

Understanding the definition:

Can we learn the least significant bit of a message given only the ciphertext (assuming a semantically-secure cipher)

No! Suppose we could. Then, adversary can choose two messages m_0, m_1 that differ in their least significant bit and distinguish with probability 1.

This generalizes to any efficiently-computable property of the two messages.

How does semantic security relate to perfect secrecy?

Theorem. If a cipher satisfies perfect secrecy, then it is semantically secure.

Proof. Perfect secrecy means that $\forall m_0, m_1 \in \mathcal{M}, c \in \mathcal{C}$:

$$\Pr[k \leftarrow K : \text{Encrypt}(k, m_0) = c] = \Pr[k \leftarrow K : \text{Encrypt}(k, m_1) = c]$$

Equivalently, the distributions

$$\underbrace{\{k \leftarrow K : \text{Encrypt}(k, m_0)\}}_{D_0} \quad \text{and} \quad \underbrace{\{k \leftarrow K : \text{Encrypt}(k, m_1)\}}_{D_1}$$

are identical ($D_0 \equiv D_1$). This means that the adversary's output b is identically distributed in the two experiments, and so $\text{SSAdv}[A, \Pi_{SE}] = |W_0 - W_1| = 0$.

Corollary. The one-time pad is semantically secure.

$$\begin{array}{l} \text{encryption key (PRG seed)} \\ \downarrow \\ c \leftarrow G(s) \oplus m \\ m \leftarrow G(s) \oplus c \end{array}$$

seems straightforward, but takes some care to prove

Theorem. Let G be a secure PRG. Then, the resulting stream cipher constructed from G is semantically secure.

Proof. Consider the semantic security experiments:

Experiment 0: Adversary chooses m_0, m_1 and receives $c_0 = G(s) \oplus m_0$
Experiment 1: Adversary chooses m_0, m_1 and receives $c_1 = G(s) \oplus m_1$

Want to show that adversary's output in these two experiments are indistinguishable

Let $W_0 = \Pr[A \text{ outputs } 1 \text{ in Experiment } 0]$

$W_1 = \Pr[A \text{ outputs } 1 \text{ in Experiment } 1]$

Idea: If $G(s)$ is uniform random string (i.e., one-time pad), then $W_0 = W_1$. But $G(s)$ is like a one-time pad!

Define Experiment $0'$: Adversary chooses m_0, m_1 and receives $c_0 = t \oplus m_0$ where $t \leftarrow \{0,1\}^n$

Experiment $1'$: Adversary chooses m_0, m_1 and receives $c_1 = t \oplus m_1$ where $t \leftarrow \{0,1\}^n$

Define W'_0, W'_1 accordingly.

First, observe that $W'_0 = W'_1$ (one-time pad is perfectly secure).

Now we show that $|W_0 - W'_0| = \text{negl}$ and $|W_1 - W'_1| < \text{negl}$.

$$\begin{aligned} \Rightarrow |W_0 - W_1| &= |W_0 - W'_0 + W'_0 - W'_1 + W'_1 - W_1| \\ &\leq |W_0 - W'_0| + |W'_0 - W'_1| + |W'_1 - W_1| \quad \text{by triangle inequality} \\ &= \text{negl.} + \text{negl.} = \text{negl.} \end{aligned}$$

Show. If G is a secure PRG, then for all efficient A , $|W_0 - W'_0| = \text{negl}$.

Common proof technique: prove the contrapositive.

Contrapositive: If A can distinguish Experiments 0 and $0'$, then G is not a secure PRG.

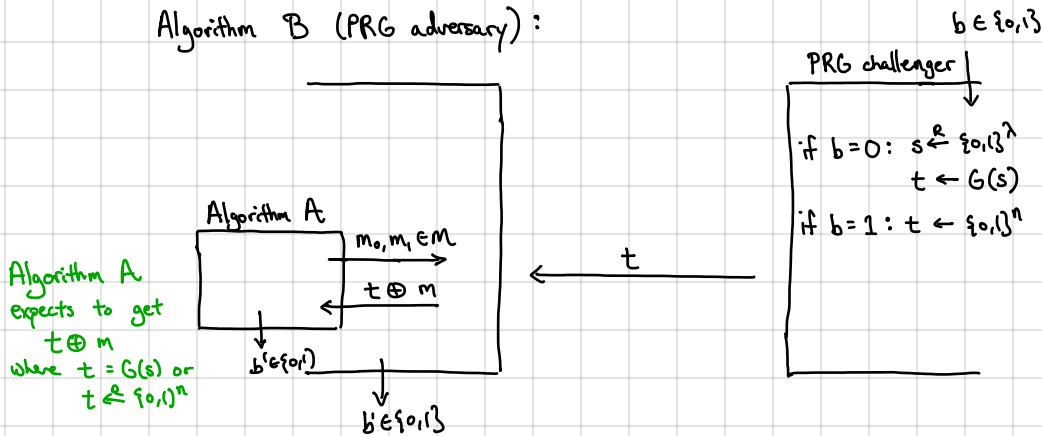
Suppose there exists efficient A that distinguishes Experiment 0 from $0'$

\Rightarrow We use A to construct efficient adversary B that breaks security of G .

\hookrightarrow this step is a reduction

[we show how adversary (i.e., algorithm) for distinguishing Exp. 0 and $0'$ \Rightarrow adversary for PRG]

Algorithm B (PRG adversary):



Running time of $B =$ running time of $A =$ efficient

Compute $\text{PRGAdv}[B, G]$.

