

Fix Your Types



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ACL2 Workshop, October 2015



Milawa
Defaggragate
Deflist

CUTIL
Defalist
Defenum
Define

Std/Util
Defoption
Defsum
Defines

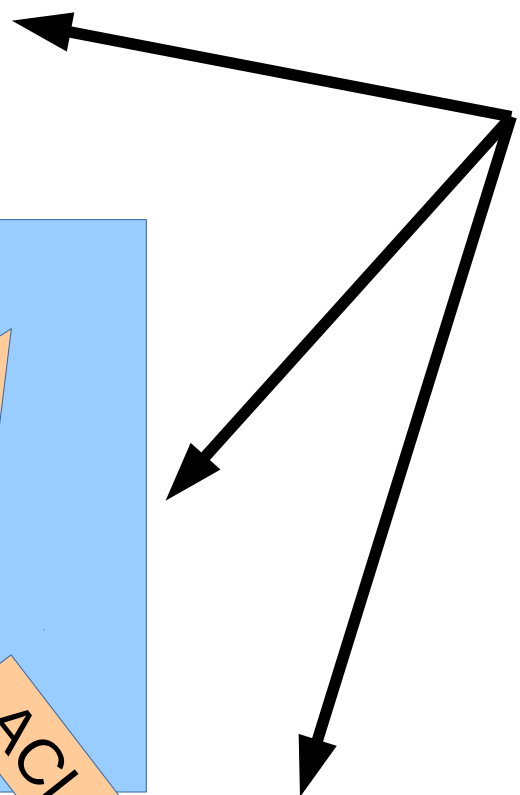
FTY
Deffixtype
Deftypes
Deffixequiv

old and busted

new hotness

ACL2 4.2

ACL2 6.5



+

I really like types.

Signature

```
| (svex->a4vec x env masks memo) → (mv res memo1)
```

Arguments

`x` — Guard (svex-p x).
`env` — Guard (svex-a4vec-env-p env).
`masks` — Guard (svex-mask-alist-p masks).
`memo` — Guard (svex-aig-memotable-p memo).

Returns

`res` — Type (a4vec-p res).
`memo1` — Type (svex-aig-memotable-p memo1).

(student->name x)

vs.

(caddadr x)

Type Safety

Not a string



```
;/xdoc/preprocess.lisp
```

```
@@ -1081,7 +1081,14 @@ baz
```

```
(mv nil sexpr)))
```

```
((mv err vals state) (acl2::unsound-eval sexpr))
```

```
((when err)
```

```
- (mv (str::cat "Error: failed to evaluate @(`...`): " err)
```

```
+ (mv (str::cat "Error: failed to evaluate @(`...`): "
```

```
+ ;; BOZO this isn't right, we really want something like
```

```
+ ;; ~@, but we don't have that unless we use ACL2's
```

```
+ ;; built-in fmt-to-string stuff, which I don't want to
```

```
+ ;; use due to the problems described in
```

```
+ ;; fmt-to-str-orig.lisp... For now, we can at least just
```

```
+ ;; stringify the error in a dumb way.
```

```
+ (str::pretty err :config (str::make-printconfig :home-packag
```

```
acc
```

```
state))
```

```
(ret (cond ((atom vals)
```

rocks are carnivores

dynamic typing saves time?
recertifying...

master

 **jaredcdavis** authored on Jun 30

1 parent [f5bc959](#) commi

Showing 1 changed file with 1 addition and 1 deletion.

Not a context

Not a topics-fal

2 books/xdoc/preprocess.lisp

		@@ -1121,7 +1121,7 @@ base
1121	1121	kind (str::pretty sexpr))
1122	1122	acc state)))
1123	1123	
1124		-(defun preprocess-eval (str topics-fal context base-pkg kpa state acc)
	1124	+(defun preprocess-eval (str context topics-fal base-pkg kpa state acc)
1125	1125	"Returns (MV ACC STATE)"
1126	1126	(b* (((mv errmsg sexpr state) (preprocess-eval-parse str base-pkg state))
1127	1127	((when errmsg

fix horrible, stupid bug

master

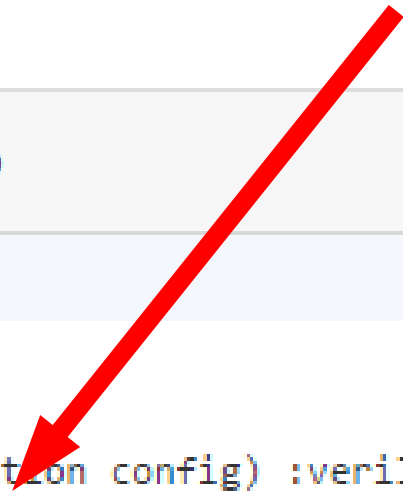


jaredcdavis authored on Jul 8, 2014

1 parent [0296d39](#) com

→ ragerdl committed on Sep 1, 2014

Not a tokenkind



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2 books/centaur/v1/loader/parser/modules.lisp

		@@ -106,7 +106,7 @@
106	106	:count strong
107	107	(seqw tokens warnings
108	108	(when (eq (vl-loadconfig->edition config) :verilog-2005)
109	-	(:= (vl-match-token :vl-always))
	109	(:= (vl-match-token :vl-kwd-always))
110	110	(return :vl-always))
111	111	(kwd := (vl-match-some-token '(:vl-kwd-always
112	112	:vl-kwd-always_comb

fix bug in bit-use-set handling of statements

master

 **jaredcdavis** authored on Dec 30, 2014

1 parent [066at](#)

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Not tagged

2  books/centaur/v1/lint/bit-use-set.lisp

		@@ -1017,7 +1017,7 @@ warnings."
1017	1017	(warnings (vl-warninglist-fix warnings))
1018	1018	
1019	1019	((when (vl-atom-stmt-p x))
1020	-	(case (tag (vl-stmt-kind x))
	1020	+ (case (vl-stmt-kind x)
1021	1021	;; - Nothing to do for null statements.
1022	1022	;; - Don't think we want to do anything for eventtrigger:
1023	1023	;; - Don't think we want to do anything for deassign stat

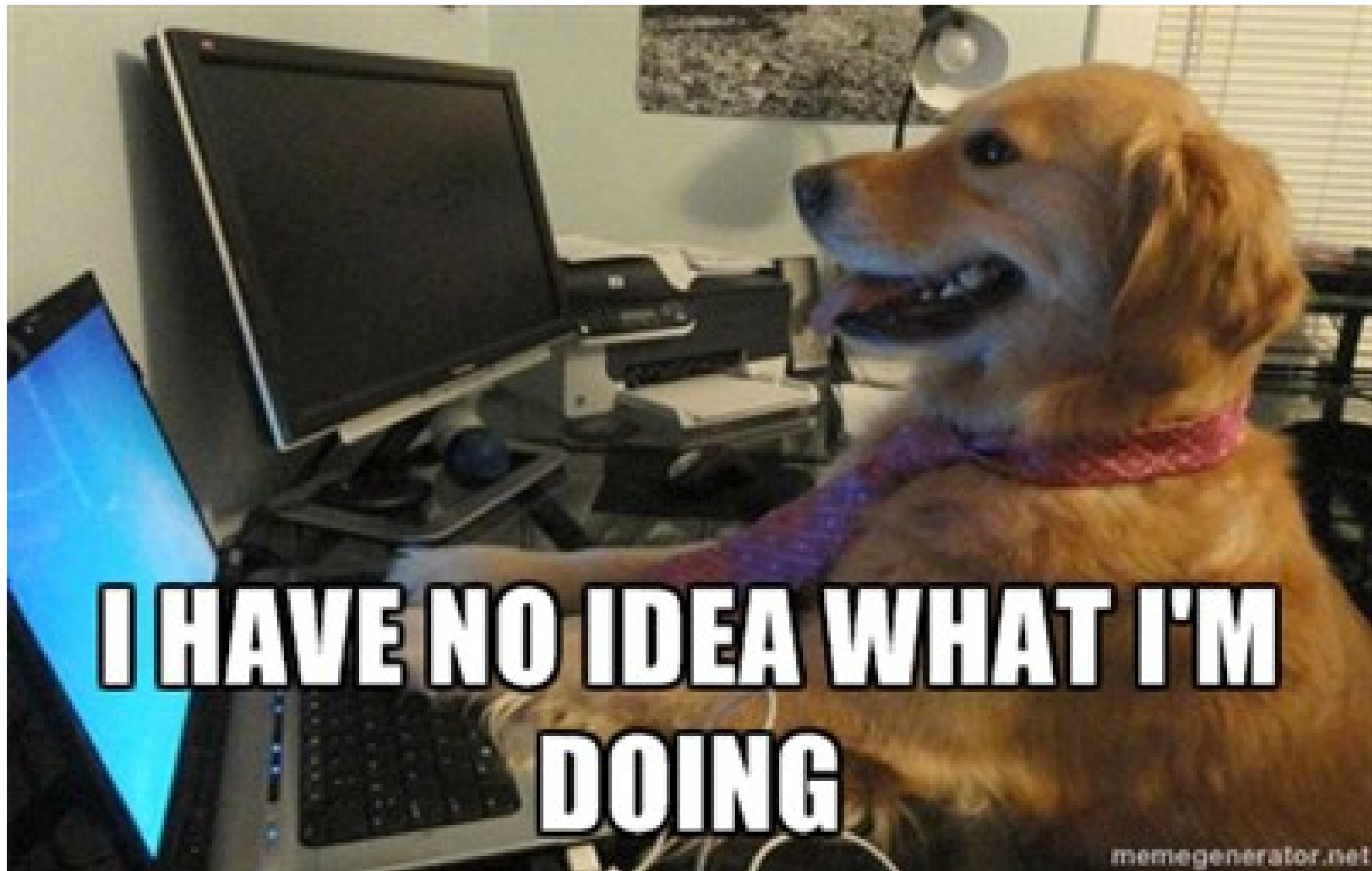
Not a vector

Not an index

books/centaur/misc/stobj_swap.lisp

@@ -73,8 +73,8 @@

```
73      (defun ,swap (,stobj1 ,stobj2)
74        (let* ((bound (1- (length ,stobj1))))
75          (loop for i from 0 to bound do
-            (psetf (svref i ,stobj1) (svref i ,stobj2)
-                  (svref i ,stobj2) (svref i ,stobj1)))
76          + (psetf (svref ,stobj1 i) (svref ,stobj2 i)
77          + (svref ,stobj2 i) (svref ,stobj1 i)))
78          (mv ,stobj1 ,stobj2))))))
79
80
```

But I think types help me.

What I want...

- Easily introduce new types
- Safely change existing types
- Write type-safe programs
- Run them efficiently
- Reason about them effectively

Example

```
struct student {  
    string name;  
    int age;  
    ...  
};
```



```
struct student {  
  string name;  
  int age;  
  ...  
};
```



```
(defund student-p (x) ...)  
(defund student->name (x) (first x))  
(defund student->age (x) (second x))  
(defund make-student (name age) (list
```

```
(defund student-p (:
```

```
(defund student->na
```

```
(defund student->a
```

```
(defund make-stude
```

```
(defthm booleanp-of-student-p ...)
```

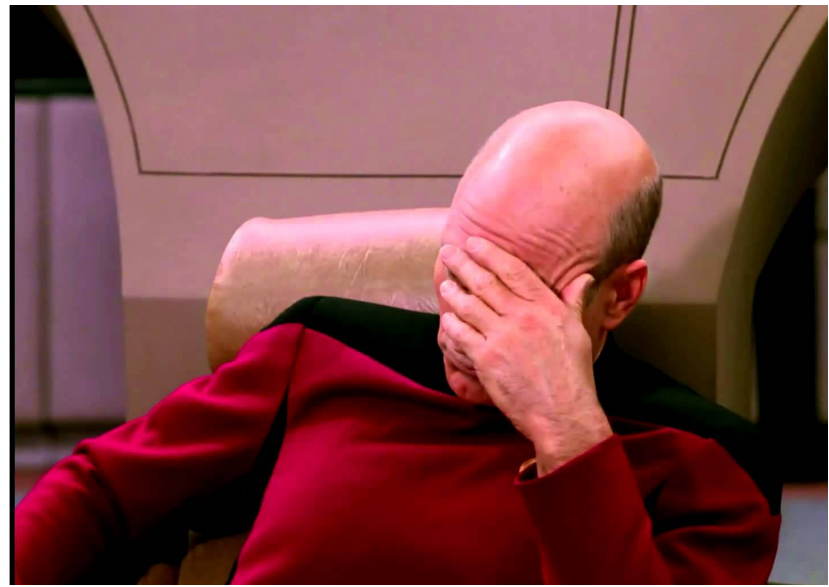
```
(defthm student-p-of-make-student ...)
```

```
(defthm stringp-of-student->name ...)
```

```
(defthm natp-of-student->age ...)
```

```
(defthm student->name-of-make-stude
```

```
(defthm student->age-of-make-studen
```



Easily introduce new types

Std/Util

```
(defaggregate student  
  ((name stringp)  
   (age  natp) ...))
```



Alternatives

defdata, defstructure, defrec

Safely change existing types

```
(defaggregate student
```

```
  (;; (name stringp)
```

```
    (first stringp)
```

```
    (last stringp)
```

```
    (age natp) ...))
```

```
(cw "Little ~s0 was tardy!" (student->name x))
```

Write type-safe programs

```
(define reportcard ((x student-p))  
  :returns (report report-p)  
  ... (cat ...  
    “Obviously ” x.name  
    “ is far ahead of most ” x.age  
    “ year-olds in many important  
    areas.” ...) ...))
```


Run them efficiently

Inlining

Layout options (tagless, illegible)

Honsing options

Type safety handled statically

So far so good!

- ★ Easily introduce new types
- ★ Safely change existing types
- ★ Write type-safe programs
- ★ Run them efficiently
- ? Reason about them effectively

Reason about them effectively

```
(defthm student->name-of-make-student
  (equal (student->name (make-student
                        :name name
                        :age age ...))
         name))
```

```
(defthm student->age-of-make-student
  (equal (student->age (make-student ...))
         age))
```

Reason about them effectively

```
(defthm student-p-of-make-student
  (implies (and (stringp name)
                (natp age))
            (student-p (make-student ...))))
```

```
(defthm stringp-of-student->name
  (implies (student-p x)
            (stringp (student->name x))))
```

So What?

Theorems

Functions

Types

Std/Util

HYPS

Hyps

hyps

End Result

Std/Util

```
(defthm vl-plainarglist-p-of-vl-partition-plainarg
```

```
  (b* (((mv okp warnings plainargs)
```

```
    (vl-partition-plainarg arg port-width insts mod  
      ialist elem warnings))))
```

```
(implies
```

```
  (and okp
```

```
    (force (vl-plainarg-p arg))
```

```
    (force (posp port-width))
```

```
    (force (posp insts))
```

```
    (force (vl-module-p mod))
```

```
    (force (equal ialist (vl-moditem-alist mod))))
```

```
  (vl-plainarglist-p plainargs))))
```



of
la
ng

Tedious
Slow
Unreliable

(and okp

(force (vl-plainarg-p arg))

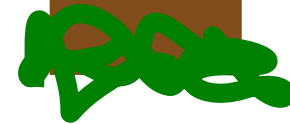
(force (posp port-width))

(force (posp insts))

(force (vl-module-p mod))

(force (equal ialist (vl-moditem-alist mod))))

(vl-plainarglist-p plainargs))))

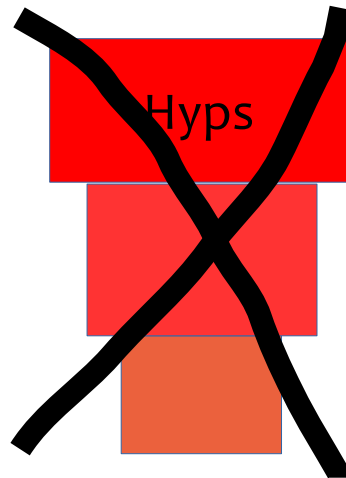




Discipline + Automation

for eliminating type hypotheses

```
(defthm vl-plainarglist-p-of-vl-partition-plainarg  
  (b* (((mv okp warnings plainargs)  
        (vl-partition-plainarg arg port-width insts ...)))  
    (vl-plainarglist-p plainargs)))
```



