# CS395T Agent-Based Electronic Commerce Fall 2003

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Week 3a, 9/9/03

- Submitting responses to readings
  - Prefer non-summary ones
  - Show me you've **thought** about the readings



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- Changed readings



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- Presentation dates: pick a topic and a date



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- Any questions?



### **Rational choice theory**

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### **Rational choice theory**

- Section 1.2.4: people are not always rational.
- Can this be explained away by arguing that with humans, the payoff function is not fixed once and for all?
- No! (Kahneman and Tversky)



## Mixed strategy equilibrium

			Player	2	
		Action	1	Action	2
Plaver 1	Action 1	4,8		2,0	
1 + 00 y 0 + 1	Action 2	6,2		0,8	



### **Bayes Nash Equilibrium**

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### **Bayes Nash Equilibrium**

- Allows for uncertainty about opponent strategy
- Is it ever helpful for a player to know how certain he is about an opponent's expected actions?
- How is this expectation of opponents actions different when the player is allowed repeated game sessions with the same opponent versus anonymous matchups?



• Iterated prisoner's dilemma with identity



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- What if you play infinitely?



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- What if you play infinitely?
- What if you play for a known finite amount of time?



- Iterated prisoner's dilemma with identity
- What if you play infinitely?
- What if you play for a known finite amount of time?
- Some strategies:
  - hawk (always Fink)
  - Grim trigger (cooperate until the other defects)
  - tit-for-tat
  - Joss (tit-for-tat with periodic defection)



## **Focal points**

• We need to meet in Paris on a particular day.



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- When and where?



## **Focal points**

- We need to meet in Paris on a particular day.
- When and where?
- What are the Nash Equilibria?

