# A Tool for Simplifying ACL2 Definitions 

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- How the tool does it
- Some challenges, wrinkles, bells, and whistles


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I'll illustrate with examples.
Feel free to ask questions!

## What the tool does

Very simple running example for the first two sections of this talk:

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ACL2 !>(defun foo (x) (+ 1 1 x))
    FOO
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ACL2 !>(simplify-defun foo)
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```
ACL2 !>(defun foo (x) (+ 1 1 x))
    FOO
ACL2 !>(simplify-defun foo)
    (DEFUN FOO$1 (X)
    (DECLARE (XARGS : NORMALIZE NIL
    :GUARD T
    :VERIFY-GUARDS NIL))
    (+ 2 X))
ACL2 !>
```


## How the tool does it

Next we explore the events generated by simplify-defun.

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Next we explore the events generated by simplify-defun.
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- Outline view, focusing attention on key sub-events
- Some details about key sub-events


## Bird's-EYE VIEW OF IT ALL

```
ACL2 !>(show-simplify-defun foo)
    (PROGN
    (ENCAPSULATE NIL (SET-INHIBIT-WARNINGS "theory")
        (SET-IGNORE-OK T) (SET-IRRELEVANT-FORMALS-OK T)
        (LOCAL (INSTALL-NOT-NORMALIZED FOO))
        (DEFUN FOO$1 (X)
            (DECLARE (XARGS :NORMALIZE NIL :GUARD T :VERIFY-GUARDS NIL))
            (+ 2 X))
        (LOCAL ; local proof details
            (PROGN
                    (DEFCONST *FOO-RUNES* ...)
            (DEFTHM FOO$1-BEFORE-VS-AFTER-0
                        (IMPLIES (AND)
                                (EQUAL (+ 1 1 X) (+ 2 X)))
                        :HINTS ... :RULE-CLASSES NIL)
                (ENCAPSULATE (((FOO-COPY *) => *)) ...)
                (DEFTHM FOO-IS-FOO-COPY
                    (EQUAL (FOO X) (FOO-COPY X))
                        :HINTS (("Goal" :IN-THEORY '(FOO$NOT-NORMALIZED FOO-COPY-DEF)))
                        :RULE-CLASSES NIL)
                (DEFTHM FOO-BECOMES-FOO$1
                    (EQUAL (FOO X) (FOO$1 X))
                    :HINTS ...)))
        (DEFTHM FOO-BECOMES-FOO$1
            (EQUAL (FOO X) (FOO$1 X))
            :HINTS ...))
    (TABLE TRANSFORMATION-TABLE ...)
    (VALUE-TRIPLE '(DEFUN FOO$1 (X)
                                    (DECLARE (XARGS :NORMALIZE NIL :GUARD T :VERIFY-GUARDS NIL))
                                    (+ 2 X))))
ACL2 !>
```


## OUTLINE VIEW

(PROGN
(ENCAPSULATE NIL
... ; Preamble (set-ignore-ok etc.)
(DEFUN FOO\$1 (X) ; Simplified definition (DECLARE (XARGS ...)) (+ 2 X ) )
(LOCAL ; Proof of ''BECOMES' ' lemma (PROGN ...) )
(DEFTHM FOO-BECOMES-FOO\$1 ; ' ${ }^{(B E C O M E S '}$ lemma (EQUAL (FOO X) (FOO\$1 X))
:HINTS ...))

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(ENCAPSULATE NIL
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$$
(+2 \mathrm{X}))
$$

(LOCAL ; Proof of ''BECOMES' ' lemma (PROGN ...) )
(DEFTHM FOO-BECOMES-FOO\$1 ; ' ${ }^{(B E C O M E S '}$ lemma (EQUAL (FOO X) (FOO\$1 X))
: HINTS ...) ) ; We'll ignore the rest:
(TABLE TRANSFORMATION-TABLE
...) ; For database (e.g., redundancy)
(VALUE-TRIPLE ; Value returned in the loop
' (DEFUN FOO\$1 (X) (DECLARE (XARGS ...)) (+ 2 X)))

## Preamble

(SET-INHIBIT-WARNINGS "theory")
(SET-IGNORE-OK T)
(SET-IRRELEVANT-FORMALS-OK T)
(LOCAL (INSTALL-NOT-NORMALIZED FOO))
(DEFUN FOO\$1 (X) ; Simplified definition (DECLARE (XARGS ...))
(+ 2 X) )
(LOCAL ; Proof of ''BECOMES' ' lemma (PROGN ...))
(DEFTHM FOO-BECOMES-FOO\$1 ; ' $B E C O M E S '$ lemma (EQUAL (FOO X) (FOO\$1 X))
: HINTS ...)

## SIMPLIFIED DEFINITION

The expander (books/misc/expander.lisp) provides our interface to the rewriter, to simplify the definition.
... ; Preamble (set-ignore-ok etc.)
(DEFUN FOO\$1 (X) ; Simplified definition
(DECLARE (XARGS :NORMALIZE NIL
:GUARD T
:VERIFY-GUARDS NIL))
(+ 2 X ) )
(LOCAL ; Proof of ''BECOMES' lemma (PROGN ...))
(DEFTHM FOO-BECOMES-FOO\$1 ; ' ${ }^{\text {BECOMES' }}$ lemma
(EQUAL (FOO X) (FOO\$1 X))
: HINTS ...)

## "BECOMES" LEMMA

... ; Preamble (set-ignore-ok etc.)
(DEFUN FOO\$1 (X) ; Simplified definition (DECLARE (XARGS ...))
(+ 2 X))
(LOCAL ; Proof of '`BECOMES'' lemma (PROGN <proof_of_becomes-lemma>))
(DEFTHM FOO-BECOMES-FOO\$1 ; redundant (EQUAL (FOO X) (FOO\$1 X)) :HINTS ...))

## "BECOMES" LEMMA

... ; Preamble (set-ignore-ok etc.)
(DEFUN FOO\$1 (X) ; Simplified definition (DECLARE (XARGS ...))

$$
\text { (+ } 2 \text { X) ) }
$$

(LOCAL ; Proof of '`BECOMES'' lemma (PROGN <proof_of_becomes-lemma>))
(DEFTHM FOO-BECOMES-FOO\$1 ; redundant (EQUAL (FOO X) (FOO\$1 X)) :HINTS ...))

Let's look at <proof_of_becomes-lemma>.

## Proof of "Becomes" Lemma (1): Overview

