

Topic 20

Arrays part 2

"42 million of *anything* is a lot."

-Doug Burger

(commenting on the number of transistors in the Pentium IV processor)



Based on slides for Building Java Programs by Reges/Stepp, found at <http://faculty.washington.edu/stepp/book/>

Concept of an array rotation

- Imagine we want to 'rotate' the elements of an array; that is, to shift them left by one index. The element that used to be at index 0 will move to the last slot in the array.

For example, {3, 8, 9, 7, 5} becomes {8, 9, 7, 5, 3}.

Before:

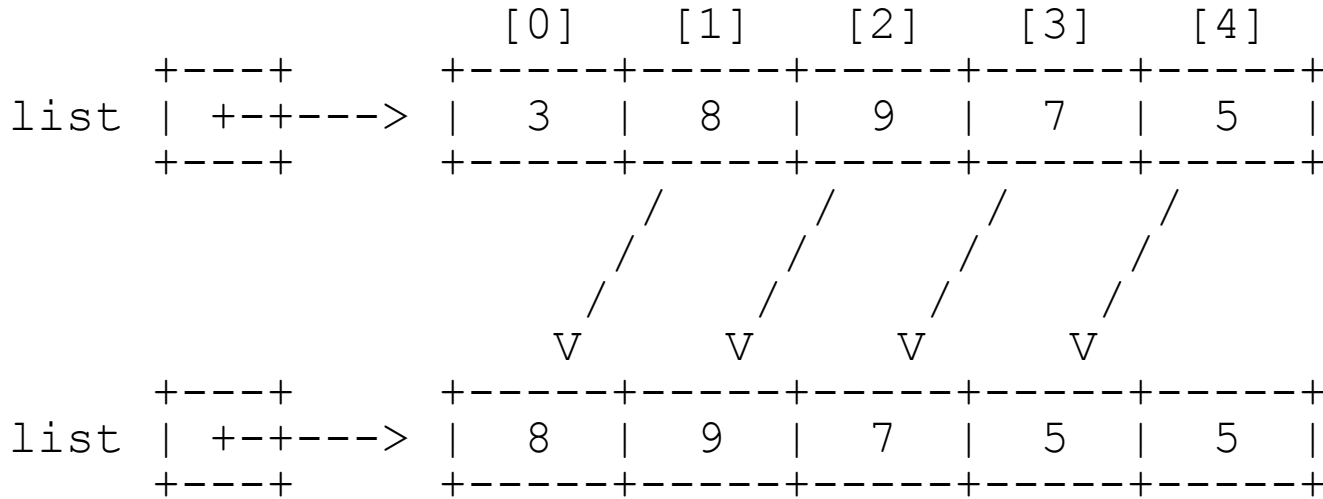
		[0]	[1]	[2]	[3]	[4]
list	+----+	+-----+	+-----+	+-----+	+-----+	+-----+
	+--+---->	3	8	9	7	5
	+----+	+-----+	+-----+	+-----+	+-----+	+-----+

After:

		[0]	[1]	[2]	[3]	[4]
list	+----+	+-----+	+-----+	+-----+	+-----+	+-----+
	+--+---->	8	9	7	5	3
	+----+	+-----+	+-----+	+-----+	+-----+	+-----+

Shifting elements left

- ▶ A left shift of the elements of an array:



- ▶ Let's write the code to do the left shift.
 - Can we generalize it so that it will work on an array of any size?
 - Can we write a right-shift as well?

Shifting practice problem

- ▶ Write a method `insertInOrder` that accepts a sorted array a of integers and an integer value n as parameters, and inserts n into a while maintaining sorted order.

In other words, assume that the element values in a occur in sorted ascending order, and insert the new value n into the array at the appropriate index, shifting to make room if necessary. The last element in the array will be lost after the insertion.

- Example: calling `insertInOrder` on array $\{1, 3, 7, 10, 12, 15, 22, 47, 74\}$ and value = 11 produces $\{1, 3, 7, 10, 11, 12, 15, 22, 47\}$.

String methods with arrays

- ▶ These String methods return arrays:

```
String s = "long book";
```

Method name	Description	Example
<code>toCharArray()</code>	separates this String into an array of its characters	<code>s.toCharArray()</code> returns {'l', 'o', 'n', 'g', ' ', 'b', 'o', 'o', 'k'}
<code>split(<i>delimiter</i>)</code>	separates this String into substrings by the given delimiter	<code>s.split(" ")</code> returns {"long", "book"} <code>s.split("o")</code> returns {"l", "ng b", "", "k"}

String practice problems

- ▶ Write a method named `areAnagrams` that accepts two `Strings` as its parameters and returns whether those two `Strings` contain the same letters (possibly in different orders).
 - `areAnagrams("bear", "bare")`
returns `true`
 - `areAnagrams("sale", "sail")`
returns `false`
- ▶ Write a method that accepts an `Array of Strings` and counts the number of times a given letter is present in all the `Strings`

