# CS303E: Elements of Computers and Programming Lists of Lists

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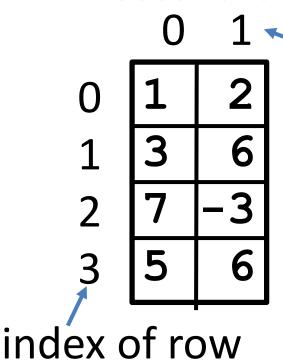
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### Creating list of lists

# Can create list of lists in Python

table = [[1, 2], [3, 6], [7, -3], [5, 6]]

- Access an element with 2 subscripts.
- By convention first subscript is row and the second is the column



index of column

access element with

2 subscripts:

table[2][0] -> 7

#### Creating list of lists

# Can also use list comprehension

table2 = [[0] \* 12] \* 10 A list of lists with 10 rows and 12 columns per row.

flips = [['H' if random.random() <= 0.5 else 'T' for x in range(12)] for x in range(10)]

A table with 10 rows and 12 columns per row. Each elements is a random coin flip.

#### List of Lists Problems

Write a function that returns the index of the row of a list of lists of ints has the largest sum. In the case of a tie return the index closest to 0.

Write a function that returns the index of the **column** of a list of lists of ints has the largest sum. In the case of a tie return the index closest to 0.

### Example of using a list of lists

# Conway's Game of Life

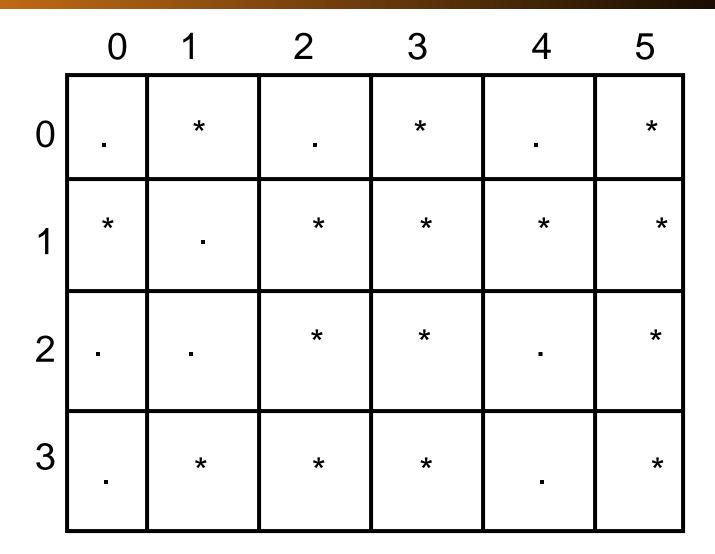
- a cellular automaton designed by John Conway, a mathematician
- not really a game
- a simulation
- takes place on a 2d grid
- each element of the grid is occupied or empty by a simple organism, but not any known organism

#### Simulation

#### http://www.cuug.ab.ca/dewara/life/life.html

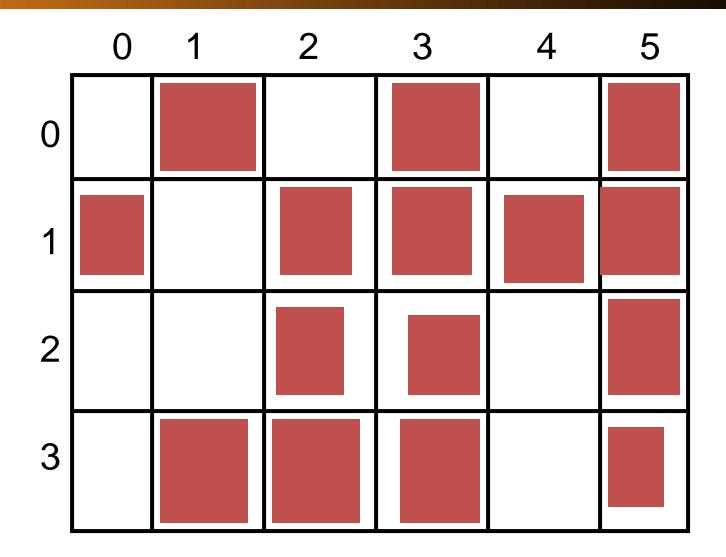
- Select pattern from menu
- Select region in large area with mouse by pressing the control key and left click at the same time
- Select the paste button

#### Generation 0



<sup>\*</sup> indicates occupied, . indicates empty

Or

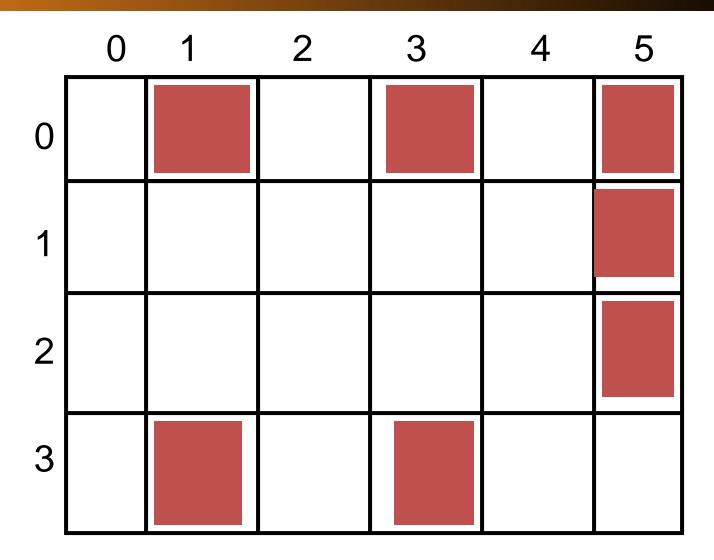


#### Generation 1

	0	1	2	3	4	5
0	•	*	•	*	-	*
1	•	•		•	•	*
2	•	•	•	•	•	*
3	•	*	-	*	-	•

<sup>\*</sup> indicates occupied, . indicates empty

### Or, Generation 1



#### Rules of the "Game"

# If a cell is occupied in this generation.

- it survives if it has 2 or 3 neighbors in this generation
- it dies if it has 0 or 1 neighbors in this generation
- it dies if it has 4 or more neighbors in this generation

## If a cell is unoccupied in this generation.

there is a birth if it has exactly 3 neighboring cells that are occupied in this generation

Neighboring cells are up, down, left, right, and diagonal. In general a cell has 8 neighboring cells

### Case study

# Design and implement a complete Python program to automate Conway's Game of Life

- text based
- user input for size of world
- wrapped or bounded?
- border or not?
- high level design first,
   then implement solution
- test, test, test, test

