

# CS345H: Programming Languages

## Lecture 8: Operational Semantics II

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### Outline

- ▶ We will discuss semantics of remaining (interesting) L expressions
- ▶ Will look at one more formalism for specifying meaning today

### Back to Operational Semantics

- ▶ We are still missing semantics for key constructs in the L programming language
- ▶ Let's start with the **if expression**: if e1 then e2 else e3.
- ▶ **Recall meaning**: If e1 evaluates to a non-zero integer, the meaning of the expression is e2, otherwise e3
- ▶ Any ideas on how to write this as an operational semantics rule?

### Operational Semantics of Conditionals

- ▶ **Difficulty**: What happens depends on whether e1 evaluates to 0 or not.
- ▶ **Solution**: Write two rules, one for the case where e1 evaluates to 0 and one for the case where e1 evaluates to a non-zero integer.
- ▶ What if e1 evaluates to 0?

$$\frac{E \vdash e_1 : 0 \quad E \vdash e_3 : e'}{E \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : e'}$$

### Operational Semantics of Conditionals Cont.

- ▶ What if e1 evaluates to a non-zero integer?

$$\frac{E \vdash e_1 : \text{non-zero integer} \quad E \vdash e_2 : e'}{E \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : e'}$$

- ▶ **Upshot**: Can encode choice by giving multiple rules for same construct
- ▶ But need to make sure at most one rule can apply at any point for **deterministic semantics**
- ▶ **Deterministic Semantics**: Every program evaluates to **at most** one value

### Operational Semantics of Function Definitions

- ▶ **Recall**: In L, function definitions of the form fun f with x1, ..., xn = e in ... are equivalent to let f = lambda x1...lambda xn.e in ...
- ▶ To define the meaning of a function definition, we can either repeat the lambda and let binding rules in one rule or **rewrite** the function definition into let and lambda's and invoke the existing rules
- ▶ We will do the latter:  
$$\frac{E \vdash \text{let } f = \text{lambda } x_1 \dots \text{lambda } x_n. e_1 \text{ in } e_2 : e}{E \vdash \text{fun } f \text{ with } x_1, \dots, x_n = e_1 \text{ in } e_2 : e}$$
- ▶ This only works if there are no **circular** reductions!

## Operational Semantics of Variable-Length Expressions

- ▶ The trick we just used to give meaning to function definitions is also useful for giving meaning to **variable-length expressions**.
- ▶ Consider the following grammar for a list of integers:

$$\begin{aligned} S &\rightarrow [E] \\ E &\rightarrow \text{int } E \mid \text{int} \end{aligned}$$

- ▶ **Example strings in L(S):** [3], [2 3 4], [1 3], ...
- ▶ Suppose we want to define the meaning of a list of integers as their **sum**: How can we write operational semantics for this mini-language?

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## Operational Semantics of Variable-Length Expressions

- ▶ **Observation:** Difficulty caused by unknown length of list
- ▶ Let's write operational semantics for a list of length 2:

$$\overline{\vdash [i_1 \ i_2] : i_1 + i_2}$$

- ▶ **Solution:** Think recursively! The sum of a list of k integers can be obtained by removing the first integer, computing the sum of the remainder and adding the two values
- ▶ This translates into two rules: Base case and inductive case

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## Operational Semantics of Variable-Length Expressions

- ▶ Base case: List with one integer

$$\overline{\vdash [i] : i}$$

- ▶ Inductive Case: List with at least two integers

$$\frac{\vdash [R] : i_2}{\vdash [i_1, R] : i_1 + i_2}$$

- ▶ **Upshot:** To give semantics to variable-length expression, decompose recursively into inductive case(s) and base case(s)
- ▶ Observe that it is possible to encode **computation** in this formalism, we will (briefly) see this again towards the end of the class

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## Alternative Semantics

- ▶ We can also define the meaning of a list program as follows:  
Base case:

$$\overline{\vdash i : i}$$

- Inductive case:

$$\frac{\vdash e_1 : i_1 \quad \vdash e_2 : i_2}{\vdash e_1 + e_2 : i_1 + i_2}$$

- Removing the brackets:

$$\frac{\vdash e : i}{\vdash [e] : i}$$

- ▶ Are these two semantics equivalent?

