

UT Austin Villa 2013

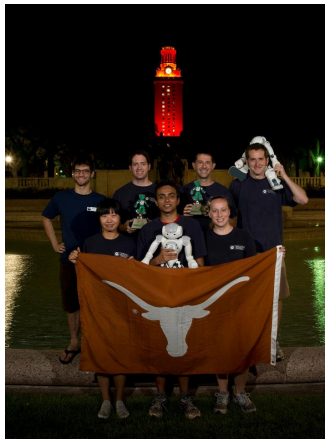
Advances in Vision, Kinematics, and Strategy

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The University of Texas at Austin

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Introduction

We focus on our improvements to object detection.

- Candidate comparison is a crucial piece of object detection
- Our original method compares attributes sequentially
- Gaussian fitness functions enable parallel evaluation

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Sequential Sanity Checks for Object Detection

- 1 Retrieve candidates with blob detection

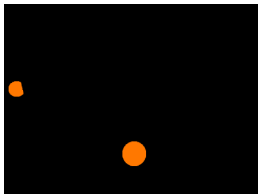


Image from <https://maserati.mi.fu-berlin.de/fub-kit/?tag=robocup-2013>

Sequential Sanity Checks for Object Detection

- 1 Retrieve candidates with blob detection
- 2 Sanity check each candidate

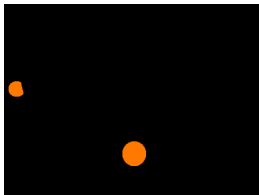


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Sequential Sanity Checks for Object Detection

- 1 Retrieve candidates with blob detection
- 2 Sanity check each candidate
- 3 Accept the first candidate to pass all tests

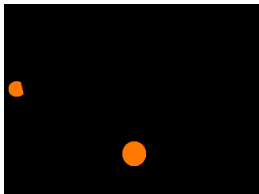


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Problems with the Sequential Approach

- For simple detection problems, the sequential approach works well

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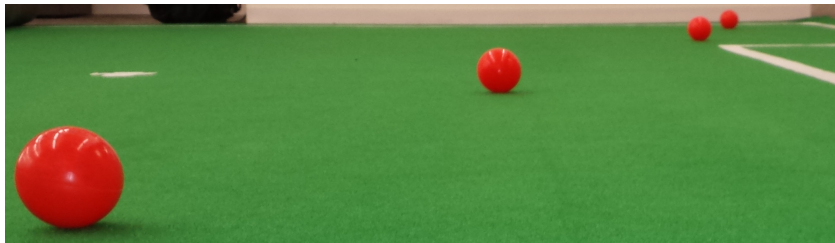
- For simple detection problems, the sequential approach works well
- Simple to code, test and modify
- More advanced scenarios can be problematic

Distinguishing Between Candidates

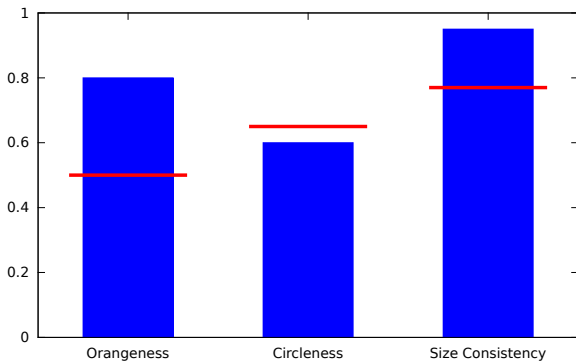


Image from <http://www.intechopen.com/books/robot-soccer/humanoid-soccer-player-design>

Determining Detection Quality



Parallel Parameter Evaluation



Blue bars are readings, red lines are thresholds.

Solution: Multivariate Gaussian Fitness Functions

- Sanity checks are performed simultaneously

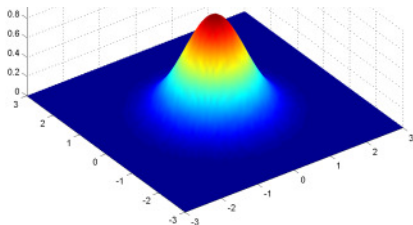


Image from http://en.wikipedia.org/wiki/Gaussian_function

Solution: Multivariate Gaussian Fitness Functions

- Sanity checks are performed simultaneously
- Output is a float in $[0,1]$

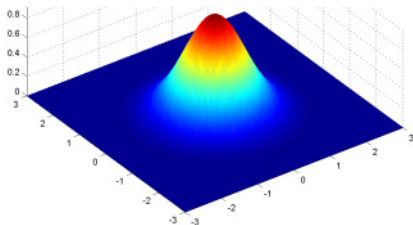


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Solution: Multivariate Gaussian Fitness Functions

