> HMAC (most widely used MAC)

So how do we use hash functions to obtain a secure MAC? Will revisit after studying constructions of CRHFs.

Many cryptographic hash functions (e.g., MDS, SHA-1, SHA-256) follow the Merkle-Damgard paradogen: start from hash function on <u>short</u> messages and use it to build a collision-resistant hash function on a long message:

1. Split message into blocks

2. Iteratively apply <u>compression function</u> (hash function on short inputs) to message blocks

m ₁ m ₂	m3 ··· mellpad	h: compression function	
		to, te: chaining variables	
		padding introduced so last block is multiple of block	
to=IV h to h	t_2 h t_3 t_{e-1} h \rightarrow output	1 C J	

Hash functions are deterministic, so IV is a fixed string (defined in the specification) — can be taken to be all-zeroes string, but usually set to a custom value in constructions But usually set to a custom value in constructions

ANSI standard

for SHA-256: X = {0,13²⁵⁶ = y

<u>Theorem</u>. Suppose $h: X \times Y \longrightarrow X$ be a compression function. Let $H: Y \stackrel{\leq l}{\longrightarrow} X$ be the Merkle-Damgård hash function constructed from h. Then, if h is collision resistant, H is also collision-resistant.

<u>Proof</u>. Suppose we have a collision-finding algorithm A for H. We use A to build a collision-finding algorithm for h:

- I. Run A to obtain a collision M and M' (H(M) = H(M) and $M \neq M')$.
- 2. Let M= m, m2 ··· Mu and M'= m, m2 ··· m' be the blocks of M and M', respectively. Let to, t1, ..., tu and t', t'2 ··· t' be the corresponding chaining variables.
- 3. Since H(M) = H(M'), it must be the case that

$$H(M) = h(t_{u-1}, m_u) = h(t'_{v-1}, m'_v) = H(M')$$

If either two of Mu # M', then we have a collision for h.

Otherwise, Mu = M'v and tun = t'vn. Since Mu and m'v include an encoding of the length of M and M', it must be the case that U=V. Now, consider the second-to-last block in the construction (with output tun = t'un): tun = h(tun, Mun) = h(tun, M'un) = t'un)

Either we have a collision or $tu_2 = tu_2$ and $m_{u_1} = m'_{u_1}$. Repeat down the chain until we have collision or we have concluded that $m_i = m'_i$ for all i, and so $M = M'_i$, which is a contradiction.

Note: Above constructing is sequential. Easy to adapt construction (using a tree) to obtain a parallelizable construction.

Sufficient now to construct a compression function.

Typical approach is to use a block cipher.

Davies-Meyer: Let $F: \mathbb{K} \times X \longrightarrow X$ be a block cipher. The Davies-Meyer compression function h: K×X→X is then $h(k, x) := F(k, x) \oplus x$ tinex F Many other variants also possible : $h(k, x) = F(k, x) \oplus k \oplus x$ [used in Whirlpool hash family] Need to be careful with design! $Th(k,x) = F(k,x) \text{ is } \underline{not} \text{ collision-resistant} : h(k,x) = h(k', F'(k', F(k,x)))$ $-h(k,x) = F(k,x) \oplus k \quad \text{is not collision-resistant}: h(k,x) = h(k',F'(k',F(k,x) \oplus k \oplus k'))$ Theorem. If we model F as an ideal block cipher (i.e., a traly random permutation for every choice of key), then Davies-Meyer is > birthday attack ran-time: ~280 attack ran in time ~264 (100,000× faster) collision - resistant. January, 2020: chosen-prefix
Collision in ~2644 fine!
no longer secure [first collision found in 2017!] Conclusion: Block cipher + Davies-Meyer + Merkle-Damyard => CRHFs Ecomples: SHA-1: SHACAL-1 block cipher with Dowies-Meyer + Merkle-Damg&rd SHA-256: SHACAL-2 block cipher with Davies-Meyer + Merkle-Dangerd -SHA-1 extensively used (e.g., git, srn, software uplates, PGP/GPG eignornes, certificances) -> attacks show need -Block size too small! AES outputs are 128-bits, not 256 sits (so birthday attack finds collision in 2^{G4} fine) to transition to SHA-2 or SHA-3 Why not use AES? - Short keys means small number of message bits processed per iteration. Typically, block cipher designed to be fast when using same key to encrypt many messages L> In Merkle-Dangard, <u>different</u> keys are used, so alternate design preferred (AES key schedule is expensive) <u>Recently</u>: SHA-3 family of hash functions standardized (2015) L> Relies on different underlying structure ("sponge" function) 1-> Both SHA-2 and SHA-3 are believed to be secure (most systems we SHA-2 - typically much faster) V or even better, a large-domain PRF Back to building a secure MAC from a CRHF - can we do it more directly than using CRHF + small-domain MAC? hain difficulty seems to be that CRHFs are keyless but MACs are keyed Idea: include the key as part of the hashed input By "itself, collision-resistance does not provide any "randomness" guasantees on the output → For instance, if H is collision-resistant, then H'(m) = moll... ||m10 || H(m) is also collision-resistant even though H' also leaks the first 10 bits/blocks of m L> Constructing a PRF/MAC from a hash function will require more than just collision resistance - Option 1: Model hash function as an "ideal hash function" that behaves like a fixed truly random function (modeling <u>leuristic</u> called the random oracle model - will encounter later in this course) - Option 2: Start with a concrete construction of a CRHF (e.g., Merkle-Damgård or the sponge construction) and reason about its properties L> we will take this approach

Suppose H is a Merkle-Damgerd Lash function built from a secure compression function