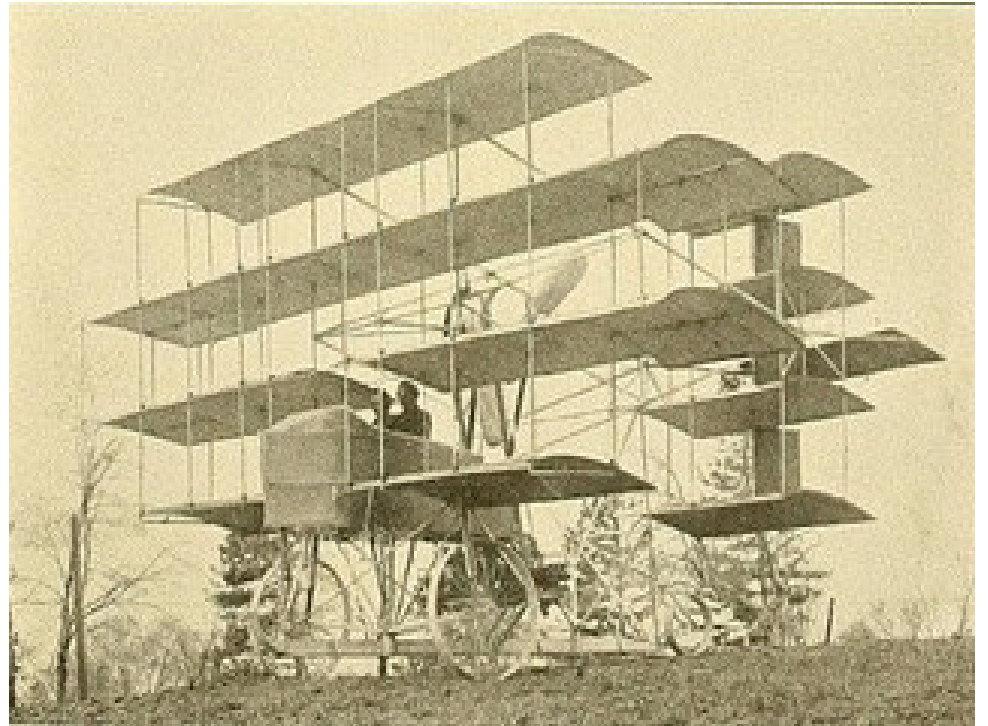


# XDOC, and the Future of ACL2 Documentation



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# Part 1

## *Practical Stuff*

What's an XDOC and where can I get one?

XDOC — Top - Mozilla Firefox

File Edit View History Bookmarks Tools Help

file:///n/fv2/jared/newmake/e/acl2/books/xdoc/fancy/index.html?topic=ACL2\_\_TOP

Jared FV FANCY Lisp ACL2 Ruby Perl Python Verilog LaTeX Phone Issues

Jump to

# xdoc

User manual for the [ACL2 Theorem Prover](#) and the [ACL2 Community Books](#).

## Introduction

[ACL2](#) is an interactive theorem prover. It combines a Lisp-based programming language for developing formal models of systems with a reasoning engine that can prove properties about these models. It has been used to [formally verify](#) many [interesting systems](#) in academia and industry.

The [ACL2 Community Books](#) are the canonical set of open-source libraries

development, please join the [acl2-books](#) project!

# Fancy Viewer Demo



How to document **your** books

(the tedious, manual way, for starters)

```
(include-book "xdoc/top" :dir :system)
```

```
(defxdoc str
```

```
  :short "ACL2 String Library"
```

```
  :long "<p>This is a rudimentary string library for ACL2.</p>
```

```
<p>The functions here are all in logic mode, with verified guards. In  
cases, some effort has been spent to make them both efficient and relat  
straightforward to reason about.</p>
```

```
<h3>Loading the library</h3>
```

```
<p>Ordinarily, to use the library one should run</p>
```

```
@({  
  (include-book \"str/top\" :dir :system)  
})
```

```
<p>The documentation is then ava  
library's functions are found in
```

```
<p>If you are willing to accept  
@('fast-cat') book for faster st  
details.</p> ...”)
```



Documentation as Code

```
(include-book "xdoc/top" :dir :system)
```

```
(defxdoc str  
  :short "ACL2 String Library"  
  :long "<p>This is a rudimentary string library for ACL2.</p>
```

```
<p>The functions are implemented with verified guards. In  
cases, some are both efficient and relatively  
straightforward.
```

```
<h3>Loading
```

```
<p>Ordinarily, you load the library with the following code.</p>
```

```
@({  
  (include-book \"str/top\" :dir :system)  
})
```

```
<p>The documentation is then available by typing @(':xdoc str'). All of  
the library's functions are found in the @('STR') package.</p>
```

```
<p>If you are willing to accept a trust tag, you may also include the  
@('fast-cat') book for faster string-concatenation; see @(see cat) for  
details.</p> ...”)
```



Lightweight

Loads Quickly (< 0.1 sec)

```
(include-book "xdoc/top" :dir :system)
```

```
(defxdoc str  
  :short "ACL2 String Library"  
  :long "<p>This is a rudimentary string library for ACL2.</p>
```

```
<p>The functions here are all in logic mode, with verified guards. In  
cases, some effort has been spent to make them both efficient and relat  
straightforward to reason about.</p>
```

```
<h3>Loading th
```

```
<p>Ordinarily,  
@({  
  (include-book  
  })
```

**Standard XML Syntax**  
**Tags must be balanced!**

```
<p>The documentation is then available by typing @(':xdoc str'). All o  
library's functions are found in the @('STR') package.</p>
```

```
<p>If you are willing to accept a trust tag, you may also include the  
@('fast-cat') book for faster string-concatenation; see @(see cat) for  
details.</p> ...”)
```

# Preprocessor!

## Str

[books]/str/top.lisp

ACL2 String Library

This is a rudimentary string library for ACL2.

The functions here are all in logic mode, with verified guards. In many cases, some effort has been spent to make them both efficient and relatively straightforward to reason about.

### Loading the library

Ordinarily, to use the library one should run

```
(include-book "str/top" :dir :system)
```

The documentation is then available by typing `:xdoc str`. All of the library's functions are found in the `STR` package.

