

# MCC: A dynamic verification tool for MCAP user applications

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# Concurrency Space in Multicore Era

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	<b>S/W solution</b>	<b>H/W solution</b>
<b>Cloud/HPC Computing</b>	MPI, PVM, Mapreduce, MSCS, Dryad	Clusters, Vector machines, Supercomputers
<b>Desktop computing</b>	OOSD, Scripting, Pthreads, TBB, CT, OpenMP	Desktop machines
<b>Embedded Computing</b>	Lightweight counterparts of the above.	FPGAs, DoC, SoC, etc.

# Formalize Emerging Communications API in the Embedded Space



	<b>S/W solution</b>	<b>H/W solution</b>
Cloud/HPC Computing	MPI, PVM, Mapreduce, MSCS	Clusters, Vector machines, Supercomputers
Server/Desktop computing	OOSD, Scripting, Pthreads, TBB, CT, OpenMP	Desktop machines
<b>Embedded Computing</b>	<b>Lightweight counterparts of the above.</b>	<b>FPGAs, DoC, SoC, etc.</b>

Formalize Standards, build Query Oracle, Derive Tests

Build Dynamic Formal Verifier for Applications

Demonstrate and Evaluate Prototype Solutions

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# **MCAPI (Multicore Communication API)**

## **Introduction**

# What is MCAPI (Multicore Communication API)?

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- An API specification from MCA (Multicore Association)
  - Member companies – Freescale, Samsung, Intel, etc.



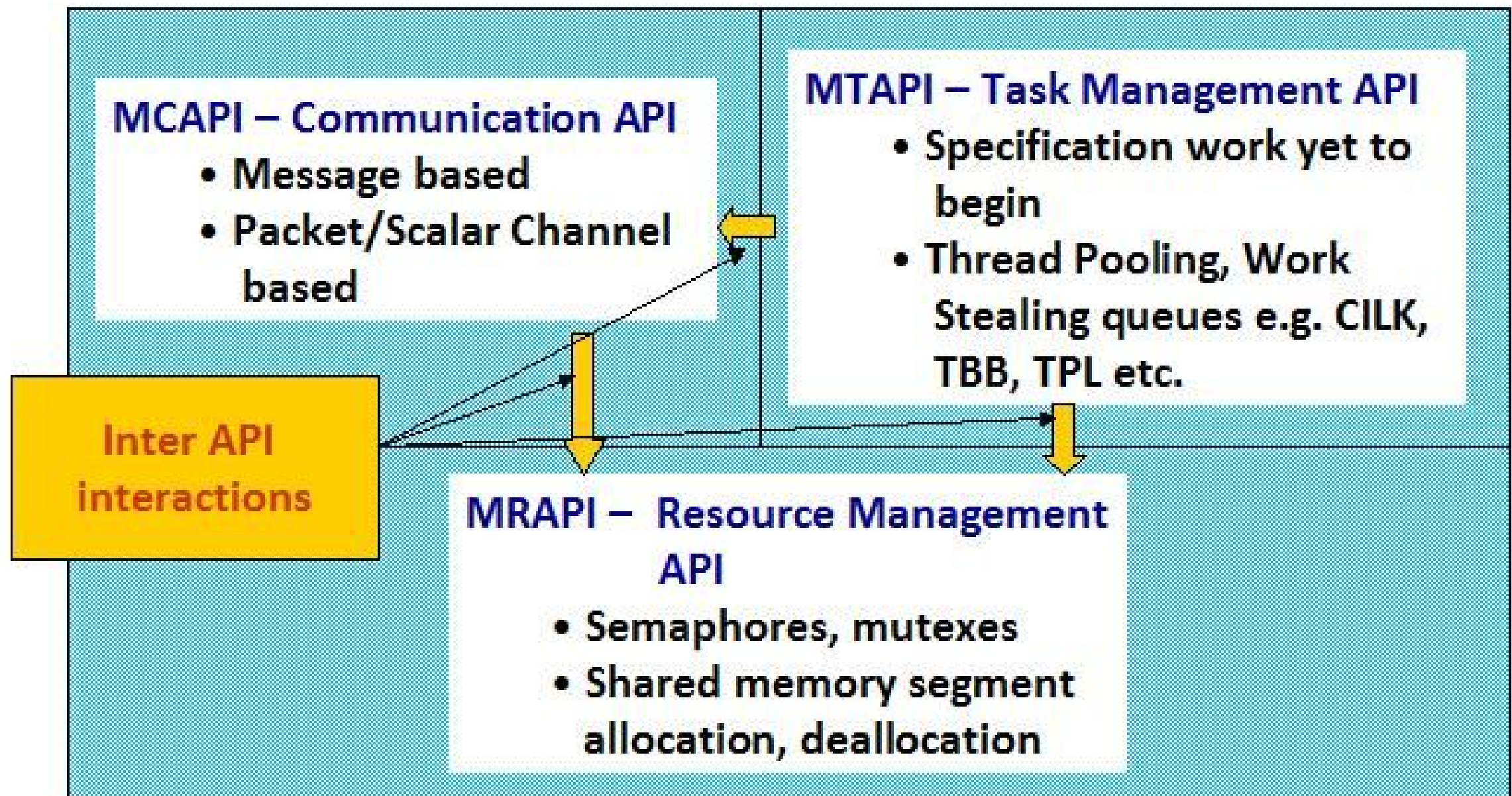
- To program embedded systems like mobile phones, PDAs, routers, servers, etc.



- Not restricted to SPMD (like MPI) or multi threaded style of programming.