- Sanity checks are performed simultaneously
- Output is a float in $[0,1]$
- Fitness scores are directly comparable

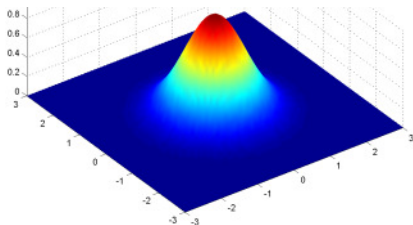


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Method Overview

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$$f = G(v; \mu, \Sigma) / G(\mu; \mu, \Sigma)$$

Measurement Selection

- Velocity
- Orange %
- Green/White %
- Circle Deviation
- Field Distance
- Perceived Height
- Distance Discrepancy



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$$v = (0, \dots)^T$$



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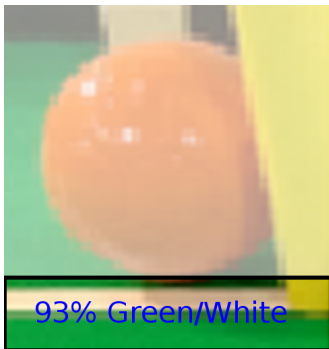
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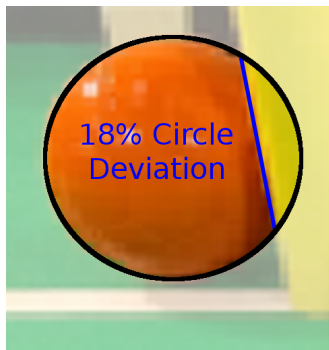


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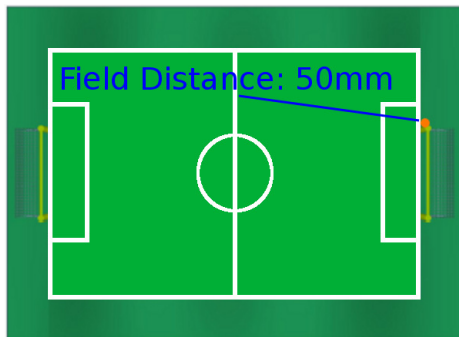
$$v = (0, .95, .93, .18, \dots)^T$$



Measurement Selection

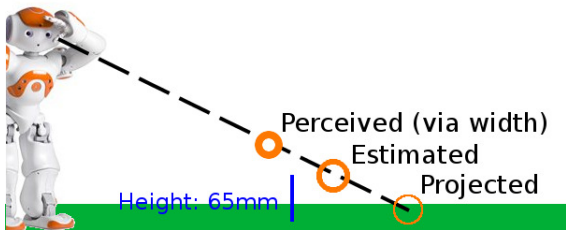
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$$v = (0, .95, .93, .18, 50, \dots)^T$$



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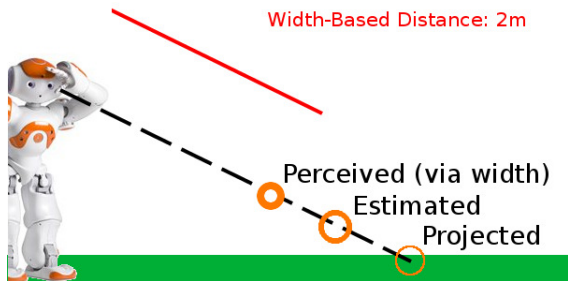
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$$v = (0, .95, .93, .18, 50, 65, \dots)^T$$

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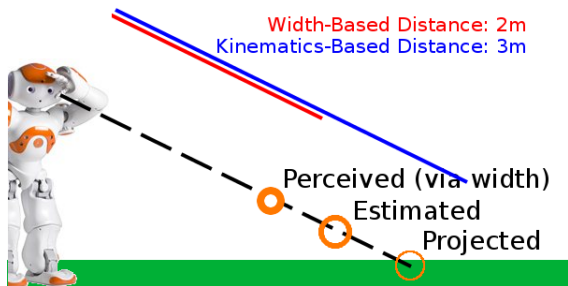
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Width-Based Distance: 2m
Kinematics-Based Distance: 3m
Discrepancy: $(|2-3|) / (2+3) = .2$

Perceived (via width)
Estimated
Projected

$$v = (0, .95, .93, .18, 50, 65, .2)^T$$

Gaussian Parameters

Measurement	μ	σ
Velocity	0.0	$\max(100, d/5)$
Orange Percentage	1.0	0.5
Green/White Percentage	1.0	0.4
Circle Deviation	0.0	0.3
Field Distance	0.0	$\max(100, d/10)$
Perceived Height	0.0	150.0
Distance Discrepancy	0.0	0.4

- d is the last known ball distance
- Σ computed as the diagonal matrix with entries σ^2 from each measurement

Computing Fitness

$$f = \frac{G(v, \mu, \Sigma)}{G(\mu, \mu, \Sigma)}$$

$$= \frac{G \left(\begin{bmatrix} 0 \\ .95 \\ .93 \\ .18 \\ 50 \\ 65 \\ .2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 500^2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & .5^2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & .4^2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & .3^2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 250^2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 150^2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .4^2 \end{bmatrix} \right)}{G(\mu, \mu, \Sigma)}$$

$$= 0.65$$

Experiment: Baseline



Fitness scores and sequential selections from 500 frames at static positions. The object of interest (left) and decoy (right) are nearly identical.

