

Message integrity: Confidentiality alone not sufficient, also need message integrity. Otherwise adversary can tamper with the message  
 (e.g., "Send \$100 to Bob" → "Send \$100 to Eve")

In some cases (e.g., software patches), integrity more important than confidentiality

Idea: Append a "tag" (also called a "signature") to the message to prove integrity (property we want is tags should be hard to forge)

Observation: The tag should be computed using a keyed-function

↳ Example of keyless integrity check: CRC (cyclic redundancy check) [simple example is to set tag to be the parity] *(better error-correcting codes can do much better)*

↳ this was used in SSH v1 (1995) for data integrity! Fixed in SSH v2 (1996)

↳ also used in WEP (802-11b) protocol for integrity - also broken!

*this tolerates a single error*

*(better error-correcting codes can do much better)*

Problem: If there is no key, anyone can compute it! Adversary can tamper with message and compute the new tag.

Definition. A message authentication code (MAC) with key-space  $K$ , message space  $M$  and tag space  $T$  is a tuple of algorithms  $\Pi_{MAC} = (\text{Sign}, \text{Verify})$ :

$$\text{Sign}: K \times M \rightarrow T$$

$$\text{Verify}: K \times M \times T \rightarrow \{0,1\}$$

} Must be efficiently-computable

Correctness:  $\forall k \in K, \forall m \in M$ :

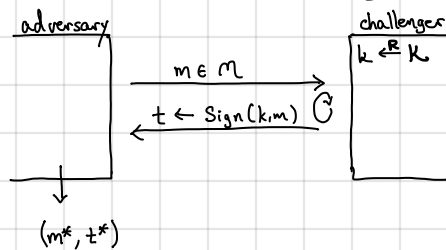
$$\Pr[\text{Verify}(k, m, \text{Sign}(k, m)) = 1] = 1$$

↳ Sign can be a randomized algorithm

Defining security: Intuitively, adversary should not be able to compute a tag on any message without knowledge of the key

↳ Moreover, since adversary might be able to see tags on existing messages (e.g., signed software updates), it should not help towards creating a new MAC

Definition. A MAC  $\Pi_{MAC} = (\text{Sign}, \text{Verify})$  satisfies existential unforgeability against chosen message attacks (EUF-CMA) if for all efficient adversaries  $A$ ,  $\text{MACAdv}[A, \Pi_{MAC}] = \Pr[W=1] = \text{negl}(\lambda)$ , where  $W$  is the output of the following security game:



*adversary gets to choose messages to be signed*  
 As usual,  $\lambda$  denotes the length of the MAC secret key (e.g.,  $\log |K| = \text{poly}(\lambda)$ )

*Note*: the key can also be sampled by a special KeyGen algorithm (for simplicity, we just define it to be uniformly random)

Let  $m_1, \dots, m_Q$  be the signing queries the adversary submits to the challenger, and let  $t_i \leftarrow \text{Sign}(k, m_i)$  be the challenger's responses. Then,  $W=1$  if and only if:

$$\text{Verify}(k, m^*, t^*) = 1 \text{ and } (m^*, t^*) \notin \{(m_1, t_1), \dots, (m_Q, t_Q)\}$$

MAC security notion says that adversary cannot produce a new tag on any message even if it gets to obtain tags on messages of its choosing.

First, we show that we can directly construct a MAC from any PRF.

MACs from PRFs: Let  $F: K \times M \rightarrow T$  be a PRF. We construct a MAC  $\Pi_{\text{MAC}}$  over  $(K, M, T)$  as follows:

Sign  $(k, m)$ : Output  $t \leftarrow F(k, m)$

Verify  $(k, m, t)$ : output 1 if  $t = F(k, m)$  and 0 otherwise

Theorem. If  $F$  is a secure PRF with a sufficiently large range, then  $\Pi_{\text{MAC}}$  defined above is a secure MAC. Specifically, for every efficient MAC adversary  $A$ , there exists an efficient PRF adversary  $B$  such that

$$\text{MACAdv}[A, \Pi_{\text{MAC}}] \leq \text{PRFAdv}[B, F] + \frac{1}{|T|}.$$

Intuition for proof: 1. Output of PRF is computationally indistinguishable from that of a truly random function.