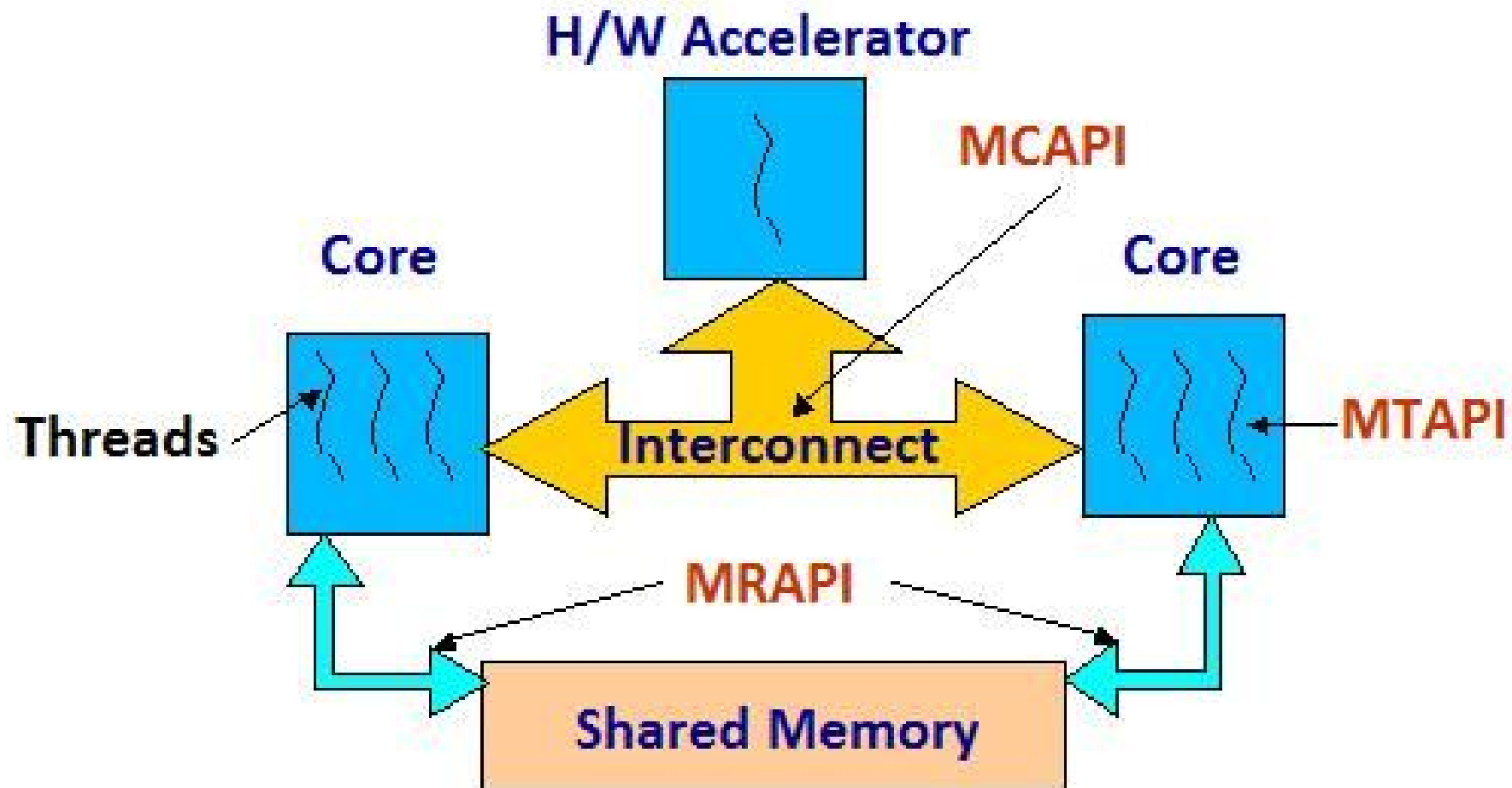


# Taxonomy for MCA APIs



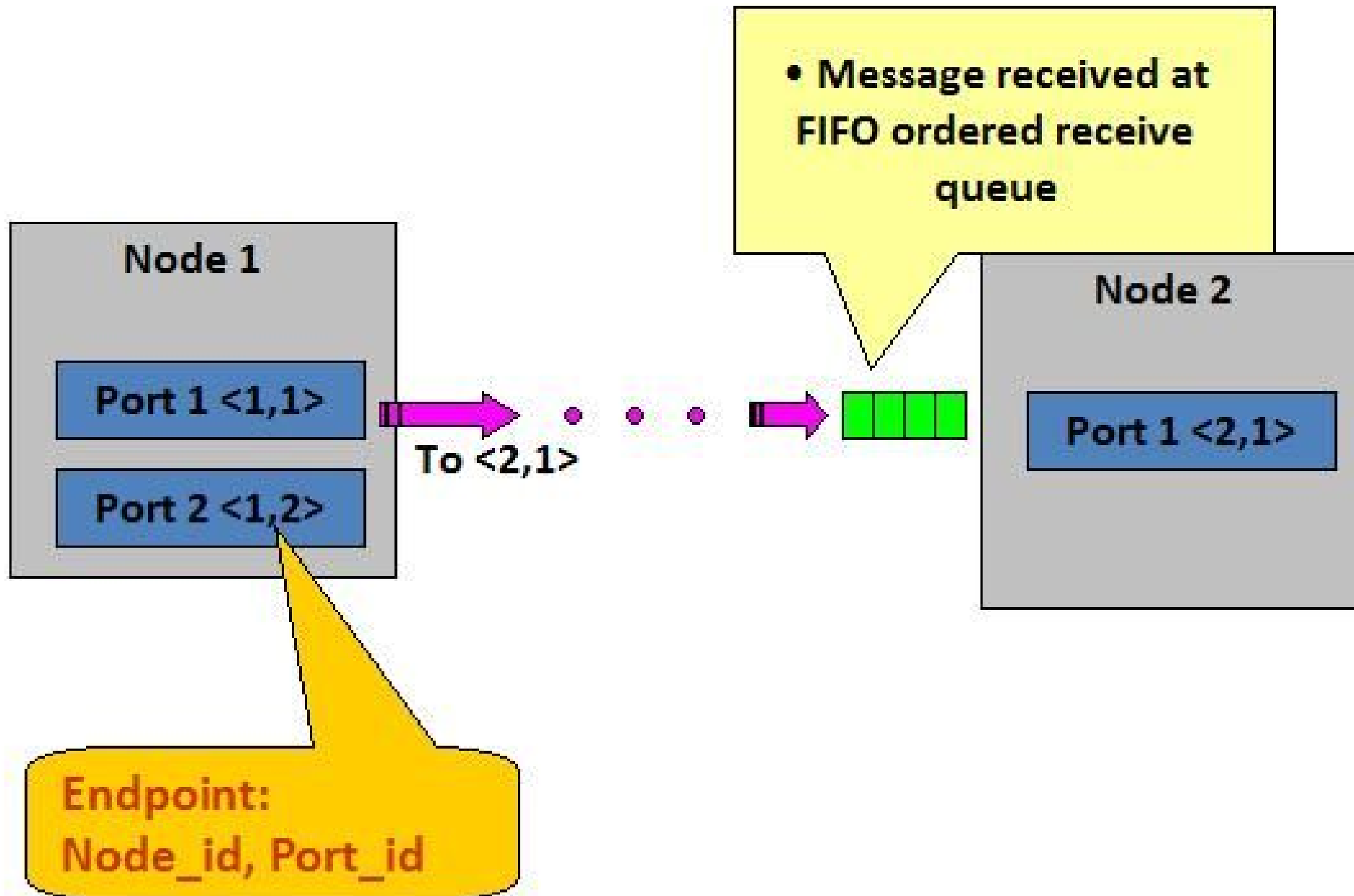
# Example usage scenario of MCA APIs

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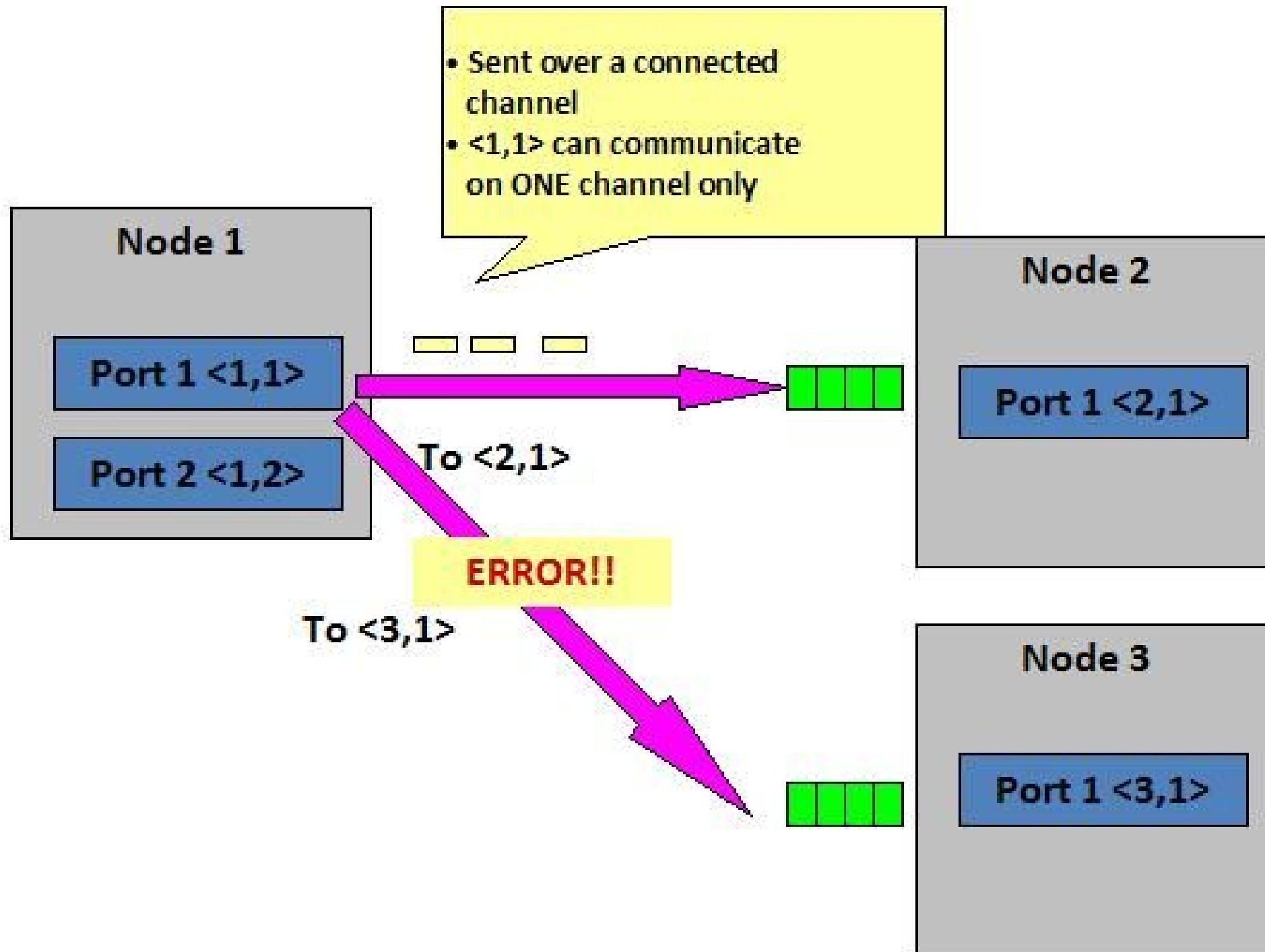
# MCAPI Messages

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# MCAPI Connection Oriented Communication



