

# Transition-based Parsing

- ▶ We can build a dependency parser using a chart-based algorithm like CKY
  - ▶ Time:  $O(n^3)$ , but the algorithm is very tricky!
- ▶ *Transition-based*, or *shift-reduce*, is another style of parser; similar to deterministic parsing for compilers
- ▶ A tree is built from a sequence of incremental decisions moving left to right through the sentence
- ▶ **Stack** contains partially-built tree, **buffer** contains rest of sentence

# Transition System

ROOT

I ate some spaghetti bolognese

- ▶ Initial state: **Stack:** [ROOT] **Buffer:** [I ate some spaghetti bolognese]
- ▶ Shift: top of buffer -> top of stack
  - ▶ Shift 1: **Stack:** [ROOT I] **Buffer:** [ate some spaghetti bolognese]
  - ▶ Shift 2: **Stack:** [ROOT I ate] **Buffer:** [some spaghetti bolognese]



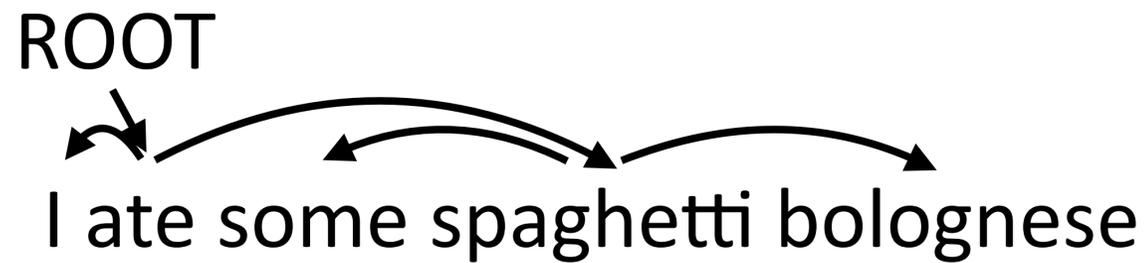
# Arc-Standard Parsing

ROOT

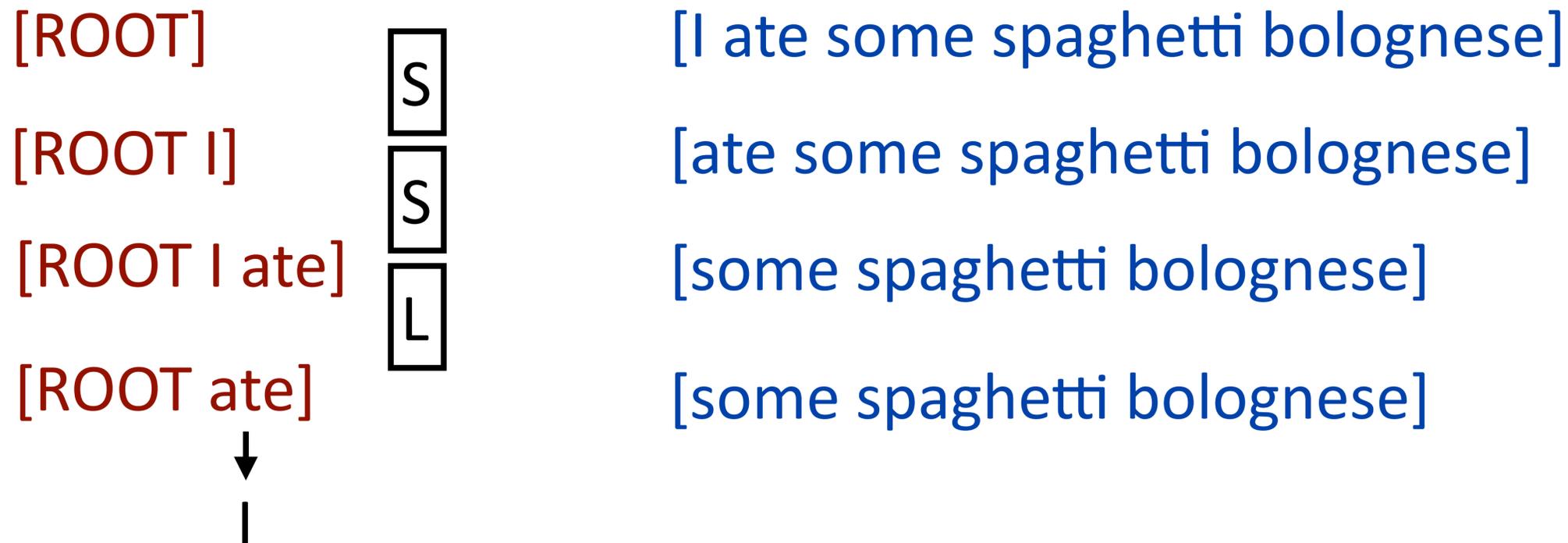


- ▶ Start: **stack:** [ROOT], **buffer:** [I ate some spaghetti bolognese]
- ▶ Arc-standard system: three operations
  - ▶ Shift: top of buffer  $\rightarrow$  top of stack