2. If we replace the PRF with a truly random function, adversary wins the MAC game only if it correctly predicts the random function at a new point. Success probability is then exactly  $1/|T|$ .

Formalize using a "hybrid argument" [see Boneh-Shoup or ask in OH]

Implication: Any PRF with large output space can be used as a MAC.

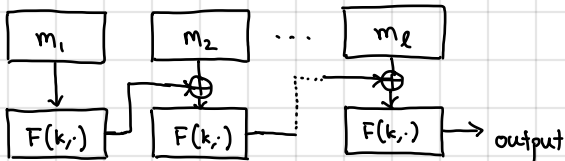
↳ AES has 128-bit output space, so can be used as a MAC

Drawback: Domain of AES is 128-bits, so can only sign 128-bit (16-byte) messages

How do we sign longer messages? We will look at two types of constructions:

1. Constructing a large-domain PRF from a small-domain PRF (i.e., AES)
2. Hash-based constructions

Approach 1: use CBC (without IV)



Not encrypting messages so no need for IV (or intermediate blocks)

↳ Mode often called "raw-CBC"

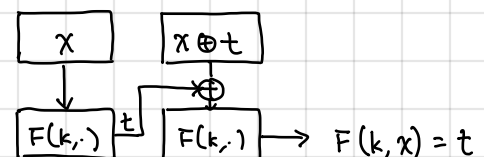
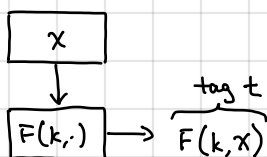
Raw-CBC is a way to build a large-domain PRF from a small-domain one

↳ Can show security for "prefix-free" messages [more precisely, raw-CBC is a prefix-free PRF: pseudorandom as long as PRF never evaluated on two values where one is a prefix of other]

↳ includes fixed-length messages as a special case

But not secure for variable-length messages: "Extension attack"

1. Query for MAC on arbitrary block  $x$ :

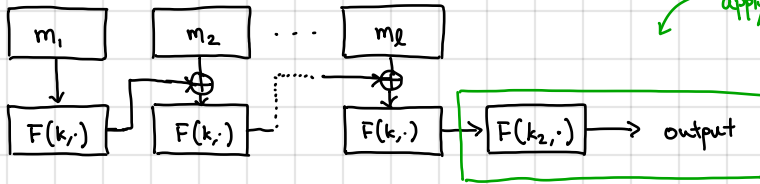


2. Output forgery on message  $(x, x \oplus t)$  and tag  $t$  ⇒  $t$  is a valid tag on extended message  $(x, x \oplus t)$

↳ Adversary succeed with advantage 1

raw CBC can be used to build a MAC on fixed-length messages, but not variable-length messages (more generally, prefix-free)

For variable-length messages, we use "encrypted CBC" (ECBC): standards for banking / financial services  
 ↳ variant used in ANSI X9.9, ANSI X9.19 standards  
 ↳ apply another PRF with a different key to the output of rawCBC  
 ↳ critical for security (using the same key not secure)



To use encrypted CBC-MAC, we need to assume message length is even multiple of block size (similar to CBC encryption)

↳ to sign messages that are not a multiple of the block size, we need to first pad the message

↳ as was the case with encryption, padding must be injective

↳ in the case of encryption, injectivity needed for correctness

↳ in the case of integrity, injectivity needed for security [if  $\text{pad}(m_0) = \text{pad}(m_1)$ ,  $m_0$  and  $m_1$  will have the same tag]

Standard approach to pad: append  $1000\dots 0$  to fill up block [ANSI X9.9 and ANSI X9.19 standards]

- Note: if message is an even multiple of the block length, need to introduce a dummy block

↳ Necessary for any injective function:  $| \{0,1\}^{2^n} | > | \{0,1\}^n |$

- This is a bit-padding scheme [PKCS #7 that we discuss previously in the context of CBC encryption is a byte-padding scheme]

Encrypted CBC-MAC drawbacks: always need at least 2 PRF evaluations (using different keys) } especially bad for authenticating short (e.g., single-byte) messages  
 messages must be padded to block size

Better approach: raw CBC-MAC secure for prefix-free messages

↳ Can we apply a "prefix-free" encoding to the message?