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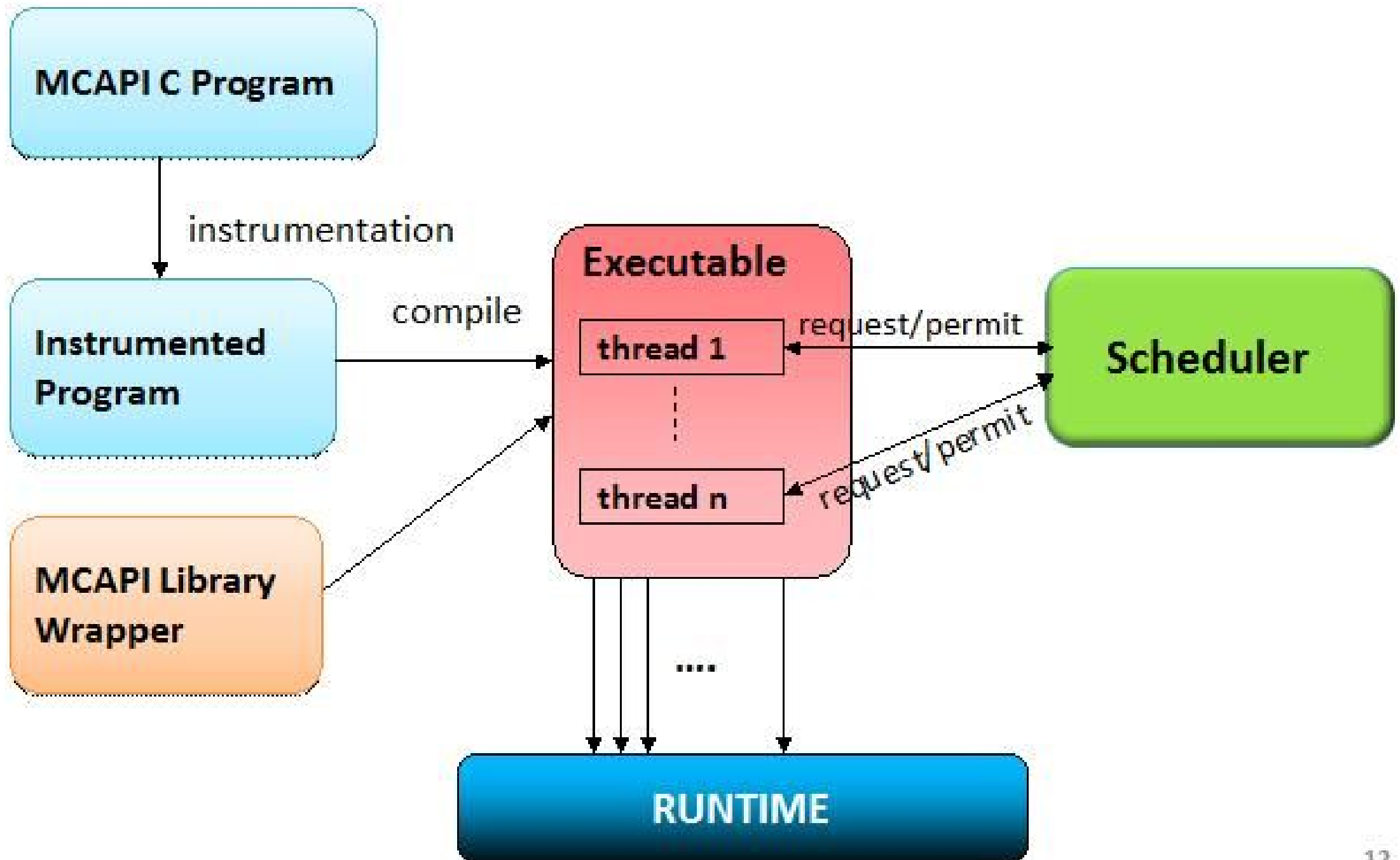
# **Our Contributions!**

## Early Engagement of FV in the MCAPI space

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- To promote early adoption of the API
- To promote better programming practices
- To help avoid early pit-falls – e.g. unspecified behaviors

# MCC - MCAPI Checker



# Related Work

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- Tools in this domain work on directly work on unmodified sources - inspired by Verisoft.
- Tools control the scheduling to achieve the goal of coverage guarantees
- Examples are CHES from Microsoft, Inspect and ISP from Univ of Utah, etc.

# Unique features of MCC

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- External schedulers may not be able to exercise control over runtime.
  - Novel way of enforcing deterministic match of transitions at runtime
- Instruments Pthread calls ( i.e. would support hybrid programs written in future using MCAPI)

# MCAPI API calls supported by MCC

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Initialize/Finalize	Sets and deletes the environment. Must be called by each communicating node.
Create/Delete endpoint	API calls to manage creation/deletion of endpoints on the owner node
Get_endpoint	A blocking call to get the address of a remote endpoint.
Send (sndEp, rcvEp, ..)	Sends a data-payload from a sending endpoint to a receiving endpoint. API provides blocking and non blocking versions.
Recv (rcvEp, ..)	Receives a data payload from the receiving endpoint. API provides blocking non-blocking versions.
Wait (reqHndl, ..), Test(reqHndl,..)	Checks the completion of the request. Wait – Blocking; Test – Non blocking

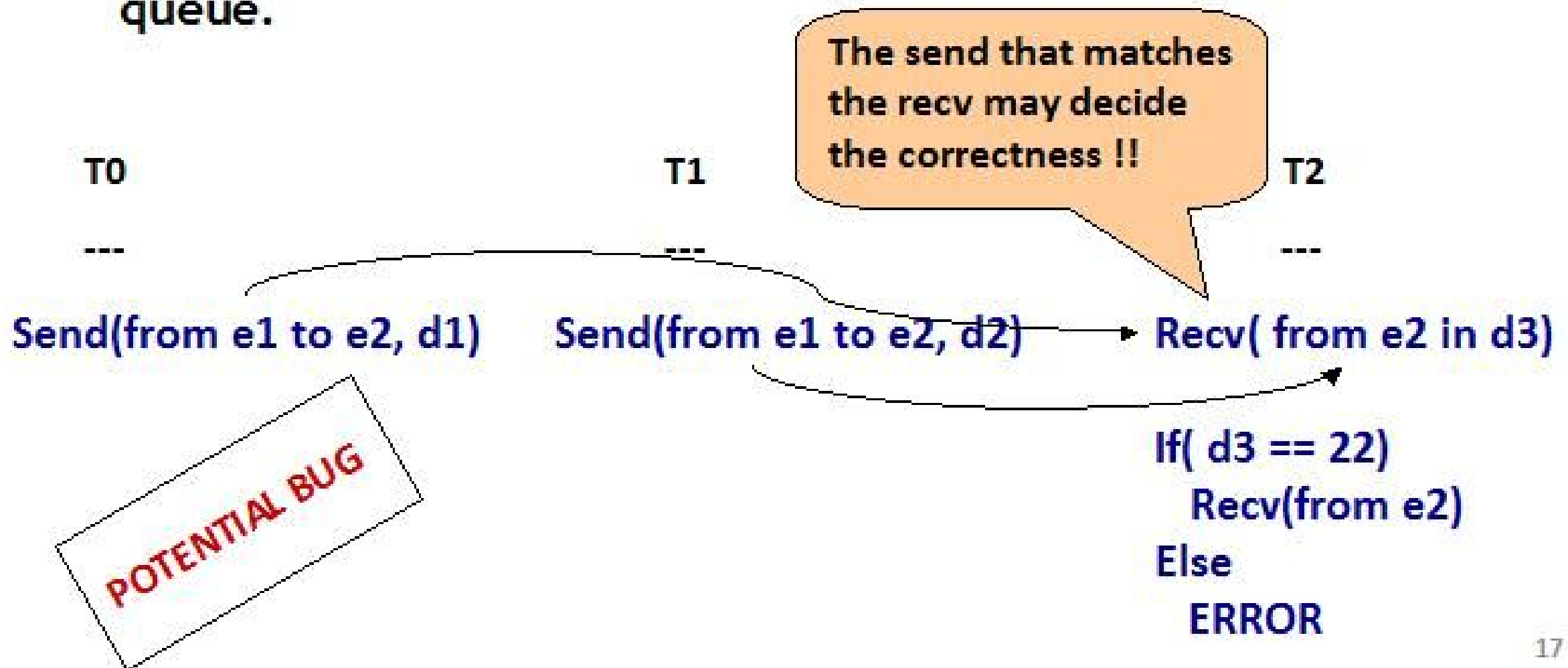
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**Bugs in the application space?**  
**Why Dynamic Analysis?**  
**Why Deterministic Execution Control?**



# Non-deterministic MCAPAPI Receive Calls

- The `recv()` call is passed with only receiving endpoint as a parameter.
- The receiving endpoint extracts message from the FIFO receive queue.



# Mismatched Parameters

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T0

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Create\_Ep (0,1)

R(<0,1>)

T1

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Get\_Ep(<0,2>)

S(1,<0,2>)