Left μ, σ	.92, .04
Right μ, σ	.89, .02
Gaussian $P(\text{success})$.7291
Sequential $P(\text{success})$.68

Experiment: Velocity



Fitness scores and sequential selections from 500 frames at static positions. The object of interest (left) and decoy (right) differ in their computed velocities.

Left μ, σ	.88, .12
Right μ, σ	.15, .20
Gaussian $P(\text{success})$.9992
Sequential $P(\text{success})$	0.00

Experiment: Height



Fitness scores and sequential selections from 500 frames at static positions. The object of interest (left) and decoy (right) differ only in height.

Left μ, σ	.90, .02
Right μ, σ	.78, .04
Gaussian $P(\text{success})$.9965
Sequential $P(\text{success})$.87

Experiment: Size



Fitness scores and sequential selections from 500 frames at static positions. The object of interest (left) and decoy (right) differ only in size.

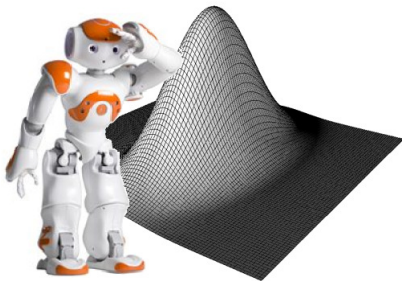
Left μ, σ	.89, .04
Right μ, σ	.39, .01
Gaussian $P(\text{success})$	> .9999
Sequential $P(\text{success})$	1.00

Related Work

- Samuel Barrett, Katie Genter, Todd Hester, Piyush Khandelwal, Michael Quinlan, Peter Stone, and Mohan Sridharan. Austin Villa 2011: Sharing is caring: Better awareness through information sharing. Technical Report UT-AI-TR-12-01, The University of Texas at Austin, Department of Computer Sciences, AI Laboratory, January 2012.
- Morgan Quigley, Ken Conley, Brian Gerkey, Josh Faust, Tully B. Foote, Jeremy Leibs, Rob Wheeler, and Andrew Y. Ng. ROS: an open-source robot operating system. In *ICRA Workshop on Open Source Software*, 2009.
- Thomas Röfer, Tim Laue, Judith Müller, Alexander Fabisch, Fynn Feldpausch, Katharina Gillmann, Colin Graf, Thijs Jeffrey de Haas, Alexander Härtl, Arne Humann, Daniel Honsel, Philipp Kastner, Tobias Kastner, Carsten Könemann, Benjamin Markowsky, Ole Jan Lars Riemann, and Felix Wenk. B-Human team report and code release, 2011. http://www.b-human.de/downloads/bhuman11_coderelease.pdf.
- Camiel Verschoor, Auke Wiggers, Duncan ten Velthuis, Anna Keune, Michael Cabot, Sander Nugteren, Erik van Egmond, Hessel van der Molen, Robert Iepisma, Maurits van Bellen, Merel de Groot, Eszter Fodor, Richard Rozeboom, and Arnoud Visser. Dutch nao team - technical report, 2011.

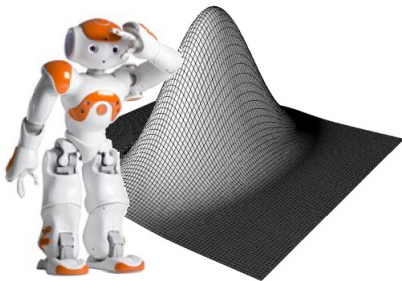
Conclusion

- Improved on the sequential approach with Gaussian fitness functions



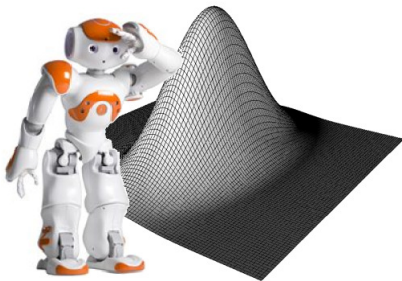
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- Improved on the sequential approach with Gaussian fitness functions
- Described the implementation details for the case of ball detection
- This method can be applied for a variety of other field objects
- Improvements to kinematics and strategy included in our work.