- Option 1: Prepend the message length to the message

Problematic if we do not know message length at the beginning (e.g., in a streaming setting)

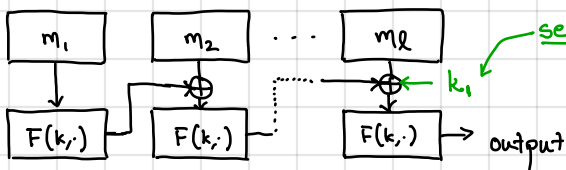
Still requires padding message to multiple of block size

- Option 2: Apply a random secret shift to the last block of the message

$$(x_1, x_2, \dots, x_L) \mapsto (x_1, x_2, \dots, x_L \oplus k) \text{ where } k \in \mathbb{F}_X$$

Adversary that does not know  $k$  cannot construct two messages that are prefixes except with probability  $1/|X|$  (by guessing  $k$ )

Cipher-based MAC (CMAC): variant of CBC-MAC standardized by NIST in 2005  
 ↳ randomized prefix-free encoding  
 ↳ clever technique to avoid extra padding block  
 ↳ better than encrypted CBC (should be preferred over ANSI standards)



secret random shift (part of the MAC key)

different keys needed to avoid collision between unpadded message and padded message  
 ↳ ending in  $100\dots 0$

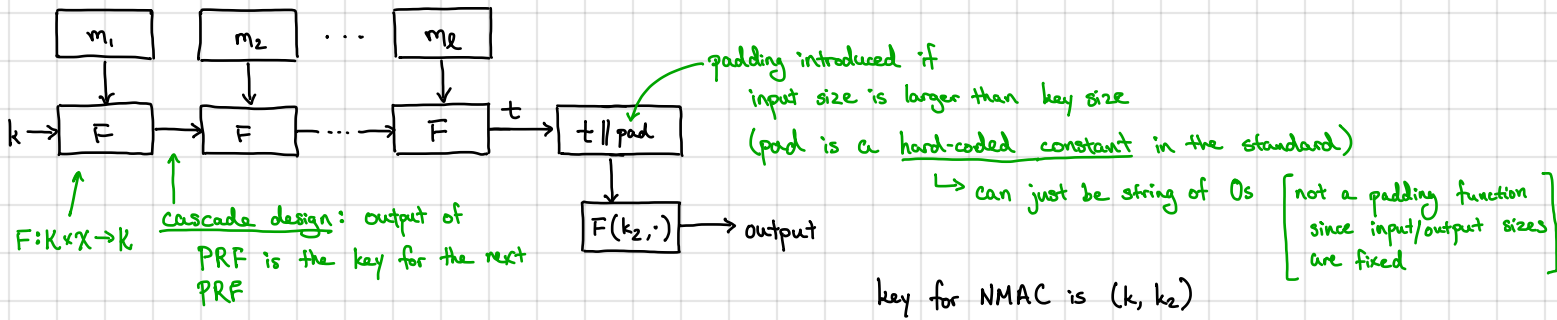
if message is not a multiple of block length, then pad (ANSI) and xor with different secret key  $k_2$

never needs to introduce an additional block!

key:  $(k, k_1, k_2)$  - CMAC standard uses a specific key-derivation function to derive these keys from one key

Another approach based on a "cascade" design [Nested MAC (NMAC)]

- Variant of this is HMAC (IETF standard - widely used MAC protocol on the web - will discuss later)



CBC-MAC, CMAC, and NMAC are PRF-based MACs (both approaches implicitly construct a variable-length PRF)

- All are in fact streaming MACs (message blocks can be streamed - no need to know a priori bound)
- All constructions are sequential

Theorem. Let  $F: K \times X \rightarrow X$  be a secure PRF. Let  $\pi_{ECBC}$  be the encrypted CBC MAC formed by  $F$  and let  $\pi_{NMAC}$  be the NMAC formed by  $F$ . Then, for all MAC adversaries  $A$ , there exists a PRF adversary  $B$  where

$$MAC_{Adv}[A, \pi_{ECBC}] \leq 2 \cdot PRF_{Adv}[B, F] + \frac{Q^2(l+1)^2}{|X|}$$

$$MAC_{Adv}[A, \pi_{NMAC}] \leq [Q(l+1) + 1] PRF_{Adv}[B, F] + \frac{Q^2}{2|K|}$$

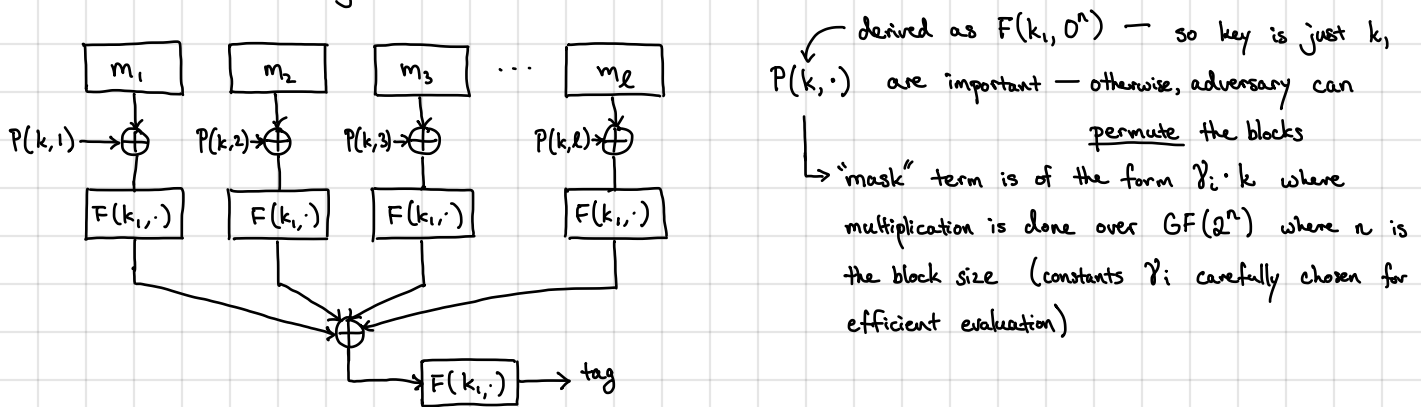
} quadratic dependence on  $Q$  arises for similar reason as in analyzing CPA security (argue that all inputs to PRF are unique)

Proof. See Boneh-Shoup, Chapter 6.

Implication: Block size of PRF is important!

- 3DES:  $|X| = 2^{64}$ ; need to update key after  $< 2^{32}$  signing queries
- AES:  $|X| = 2^{128}$ ; can use key to sign many more messages ( $\sim 2^{64}$  messages)

A parallelizable MAC (PMAC) - general idea:



Can use similar ideas as CMAC (randomized prefix-free encoding) to support messages that is not constant multiple of block size

Parallel structure of PMAC makes it easily updateable (assuming  $F$  is a PRP)

-> suppose we change block  $i$  from  $m[i]$  to  $m'[i]$ :

compute  $F^{-1}(k, tag) \oplus \underbrace{F(k, m[i] \oplus P(k, i))}_{\text{old value}} \oplus \underbrace{F(k, m'[i] \oplus P(k, i))}_{\text{new value}}$

PMAC is "incremental": can make local updates without full recomputation

In terms of performance:

- On sequential machine, PMAC comparable to ECBC, NMAC, CMAC
  - On parallel machine, PMAC much better
- } Best MAC we've seen so far, but not used...  
Reason: patents :( [not patented anymore!]

Summary: Many techniques to build a large-domain PRF from a small-domain one (domain extension for PRF)

- ↳ Each method (ECBC, NMAC, CMAC, PMAC) gives a MAC on variable-length messages
- ↳ Many of these designs (or their variants) are standardized