If you are willing to accept a trust tag, you may also include the `fast-cat` book for faster string-concatenation; see `cat` for details.

```
:long "<p>This is a ru
```

```
<p>The functions here are  
cases, some effort has  
straightforward to reaso
```

```
<h3>Loading the library</h3>
```

```
<p>Ordinarily to use th
```

```
@({  
  (include-book \"str/top\" :dir :system)  
})
```

```
<p>The documentation is then available by typing @(':xdoc str'). All o  
library's functions are found in the @('STR') package.</p>
```

```
<p>If you are willing to accept a trust tag, you may also include the  
@('fast-cat') book for faster string-concatenation; see @('see cat') for  
details.</p> ...”)
```



Fights Bitrot!

Support Define

## Raise

[books]/cutil/support.lisp

Shorthand for causing hard errors.

(raise &rest args) is equivalent to (er hard? ...), but it automatically fills in the function name using `__function__`. This only works in contexts where `__function__` is bound, e.g., the body of a `define` or within a `defconst` form. In these contexts, rather than write something like:

```
(er hard? __function__ "bad input value ~x0~%" x)
```

You can just write:

```
(raise "bad input value ~x0~%" x)
```

Logically `raise` just returns `nil`.

**Definition:** `raise`

```
(defmacro raise (&rest args)
  (cons 'er
        (cons 'hard?
              (cons '__function__ args))))
```

```
(defxdoc raise
  :parents (support define)
  :short "Shorthand for causing hard errors"
  :long "<p>@(call raise) is equivalent to (er hard? ...) but it automatically fills in the function name using __function__. This only works in contexts where __function__ is bound, e.g., the body of a define or within a defconst form. In these contexts, rather than write something like (er hard? __function__ \"bad input value ~x0~%\" x) you can just write (raise \"bad input value ~x0~%\" x). Logically @(call raise) just returns nil.</p><p>Logically @(def raise) \"
```

automatically fills in the function name using `__function__`. This only works in contexts where `__function__` is bound, e.g., the body of a `define` or within a `defconst` form. In these contexts, rather than write something like

```
@({
  (er hard? __function__ "bad input value ~x0~%" x)
})
```

<p>You can just write

```
@({
  (raise \"bad input value ~x0~%\" x)
})
```

<p>Logically @(call raise) just returns nil.

```
@(def raise) \"
```



How to document **your** books

*organize and*

(the fancy, less tedious way)

```
(defxdoc flatten
  :parents (std/lists)
  :short "@(call flatten) appends together the elements of @('x')."
  :long "<p>Typically @('x') is a list of lists that you want
To merge together.  For example:</p>
```

```
...
```

```
<h3>Definitions and Theorems</h3>
```

```
@(def flatten)
@(thm true-listp-of-flatten)
@(thm flatten-when-not-consp)
@(thm flatten-of-cons)
@(thm flatten-of-list-fix) ...")
```

```
(defund flatten (x)
  (declare (xargs :guard t))
  (if (consp x)
      (append-without-guard (car x) (flatten (cdr x)))
      nil))
```

```
(encapsulate ()
  (local (in-theory (enable flatten)))
  (defthm true-listp-of-flatten ...)
  (defthm flatten-when-not-consp ...)
  ...))
```

# Flatten

[books]/std/lists/flatten.lisp

(flatten x) appends together the elements of x.

Typically x is a list of lists that you want to merge together. For example:

```
(flatten '((a b c) (1 2 3) (x y z)))
-->
(a b c 1 2 3 x y z)
```

This is a "one-level" flatten that does not necessarily produce an [atom-listp](#). For instance,

```
(flatten '(((a . 1) (b . 2))
           ((x . 3) (y . 4))))
-->
((a . 1) (b . 2) (x . 3) (y . 4))
```

## Definitions and Theorems

**Definition:** `flatten`

```
(defun flatten (x)
  (declare (xargs :guard t))
  (if (consp x)
      (append-without-guard (car x)
                            (flatten (cdr x)))
      nil))
```

**Definition:** `true-listp-of-flatten`

```
(defthm true-listp-of-flatten
  (true-listp (flatten x)))
```

```
(defxdoc flatten
  :parents (std/lists)
  :short "@(call flatten)"
  :long "<p>Typically
To merge together. For example:
```

...

<h3>Definitions and Theorems

```
@(def flatten)
```

```
@(thm true-listp-of-flatten)
```

```
@(thm flatten-when-not-atom)
```

```
@(thm flatten-of-cons)
```

```
@(thm flatten-of-list)
```

```
(defund flatten (x)
```

```
  (declare (xargs :guard t))
```

```
  (if (consp x)
```

```
      (append-without-guard
         (car x)
         (flatten (cdr x)))
      nil))
```

```
(encapsulate ()
```

```
  (local (in-theory ()))
```

```
  (defthm true-listp-of-flatten)
```

```
  (defthm flatten-when-not-atom)
```

```
  ...))
```

```
(defxdoc flatten
  :parents (std/lists)
  :short "@(call flatten) appends together the elements of @('x')."
  :long "<p>Typically @('x') is a list of lists that you want
To merge together. For example:</p>
```

...

```
<h3>Definitions and Theorems</h3>
```

```
@(def flatten)
@(thm true-listp-of-flatten)
@(thm flatten-when-not-consp)
@(thm flatten-of-cons)
@(thm flatten-of-list-fix) ...")
```

```
(defund flatten (x)
  (declare (xargs :guard t))
  (if (consp x)
      (append-without-guard (car x) (flatten (cdr x)))
      nil))
```

```
(encapsulate ()
  (local (in-theory (enable flatten)))
  (defthm true-listp-of-flatten ...)
  (defthm flatten-when-not-consp ...)
  ...))
```



Not very DRY!

```
(defsection flatten
```

```
  :parents (std/lists)
```

```
  :short "@(call flatten) appends together the elements of @('x')."
  :long "<p>Typically @('x') is a list of lists that you want
```

```
To merge together. For example:</p>
```

```
[example1]
```

```
[example2]"
```

```
(defund flatten (x)
```

```
  (declare (xargs :guard t))
```

```
  (if (consp x)
```

```
      (append-without-guard (car x) (flatten (cdr x)))
```

```
      nil))
```

```
(local (in-theory (enable flatten)))
```

```
(defthm true-listp-of-flatten ...)
```

```
(defthm flatten-when-not-consp ...)
```

```
...)
```

DRYer

Organizes books

Improves :pbt

Indents nicely



How to organize and document  
*your* books

*even better*

(with less typing and stuff)

```
(defsection flatten
  :parents (std/lists)
  :short "@(call flatten) appends together the elements of @('x')."
  :long "<p>Typically @('x') is a list of lists that you want
To merge together. For example:</p>
[example1]
[example2]"
```

```
(defund flatten (x)
  (declare (xargs :guard t))
  (if (consp x)
      (append-without-guard (car x) (flatten (cdr x)))
      nil))
```

```
(local (in-theory (enable flatten)))
```

```
(defthm true-listp-of-flatten
  (true-listp (flatten x))
  :rule-classes :type-prescription)
```

```
(defthm flatten-when-not-consp ...)
```

```
...)
```



```

(define vl-annotate-plainargs
  ((args      "plainargs that typically have no @(':dir') or @(':portname')
              information; we want to annotate them."
   vl-plainarglist-p)
   (ports     "corresponding ports for the submodule"
            (and (vl-portlist-p ports)
                  (same-lengthp args ports)))
   (portdecls "port declarations for the submodule"
            vl-portdecllist-p)
   (palist    "precomputed for fast lookups"
            (equal palist (vl-portdecl-alist portdecls))))
  :returns
  (annotated-args "annotated version of @('args'), semantically equivalent
                  but typically has @(':dir') and @(':portname')
                  vl-plainarglist-p :hyp :fguard)
  :parents (argresolve)
  :short "Annotates a plain argument list with port names and directions"
  :long "<p>This is a \"best-effort\" process ...")

  (b* (((when (atom args)
            nil)
        (name (vl-port->name (car ports)))
        (expr (vl-port->expr (car ports)))
        ...))

```

```

(define vl-annotate-p
  ((args "plainargs th
         information;
         vl-plainargli
  (ports "correspondin
         (and (vl-port
              (same-le
  (portdecls "port declara
             vl-portdeclli
  (palist "precomputed
          (equal palist
:returns
(annotated-args "annotate
                but typi
                vl-plaina
:parents (argresolve)
:short "Annotates a plain
:long "<p>This is a \"bes
(b* (((when (atom args))
      nil)
     (name (vl-port->name
           (expr (vl-port->expr
                 ...))

```

## VI-annotate-plainargs

[books]/centaur/vl/transforms/xf-argresolve.lisp

Annotates a plain argument list with port names and directions.

### Signature

```

(vl-annotate-plainargs args ports portdecls palist)
→
annotated-args

```

### Arguments

**args** — plainargs that typically have no `:dir` or `:portname` information; we want to annotate them.  
 Guard (`vl-plainarglist-p` args).

**ports** — corresponding ports for the submodule.  
 Guard (`and (vl-portlist-p ports) (same-lengthp args ports)`).

**portdecls** — port declarations for the submodule.  
 Guard (`vl-portdecllist-p portdecls`).

**palist** — precomputed for fast lookups.  
 Guard (`equal palist (vl-portdecl-alist portdecls)`).

### Returns

**annotated-args** — annotated version of `args`, semantically equivalent but typically has `:dir` and `:portname` information.  
 Type (`vl-plainarglist-p` annotated-args), given the `guard`.

This is a "best-effort" process which may fail to add annotations to any or all arguments. Such failures are expected, so we do not generate any warnings or errors in response to them.

What causes these failures?

- Not all ports necessarily have a name, so we cannot add a `:portname` for every port.
- The direction of a port may also not be apparent in some cases; see [vl-port-direction](#) for details.

## Definitions and Theorems

**Definition:** `vl-annotate-plainargs`

```
(defaggregate vl-loadconfig
```

```
  :parents (loader)
```

```
  :short "Options for how to load Verilog modules."
```

```
  ((start-files      string-listp
```

```
    "A list of file names (not module names) that  
    load; @(see vl-load) begins by trying to read  
    lex, and parse the contents of these files.")
```

```
  (start-modnames  string-listp
```

```
    "Instead of (or in addition to) explicitly providing  
    @('start-files'), you can also provide a list of  
    names that you want to load. @(see vl-load) searches for  
    these modules in the search path, unless they are  
    loaded while processing the @('start-files').")
```

```
  (search-path     string-listp
```

```
    "A list of directories to search (in order) for  
    @('start-modnames') that were in the @('start-files')  
    for <see topic='@(url vl-modulelist-missing)'>Verilog  
    modules</see>. This is similar to \"library\"  
    in tools like Verilog-XL and NCVerilog.")
```

```
  ...)
```

```
(defaggregate
  :parents (
  :short "Options for how to load Verilog modules."

  ((start-files
  (start-modules
  (search-path
  ...))
```

Loader

## VI-loadconfig-p

[books]/centaur/vl/loader/loader.lisp

Options for how to load Verilog modules.

(vl-loadconfig-p x) is a [defaggregate](#) of the following fields.

- **start-files** — A list of file names (not module names) that you want to load; **vl-load** begins by trying to read, preprocess, lex, and parse the contents of these files.  
Invariant (**string-listp** start-files).
- **start-modnames** — Instead of (or in addition to) explicitly providing the **start-files**, you can also provide a list of module names that you want to load. **vl-load** will look for these modules in the search path, unless they happen to get loaded while processing the **start-files**.  
Invariant (**string-listp** start-modnames).
- **search-path** — A list of directories to search (in order) for modules in **start-modnames** that were in the **start-files**, and for **missing modules**. This is similar to "library directories" in tools like Verilog-XL and NCVerilog.  
Invariant (**string-listp** search-path).
- **search-exts** — List of file extensions to search (in order) to find files in the **search-path**. The default is ("v"), meaning that only files like **foo.v** are considered.  
Invariant (**string-listp** search-exts).
- **include-dirs** — A list of directories that will be searched (in order) when

modules</see>. This is similar to \"library in tools like Verilog-XL and NCVerilog.\" )

Macros like these **aren't hard.**



Documentation as Data

The full docs are just a **table** with a list of topics.



How to get a fancy manual  
with **your stuff in it**

(so you can show your friends)



How to get a fancy manual  
with **your stuff in it**

```
(include-book "your-books")  
(xdoc::save "./my-manual")
```

(by the way, it's embeddable)







search

Google Search

I'm Feeling Lucky

JScript.js\* x Default.aspx\*

```

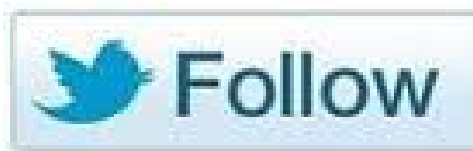
/// <reference path="ASPxScriptIntelliSense.js" />

function OnGridRowClick(s, e) {
    var gridInstance = ASPxClientGridView.Cast(s);
    gridInstance.DeleteRowByKey(
}

```

Void DeleteRowByKey(**key**)  
 Deletes a row with the specified key value.  
**key**: An object that uniquely identifies the row.

intellisense



[edit source]

[add a note]

remixes



# Part 2

## *Impractical Stuff*

The future of ACL2 documentation







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[Open Access Publishing and Other Scholarly Communication Issues](#)

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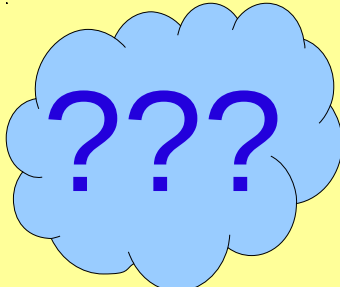
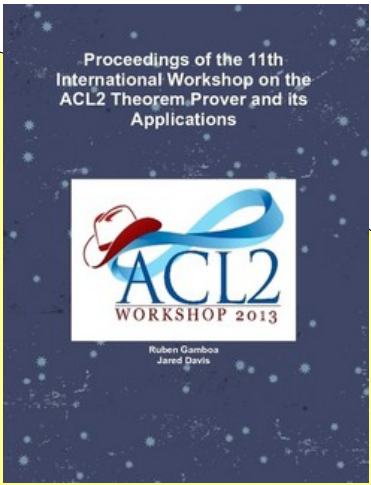
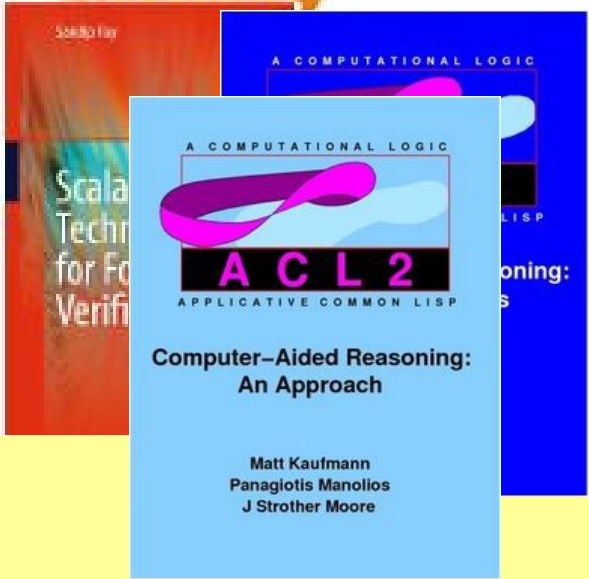
[NoodleTools](#)

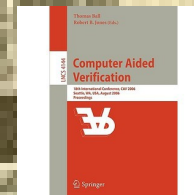
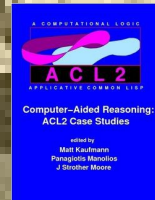
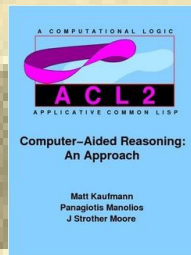


### News

[LLILAS Benson Student Photo Exhibit to Feature Prize](#)

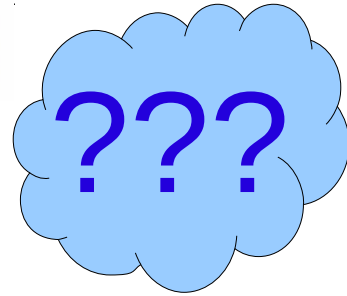
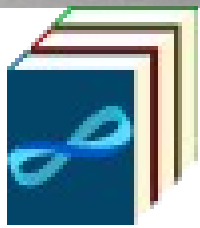
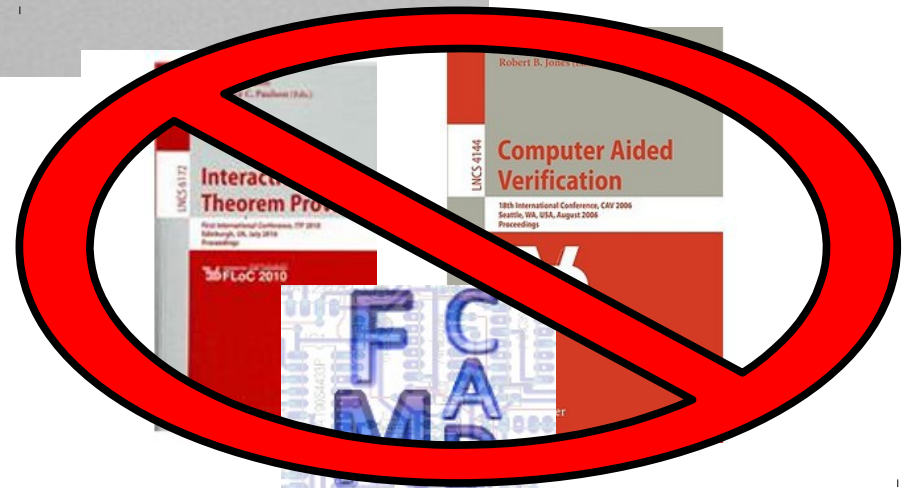
[Libraries, English Host Banned Books Week](#)





We really ought  
to unify this.





1. We should really integrate the book and system docs.

# Defconst

ACL2 Sources

## Define a constant

Examples:

```
(defconst *digits* '(0 1 2 3 4 5 6 7 8 9))
```

```
(defconst *n-digits* (the unsigned-byte (length *digits*)))
```

General Form:

```
(defconst name term doc-string)
```

where `name` is a symbol beginning and ending with the character `*`, `term` is a variable-free term that is evaluated to determine the value of the constant, and `doc-string` is an optional [documentation](#) string (see [doc-string](#)).

When a constant symbol is used as a [term](#), ACL2 replaces it by its value; see [term](#).

Note that `defconst` uses a "safe mode" to evaluate its form, in order to avoid soundness issues but with an efficiency penalty (perhaps increasing the evaluation time by several hundred percent). If efficiency is a concern, or if for some reason you need the form to be evaluated without safe mode (e.g., you are an advanced system hacker using trust tags to traffic in raw Lisp code), consider using the macro `defconst-fast` instead, defined in community book `books/make-event/defconst-fast.lisp`, for example:

```
(defconst-fast *x* (expensive-fn ...))
```

A more general utility may be found in community book `books/tools/defconsts.lisp`. Also [using-tables-efficiently](#) for an analogous issue with [table](#) events.

# Defconst

Define a constant

Examples:

```
(defconst *d
```

```
(defconst *n
```

General Form

```
(defconst na
```

Define multiple constants

Examples:

```
(include-book "tools/defconst" :dir :system)
```

```
(defconst *foo* 1)
```

```
(defconst (*foo*) 1)
```

```
(defconst (*foo* *bar*) (mv 1 2))
```

```
(defconst (*foo* *bar* &) (mv 1 2 3))
```

```
(defconst (*hundred* state)
```

```
  (mv-let (col state)
```

```
    (fmt "Hello, world!" nil *standard-co* state nil)
```

```
    (declare (ignore col))
```

```
    (mv 100 state)))
```

General form:

```
(defconst consts body)
```

where `consts` is a single symbol or a list of `N` symbols, and `body` is a form that returns `N` values.

Each symbol in `consts` should either be: - A "starred" name like `*foo*`, - A non-starred name which names a stobj (e.g., `state`), or - `&`, which means "skip this return value."

```
(defconst-fa
```

A more general utility may be found in community book `books/tools/defconst.lisp`. Also [using-tables-efficiently](#) for an analogous issue with `table` events.

# Defstobj

ACL2 Sources

Define a new single-threaded object

Note: Novices are advised to avoid `defstobj`, perhaps instead using community books `books/cutil/defaggregate.lisp` or `books/data-structures/structures.lisp`. At the least, consider using `(set-verify-guards-eagerness 0)` to avoid `guard` verification. On the other hand, after you learn to use `defstobj`, see `defabsstobj` for another way to introduce single-threaded objects.

Example:

```
(defconst *mem-size* 10) ; for use of *mem-size* just below
(defstobj st
  (reg :type (array (unsigned-byte 31) (8))
       :initially 0)
  (p-c :type (unsigned-byte 31)
       :initially 555)
  halt ; = (halt :type t :initially nil)
  (mem :type (array (unsigned-byte 31) (*mem-size*))
       :initially 0 :resizable t))
```

General Form:

```
(defstobj name
  (field1 :type type1 :initially val1 :resizable b1)
  ...
  (fieldk :type typek :initially valk :resizable bk))
```

# Defstobi

Cutil

## Defaggregate

[books]/cutil/defaggregate.lisp

Introduce a record structure, like a `struct` in C.

### Introduction

Defaggregate introduces a recognizer, constructor, and accessors for a new record-like structure. It is similar to `struct` in C or `defstruct` in Lisp.

Basic example:

```
(defaggregate employee      ;; structure name
  (name salary position)   ;; fields
  :tag :employee           ;; options
)
```

This example would produce:

- A recognizer, `(employee-p x)`,
- A constructor, `(employee name salary position)`,
- An accessor for each field, e.g., `(employee->name x)`,

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# Io

ACL2 Sources

## Input/output facilities in ACL2

Example:

```
(mv-let
  (channel state)
  (open-input-channel "foo.lisp" :object state)
  (mv-let (eofp obj state)
    (read-object channel state)
    (.
     .
     (let ((state (close-input-channel channel state)))
       (mv final-ans state)..))))
```

Also see [file-reading-example](#).

For advanced ways to control printing, see [print-control](#).

For a discussion of formatted printing, see [fmt](#).

To control ACL2 abbreviation ("evisceration") of objects before printing them, see [set-evisc-tuple](#), see [without-evisc](#), and see [set-iprint](#).

To redirect output to a file, see [output-to-file](#).

# File-reading-example

ACL2 Sources

Example of reading files in ACL2

This example illustrates the use of ACL2's [IO](#) primitives to read the forms in a file. See [io](#).

This example provides a solution to the following problem. Let's say that you have a file that contains s-expressions. Suppose that you want to build a list by starting with `nil`, and updating it

```
(defun process-file1 (current-list channel state)
  (mv-let (eofp obj state)
    (read-object channel state)
    (cond
      (eofp (mv current-list state))
      (t (process-file1 (update-list obj current-list)
                        channel state)))))
```

As an exercise, you might want to add [guards](#) to the functions above and verify the guards (see [verify-guards](#)). See [args](#) or make a call of the form `(guard 'your-function nil (w state))` to see the guard of an existing function.

---



# File-reading-example

Std/io

## Read-file-objects

[books]/std/io/read-file-objects.lisp

Read an entire file into a list of ACL2 objects.

**Signature:** `(read-file-objects filename state)` returns `(mv contents state)`.

On success, `contents` is a [true-listp](#) of ACL2 objects that have were found in the file, obtained by repeatedly calling `read-object`.

On failure, e.g., perhaps `filename` does not exist, `contents` will be a [stringp](#) saying that we failed to open the file.

## Definitions and Theorems

**Definition:** `read-file-objects`

```
(defun
  read-file-objects (filename state)
  "Returns (MV ERRMSG/OBJECTS STATE)"
  (declare (xargs :guard (and (state-p state)
                                (stringp filename))))
  (b* ((filename (mbe :logic (if (stringp filename) filename ""))
              :exec filename))
    ((mv channel state)
```

Example of

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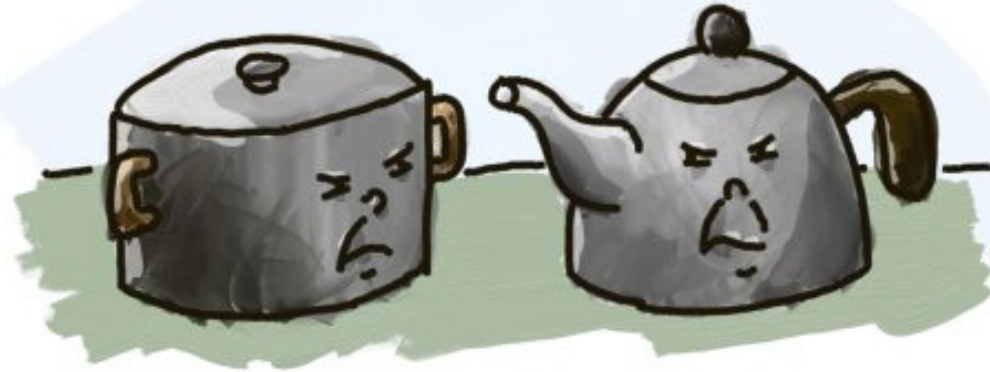
s-expressio

As an ex  
guards).  
guard of

2. We should really improve our topic hierarchy.

## Full Index

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-- The topics on the left side are descriptive but kind of a hodge-podge. For example, perhaps

"osets" could be under a topic named "sets", and it doesn't seem to me that "esim" is an intuitive name unless one knows the history...

-- We could use an "introduction to the books" topic that could be the default page and have a link to it sit above "full index" in the top left frame...

David Rager, acl2-books Issue 63

## Full Index

```
(defmacro xdoc::fix-the-hierarchy ()
```

```
  `(progn
```

```
    (xdoc::change-parents ihs (arithmetic))
```

```
    (xdoc::change-parents b* (macro-libraries))
```

```
    (xdoc::change-parents data-definitions (macro-libraries))
```

```
    (xdoc::change-parents data-structures (macro-libraries))
```

```
    (xdoc::change-parents io (interfacing-tools))
```

```
    (xdoc::change-parents hacker (interfacing-tools))
```

```
    (xdoc::change-parents witness-cp (proof-automation))
```

```
    (xdoc::change-parents esim (hardware-verification))
```

```
    (xdoc::change-parents testing (debugging))
```

```
;; So I got started on that, and decided to move around a whole  
;; bunch of ACL2 doc topics. Much of this would probably make  
;; more sense to do in ACL2 itself.
```

```
    (xdoc::change-parents copyright (about-acl2))
```

```
    (xdoc::change-parents version (about-acl2))
```

```
    (xdoc::change-parents release-notes (about-acl2))
```

```
    (xdoc::change-parents bibliography (about-acl2))
```

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Demo

# Events

## Add-custom-keyword-hint

Add a new custom keyword hint

## Assert-event

Assert that a given form returns a non-nil value

## Comp

Compile some ACL2 functions

## Def-functional-instance

Functionally instantiate a pre-existing theorem to prove a new one.

## Defabsstobj-missing-events

Obtain the [events](#) needed to admit a [defabsstobj](#) event

## Defattach

Execute constrained functions using corresponding attached functions

## Defaxiom

Add an axiom

## Defchoose

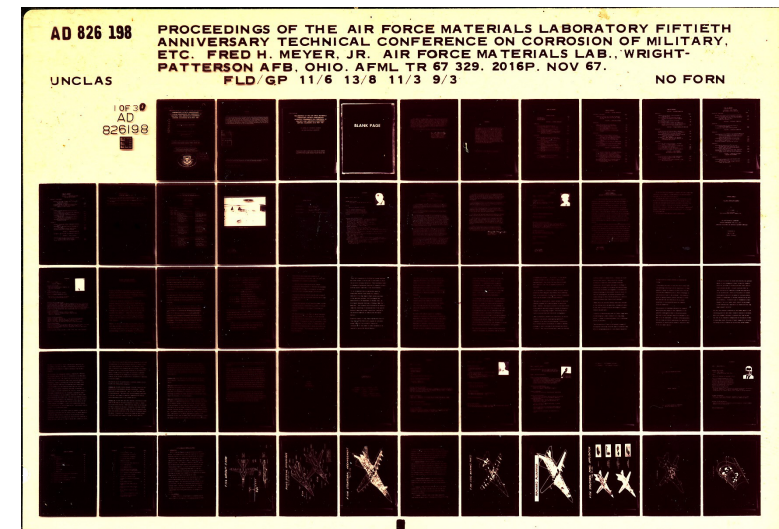
Define a Skolem (witnessing) function

## Defcong

Prove congruence rule

## Defconst

Define a constant



# Switches-Parameters-and-Modes

## Add-binop

Associate a function name with a macro name

## Add-default-hints

Add to the default hints

## Add-default-hints!

Add to the default hints non-locally

## Add-dive-into-macro

Associate `proof-checker` diving function with macro name

## Add-include-book-dir

Link keyword for `:dir` argument of `ld` and `include-book`

## Add-invisible-fns

Make some unary functions invisible to the `loop-stopper` algorithm

## Add-ld-keyword-alias

See `ld-keyword-aliases`.

## Add-ld-keyword-alias!

See `ld-keyword-aliases`.

## Add-macro-alias

Associate a function name with a macro name

## Add-macro-fn

Associate a function name with a macro name

## Add-match-free-override

Set `:match-free` value to `:once` or `:all` in existing rules

## Add-nth-alias

Associate one symbol with another for printing of `nth/update-nth` terms



## Alistp

Recognizer for association lists

## Allocate-fixnum-range

Set aside fixnums in GCL

## Alpha-char-p

Recognizer for alphabetic characters

## Alphorder

Total order on atoms

## And

Conjunction

## Append

concatenate zero or more lists

## Ash

Arithmetic shift operation

## Assert\$

Cause a hard error if the given test is false

## Assign

Assign to a global variable in `state`

## Assoc

Look up key in association list

## Assoc-eq

See `assoc`.

# acl2-built-ins





A solution:

Multiple Parents

# Defmacro

ACL2 Sources

## Define a macro

Example Defmacros:

```
(defmacro xor (x y)
  (list 'if x (list 'not y)
```

```
(defmacro git (sym key)
  (list 'getprop sym key nil
        '(quote current-acc)
        '(w state)))
```

```
(defmacro one-of (x &rest r)
  (declare (xargs :guard (s
    (cond ((null rst) nil)
          (t (list 'or
                   (list 'eq
                        (list* 'or
```

ACL2

## Macros

[books]/centaur/doc.lisp

Macros allow you to extend the syntax of ACL2.

### Subtopics

#### Add-macro-alias

Associate a function name with a macro name

#### Add-macro-fn

Associate a function name with a macro name

#### Defabbrev

A convenient form of macro definition for simple expansions

#### Defmacro

Define a macro

#### Macro-aliases-table

A [table](#) used to associate function names with macro names

#### Macro-args

The formals list of a macro definition

#### Macro-libraries

Generally useful macros for writing more concise code, and frameworks for quickly introducing concepts like typed structures, typed lists, defining functions with type signatures, and automating other common tasks.

#### Make-event

3. We should really  
link to external  
resources.

# Append

ACL2 Sources

`concatenate` zero or more lists

`Append`, which takes zero or more arguments, expects all the arguments except perhaps the last to be true (null-terminated) lists. It returns the result of concatenating all the elements of all the given lists into a single list. Actually, in ACL2 `append` is a macro that expands into calls of the binary function `binary-append` if there are at least two arguments; if there is just one argument then the expansion is that argument; and finally, `(append)` expands to `nil`.

`Append` is a Common Lisp function. See any Common Lisp documentation for more information.



concatenate zero or more lists

Append, which takes zero or more arguments that are true (null-terminated) lists. It returns them concatenated into a single list. Actually, in ACL2 append is a `binary-append` if there are at least two arguments; and finally, `(append)` evaluates to the empty list.

Append is a Common Lisp function. See [Common Lisp HyperSpec](#).

### Function APPEND

#### Syntax:

`append &rest lists => result`

#### Arguments and Values:

*list*---each must be a [proper list](#) except the last, which may be any [object](#).

*result*---an [object](#). This will be a [list](#) unless the last *list* was not a [list](#) and all preceding *lists* were [non-empty](#).


#### Description:

`append` returns a new [list](#) that is the concatenation of the copies. *lists* are left unchanged; the [list structure](#) of the last argument is not copied; it becomes the [cdr](#) of the final [dotted pair](#) of the concatenation of the preceding [non-empty](#) lists.


#### Examples:

```
(append '(a b c) '(d e f) '() '(g)) => (A B C D E F G)
(append '(a b c) 'd) => (A B C . D)
(setq lst '(a b c)) => (A B C)
(append lst '(d)) => (A B C D)
```


# interesting-applications




executed on over fifty microcode programs written by Motorola engineers and extracted from the ROM mechanically. Hazards were found in some of these. (See, for example, Bishop Brock and Warren. A. Hunt, Jr. "Formal analysis of the motorola CAP DSP." In *Industrial-Strength Formal Methods*. Springer-Verlag, 1999.)



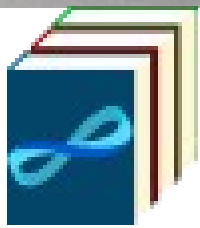
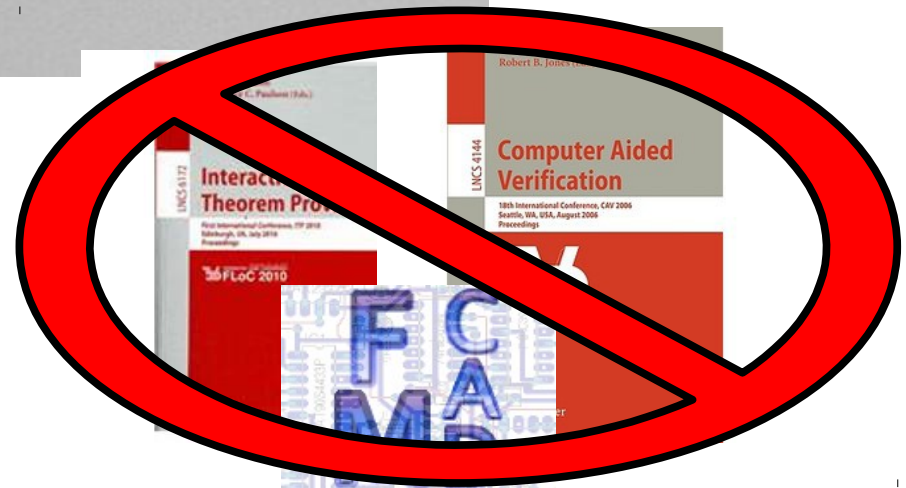
ACL2 was used at **Advanced Micro Devices** (AMD) to verify the compliance of the **AMD Athlon's** (TM) elementary floating point operations with their IEEE 754 specifications. This followed ground-breaking work in 1995 when ACL2 was used to prove the correctness of the microcode for floating-point division on the **AMD K5**. The AMD Athlon work proved addition, subtraction, multiplication, division, and square root compliant with the IEEE standard. Bugs were found in RTL designs. These bugs had survived undetected in hundreds of millions of tests but were uncovered by ACL2 proof attempts. The RTL in the fabricated Athlon FPU has been mechanically verified by ACL2. Similar ACL2 proofs have been carried out for every major AMD FPU design fabricated since the Athlon. (See for example, David Russinoff. "A mechanically checked proof of correctness of the AMD5K86 floating-point square root microcode". *Formal Methods in System Design Special Issue on Arithmetic Circuits*, 1997.)



ACL2 was used at **IBM** to verify the floating point divide and square root on the **IBM Power 4**. (See Jun Sawada. "Formal verification of divide and square root algorithms using series calculation". In *Proceedings of the ACL2 Workshop 2002*, Grenoble, April 2002.)