Graphics methods with arrays

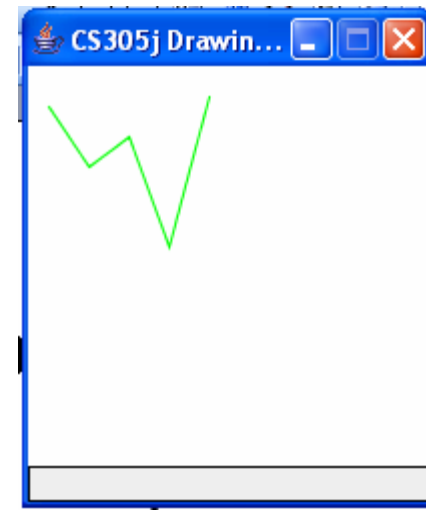
- ▶ These Graphics methods use arrays:

Method name
<code>drawPolygon(int[] xPoints, int[] yPoints, int length)</code>
<code>drawPolyline(int[] xPoints, int[] yPoints, int length)</code>
<code>fillPolygon(int[] xPoints, int[] yPoints, int length)</code>

```
int[] xPoints = {10, 30, 50, 70, 90};  
int[] yPoints = {20, 50, 35, 90, 15};  
g.setColor(Color.GREEN);  
g.drawPolyline(xPoints, yPoints, 5);
```

xPoints and yPoints are "parallel"
arrays

parallel arrays: two or more separate arrays, usually of the same length, whose elements with equal indices are associated with each other in some way



Arrays of objects

- ▶ Recall: when you construct an array of primitive values like ints, the elements' values are all initialized to 0.
 - What is the equivalent of 0 for objects?
- ▶ When you construct an array of objects (such as Strings), each element initially stores a special reference value called null.
 - null means 'no object'
 - Your program will crash if you try to call methods on a null reference.
- ▶ `String[] words = new String[5];`

<i>index</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>
<i>value</i>	null	null	null	null	null

The dreaded 'null pointer'

- ▶ Null array elements often lead to program crashes:

```
String[] words = new String[5];  
System.out.println(words[0]);  
words[0] = words[0].toUpperCase(); // kaboom!
```

- ▶ Output:

```
null  
Exception in thread "main"  
java.lang.NullPointerException  
    at ExampleProgram.main(DrawPolyline.java:8)
```

- ▶ The array elements should be initialized somehow:

```
for (int i = 0; i < words.length; i++) {  
    words[i] = "this is string #" + (i + 1);  
}  
words[0] = words[0].toUpperCase(); // okay now
```

Command-line arguments

- ▶ **command-line arguments:** If you run your Java program from the Command Prompt, you can write parameters after the program's name.

- The parameters are passed into `main` as an array of Strings.

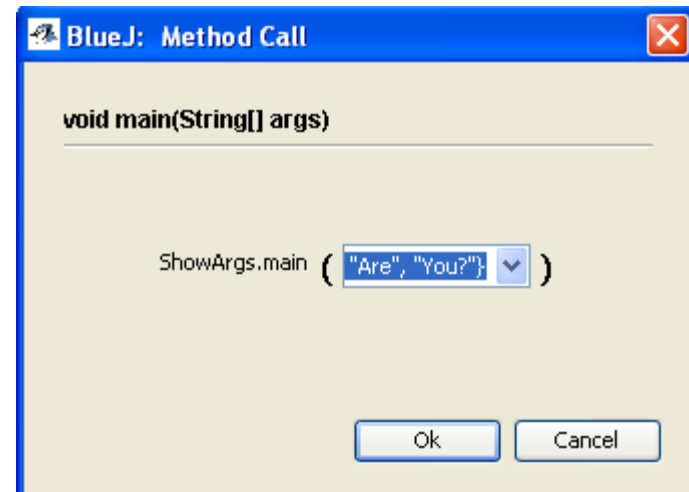
```
public static void main(String[] args) {  
    for (int i = 0; i < args.length; i++) {  
        System.out.println("arg " + i + ": " + args[i]);  
    }  
}
```

- ▶ **Usage:**

C:\hw6> *java ExampleProgram how are you?*

Or BlueJ call to main

```
arg 0: how  
arg 1: are  
arg 2: you?
```



Java's Arrays class

- ▶ The `Arrays` class in package `java.util` has several useful static methods for manipulating arrays:

Method name	Description
<code>binarySearch(array, value)</code>	returns the index of the given value in this array (-1 if not found)
<code>equals(array1, array2)</code>	whether the two given arrays contain exactly the same elements in the same order
<code>fill(array, value)</code>	sets every element in the array to have the given value
<code>sort(array)</code>	arranges the elements in the array into ascending order
<code>toString(array)</code>	returns a <code>String</code> representing the array

Arrays class example

- ▶ Searching and sorting numbers in an array:

```
int[] numbers = {23, 13, 480, -18, 75};  
int index = Arrays.binarySearch(numbers, -18);  
System.out.println("index = " + index);
```

- Output:

```
index = 3
```

- ▶ Sorting and searching:

```
Arrays.sort(numbers); // now {-18, 13, 23, 75, 480}  
index = Arrays.binarySearch(numbers, -18);  
System.out.println("index = " + index);  
System.out.println(Arrays.toString(numbers));
```

- Output:

```
index = 0  
[-18, 13, 23, 75, 480]
```