# Proving Unbounded Theorems with the Help of GL

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## Agenda

 A technique for proving unbounded theorems with the help of GL.

 Benefit of using that technique in certifying the 32bit physical memory model.

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## **Approach**

 GL is a symbolic simulation framework for proving bounded ACL2 theorems. It cannot prove theorems that contain unbounded variables.

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## **Approach**

- GL is a symbolic simulation framework for proving bounded ACL2 theorems. It cannot prove theorems that contain unbounded variables.
- Proving unbounded theorems might not trivial if they are complicated. However, if they can be transformed into bounded theorems, then we can use GL to solve the problem.
- Present a trick that proves unbounded theorems with the help of GL.

## Simple Example

```
    (implies (integerp x)
    (equal (mod x 8)
    (logand x 7))))
```

Although x is unbounded, only its 3 low bits affect the computation in the above theorem. So, we can transform it to the bounded lemma:

```
(implies (integerp x)
(equal (mod x[3:0] 8)
(logand x[3:0] 7))))
```

where x[j:i] represents the bit string from index i to j of x (0 <= i <= j).

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(logand x[3:0] 7))))
```

Then, the unbounded theorem will follow by applying two following rewrite rules:

- (equal (mod x[3:0] 8) (mod x 8))
- (equal (logand x[3:0] 7) (logand x 7))

```
(defthm main
 (implies (and (natp i02)
              (\le i02\ 2))
         (equal (logior (mod (ash mem-val (* -8 i02))
                             *2^8*)
                        (* *2^8*
                          (mod (ash mem-val (+ -8 (* -8 i02)))
                                *2^8*)))
                (mod (ash mem-val (* -8 i02))
                      *2^16*))))
```

```
(defthm main
 (implies (and (natp i02)
              (\le i02\ 2))
         (equal (logior E0
                        (* *2^8*
                          (mod (ash mem-val (+ -8 (* -8 i02)))
                                *2^8*)))
                (mod (ash mem-val (* -8 i02))
                      *2^16*))))
```

=> Only mem-val[23 : 0] of mem-val affects E0.

```
• E1 = (\text{mod (ash mem-val (+ -8 (* -8 i02)))})

*2^8*)

= \text{mem-val}[(+ 15 (* 8 i02)) : (+ 8 (* 8 i02))]
```

```
• E1 = (mod (ash mem-val (+ -8 (* -8 i02)))

*2^8*)

= mem-val[(+ 15 (* 8 i02)) : (+ 8 (* 8 i02))]
```

• (and (
$$\leq 0 \text{ i}02$$
) => (and ( $\leq 8 \text{ (* 8 i}02)$ ))  
( $\leq \text{ i}02 \text{ 2}$ )) ( $\leq \text{ (* 8 i}02)$ ) 24)  
( $\leq \text{ (* 8 i}02)$ ))  
( $\leq \text{ (* 8 i}02)$ ))  
( $\leq \text{ (* 8 i}02)$ ))

=> Only mem-val[31:8] of mem-val affects E1.

```
• E2 = (mod (ash mem-val (* -8 i02))

*2^16*)

= mem-val[(+ 15 (* 8 i02)) : (* 8 i02)]
```

```
• E2 = (mod (ash mem-val (* -8 i02))

*2^16*)

= mem-val[(+ 15 (* 8 i02)) : (* 8 i02)]
```

• (and (
$$\leq$$
 0 i02) => (and ( $\leq$  0 (\* 8 i02))  
( $\leq$  i02 2)) ( $\leq$  (\* 8 i02) 16)  
( $\leq$  15 (+ 15 (\* 8 i02)))  
( $\leq$  (+ 15 (\* 8 i02)) 31))

=> Only mem-val[31:0] of mem-val affects E2.

#### Claim

- Only mem-val[23:0] of mem-val affects E0.
- Only mem-val[31:8] of mem-val affects E1.
- Only mem-val[31:0] of mem-val affects E2.

 $\Rightarrow$  Only mem-val[31:0] of mem-val affects E0, E1, and E2.

#### Claim

- Only mem-val[23 : 0] of mem-val affects E0.
- Only mem-val[31:8] of mem-val affects E1.
- Only mem-val[31:0] of mem-val affects E2.
- $\Rightarrow$  Only mem-val[31:0] of mem-val affects E0, E1, and E2.
- mem-val[31:0]
  = (mod mem-val \*2^32\*)
  = (logand mem-val \*2^32-1\*)
  = ...

#### Claim

- Only mem-val[23 : 0] of mem-val affects E0.
- Only mem-val[31:8] of mem-val affects E1.
- Only mem-val[31:0] of mem-val affects E2.
- $\Rightarrow$  Only mem-val[31:0] of mem-val affects E0, E1, and E2.
- ⇒ The main theorem can be transformed into the bounded lemma by replacing mem-val by mem-val[31:0] in the main theorem.

#### **Bounded Main-2 Lemma**

```
(defthm main-2
 (let ((mem-val (mod mem-val *2^32*)))
  (implies (and (natp i02)
               (< i02 3))
           (equal (logior (mod (ash mem-val (* -8 i02))
                              *2^8*)
                         (* *2^8*
                           (mod (ash mem-val (+ -8 (* -8 i02)))
                                 *2^8*)))
                 (mod (ash mem-val (* -8 i02))
                       *2^16*)))))
```

#### **Bounded Main-1 Lemma**