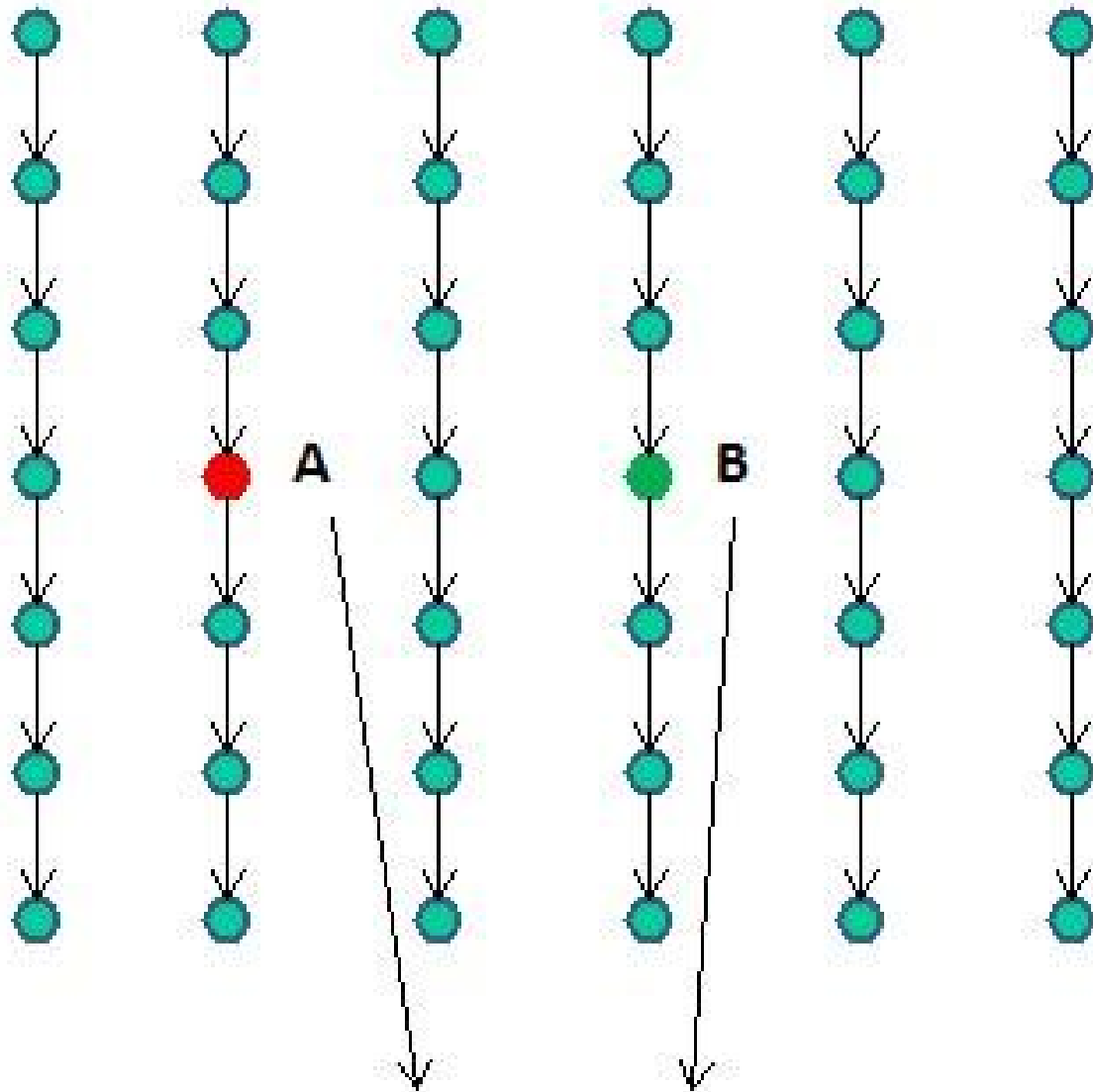


Does not  
exist!!

“get\_endpoint” requested for a non-existent  
endpoint -- **ERROR**

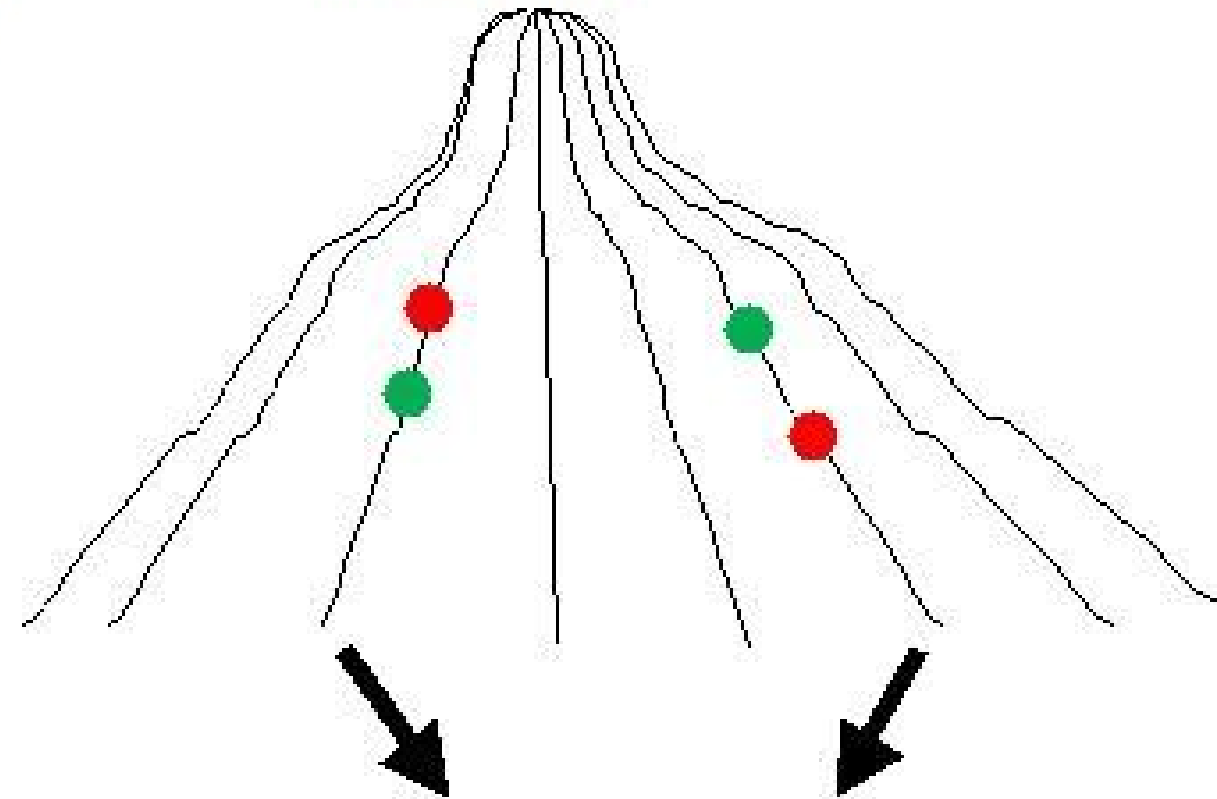
# Challenge: Exponential Interleavings

T0 T1 T2 T3 T4 T5



Dependent MCAPI  
calls

Possible  
Interleaving



Only these 2 are  
RELEVANT!!!

# Dynamic Interleaving Reduction

- Dynamic reduction
  - Transition dependency at runtime
  - precise information → effective reduction



E1 == E2 == E3?  
If yes, extra interleaving

## DYNAMICALLY:

- Discover all potential senders
- Match *Recv* with each sender
- Recurse through all such configurations

# Relevant interleaving exploration by MCC scheduler

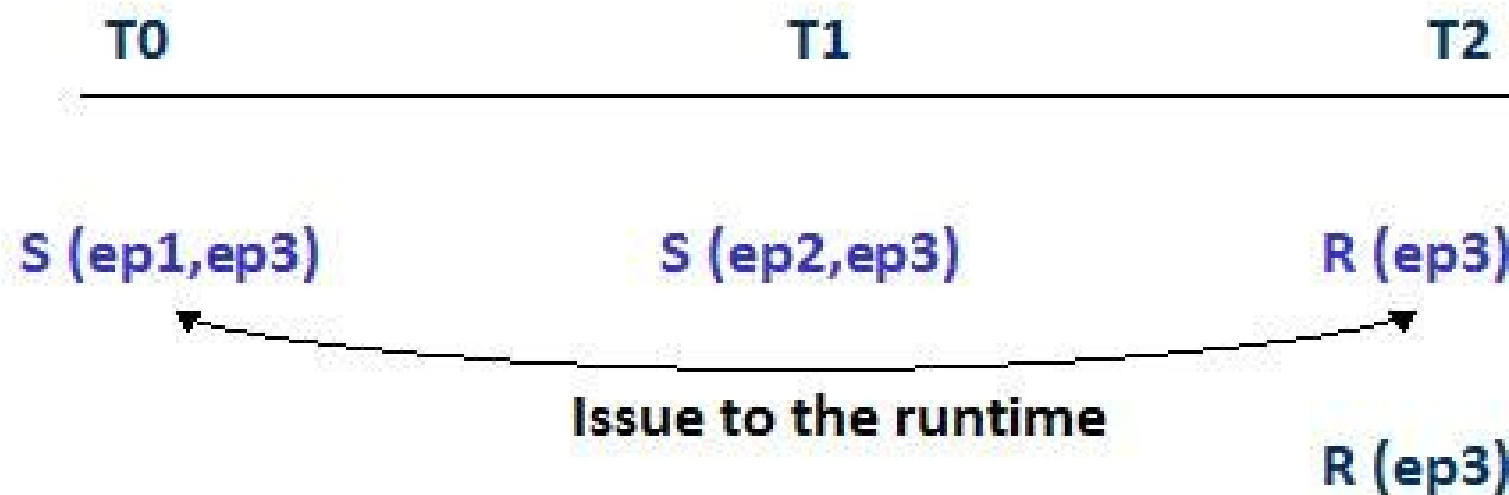
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# Relevant interleaving exploration by MCC scheduler

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## Interleaving 1



Match sets are computed at "decision points"

