

Using BLIS for tensor computations in Q-Chem

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Q-Chem is an integrated software suite for modeling the properties of molecular systems from first principles.

Density functional theory

- ▶ Pure and hybrid functionals
- ▶ Range-separated functionals
- ▶ Double hybrid functionals
- ▶ Time-dependent DFT

Wavefunction theory

- ▶ Hartree–Fock theory
- ▶ Møller–Plesset perturbation theory
- ▶ Coupled-cluster theory
- ▶ Methods for excited states: CIS, ADC, EOM, ...

Sustainability model:

- ▶ Commercial licenses for research in academia and industry (includes technical support)
- ▶ Free developer licenses for using Q-Chem as a development platform (200+ contributors)

Outline

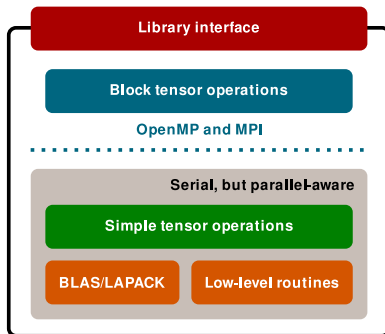
- ▶ Libtensor as a programming tool for tensor-based electronic structure methods
- ▶ Block tensor format for storing and manipulating tensors
- ▶ Block tensor contraction algorithm
- ▶ Interface with BLIS and results

Coupled cluster theory methods in Q-Chem

	Ground state	Excited state	Properties
2010–2012	MP2 QCISD CCD, CCSD CCSD(T), (dT), (fT)	CISD EOM-CCSD (EA, EE, IP, SF, DIP, DSF) IP-CISD, EA-CISD	OPDM, TPDM Properties (all methods) Gradient (CC, EOM)
2013	RI-CCSD	RI-EOM-CCSD (EA, EE, IP, SF)	RI-OPDM, RI-TPDM RI properties
2013–2015	CS/CX-MP2 CS/CX-CCSD	CS/CX-CISD CS/CX-EOM-CCSD (EA, EE, IP, SF)	CS/CX-OPDM Real, complex Dyson orbitals Two-photon absorption Spin-orbit coupling
2016	CCVB-SD	(RI-)EOM-MP2 (EA, EE, IP, SF)	Polarizabilities for CC and EOM wavefunctions

- ▶ Over 1000 programmable expressions implemented
- ▶ 17 contributors to date

Overview of libtensor



- ▶ Declarative internal domain-specific language for programming tensor expressions in C++
- ▶ Multiple back-ends for tensor computations:
 - ▶ built-in disk/memory-based
 - ▶ disk-based contraction algorithm via libxm (I. Kaliman)
 - ▶ distributed memory via CTF library (E. Solomonik)

Coupled cluster programmable expressions

$$T_{ij}^{ab} D_{ij}^{ab} = \langle ij || ab \rangle + \mathcal{P}_-(ab) \left(\sum_c f_{bc} t_{ij}^{ac} - \frac{1}{2} \sum_{klcd} \langle kl || cd \rangle t_{kl}^{bd} t_{ij}^{ac} \right) - \mathcal{P}_-(ij) \left(\sum_k f_{jk} t_{ik}^{ab} + \frac{1}{2} \sum_{klcd} \langle kl || cd \rangle t_{ij}^{cd} t_{ik}^{ab} \right) \\ + \frac{1}{2} \sum_{kl} \langle ij || kl \rangle t_{kl}^{ab} + \frac{1}{4} \sum_{klcd} \langle kl || cd \rangle t_{ij}^{cd} t_{kl}^{ab} + \frac{1}{2} \sum_{cd} \langle ab || cd \rangle t_{ij}^{cd} - \mathcal{P}_-(ij) \mathcal{P}_-(ab) \left(\sum_{kc} \langle kb || jc \rangle t_{ik}^{ac} - \frac{1}{2} \sum_{klcd} \langle kl || cd \rangle t_{ij}^{db} t_{ik}^{ac} \right)$$

$$\mathcal{P}_-(ij) A_{ij} = A_{ij} - A_{ji} \quad D_{ij}^{ab} = \epsilon_i + \epsilon_j - \epsilon_a - \epsilon_b$$

```
f1_oo(ilj) = f_oo(ilj) + 0.5 * contract(k|a|b, i_oovv(j|k|a|b), t2(i|k|a|b));
f1_vv(b|c) = f_vv(b|c) - 0.5 * contract(k|l|d, i_oovv(k|l|c|d), t2(k|l|b|d));
ii_oooo(ilj|k|l) = i_oooo(ilj|k|l) + 0.5 * contract(a|b, i_oovv(k|l|a|b), t2(i|j|a|b));
ii_ovov(i|a|j|b) = i_ovov(i|a|j|b) - 0.5 * contract(k|c, i_oovv(i|k|b|c), t2(k|j|c|a));
```

```
t2new(ilj|a|b) = div(
  i_oovv(ilj|a|b)
  + asymm(a, b, contract(c, t2(i|j|a|c), f1_vv(b|c)))
  - asymm(i, j, contract(k, t2(i|k|a|b), f1_oo(j|k)))
  + 0.5 * contract(k|l, ii_oooo(ilj|k|l), t2(k|l|a|b))
  + 0.5 * contract(c|d, i_vvvv(a|b|c|d), t2(i|j|c|d))
  - asymm(a, b, asymm(i, j, contract(k|c, ii_ovov(k|b|j|c), t2(i|k|a|c))))),
  d_oovv(ilj|a|b));
```

