
0. Dry Run

Program Name: DryRun.java

Input File: dryrun.dat

Write a program that reads a list of items from the input file and outputs a message for each item.

Input

The first line contains an integer n that indicates how many items are in the input file. The next n lines contain a single word. Each word represents an item that you like.

Output

For each item in the input, output a line stating, "I like <item>.". For example, if the item were cabbage, the program would output the line, "I like cabbage."

Example Input File

```
4
cabbage
contests
judges
everything
```

Example Output To Screen

```
I like cabbage.
I like contests.
I like judges.
I like everything.
```