CS378 Autonomous Multiagent Systems Spring 2004

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Department of Computer Sciences The University of Texas at Austin

Week 6b: Thursday, February 26th

Good Afternoon, Colleagues

Are there any questions?



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• Coordination graphs



Another WICS Event

According to the Bureau of Labor Statistics, 70% of all available positions are NEVER advertised. That means most people focus 80% to 90% of their time competing for and looking at only 30% of the jobs.

UNCOVERING HIDDEN JOB LEADS Presented by Jacqueline Ford - previously a Recruiter for Motorola & Trilogy

DATE: Tuesday, 3/2 OR Wednesday, 3/3 TIME: 7p - 8:30p LOCATION: PAI 3.14 ADMISSION: \\$5.00

Sponsored by Women in Computer Science





• Faculty recruting talk at 4pm today





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- Final project: Beware of proposing learning-related things!



Sarmad Fayyaz on learning **during** a game



• Slides from CMUnited-98



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- Nash equilibrium: no agent could do better given what others are doing.
- May be more than one (chicken)



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- First eliminate rules based on context
- What does it mean for G_3 to collect all relevant rules?
- What does it mean for G_3 to maximize over all actions of a_1 and a_2 ?
- How are the results propagated back?
- Let's try again with G_2 eliminated first



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- Assume global state information
- Finds pass sequences and starts players moving ahead of time.
- Note the results: with and without coordination.