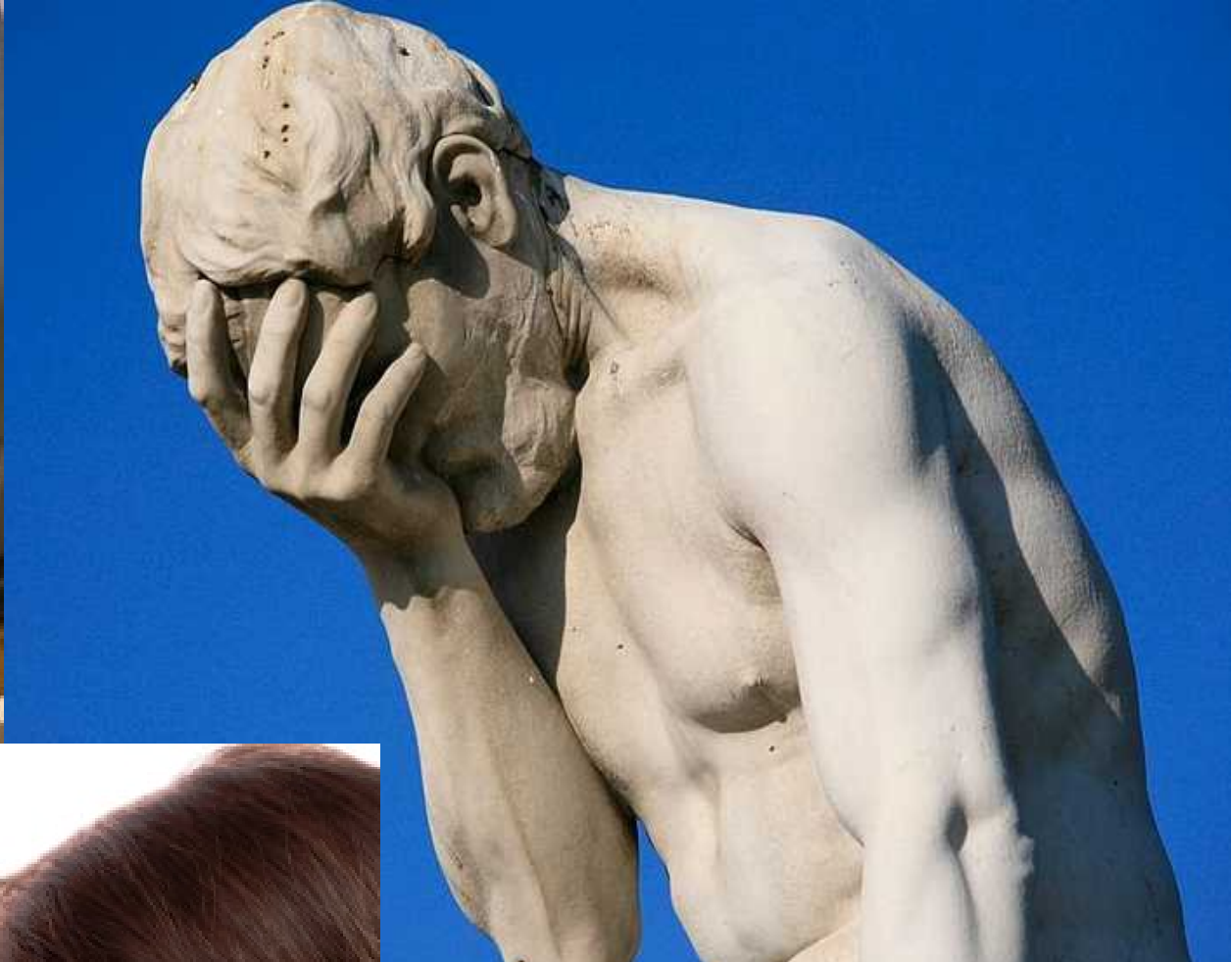


ACL2 was used to verify floating-point addition/subtraction instructions for the **media unit** from **Centaur Technology's** 64-bit, X86-compatible microprocessor. This unit implements over one hundred instructions, with the most complex being floating-point addition/subtraction. The media unit can add/subtract four pairs of floating-point numbers every clock cycle with an industry-leading two-cycle latency. The media unit was modeled by translating its Verilog design into an HDL deeply embedded in the ACL2 logic. The proofs used a combination of AIG- and BDD-based symbolic simulation, case splitting, and theorem proving. (See Warren A. Hunt, Jr. and Sol Swords. "Centaur Technology Media Unit Verification". In *CAV '09: Proceedings of the 21st International Conference on Computer Aided Verification*, pages 353--367, Berlin, Heidelberg, 2009. Springer-Verlag.)

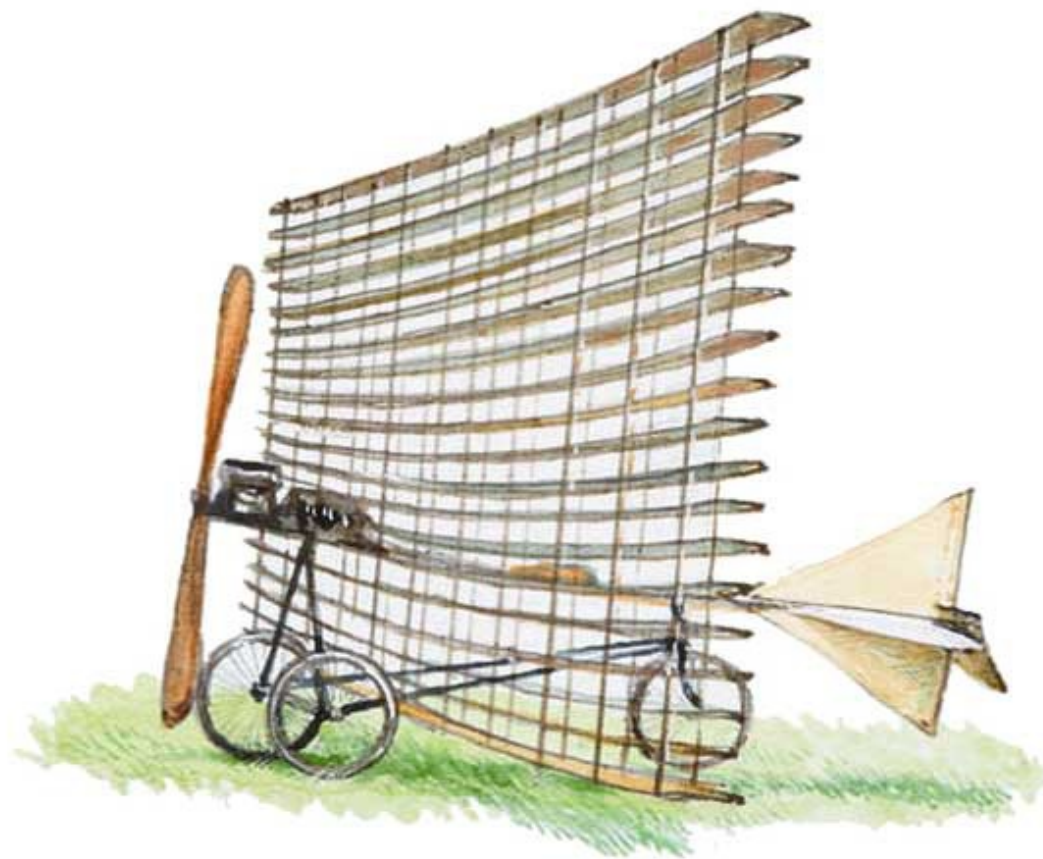


We should convert  
ACL2's doc into xdoc  
and make it editable  
by the community.





Thanks!



	XDOC	:DOC
Built into ACL2	no	yes
Docs in Latex	no	yes
Docs in Texinfo	no	yes
Docs in Terminal	yes	yes
Docs in Browser	yes+	yes
Standard markup	yes	no
DRY code insertion	yes	no
Do what you want	yes	no
Packages work	yes	no?
Custom manuals	yes	no?