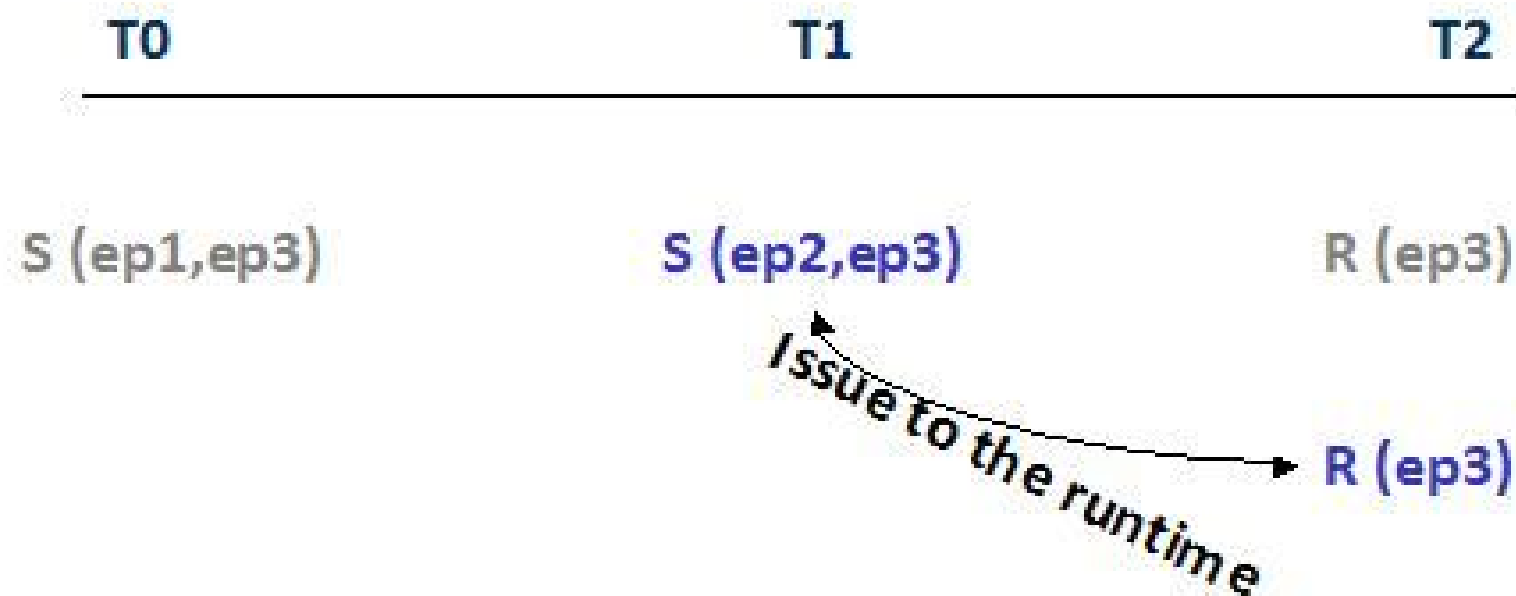
Set of matching transitions

All threads are blocked

# Relevant interleaving exploration by MCC scheduler

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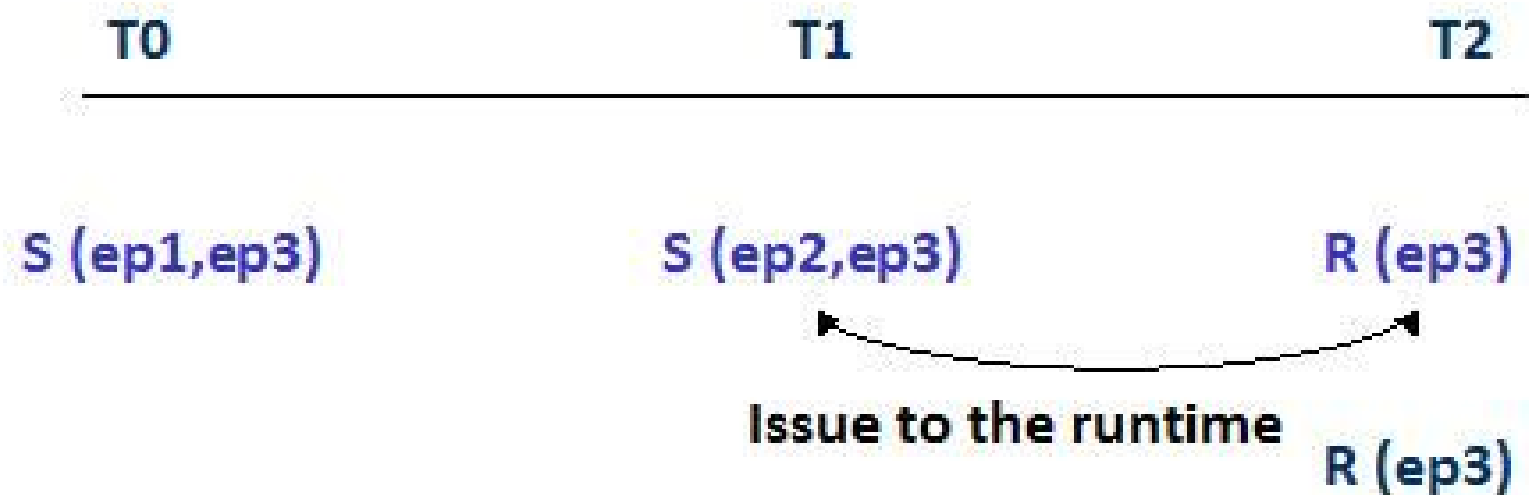
## Interleaving 1



# Relevant interleaving exploration by MCC scheduler

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## Interleaving 2



Enabled Transitions:  $S(ep1, ep3)$ ,  $S(ep2, ep3)$ ,  $R(ep3)$

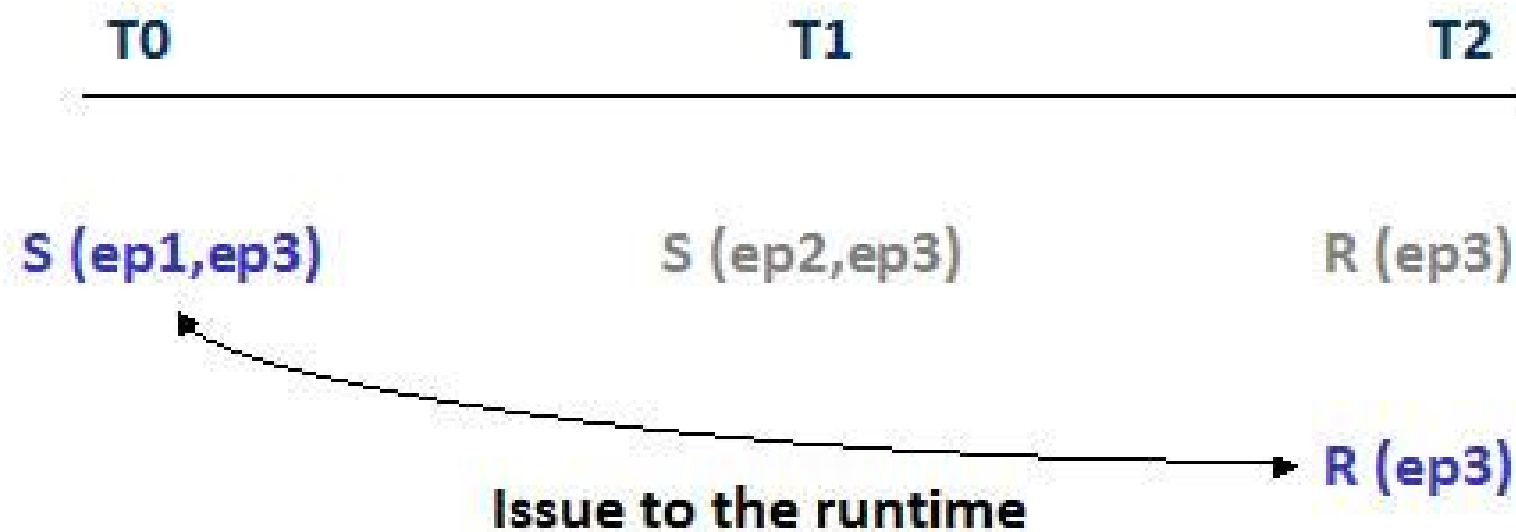
Match Set:  $\langle S(ep2, ep3), R(ep3) \rangle$



