

# **CS344M**

# **Autonomous Multiagent Systems**

**Patrick MacAlpine**

Department of Computer Science  
The University of Texas at Austin

# Good Afternoon, Colleagues

---

Are there any questions?

# Logistics

---

- Next week's readings

# Logistics

---

- Next week's readings
- Class Survey (21 as of this morning)
- Talks in the department:
  - Patrick MacAlpine, PhD Proposal, Wednesday at 2:30pm (GDC 4.816) "Multilayered Skill Learning and Movement Coordination for Autonomous Robotic Agents in Spatial Domains"

# Game Theory

---

- Multiagent systems
- Economics
- Social science, law, etc.

# Goals for Today

---

- Understand premises of game theory
- Understand the notion of *utility*
- Understand solution concepts

# Goals for Today

---

- Understand premises of game theory
- Understand the notion of *utility*
- Understand solution concepts
  - Dominant strategy
  - Nash equilibrium
  - Pareto optimality
  - Maximum social welfare
  - Maximin strategy

# Prisoner's Dilemma

---

		Column	
		C(1)	D(2)
Row	C(1)	3, 3	0, 5
	D(2)	5, 0	1, 1



# Game Theory Premises

---

- Simultaneous actions
- No communication
- Outcome depends on **combination** of actions

# Game Theory Premises

---

- Simultaneous actions
- No communication
- Outcome depends on **combination** of actions
- Utility (payoff) encapsulates **everything** about preferences over outcomes

# Utility

---

- Money is a useful analogy for utility
  - But they're not equivalent

# Utility

---

- Money is a useful analogy for utility
  - But they're not equivalent
- Diminishing values

# Utility

---

- Money is a useful analogy for utility
  - But they're not equivalent
- Diminishing values
- Risk aversion

# Utility

---

- Money is a useful analogy for utility
  - But they're not equivalent
- Diminishing values
- Risk aversion
- Loss aversion

# Utility

---

- Money is a useful analogy for utility
  - But they're not equivalent
- Diminishing values
- Risk aversion
- Loss aversion
- Friendliness/vindictiveness

# Solution Concepts

---

- Dominant strategy



# Solution Concepts

---

- Dominant strategy
- Nash equilibrium

# Solution Concepts

---

- Dominant strategy
- Nash equilibrium
- Pareto optimality

# Solution Concepts

---

- Dominant strategy
- Nash equilibrium
- Pareto optimality
- Maximum social welfare

# Solution Concepts

---

- Dominant strategy
- Nash equilibrium
- Pareto optimality
- Maximum social welfare
- Maximin strategy

# Prisoner's Dilemma

---

		Column	
		C(1)	D(2)
Row	C(1)	3, 3	0, 5
	D(2)	5, 0	1, 1

# Chicken

---

		Column	
		C(1)	D(2)
Row	C(1)	3, 3	1, 5
	D(2)	5, 1	0, 0