Treat bad inputs consistently

Functions on Numbers

< + - * /

$$x*(y+z) = x*y + x*z$$

Functions on Naturals

zp, nth, logbitp

Functions on Strings

char, string-append

Functions on Conses

car, cdr, endp

Functions on Sets

set::head, set::union

Fixing Function

*How to handle
bad inputs*

1. $\text{typep}(\text{fix}(x))$
2. $\text{typep}(x) \rightarrow \text{fix}(x) = x$

Example

1. $\text{natp}(\text{nfix}(x))$
2. $\text{natp}(x) \rightarrow \text{nfix}(x) = x$

Fixing Equivalence

$$\text{equiv}(x,y) == \text{fix}(x) = \text{fix}(y)$$

```
(defun nat-equiv (x y)
  (equal (nfix x) (nfix y)))
```

```
(defequiv nat-equiv)
```

```
(defthm nth-respects-nat-equiv
  (implies (nat-equiv n1 n2)
    (equal (nth n1 x) (nth n2 x))))
```

FTY

Discipline

1. Types should have a corresponding fixing function and equivalence relation.

FTY

Discipline

2. Typed functions should produce **equal** results for any **equivalent** inputs.

*Fix your inputs
before using them*



The logo consists of the letters 'FTY' in a bold, black, sans-serif font, centered within a bright yellow square. The square has a thick black border.

Automation

1. **Introducing types** with fixing functions and equivalences
2. **Proving congruences** for functions that use these types



FTY

Automation

Deffixtype – Type Database

Basetypes – Definitions for basic types

Deftypes – Automation for new types

Deffixequiv – Automated congruences

Base Types

Type Name	Recognizer	Fix	Equiv
bit	<code>bitp</code>	<code>bfix</code>	<code>bit-equiv</code>
nat	<code>natp</code>	<code>nfix</code>	<code>nat-equiv</code>
int	<code>integerp</code>	<code>ifix</code>	<code>int-equiv</code>
rational	<code>rationalp</code>	<code>rfix</code>	<code>rational-equiv</code>
acl2-number	<code>ACL2-numberp</code>	<code>fix</code>	<code>number-equiv</code>
true-list	<code>true-listp</code>	<code>list-fix</code>	<code>list-equiv</code>

Deftypes

```
(defprod student  
  ((name stringp)  
   (age natp) ...))
```

*Styled after
std/util!*

```
(defund student-p (x) ...)
```

```
(defund student->name (x) (string-fix (first (student x))))
```

```
(defund student->age (x) (nfix (second (student x))))
```

```
(defund make-student (name age) (list (string-fix name) (nfix age)))
```

```
(defund student-fix (x) (if (student-p x) (student-fix (student x)) x))
```

```
(defund student-equiv (x y) (equal (student-fix x) (student-fix y)))
```

```
(defthm student-fix-when-student-p (if (student-p x) (student-fix x) x))
```

```
(defthm student-p-of-student-fix (student-p (student-fix x)))
```

```
(defequiv student-equiv :hints(("Goal" :use ((defthm student-fix-when-student-p)))))
```

Deftypes

defprod

deflist

+ Mutual Recursion!

defalist

defoption

deftagsum

deftranssum

defflexsum

Congruences

```
(define multiply-and-add ((a natp)  
                          (b natp)  
                          (c natp))  
  ...)
```

```
(defixequiv multiply-and-add)
```

or even fully automatically with a hook



FTY

Automation

Deffixtype – Type Database

Basetypes – Definitions for basic types

Deftypes – Automation for new types

Deffixequiv – Automated congruences

Fix Your Types

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When using existing ACL2 datatype frameworks, many theorems require type hypotheses. These hypotheses slow down the theorem prover, are tedious to write, and are easy to forget. We describe a principled approach to types that provides strong type safety and execution efficiency while avoiding



Jump to

Search

[ACL2::macro-libraries](#)

Fty

[\[books\]/centaur/fty/top.lisp](#)

FTY
Package

FTY is a macro library for introducing new data types and writing type-safe programs in ACL2. It automates a systematic discipline for working with types that allows for both efficient reasoning and execution.

FTY, short for *fixtype*, is a library for type-safe programming in ACL2. It provides significant automation for introducing new data types and using data types according to the “[fixtype discipline](#).” Following this discipline allows you to write type-safe programs that support efficient reasoning (by minimizing the need for type-related hypotheses) and also have good execution efficiency.



Thanks!