$\Pr[B \text{ outputs } 1 \text{ if } b=0] = W_0 \leftarrow$ if $b=0$, then A gets $G(s) \oplus m$ which is precisely the behavior in Exp. 0

$\Pr[B \text{ outputs } 1 \text{ if } b=1] = W'_0 \leftarrow$ if $b=1$, then A gets $t \oplus m$ which is precisely the behavior in Exp. $0'$

$\Rightarrow \text{PRGAdv}[B, G] = |W_0 - W'_0|$, which is non-negligible by assumption. This proves the contrapositive.

Important note: Security of above schemes shown assuming message space is $\{0,1\}^n$ (i.e., all messages are n -bits long)

In practice: We have variable-length messages. In this case, security guarantees indistinguishability from other messages of the same length, but length itself is leaked [inevitable if we want short ciphertexts]

\hookrightarrow can be problematic - see traffic analysis attacks!

So far, we have shown that if we have a PRG, then we can encrypt messages efficiently (stream cipher)

Question: Do PRGs exist?

Unfortunately, we do not know!

Claim: If PRGs with non-trivial stretch exist, then $P \neq NP$.

Proof: Suppose $G: \{0,1\}^{\lambda} \rightarrow \{0,1\}^n$ is a secure PRG. Consider the following decision problem:
on input $t \in \{0,1\}^n$, does there exist $s \in \{0,1\}^{\lambda}$ such that $t = G(s)$

This problem is in NP (in particular, s is the witness). If G is secure, then no polynomial-time algorithm can solve this problem (if there was a polynomial-time algorithm for this problem, then it breaks PRF security with advantage $1 - \frac{1}{2^{n-\lambda}} > \frac{1}{2}$ since $n > \lambda$). Thus, $P \neq NP$.

In fact, there cannot even be a probabilistic polynomial-time algorithm that solves this problem with probability better than $\frac{1}{2} + \epsilon$ for non-negligible $\epsilon > 0$. This means that there is no BPP algorithm that breaks PRG security:

if PRGs exist, then $NP \not\subseteq BPP$

↳ bounded error probabilistic polynomial time

"randomized algorithms that solves problem with bounded (constant) error"

Thus, proving existence of PRG requires resolving long-standing open questions in complexity theory!

⇒ Cryptography: We will assume that certain problems are hard and base constructions of (hopefully small) number of conjectures.

- Hardness assumptions can be that certain mathematical problems are intractable (e.g., factoring)
 - ↳ typically for public-key cryptography (2nd half of this course)
- Hardness assumptions can be that certain constructions are secure (e.g., "AES is a secure block cipher")
 - ↳ typically for symmetric cryptography
 - ↳ constructions are more ad hoc, rely on heuristics, but very fast in practice

Examples of stream ciphers (PRGs): designed to be very fast (oftentimes with hardware support)

- Linear congruential generator (e.g., rand() function in C)

$$r_{i+1} = a r_i + b \pmod{m}$$

a, b, m are public constants
 r_0 is the initial seed

} very simple, easy to implement
(especially when m is a power of 2)

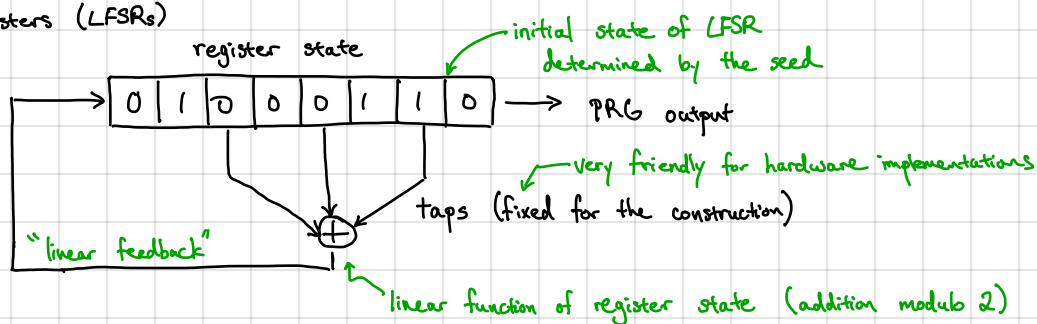
typical implementation: output is a few bits of r_0, r_1, r_2, \dots (full value of r_0, r_1, r_2, \dots never revealed)
→ or $\lfloor r_i/w \rfloor$

↳ need to choose so outputs have long period

Not a cryptographic PRG: **NEVER USE rand() TO GENERATE CRYPTOGRAPHIC KEYS!**

- Given full outputs, outputs fully predictable (if enough bits of state revealed, can brute force unknown bits)
- Even given partial outputs (e.g., least significant few bits of output) and having secret a, b, m , can still be broken (linear functions are not secure! see Boneh-Shoup Ch. 3.7.1 and related papers)
- Often good enough for non-cryptographic applications (e.g., statistical simulation)

- Linear feedback shift registers (LFSRs)



Each iteration: rightmost bit is output by LFSR

bits at tap positions are xored and shifted in from the left

1 clock cycle = 1 output bit - very simple and fast!

By itself, LFSR is totally broken: after observing n -bits of output, the entire state of the LFSR is known and subsequent bits are completely predictable!

Proposal: Use multiple LFSRs and combine in some non-linear way: