

What does this definition mean?

$\text{View}_{V^*}(P \leftrightarrow V^*(x))$: this is what V^* sees in the interactive proof protocol with P

$S(x)$: this is a function that only depends on the statement x , which V^* already has

If these two distributions are indistinguishable, then anything that V^* could have learned by talking to P , it could have learned just by invoking the simulator itself, and the simulator output only depends on x , which V^* already knows

↳ In other words, anything V^* could have learned (i.e., computed) after interacting with P , it could have learned without ever talking to P !

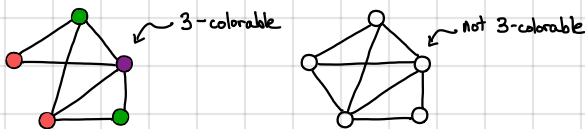
Very remarkable definition!

↖ can in fact be constructed from OWFs

More remarkable: Using cryptographic commitments, then every language $L \in \text{IP}$ has a zero-knowledge proof system.

↳ Namely, anything that can be proved can be proved in zero-knowledge!

We will show this theorem for NP languages. Here it suffices to construct a single zero-knowledge proof system for an NP-complete language. We will consider the language of graph 3-colorability.



3-coloring: given a graph G , can you color the vertices so that no adjacent nodes have the same color?

↖ cryptographic analog of a sealed "envelope" (see HW4)

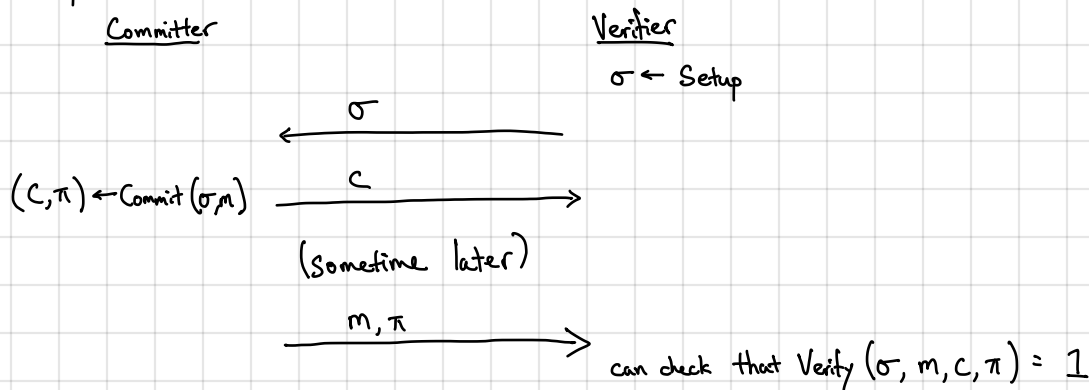
We will need a commitment scheme. A (non-interactive) commitment scheme consists of three algorithms (Setup, Commit, Open):

- Setup $\rightarrow \sigma$: Outputs a common reference string (used to generate/validate commitments) σ

- Commit $(\sigma, m) \rightarrow (c, \pi)$: Takes the CRS σ and message m and outputs a commitment c and opening π

- Verify $(\sigma, m, c, \pi) \rightarrow 0/1$: Checks if c is a valid commitment to m (given π)

Typical setup:

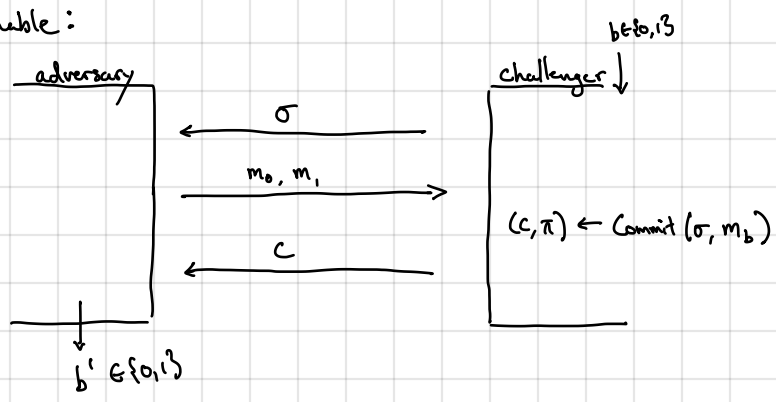


Requirements:

- Correctness: for all messages m :

$$\Pr[\sigma \leftarrow \text{Setup}, (c, \pi) \leftarrow \text{Commit}(\sigma, m); \text{Verify}(\sigma, c, m, \pi) = 1] = 1$$

- Hiding: for all common reference strings $\sigma \in \{0,1\}^n$ and all efficient A , following distributions are computationally indistinguishable:

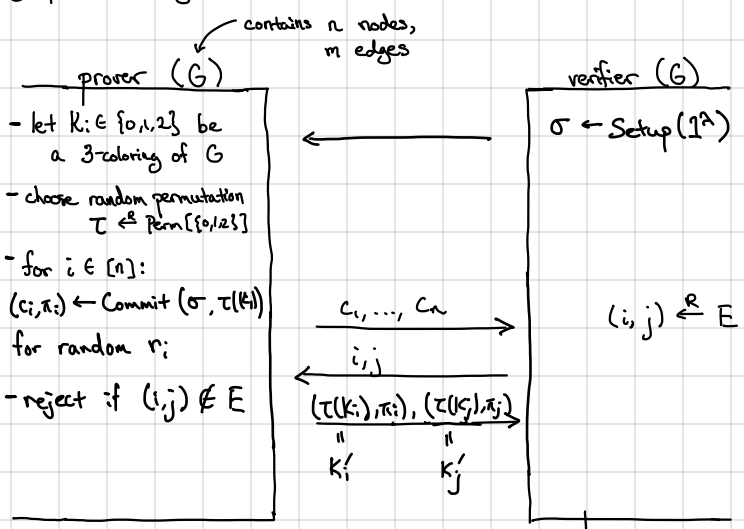


$$|\Pr[b' = 1 \mid b = 0] - \Pr[b' = 1 \mid b = 1]| = \text{negl}(\lambda)$$

- Binding: for all adversaries A , if $\sigma \leftarrow \text{Setup}$, then

$$\Pr[(m_0, m_1, c, \pi_0, \pi_1) \leftarrow A : m_0 \neq m_1 \text{ and } \text{Verify}(\sigma, c, m_0, \pi_0) = 1 = \text{Verify}(\sigma, c, m_1, \pi_1)] = \text{negl}$$

A ZK protocol for graph 3-coloring:



accept if $k_i' \neq k_j'$ and $k_i', k_j' \in \{0,1,2\}$
 $\text{Verify}(\sigma, c_i, k_i', \pi_i) = 1 = \text{Verify}(\sigma, c_j, k_j', \pi_j)$
 reject otherwise

Intuitively: Prover commits to a coloring of the graph

Verifier challenges prover to reveal coloring of a single edge

Prover reveals the coloring on the chosen edge and opens the entries in the commitment

Completeness: By inspection [if coloring is valid, prover can always answer the challenge correctly]

Soundness: Suppose G is not 3-colorable. Let K_1, \dots, K_n be the coloring the prover committed to. If the commitment scheme is statistically binding, c_1, \dots, c_n uniquely determine K_1, \dots, K_n . Since G is not 3-colorable, there is an edge $(i, j) \in E$ where $K_i = K_j$ or $i \notin \{0, 1, 2\}$ or $j \notin \{0, 1, 2\}$. [Otherwise, G is 3-colorable with coloring K_1, \dots, K_n .] Since the verifier chooses an edge to check at random, the verifier will choose (i, j) with probability $1/|E|$. Thus, if G is not 3-colorable,

$$\Pr[\text{verifier rejects}] \geq \frac{1}{|E|}$$

Thus, this protocol provides soundness $1 - \frac{1}{|E|}$. We can repeat this protocol $O(|E|^2)$ times sequentially to reduce soundness error to

$$\Pr[\text{verifier accepts proof of false statement}] \leq \left(1 - \frac{1}{|E|}\right)^{|E|^2} \leq e^{-|E|} = e^{-m} \quad [\text{since } 1 + x \leq e^x]$$

Zero Knowledge: We need to construct a simulator that outputs a valid transcript given only the graph G as input.

Let V^* be a (possibly malicious) verifier. Construct simulator S as follows:

1. Run V^* to get σ^* .

2. Choose $K_i \leftarrow \{0, 1, 2\}$ for all $i \in [n]$.

Let $(c_i, \pi_i) \leftarrow \text{Commit}(\sigma^*, K_i)$

Give (c_1, \dots, c_n) to V^* .

3. V^* outputs an edge $(i, j) \in E$

4. If $K_i \neq K_j$, then S outputs (K_i, K_j, π_i, π_j) .

Otherwise, restart and try again (if fails λ times, then abort)

Simulator succeeds with probability $\frac{2}{3}$ (over choice of K_1, \dots, K_n). Thus, simulator produces a valid transcript with prob. $1 - \frac{1}{3^\lambda} = 1 - \text{negl}(\lambda)$ after λ attempts. It suffices to show that simulated transcript is indistinguishable from a real transcript:

- Real scheme: prover opens K_i, K_j where $K_i, K_j \leftarrow \{0, 1, 2\}$ [since prover randomly permutes the colors]

- Simulation: K_i and K_j sampled uniformly from $\{0, 1, 2\}$ and conditioned on $K_i \neq K_j$, distributions are identical

In addition, (i, j) output by V^* in the simulation is distributed correctly since commitment scheme is computationally-hiding (e.g. V^* behaves essentially the same given commitments to a random coloring as it does given commitment to a valid coloring)

If we repeat this protocol (for soundness amplification), simulator simulate one transcript at a time

Summary: Every language in NP has a zero-knowledge proof (assuming existence of PRGs)

↑

PRGs imply commitments