```
(DEFCONST *FOO-RUNES* ...)
(DEFTHM FOO$1-BEFORE-VS-AFTER-0
    (IMPLIES (AND)
        (EQUAL (+ 1 1 X) (+ 2 X)))
    :HINTS ... :RULE-CLASSES NIL)
(ENCAPSULATE (((FOO-COPY *) => *))
    (LOCAL (DEFUN FOO-COPY (X)
    (DECLARE (XARGS :NORMALIZE NIL))
    (FOO X)))
    (DEFTHM FOO-COPY-DEF
        (EQUAL (FOO-COPY X)
        (BINARY-+ '1 (BINARY-+ '1 X)))
    :HINTS ... :RULE-CLASSES ...))
(DEFTHM FOO-IS-FOO-COPY
    (EQUAL (FOO X) (FOO-COPY X))
    :HINTS ... :RULE-CLASSES NIL)
(DEFTHM FOO-BECOMES-FOO$1
    (EQUAL (FOO X) (FOO$1 X))
:HINTS ...)
```


## Proof of "Becomes" Lemma (2)

(DEFCONST *FOO-RUNES*
' ( (:REWRITE FOLD-CONSTS-IN-+)
(:EXECUTABLE-COUNTERPART BINARY-+)
(:DEFINITION SYNP)))
(DEFTHM FOO\$1-BEFORE-VS-AFTER-0 ...)
(ENCAPSULATE (((FOO-COPY *) => *))
(LOCAL ...)
(DEFTHM FOO-COPY-DEF ...))
(DEFTHM FOO-IS-FOO-COPY
(EQUAL (FOO X) (FOO-COPY X))
: HINTS ... :RULE-CLASSES NIL)
(DEFTHM FOO-BECOMES-FOO\$1
(EQUAL (FOO X) (FOO\$1 X))
: HINTS ...)

## Proof of "Becomes" Lemma (3)

(DEFCONST *FOO-RUNES* ...)
(DEFTHM FOO\$1-BEFORE-VS-AFTER-0
(IMPLIES (AND)
(EQUAL $(+1$ X) $(+2 \mathrm{X})))$
:HINTS
(("Goal" : IN-THEORY *FOO-RUNES* :EXPAND NIL))
: RULE-CLASSES NIL)
(ENCAPSULATE (((FOO-COPY *) => *))
(LOCAL ...)
(DEFTHM FOO-COPY-DEF ...))
(DEFTHM FOO-IS-FOO-COPY
(EQUAL (FOO X) (FOO-COPY X))
: HINTS ... : RULE-CLASSES NIL)
(DEFTHM FOO-BECOMES-FOO\$1 (EQUAL (FOO X) (FOO\$1 X))
: HINTS ...)

## Proof of "Becomes" Lemma (4)

(DEFCONST *FOO-RUNES* ...)
(DEFTHM FOO\$1-BEFORE-VS-AFTER-0