  - ▶ Left-Arc:  $\sigma | w_{-2}, w_{-1} \rightarrow \sigma | w_{-1}$ ,  $w_{-2}$  is now a child of  $w_{-1}$
  - ▶ Right-Arc  $\sigma | w_{-2}, w_{-1} \rightarrow \sigma | w_{-2}$ ,  $w_{-1}$  is now a child of  $w_{-2}$
- ▶ End: **stack contains** [ROOT], **buffer is empty** []
- ▶ How many transitions do we need if we have  $n$  words in a sentence?
- ▶ There are other transition systems, but we won't discuss these

# Arc-Standard Parsing

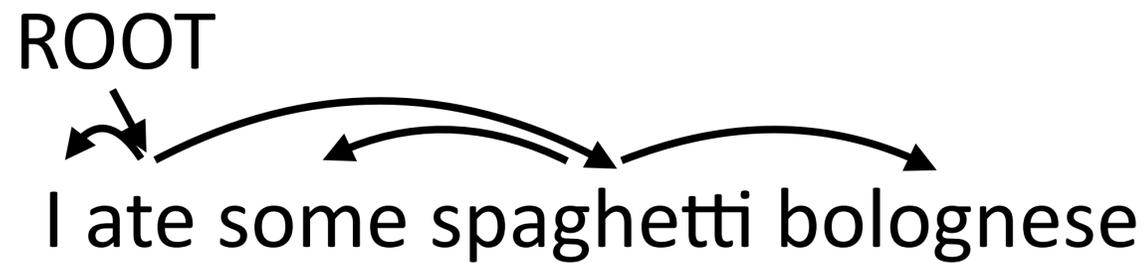


S top of **buffer** -> top of **stack**  
LA **pop two**, left arc between them  
RA **pop two**, right arc between them



- ▶ Could do the left arc later! But no reason to wait
- ▶ Can't attach ROOT <- ate yet even though this is a correct dependency!

# Arc-Standard Parsing



S top of **buffer** -> top of **stack**  
LA **pop two**, left arc between them  
RA **pop two**, right arc between them

[ROOT ate]



[ROOT ate some spaghetti]



[ROOT ate spaghetti]



I     some

[some spaghetti bolognese]

S

S

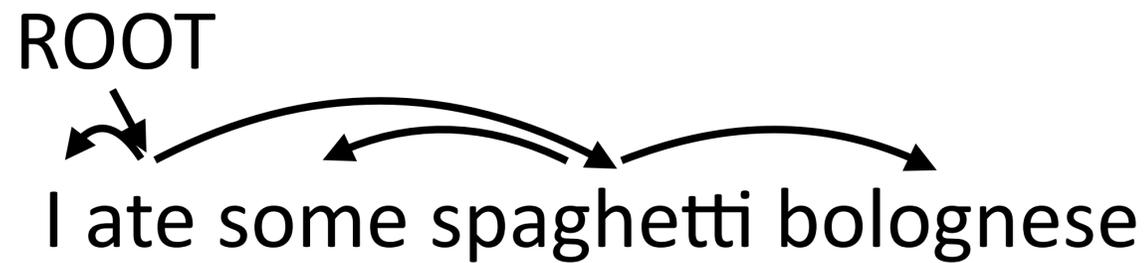
L

S

[bolognese]