# Relevant interleaving exploration by MCC scheduler

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## Interleaving 2



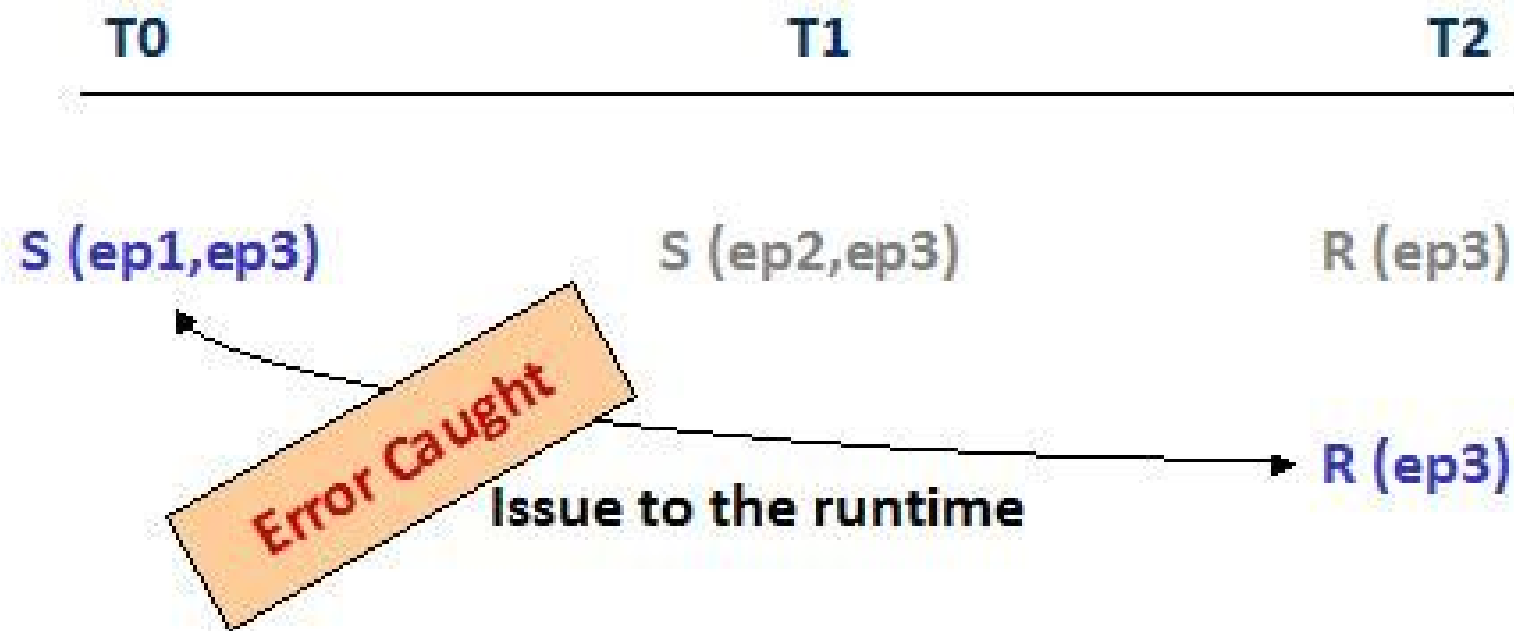
Enabled Transitions:  $S(ep2, ep3), R(ep3)$

Match Set:  $\langle S(ep1, ep3), R(ep3) \rangle$

# Relevant interleaving exploration by MCC scheduler

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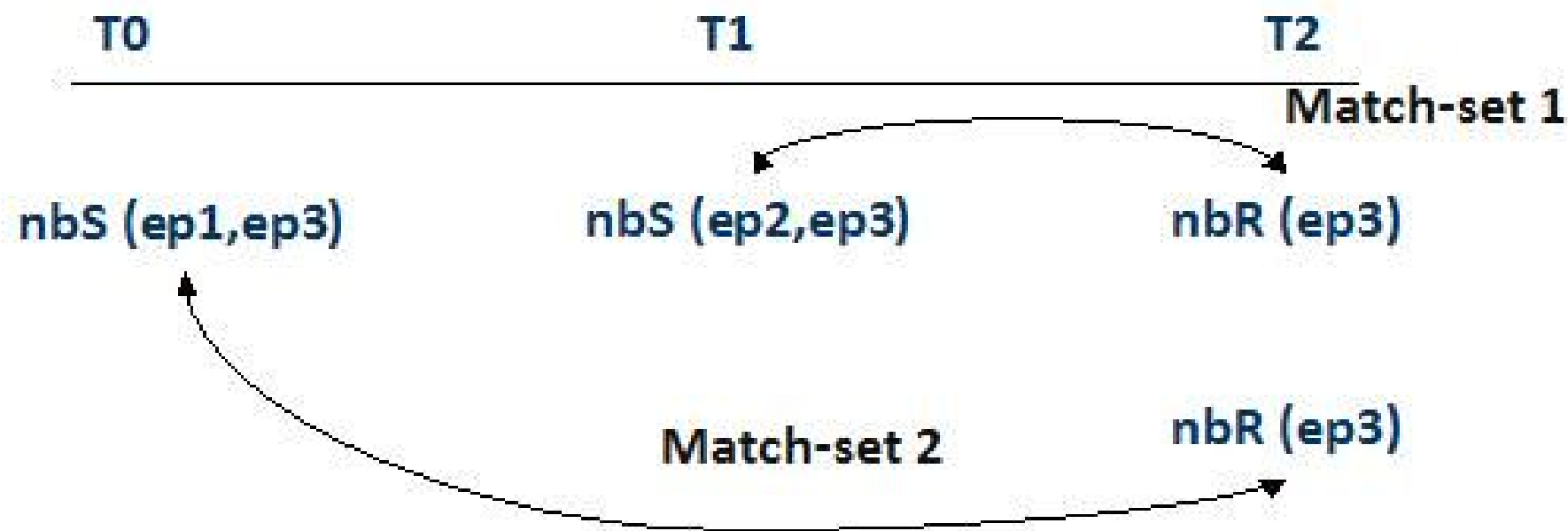
## Interleaving 2



# Enforcing a deterministic runtime match

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- For non blocking requests, there is an additional problem
  - Runtime communication race even after a scheduler decides deterministically.



# Enforcing a deterministic runtime match

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# Enforcing a deterministic runtime match

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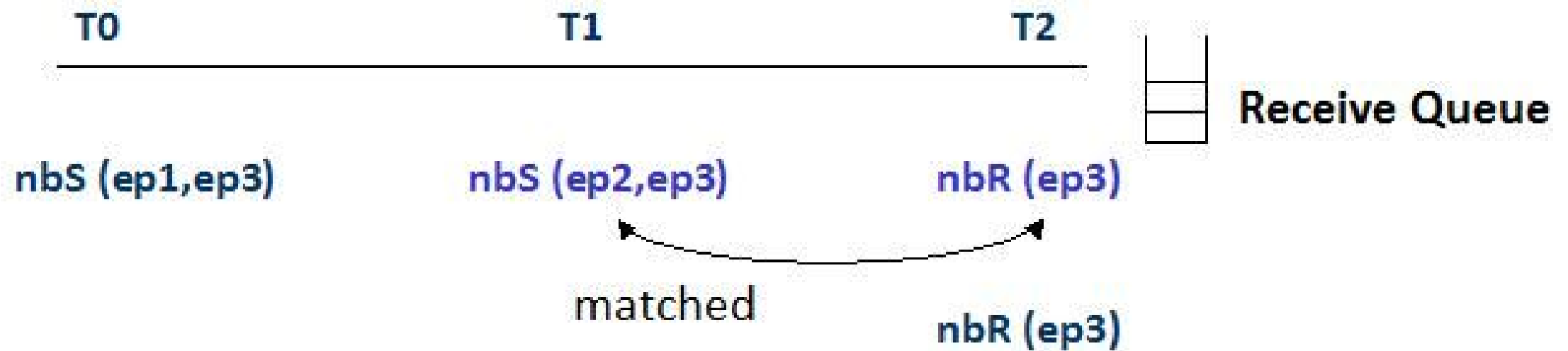
Solution 1 to enforce a deterministic match.

- Addition of Probing function to the MCAPI library
  - Probes an endpoint's receive queue for a message
  - Returns TRUE if the message is found
- Scheduler issues the next match-set only when the probe function returns TRUE.