```
... (EQUAL (+ 1 1 X) (+ 2 X)) ...)
```

(ENCAPSULATE (( (FOO-COPY *) => *))
(LOCAL (DEFUN FOO-COPY (X)
(DECLARE (XARGS : NORMALIZE NIL))
( FOO X ) ) )
(DEFTHM FOO-COPY-DEF
(EQUAL (FOO-COPY X)
(BINARY-+ '1 (BINARY-+ '1 X)))
: HINTS (("Goal"
:IN-THEORY ' ((:D FOO-COPY))
:EXPAND ((FOO X))))
:RULE-CLASSES ((:DEFINITION :INSTALL-BODY T))))
(DEFTHM FOO-IS-FOO-COPY

```
(EQUAL (FOO X) (FOO-COPY X))
```

: HINTS ... :RULE-CLASSES NIL)
(DEFTHM FOO-BECOMES-FOO\$1
(EQUAL (FOO X) (FOO\$1 X))
: HINTS ...)

## PROOF OF "BECOMES" LEMMA (5)

(DEFCONST *FOO-RUNES* ...)
(DEFTHM FOO\$1-BEFORE-VS-AFTER-0
(EQUAL (+ 1 X) (+ 2 X$)$ ) ...)
(ENCAPSULATE (((FOO-COPY *) => *))
(LOCAL (DEFUN FOO-COPY (X) ...))
(DEFTHM FOO-COPY-DEF
(EQUAL (FOO-COPY X)
(BINARY-+ '1 (BINARY-+ '1 X)))
:HINTS ... :RULE-CLASSES ...))
(DEFTHM FOO-IS-FOO-COPY
(EQUAL (FOO X) (FOO-COPY X))
:HINTS (("Goal" :IN-THEORY

```
'(FOO$NOT-NORMALIZED FOO-COPY-DEF)))
```

:RULE-CLASSES NIL)
(DEFTHM FOO-BECOMES-FOO\$1
(EQUAL (FOO X) (FOO\$1 X))
:HINTS ...)

## Proof of "Becomes" Lemma (6)

(DEFCONST *FOO-RUNES* ...)
(DEFTHM FOO\$1-BEFORE-VS-AFTER-0

$$
\ldots(\text { EQUAL (+ } 1 \text { X) (+ } 2 \mathrm{X}) \text { ) ...) }
$$

(ENCAPSULATE (((FOO-COPY *) => *))
(LOCAL (DEFUN FOO-COPY (X) ...))
(DEFTHM FOO-COPY-DEF
(EQUAL (FOO-COPY X)
(BINARY-+ '1 (BINARY-+ '1 X))) ...))
(DEFTHM FOO-IS-FOO-COPY (EQUAL (FOO X) (FOO-COPY X)) ...)
(DEFTHM FOO-BECOMES-FOO\$1
(EQUAL (FOO X) (FOO\$1 X))
: HINTS
(("Goal" ; Avoid induction in recursive case :BY (:FUNCTIONAL-INSTANCE FOO-IS-FOO-COPY (FOO-COPY FOO\$1))
:IN-THEORY (THEORY 'MINIMAL-THEORY))
' (:USE (FOO\$1-BEFORE-VS-AFTER-0 FOO\$1))) )

## Proof of "Becomes" Lemma (7)

The value of functional instantiation is more clear for a recursive definition. Given
(defun bar (x)

```
(if (zp x)
    0
(+ 1 1 (bar (+ -1 x)))))
```

- we generate:
(DEFTHM BAR-BECOMES-BAR\$1 (EQUAL (BAR X) (BAR\$1 X))
:HINTS
(("Goal"
:BY (:FUNCTIONAL-INSTANCE BAR-IS-BAR-COPY (BAR-COPY BAR\$1))
:IN-THEORY (THEORY 'MINIMAL-THEORY))
'(:USE (BAR\$1-BEFORE-VS-AFTER-0 BAR\$1))))


## Proof of "Becomes" Lemma (8)

The : by hint works, so the proof proceeds as follows.

```
Goal' ; bar$1 satisfies the definition of bar-copy
(EQUAL (BAR$1 X)
    (IF (ZP X) 0 (+ 1 1 (BAR$1 (+ -1 X))))).
```

We augment the goal with the hypotheses provided by the :USE hint.
These hypotheses can be obtained from BAR\$1-BEFORE-VS-AFTER-0 and
BAR\$1. We are left with the following subgoal.

```
Goal''
(IMPLIES
(AND (IMPLIES ; use bar$1-before-vs-after-0
            T
                (EQUAL (IF (ZP X) 0 (+ 1 1 (BAR$1 (+ -1 X))))
                                    (IF (ZP X) 0 (+ 2 (BAR$1 (+ -1 X))))))
            (EQUAL (BAR$1 X) ; use bar$1
            (IF (ZP X) 0 (+ 2 (BAR$1 (+ -1 X))))))
```

(EQUAL (BAR\$1 X)
(IF (ZP X) 0 (+ 1 (BAR\$1 (+ -1 X)))))).
But we reduce the conjecture to $T$, by primitive type reasoning.

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Next we look at a few interesting aspects of simplify-defun. We'll do the following.

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Let's start by looking at some challenges and their solutions.

New general features developed for MUSE are in color.

| prove termination | appeal to previous function's unnor- <br> malized body (install-not-normalized) <br> and :termination-theorem |
| :--- | :--- |
| verify guards | appeal to the previous function's <br> :guard-theorem |
| support <br> assumptions | require a proof that assumptions are <br> preserved on recursive calls |
| preserve structure | use directed-untranslate |
| use context | simplify and flatten assumptions and <br> governing IF tests |
| suppress output | turn off warnings; return and print <br> only the new definition |
| ease debugging | show-simplify-defun, :verbose t |
| control | patterns, hints,... |
| support redundancy | use a table |
| automate reasoning | functional instantiation, theories, ... |

## DOCUMENTATION

Let's skim the documentation.

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Now we focus our attention on some of the many knobs to turn.

## REUSE FOR GUARDS, MEASURES, AND THEIR PROOFS

```
ACL2 !>(defun bar (x)
                (declare (xargs :guard (natp x)))
(if (zp x) 0 (+ 1 1 (bar (+ -1 x)))))
ACL2 !>(simplify-defun bar)
    (DEFUN BAR$1 (X)
        (DECLARE
        (XARGS
    :NORMALIZE NIL
    :GUARD (NATP X)
    :MEASURE (ACL2-COUNT X)
    :VERIFY-GUARDS T
    :GUARD-HINTS
    (("Goal" :USE (:GUARD-THEOREM BAR)))
    :HINTS
    (("Goal" :USE (:TERMINATION-THEOREM BAR)))))
    (IF (ZP X) 0 (+ 2 (BAR$1 (+ -1 X)))))
```


## SIMPLIFYING UNDER ASSUMPTIONS (1)

```
ACL2 !>(defun f (x)
    (declare (xargs :guard (true-listp x)))
    (if (consp x)
    (f (cdr x))
x) )
```

ACL2 ! $>$ (simplify-defun $f$ :assumptions :guard)
(DEFUN F\$1 (X)
(DECLARE (XARGS ...))
(IF (CONSP X) (F\$1 (CDR X)) NIL))
ACL2 ! >

## SIMPLIFYING UNDER ASSUMPTIONS (1)

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ACL2 !>(defun f (x)
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x))
```

ACL2 !>(simplify-defun f :assumptions :guard) (DEFUN F\$1 (X)
(DECLARE (XARGS ...))
(IF (CONSP X) (F\$1 (CDR X)) NIL))
ACL2 ! >
Note that we get the same result from the following; the use of : assumptions : guard is just a handy shortcut.
(simplify-defun f :assumptions '((true-listp x)))

## SIMPLIFYING UNDER ASSUMPTIONS (2)

The generated events are a bit more complicated when the keyword : assumptions is provided.

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: guard-theorem because :assumptions :guard was specified.

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For example, in the following we see use of the
: guard-theorem because :assumptions :guard was specified.
(DEFUN F-HYPS (X)
(TRUE-LISTP X) )
(DEFTHM F-HYPS-PRESERVED-FOR-F
(IMPLIES (AND (F-HYPS X) (CONSP X)) ( $\mathrm{F}-\mathrm{HYPS}(\mathrm{CDR} \mathrm{X}))$ )
:HINTS (("Goal"
: EXPAND ((: FREE (X) (F-HYPS X)))
: USE (:GUARD-THEOREM F)))
: RULE-CLASSES NIL)

## ObTAINING PRETTY RESULTS

We use
books/kestrel/system/directed-untranslate.lisp:
ACL2 !>(defun f3 (x y)
(implies (car (cons x x)) (not y)))

ACL2 ! >

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ACL2 !>(trace§ directed-untranslate)
((DIRECTED-UNTRANSLATE))
ACL2 ! >

## ObTAINING PRETTY RESULTS

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ACL2 ! $>$ (defun f3 (x y)
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ACL2 ! > (trace\$ directed-untranslate)
( (DIRECTED-UNTRANSLATE) )
ACL2 !>(simplify-defun f3)
$1>$ (DIRECTED-UNTRANSLATE (IMPLIES (CAR (CONS X X)) (IMPLIES (CAR (CONS X X))
(IF X (IF Y 'NIL 'T) 'T)
NIL |current-acl2-world|)
$<1$ (DIRECTED-UNTRANSLATE (IMPLIES X (NOT Y)))
(DEFUN F3\$1 (X Y)
(DECLARE (XARGS ...))
(IMPLIES X (NOT Y)))

## SIMPLIFYING SUBTERMS

```
ACL2 !>(defun h (x)
    (list (+ 1 1 x)
    (and (integerp x) (+ 2 -2 x))
    (+ 3-3 x)
    (+ 4 4 x)))
ACL2 !>
```


## Simplifying subterms

ACL2 ! $>(d e f u n h(x)$

$$
\begin{aligned}
& \text { (list (+ } 1 \text { x) } \\
& \text { (and (integerp x) (+ } 2 \text {-2 x)) } \\
& \text { (+ 3-3x) } \\
& \text { (+ } 44 x \text { ))) }
\end{aligned}
$$

ACL2 !>(simplify-defun h

$$
\begin{aligned}
& \text { :simplify-body } \\
& \text { (list @ (and_@) @ _)) }
\end{aligned}
$$

(DEFUN H\$1 (X)
(DECLARE (XARGS ...))
(LIST (+ 2 X$)$
(AND (INTEGERP X) X)
(IF (ACL2-NUMBERP X) X O)
(+ 4 X X)))
ACL2 ! >

## AdDITIONAL OPTIONS FOR:

- hints, including theory control
- specifying the new function name
- providing a measure
- specifying enable status for resulting events
- simplifying the measure and/or guard
- controlling guard verification
- untranslating in full (instead of using directed-untranslate)


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More options may come; demand-driven!

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More options may come; demand-driven!
Not discussed here, but analogous: simplify-defun-sk.

## CONCLUSION

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Its implementation (another talk?) may give clues on how to write other tools that manipulate ACL2 events.

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The simplify-defun tool is being used in the Kestrel MUSE project.

Additional enhancements are planned, including support for mutual recursion and for transforming a non-recursive function to a recursive function.

Its implementation (another talk?) may give clues on how to write other tools that manipulate ACL2 events.

I'm hoping that simplify-defun will be made publicly available.