[bolognese]

# Arc-Standard Parsing



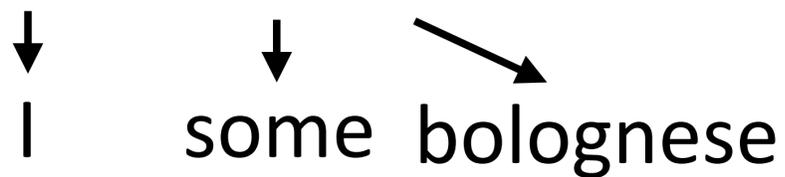
S top of **buffer** -> top of **stack**  
 LA **pop two**, left arc between them  
 RA **pop two**, right arc between them

[ROOT ate spaghetti bolognese] []



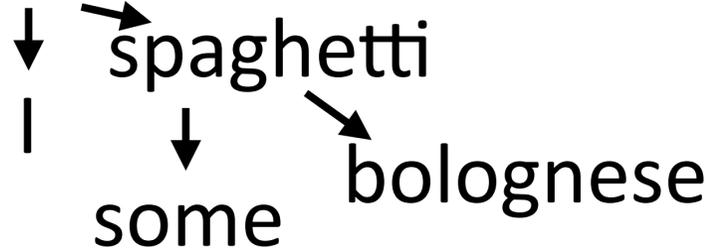
R

[ROOT ate spaghetti] []



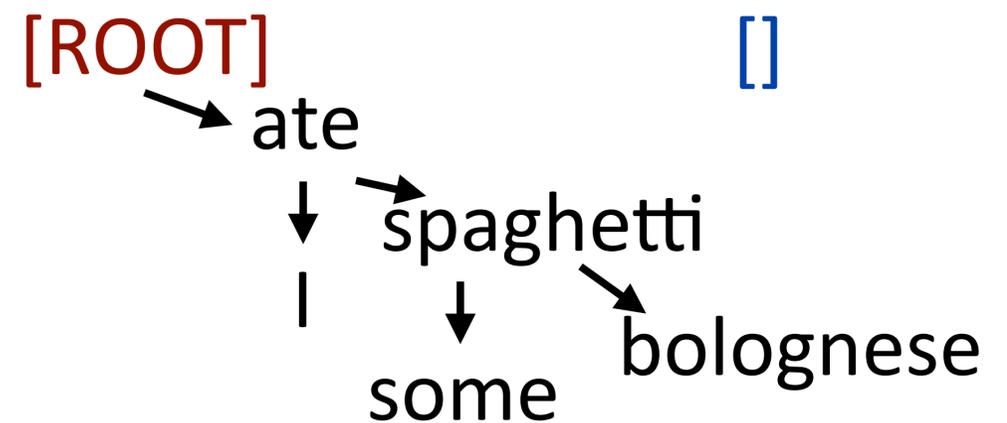
R

[ROOT ate] []



Stack consists of all words that are still waiting for right children, end with a bunch of right-arc ops

Final state:



# Building Transition-Based Parsers

[ROOT]

[I ate some spaghetti bolognese]

- ▶ How do we make the right decision in this case?
- ▶ Only one legal move (shift)

[ROOT ate some spaghetti]

[bolognese]



- ▶ How do we make the right decision in this case? (all three actions legal)
- ▶ Multi-way classification problem: shift, left-arc, or right-arc?

$$\operatorname{argmax}_{a \in \{S, LA, RA\}} w^\top f(\text{stack}, \text{buffer}, a)$$

# Features for Shift-Reduce Parsing

[ROOT ate some spaghetti]

[bolognese]



- ▶ Features to know this should left-arc?
- ▶ One of the harder feature design tasks!
- ▶ In this case: the stack tag sequence VBD - DT - NN is pretty informative — looks like a verb taking a direct object which has a determiner in it
- ▶ Things to look at: top words/POS of buffer, top words/POS of stack, leftmost and rightmost children of top items on the stack

# Training a Greedy Model

[ROOT ate some spaghetti]

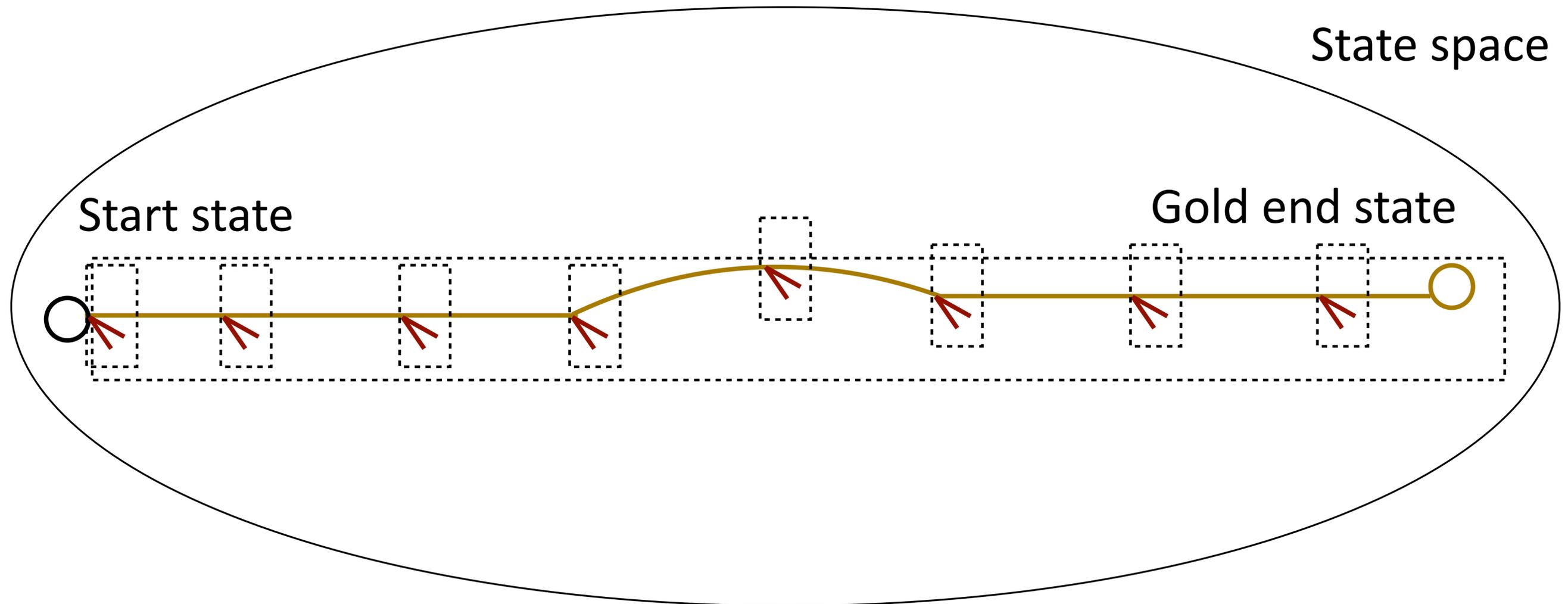
[bolognese]



$$\operatorname{argmax}_{a \in \{S, LA, RA\}} w^\top f(\text{stack}, \text{buffer}, a)$$

- ▶ Can turn a tree into a decision sequence  $\mathbf{a}$  by building an *oracle*
- ▶ Train a classifier to predict the right decision using these as training data
- ▶ Training data assumes you made correct decisions up to this point and teaches you to make the correct decision, but what if you screwed up...

# Training a Greedy Model



- ▶ Greedy:  $2n$  local training examples
- ▶ Non-gold states unobserved during training: consider making bad decisions but don't *condition* on bad decisions