



7.9 and Chapter 8

More About

Tuples

Strings

and

Tuples (cont'd.)

- Tuples do not support the methods:
 - append
 - remove
 - insert
 - reverse
 - sort
 - Why not? They are immutable.

Tuples

- Tuple: an immutable sequence
 - similar to a list, but
 - Once it is created it cannot be changed
 - Format: tuple name = (item1, item2)
 - Notice the use of () instead of []
 - Tuples have operations similar to lists
 - Subscript indexing for retrieving elements
 - Methods such as index
 - Built in functions such as len, min, max
 - Slicing expressions
 - The in, +, and * operators
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Tuples (cont'd.)

- Advantages for using tuples over lists:
 - Processing tuples is faster than processing lists
 - Tuples can be safer (immutable)
 - Some operations in Python require use of tuples
- <u>list()</u> function: converts tuple to list
- tuple() function: converts list to tuple
- Fun fact, a function that returns 2 or more values returns them in a tuple



Basic String Operations

- Many types of programs perform operations on strings
- In Python, many tools for examining and manipulating strings
 - Strings are sequences, so many of the tools that work with sequences (such as ranges, lists, and tuples) also can be used with strings



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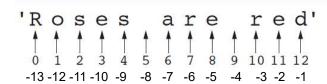
Accessing the Individual Characters in a String

- To access an individual character in a string:
 - Use a for loop
 - Format: for character in string:
 - Useful when need to iterate over the whole string, such as to count the occurrences of a specific character
 - · Each 'character' is simply a string of length 1
 - Use indexing
 - Each character has an index specifying its position in the string, starting at 0
 - Format: character = my_string[i]

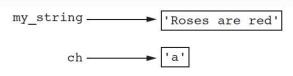


Figure 8-1 Iterating over the string 'Juliet' 1st Iteration for ch in name: 2nd Iteration for ch in name: print(ch) print(ch) name — Juliet' ▶ 'Juliet' 3rd Iteration for ch in name: 4th Iteration for ch in name: print(ch) print(ch) → 'Juliet' name ── 'Juliet' 5th Iteration for ch in name: 6th Iteration for ch in name: print(ch) print(ch) ▶ 'Juliet'

Accessing the Individual Characters in a String (cont'd.)



Getting a copy of a character from a string



ch = my string[6]



Accessing the Individual Characters in a String (cont'd.)

- IndexError exception will occur if:
 - You try to use an index that is out of range for the string
 - Likely to happen when loop iterates beyond the end of the string
- use the len(string) function to obtain the length of a string
 - Useful to prevent loops from iterating beyond the end of a string



String Concatenation

- Concatenation: appending one string to the end of another string
 - Use the + operator to produce a string that is a combination of its operands
 - The augmented assignment operator += can also be used to concatenate strings
 - The operand on the left side of the += operator must be an existing variable; otherwise, an exception is raised

Accessing the Individual Characters in a String

l <class 'str'>

i <class 'str'>

v <class 'str'>

i <class 'str'>

a <class 'str'>

. <class 'str'>

<class 'str'>
A <class 'str'>

How to access the individual elements
 of the string using a for loop and the
 range function?

```
name = 'Olivia A.'
for in range(len(name)):
    print(name[i],
          type(name[i])
```

• Or
for ch in string_var:
if we don't care about position

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Strings Are Immutable

- Strings are immutable
 - · Once they are created, they cannot be changed
 - Concatenation doesn't actually change the existing string, but rather creates a new string and assigns the new string to the previously used variable
 - Cannot use an expression of the form
 - string[index] = new character
 - Statement of this type will raise an exception

```
>>> name
'Olivia A.'
>>> name[7] = 'R'
Traceback (most recent call last):
   File "<input>", line 1, in <module>
TypeError: 'str' object does not support item assignment
```

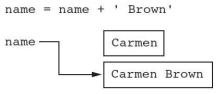
Strings Are Immutable, Variables Are Not

The string 'Carmen' assigned to name

name = 'Carmen'

name — Carmen

The string 'Carmen Brown' assigned to name





Testing, Searching, and Manipulating Strings

- You can use the in operator to determine whether one string is contained in another string
 - General format: string1 in string2
 - string1 and string2 can be string literals or variables referencing strings
- Similarly you can use the not in operator to determine whether one string is not contained in another string

String Slicing

- Slice: span of items taken from a sequence, known as substring
 - Slicing format: string[start : end]
 - Expression will return a string containing a copy of the characters from start up to, but not including, end
 - If start not specified, 0 is used for start index
 - If end not specified, len(string) is used for end index
 - Slicing expressions can include a step value and negative indexes relative to end of string



String Methods

- Strings in Python have many types of methods, divided into different types of operations
 - General format:

mystring.method(arguments)

- Some methods test a string for specific characteristics
 - Generally Boolean methods, that return True if a condition exists, and False otherwise





String Methods (cont'd.)

