Object key, Text value, Context context)
      throws IOException, InterruptedException {
    if (rands.nextDouble() < percentage) {</pre>
        context.write(NullWritable.get(), value);
```

Bloom Filter

- Bloom filter like the basic filter
- But selection predicate is:
 - Does record contain a value from a predefined set?

This set may be too large to fit in memory

- Bloom filter addresses this problem
 - Fixed size data structure

Bloom Filter

- Probabilistic data structure
 - Used to test whether something is in a predefined set
 - Can create "false positives"
 - Knows for sure that something is not a member of the set
 - Sometimes reports membership as true, when it is false
 - Never creates "false negatives"
 - Never reports "not a member" when it in fact it is a member
- Fixed size in memory
 - Train the filter using members of the set

Bloom Filter Training

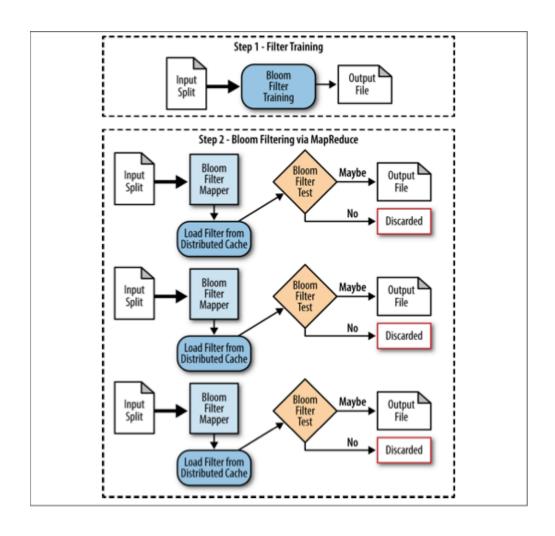
- Data structure
 - Bit array

Multiple hash functions

 Process all "keys' that will be in the set to populate the bloom filter data structure

Bloom Filter - Data Flow

Figure 3-2 from MapReduce Design Patterns



Bloom Filter

- Bloom filter commonly used as map-only
 - Output files will have some false positives
 - Code examples in the book (pp. 53 57)

- We can combine Bloom filter with reduce-side join
 - Bloom filter represented user IDs with submit events
 - Applied in the mapper
 - Reduced the data sent to reduce
 - Reduce eliminates false positives (non-submit sessions)

Reduce Side Join with Bloom Filter

- Train the filter
 - Read all log entries, identify userIds with submits
- Specify the trained data file in our driver app (run() method)
- Modify the mapper to load the trained Bloom filter
 - setup() method
- Reducer what does it need to do?

Bloom Filter

- Can add members to the set (further training)
 - Can't remove members
 - There is a technique that allows removal
- Parameters of the filter
 - Number of bits in a bit array
 - Number of independent hash functions
- These can be tuned to get a certain false positive rate

- We know that we want a specific number of outputs
 - Based on some evaluation/ranking criterion
- An obvious approach is to sort first
- But total sort is expensive for large data
 - In Hadoop, or in a database
- Output should be significantly smaller than the input

How might we accomplish this without sort?

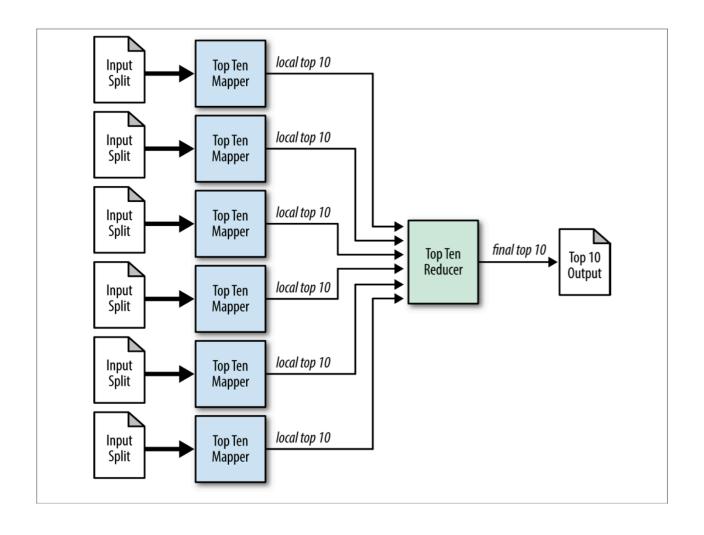
- Start with a comparison method
 - Given two records, which one is larger

- Each mapper finds the top ten from its data
- Each mapper sends it top ten to reduce
 - When?
- Reduce finds the final top ten
 - How many reducers?
- What key and value are sent to reduce?

```
class mapper:
   setup():
      initialize top ten sorted list
  map(key, record):
      insert record into top ten sorted list
      if length of array is greater-than 10 then
         truncate list to a length of 10
   cleanup():
      for record in top sorted ten list:
         emit null, record
```

```
class reducer:
    setup():
        initialize top ten sorted list

    reduce(key, records):
        sort records
        truncate records to top 10
        for record in records:
            emit record
```



- Remember to copy records retained in map ()
 - Why?

- Recall the key/value output by the mappers
 - Suppose we wanted the original key/value pair. How?

- Each mapper's Top N is output in cleanup ()
 - How could we do Top N without using cleanup()?

• For top N, if N large, this pattern becomes inefficient

- Single reducer
- Data transferred to reduce
- Reduce input is sorted (expensive for large data)
- No parallel writes from reduce

Distinct

Want only one record when duplicate records exist

Map:

- Extract the data of interest (if not the entire record)
- Output this data as the key
- Make the value output by map () NullWritable

Reduce:

- Simply write out each unique key (the data of interest)
- Can use a large number of reducers

Distinct

Can we use a combiner?

- If duplicates are rare, combiner doesn't help much
- If duplicates are common, or co-located, a combiner can greatly reduce the data transferred

- Suppose we want all the data in the record, and
 - The compare method is complex
 - Can we approach this problem differently?