# Enforcing a deterministic runtime match

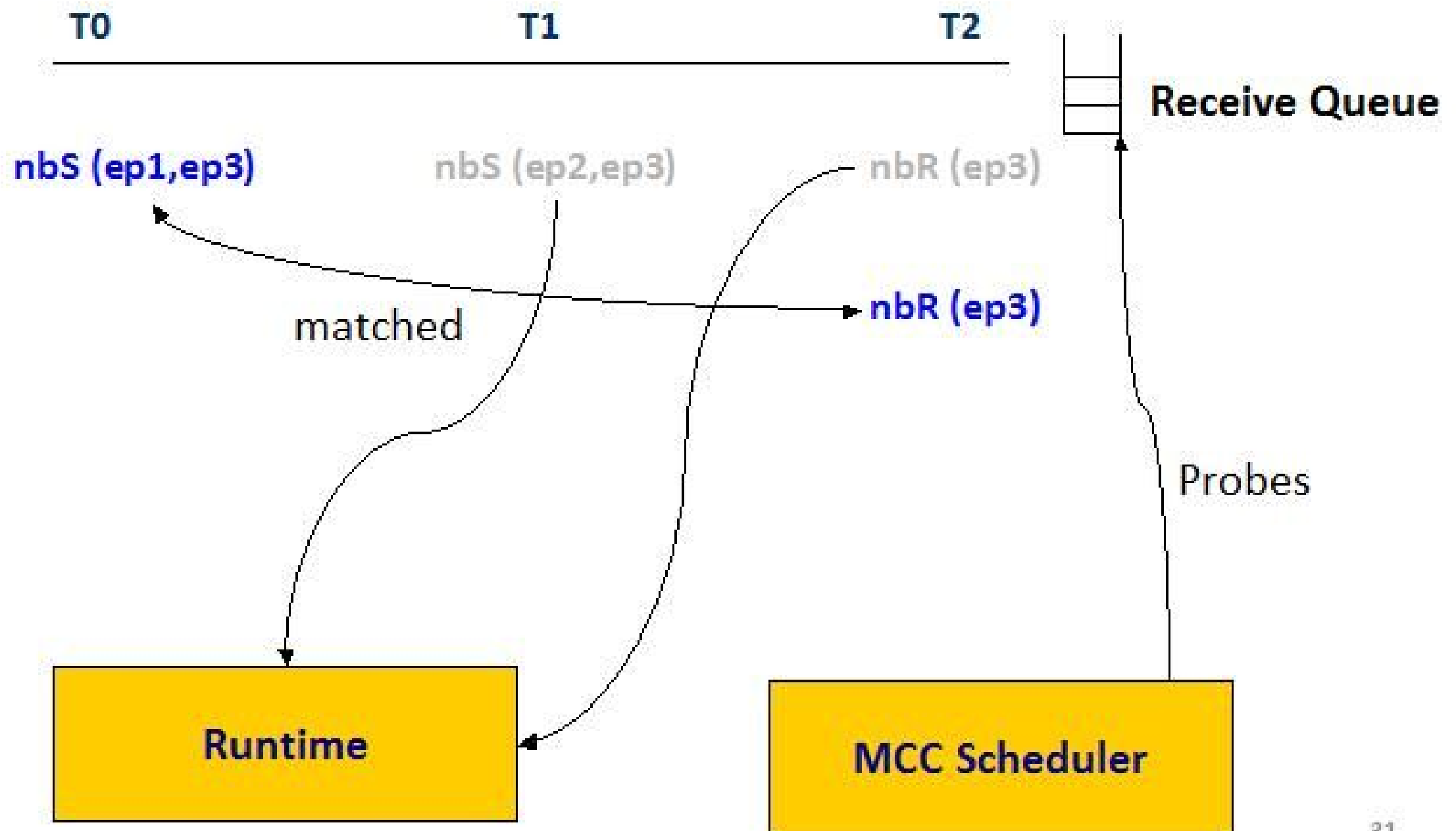
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## Probing Solution



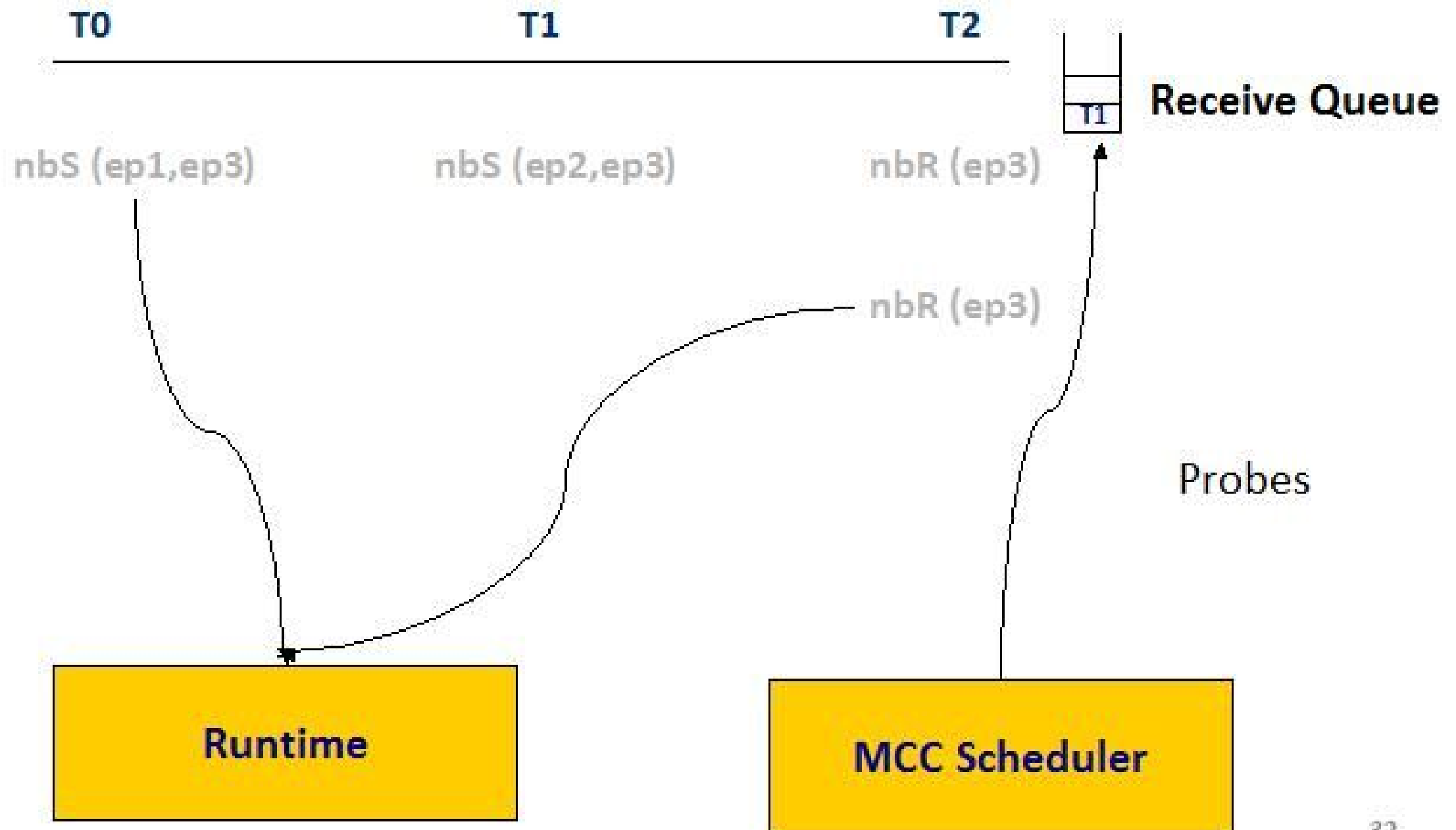
# Enforcing a deterministic runtime match

## Probing Solution



# Enforcing a deterministic runtime match

## Probing Solution

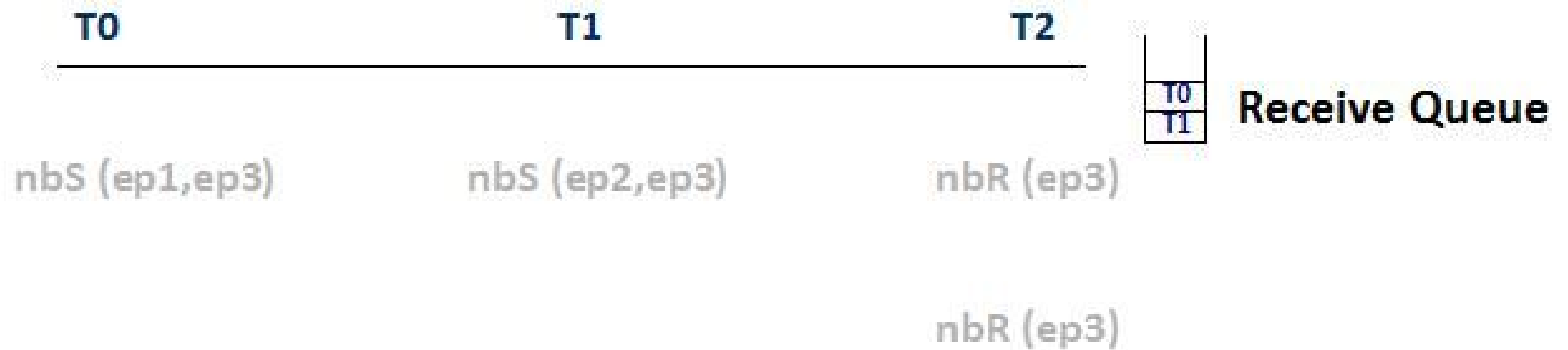




# Enforcing a deterministic runtime match

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## Probing Solution



# Enforcing a deterministic runtime match

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Solution 2 to enforce a deterministic match.