Table 8-1 Some string testing methods

Method	Description	
isalnum()	Returns true if the string contains only alphabetic letters or digits and is at least one character in length. Returns false otherwise.	
isalpha()	Returns true if the string contains only alphabetic letters and is at least one character in length. Returns false otherwise.	
isdigit()	Returns true if the string contains only numeric digits and is at least one character in length. Returns false otherwise.	
islower()	Returns true if all of the alphabetic letters in the string are lowercase, and the string contains at least one alphabetic letter. Returns false otherwise.	
isspace()	Returns true if the string contains only whitespace characters and is at least one character in length. Returns false otherwise. (Whitespace characters are spaces, newlines (\n), and tabs (\tau).	
isupper()	Returns true if all of the alphabetic letters in the string are uppercase, and the string contains at least one alphabetic letter. Returns false otherwise.	

Implement a function that prompts the user for an int and error checks it. Keep prompting until they enter an int



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String Methods (cont'd.)

- Some methods create and return a modified version of the string
 - Simulate strings as mutable objects
- String comparisons are case-sensitive
 - Uppercase characters are distinguished from lowercase characters
 - lower and upper methods can be used for making case-insensitive string comparisons



String Methods (cont'd.)

Table 8-2 String Modification Methods

Method	Description	
lower()	Returns a copy of the string with all alphabetic letters converted to lowercase. A character that is already lowercase, or is not an alphabetic letter, is unchanged.	
lstrip()	Returns a copy of the string with all leading whitespace characters removed. Leading whitespace characters are spaces, newlines (\n), and tabs (\tau) that appear at the beginning of the string.	
lstrip(char)	The <i>char</i> argument is a string containing a character. Returns a copy of the string with all instances of <i>char</i> that appear at the beginning of the string removed.	
rstrip()	Returns a copy of the string with all trailing whitespace characters removed. Trailing whitespace characters are spaces, newlines (\n), and tabs (\t) that appear at the end of the string.	
rstrip(char)	The <i>char</i> argument is a string containing a character. The method returns a copy of the string with all instances of <i>char</i> that appear at the end of the string removed.	
strip()	Returns a copy of the string with all leading and trailing whitespace characters removed.	
strip(char)	Returns a copy of the string with all instances of <i>char</i> that appear at the beginning and the end of the string removed.	
upper()	Returns a copy of the string with all alphabetic letters converted to uppercase. Any character that is already uppercase, or is not an alphabetic letter, is unchanged.	

String Methods (cont'd.)

- Programs commonly need to search for substrings
- Several methods to accomplish this:
 - endswith (substring): checks if the string
 ends with substring
 - Returns True or False
 - <u>startswith (substring)</u>: **checks if the string starts with** *substring*
 - Returns True or False



String Methods (cont'd.)

- Several methods to accomplish this (cont'd):
 - find (substring): searches for substring within the string
 - Returns lowest index of the substring, or if the substring is not contained in the string, returns -1
 - replace (substring, new string):
 - Returns a copy of the string where every occurrence of substring is replaced with new string



String Methods (cont'd.)

Table 8-3 Search and replace methods

Method	Description	
endswith(substring)	The <i>substring</i> argument is a string. The method returns true if the string ends with <i>substring</i> .	
find(substring)	The <i>substring</i> argument is a string. The method returns the lowest index in the string where <i>substring</i> is found. If <i>substring</i> is not found, the method returns -1.	
replace(old, new)	The old and new arguments are both strings. The method returns a copy of the string with all instances of old replaced by new.	
startswith(substring)	The <i>substring</i> argument is a string. The method returns true if the string starts with <i>substring</i> .	



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The Repetition Operator

- Repetition operator: makes multiple copies of a string and joins them together
 - The * symbol is a repetition operator when applied to a string and an integer
 - String is left operand; number is right
 - General format: string to copy * n
 - Variable references a new string which contains multiple copies of the original string

Splitting a String

- split method: returns a list containing the words in the string
 - By default, uses space as separator
 - Can specify a different separator by passing it as an argument to the split method
 - Also referred to as parsing a string.

chr and ord Functions

- Recall, the vast majority of computer systems store data in a binary form, 0's and 1's
- We have encoding schemes to specify what a given sequence of 0's and 1's represents, such as characters, colors, sound
- In Python, the built in chr and ord functions can be used to see the encoding for strings of length 1

```
>>> ord('A')
65
>>> ord(' ')
32
>>> ord('a')
97
>>> chr(101)
'e'
>>> chr(66)
'B'
```