```
(def-gl-thm main-1
 :hyp (and (natp i02)
           (< i02 3)
           (n32p mem-val))
 :concl (equal (logior (mod (ash mem-val (* -8 i02))
                           *2^8*)
                      (* *2^8*
                        (mod (ash mem-val (+ -8 (* -8 i02)))
                              *2^8*)))
              (mod (ash mem-val (* -8 i02))
                    *2^16*))
 :g-bindings
 `((mem-val (:g-number ,(gl-int 0 2 33)))
   (i02 (:g-number ,(gl-int 1 2 3))))
```

#### **Bounded Main-2 Lemma**

```
(defthm main-2
 (let ((mem-val (mod mem-val *2^32*)))
  (implies (and (natp i02)
               (< i02 3))
           (equal (logior (mod (ash mem-val (* -8 i02))
                              *2^8*)
                         (* *2^8*
                           (mod (ash mem-val (+ -8 (* -8 i02)))
                                 *2^8*)))
                 (mod (ash mem-val (* -8 i02))
                       *2^16*)))))
```

#### Rewrite Rules

```
• (mod (ash (mod mem-val *2^32*) (* -8 i02))

*2^8*)

= (mod (ash mem-val (* -8 i02))

*2^8*)

= E0
```

#### Rewrite Rules

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```
• (\text{mod (ash (mod mem-val } *2^32*) (* -8 i02)))
        *2^8*)
= (mod (ash mem-val (* -8 i02))
        *2^8*)
= E0
• (\text{mod (ash (mod mem-val } *2^32*) (+ -8 (* -8 i02))))
        *2^8*)
=E1
• (\text{mod (ash (mod mem-val } *2^32*) (* -8 i02))
        *2^16*)
=E2
```

```
(defthm main
 (let ((mem-val (mod mem-val *2^32*)))
  (implies (and (natp i02)
               (< i02 3))
           (equal (logior (mod (ash mem-val (* -8 i02))
                              *2^8*)
                         (* *2^8*
                           (mod (ash mem-val (+ -8 (* -8 i02)))
                                 *2^8*)))
                 (mod (ash mem-val (* -8 i02))
                       *2^16*)))
  :hints (("Goal" :use (main-2))))
```

## Agenda

 A technique for proving unbounded theorems with the help of GL.

• Benefit of using that technique in certifying the 32-bit physical memory model.

#### Benefit

• The main theorem will help to prove 16-bit read-over-write theorems in the 32-bit physical memory model without requiring the (x86p x86) hypothesis.

#### 16-Bit Read-Over-Write

- (rm-low-<i> addr2 x86) performs reading an <i>-bit value from addr2 in x86 memory field.
- (wm-low-<j> addr1 val x86) performs writing a <j>-bit value val into x86 memory field at addr1.

## **Supporting Lemma**

## **Key Checkpoint**

```
(implies (and (natp addr)
             (< addr 4503599627370495)
             (\leq \pmod{4} 2)
             (integerp (memi (ash addr -2) x86)))
        (equal (mod (ash (memi (ash addr -2) x86)
                         (* -8 (mod addr 4)))
                    65536)
               (logior (mod (ash (memi (ash addr -2) x86)
                                (* -8 (mod addr 4)))
                            256)
                      (* 256
                         (mod (ash (memi (ash addr -2) x86)
                                   (+ -8 (* -8 (mod addr 4))))
                              256)))))
```

#### **Problem**

- The key checkpoint is the main theorem we discussed earlier, where i02 is replaced with (mod addr 4), and mem-val is replaced with (memi (ash addr -2) x86).
- Although (memi (ash addr -2) x86) returns a 32-bit value, proving (n32p (memi (ash addr -2) x86)) requires (x86p x86) hypothesis by the following lemma:

## Problem with (x86p x86)

- The present of (x86p x86) hypothesis in read-over-write and write-over-write theorems causes significant slowdown when proving lemmas containing read-over-long-nested-writes as well as write-over-long-nested-writes into memory.
- => The main theorem is a solution for avoiding (x86p x86) hypothesis in read-over-write theorems.

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- The present of (x86p x86) hypothesis in read-over-write and write-over-write theorems causes significant slowdown when proving lemmas containing read-over-long-nested-writes as well as write-over-long-nested-writes into memory.
- => The main theorem is a solution for avoiding (x86p x86) hypothesis in read-over-write theorems.
- How about write-over-write theorems?

## Supporting Lemma

```
(defthm wm-low-16-as-wm-low-08-lemma-1
 (implies (and (n02p i02) (< i02 3) (n16p val) (= mem-val))
         (equal (logior (* (mod (ash val -8) 256)
                          (expt 2 (+ 8 (* 8 i02))))
                        (logand (lognot (* 255 (expt 2 (+ 8 (* 8 i02)))))
                                (* (mod val 256) (expt 256 i02)))
                        (logand (lognot (* 255 (expt 256 i02)))
                                (lognot (* 255 (expt 2 (+ 8 (* 8 i02)))))
                                mem-val))
                (logior (* val (expt 256 i02))
                        (logand (lognot (* 65535 (expt 256 i02)))
                                mem-val))))
```

#### **Problem**

- We cannot transform wm-low-16-as-wm-low-08-lemma-1 into a bounded lemma because the following condition is not satisfied:
  - Only fixed finite bits of unbounded variables affect the computation.

## Supporting Lemma

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## Strategy

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## Timing Results

The experiments below were performed on "eld" using /projects/acl2/svn-recent/ccl-saved\_acl2hp

Certification time	8-bit	32-bit	32-bit (x86p x86)
Lemma loop-effects	29.90s	32.83s	498.17s
Lemma prime-effects	20.80s	<b>22.84</b> s	475.02s
Whole model	32:32.29s	34:35.85s	43:42.12s

Lemma loop-effects and prime-effects contain 8-bit read-over-80-nested-writes.

## Questions!