Evaluation of expressions

$$t_{ij}^{ab} = \mathcal{P}(ij)\mathcal{P}(ab) \sum_{kc} I_{kbic}^{(1)} t_{jk}^{ac} + \mathcal{P}(ij) \sum_c \langle jc||ba \rangle t_i^c$$

↓

```
t2(i|j|a|b) =  
  asymm(i, j, asymm(a, b, contract(k|c, i1(k|b|i|c), t2(j|k|a|c))))  
  + asymm(i, j, contract(c, ovvv(j|c|b|a), t2(i|c)));
```

↓

```
{ = t2(i,j,a,b) { +  
  { asym(i,j; a,b) { * i1(k,b,i,c) t2(j,k,a,c) } }  
  { asym(i,j) { * ovvv(j,c,b,a) t1(i,c) } }  
} }
```

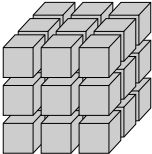
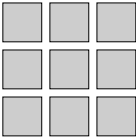
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Factorization and optimization

↓

Rendering as basic tensor operations and execution

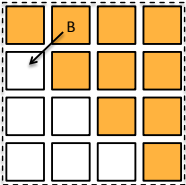
Block tensor format



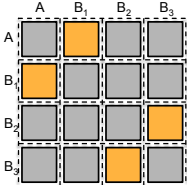
Three components:

1. Block tensor space: dimensions + tiling pattern.
2. Symmetry relations between blocks.
3. Non-zero canonical data blocks.

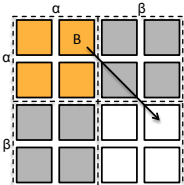
- ▶ Natural for block-sparse tensors.
- ▶ Imbalance in diagonal blocks with permutational symmetry.



Permutational



Point group



Spin

Block tensor contraction algorithm

$$C_{ijba} = \sum_{kc} A_{kbic} B_{jkac}$$

↓

$$\tilde{C}_{ibja} = \sum_{kc} \tilde{A}_{ibkc} \tilde{B}_{jakc}$$

↓

$$\tilde{C}_{IJ} = \sum_K \tilde{A}_{IK} \tilde{B}_{JK}$$

1. Compute the symmetry of C analytically
2. Compute unfolding transformations for A, B, C
3. Perform block tensor contraction of \tilde{A} , \tilde{B} into \tilde{C}

Block tensor contraction algorithm

$$C_{IJ} = \sum_K A_{IK} B_{JK}$$

1. Compute the list of non-zero canonical blocks in C:
 - ▶ For each K, take sparse “column” - “row” outer products symbolically, reduce into a list of non-zero block indices
 - ▶ Filter out non-canonical block indices
2. Compute non-zero canonical blocks of C in parallel (one task per block):
 - ▶ Given (I, J), compute list of K that give non-zero products
 - ▶ Using symmetry of A and B, convert (I, K) and (J, K) into canonical (IK', Ta), (JK', Tb)
 - ▶ Optimize list of blockwise contractions to avoid duplication
 - ▶ Evaluate $C_{IJ} = \sum (T_a A_{IK'}) (T_b B_{JK'})$ using the dense tensor contraction algorithm

Dense tensor contraction algorithm

Dense tensor contractions via loop merge followed by loop-over-GEMM:

$$C_{[ib][ja]} = \sum_{[kc]} A_{[ib][kc]} B_{[ja][kc]}$$

1. Reduce the number of nested loops by merging tensor indices
2. Match inner loops against available kernels (BLAS primitives)
3. Evaluate loops-over-kernel

Integration with BLIS:

enable use of BLIS routines as linear algebra primitives

libtensor+BLIS vs. libtensor+MKL

Timings (CPU sec.) for a UCCSD T amplitude update in water clusters, cc-pVDZ.
NERSC Cori: 2x16-core 2.3 GHz Haswell Xeon E5-2698, 128 GB DDR4 2133 MHz

	W8		W10		W12	
	MKL	BLIS	MKL	BLIS	MKL	BLIS
<hr/>						
BS=16						
<hr/>						
dgemm	436	534	1415	1681	3596	4203
- pack		130		470		1109
- kernel		373		1115		2865
<hr/>						
dcopy	46	48	105	107	207	227
<hr/>						
BS=32						
<hr/>						
dgemm	404	461	1272	1401	3434	4167
- pack		54		143		423
- kernel		397		1235		3674
<hr/>						
dcopy	61	67	140	168	319	321
<hr/>						

Note on BLAS primitives

Given two vectors, it is possible to perform:

- ▶ Inner product (dot): $c = \sum_i a_i b_i$
- ▶ Outer product (ger): $c_{ij} = a_i b_j$
- ▶ Pointwise product: $c_i = a_i b_i$

axpy = inner product + translation: $c_i = \sum_k a_{ik} b_k$

gemm = inner product + outer product $c_{ij} = \sum_k a_{ik} b_{jk}$

inner product + pointwise product? $c_i = \sum_k a_{ik} b_{ik}$

all three? $c_{ijk} = \sum_m a_{ikm} b_{jkm}$