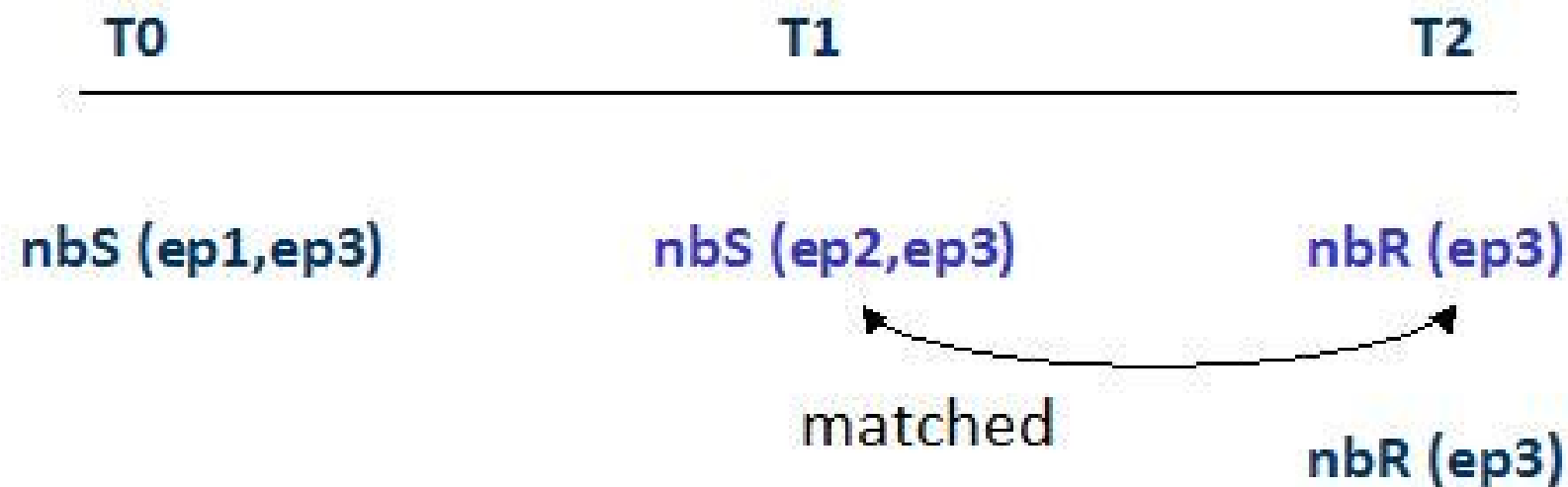
- Scheduler induces a “test” call
- Scheduler spin-loops on the request handle until the successful completion of the “test” call.

We opt Solution 2 in our work as it is non-intrusive.

# Enforcing a deterministic runtime match

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## Dummy "wait" Solution



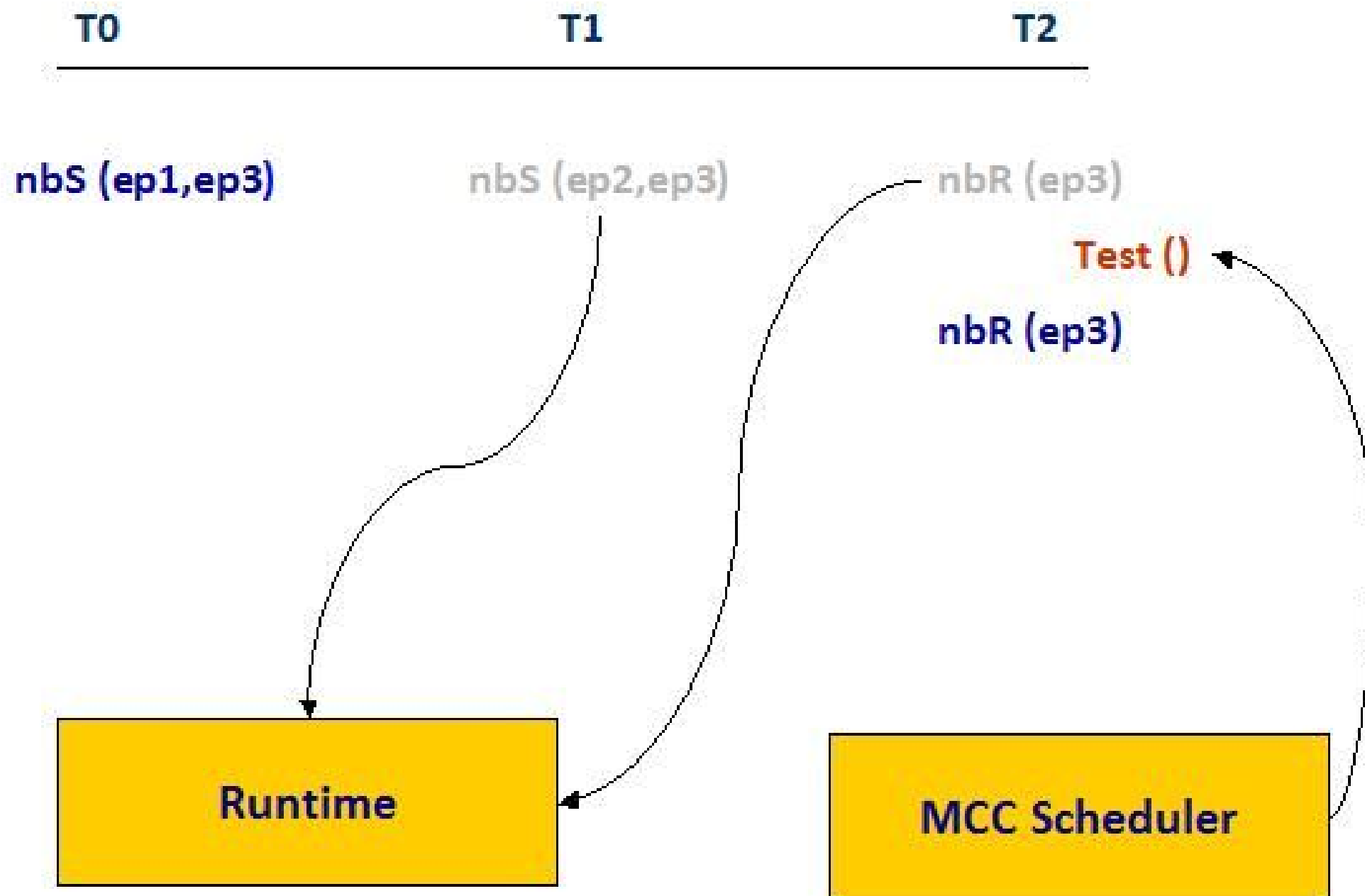
**Enabled Transitions: Send(ep1, ep3), Send(ep2, ep3), Recv (ep3)**

**Match Set:**  
**<Send(ep2, ep3), Recv (ep3)>**  
**<Send(ep1, ep3), Recv (ep3)>**

# Enforcing a deterministic runtime match

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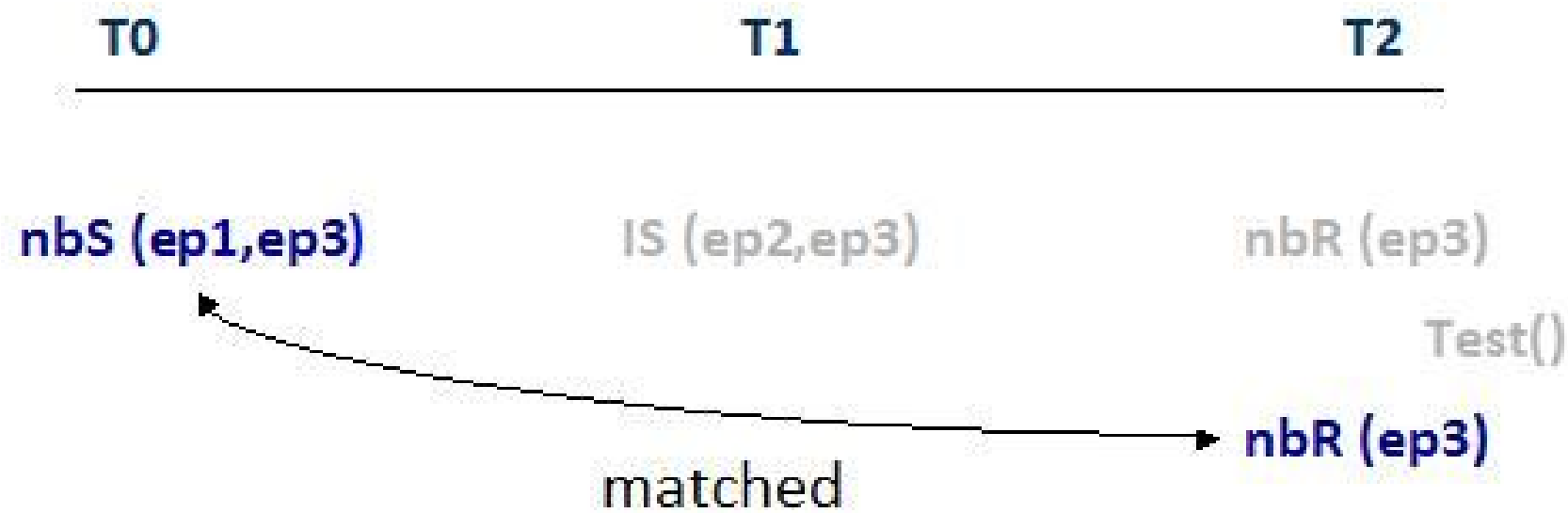
## Dummy "wait" Solution



# Enforcing a deterministic runtime match

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## Dummy "wait" Solution



Runtime

MCC Scheduler

# Concluding remarks and future work

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- Code is currently being developed
  - MCC currently supports blocking and non-blocking connectionless API constructs
  - Checks for safety assertion violations and Deadlocks
  - Porting concurrency benchmarks into MCAPI – Eg. Rodinia Benchmarks, BSS use case
  - MCC will be tested on these benchmarks.
- Steadily improve MCC
  - Support for connection-oriented API calls, sanity checks etc.
  - Accommodate “non-determinism” in the shared memory space.

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**Thank You!**

**[www.cs.utah.edu/formal\\_verification](http://www.cs.utah.edu/formal_verification)**