Java Program Verification via a JVM Deep Embedding in ACL2

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- We hold that for Java verification our approach provides better assurance than the "shallow" embedding approach
- We show that, for single threaded program at least, the complexity of deep embedding approach can be effectively managed with automatic theorem proving support



The Framework



1. Submit Java programs to javac



2. Map into the formal world



3. Write down the specification



4. Check the specification



5. Just prove it

Executable JVM Model in ACL2

Demo: JVM Model and Programs in Execution

Formalization: "Deep" or "Shallow"

- We used the "deep embedding" approach
 - Keep the form of the original bytecode program
 - Formalize the semantics of the *language* as opposed to assign meanings to specific programs
 - Formalize the properties of programs as assertions on execution traces and states
- We did not use the "shallow embedding" approach
 - Rephrase each bytecode program case by case
 - Nor write a "compiler" that translates programs

Main criticism: complexity

Considerations:

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- We are interested in studying properties of the JVM and the bytecode language.
- We have "automatic" mechanical theorem proving support.

Theorem Proving Support

- Executable: intuitive for defining operational semantics
- ACL2 "learns" from established theorems
 - Non-trivial efforts in solving a brand-new problem.
 We need about 300 lemmas for proving that a 7-instruction ADD1 program adds one to its local variable.
 - Greatly reduced efforts in solving similar problems.
 We need 20 extra lemmas for proving a 15-instruction straight line program that manipulates locals and operand stack.
 - Orthogonality of different operations can be captured.

"Factorial computes factorial"

```
(defthm factorial-computes-factorial
 (implies (and (poised-to-invoke-fact s)
               (wff-state-regular s)
               (wff-thread-table-regular (thread-table s))
               (no-fatal-error? s)
               (integerp n)
               (<= 0 n)
               (intp n)
               (equal n (topStack s)))
        (equal (simple-run s (fact-clock n))
               (state-set-pc (+ 3 (pc s))
                              (pushStack (int-fix (! n))
                                      (popStack s))))))
```

Difficulties in Proofs

The "frame" problem — what does not change

- Identify equivalence relations
- Prove that operations preserve equivalence relations
- Express desired properties as properties on equivalence classes
- Prove congruence rules about operations
- Identify the implicit assumptions about the domain. Example: next-inst

Related Work

Combine rewrite engine and operational semantics for:

Verification condition generation
 — without a verification condition generator

See Inductive Assertions and Operational Semantics, CHARME'03.

"Shallow embedding"
 without a compiler

The idea is to use the symbolic execution to reduce bytecode programs to their "effect"

functions that directly modify the states.

Other Work: Verify a JVM



Verify the JVM and its bytecode verifier

Conclusion

- Formalized the Java bytecode language by modeling a realistic JVM
- Proved properties of simple Java programs
- Gained a better assurance via:
 - Direct formulation of simple facts
 - Machine checked derivation steps
 - Validation tests that one can execute
- Managed the complexity with support from ACL2
- We are working on the verification of a JVM with its bytecode verifier
- Question?

Other Demos

- "Shadow embedding" without a compiler
- Example: reasoning about next-inst
- Example: Orthogonality captured by ACL2 theorems