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## Operational Semantics of Application in L

- ▶ Last time we only gave operational semantics for the application **base case**: Two expressions:

$$\frac{E \vdash e_1 : \text{lambda } x. e'_1 \quad E \vdash e'_1[e_2/x] : e}{E \vdash (e_1 \ e_2) : e}$$

- ▶ But the application can have any number of expressions in L.  
**Example:** (x y z) is a valid L expression with meaning ((x y) z)
- ▶ **Solution:** Write inductive case for more than two expressions!

$$\frac{E \vdash e_1 : \text{lambda } x. e'_1 \quad E \vdash e'_1[e_2/x] : e \quad E \vdash (e \ R) : e'}{E \vdash (e_1 \ e_2 \ R) : e'}$$

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## Operational Semantics of Application in L

- ▶ What about an application with **one** expression, such as (x)?
- ▶ This is not an application
- ▶ **Observe:** L syntax allows this to indicate associativity and precedence

- ▶ **Question:** What is the meaning (operational semantics rule) for (x)?

- ▶ **Answer:**

$$\frac{E \vdash e : e'}{E \vdash (e) : e'}$$

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## List Operations

- ▶ Let's also take a brief look at semantics for some list operations:
- ▶ Consider  $!e$ , which evaluated to the head of the list if  $e$  is a list and to  $e$  otherwise

- ▶  $e$  is a list:

$$\frac{E \vdash e : [e_1, e_2]}{E \vdash !e : e_1}$$

- ▶  $e$  is **not** a list:

$$\frac{E \vdash e : e_1 \text{ (} e_1 \text{ not a list)}}{E \vdash !e : e_1}$$

## List Operations

- ▶ What about  $e_1 @ e_2$ , which evaluated to the list  $[e_1, e_2]$ ?

$$\frac{E \vdash e_1 : e'_1 \quad E \vdash e_2 : e'_2 \text{ (} e'_2 \text{ not Nil)}}{E \vdash e_1 @ e_2 : [e'_1, e'_2]}$$

- ▶  $e_2$  evaluates to Nil:

$$\frac{E \vdash e_1 : e'_1 \quad E \vdash e_2 : Nil}{E \vdash e_1 @ e_2 : e'_1}$$

## Congratulations!

- ▶ You can now understand every page in the L reference manual.
- ▶ For PA3, you will need to refer to the operational semantics of L in the manual to implement your interpreter.
- ▶ The manual is the official source for the semantics of L, **not the reference interpreter!**

## Operational Semantics

- ▶ The rules we have written are known as **large-step** operational semantics
- ▶ They are called **large step** because each rule **completely** evaluates an expression, taking as many steps as necessary.

- ▶ Example: The plus rule

$$\frac{E \vdash e_1 : i_1 \text{ (integer)} \quad E \vdash e_2 : i_2 \text{ (integer)}}{E \vdash e_1 + e_2 : i_1 + i_2}$$

- ▶ Here, we evaluate both  $e_1$  and  $e_2$  to compute the final value in one (big) step
- ▶ Alternate formalism for giving semantics: small-step operational semantics

## Small Step Operational Semantics

- ▶ Small-step operational semantics perform only **one** step of computation per rule invocation
- ▶ You can think of SSOS as “decomposing” all operations that happen in one rule in LSOS into individual steps
- ▶ This means: Each rule in SSOS has at most one precondition

## Small-step Operational Semantics

- ▶ SSOS are easiest understood by an example. Consider the integer plus in L written in SSOS:

- ▶ Rule 1: Adding two integers

$$\overline{\langle c_1 + c_2, E \rangle} \rightarrow \overline{\langle c_1 + c_2, E \rangle}$$

- ▶ Rule 2: Reducing first expression to an integer

$$\frac{\langle e_1, E \rangle \rightarrow \langle c, E' \rangle}{\langle e_1 + e_2, E \rangle \rightarrow \langle c + e_2, E' \rangle}$$

- ▶ Rule 3: Reducing second expression to an integer

$$\frac{\langle e, E \rangle \rightarrow \langle c_2, E' \rangle}{\langle c_1 + e, E \rangle \rightarrow \langle c_1 + c_2, E' \rangle}$$

## SSOS in Action

- ▶ Let's use these rules to prove what the value of  $(2 + 4) + 6$  is:
- ▶  $\langle (2 + 4) + 6, - \rangle \rightarrow \langle 6 + 6, - \rangle \rightarrow \langle 12, - \rangle$

## SSOS

- ▶ You can tell small-step operational semantics by the  $\langle \rangle \rightarrow$  notation
- ▶ In contrast, LSOS have the  $\vdash$ : notation (at least in this class)
- ▶ SSOS are really (conditional) rewrite rules
- ▶ The  $\beta$  reduction of  $\lambda$ -calculus is a small-step semantics rule

## SSOS of the Application

- ▶ Recall the large-step operational semantics:

$$\frac{E \vdash e_1 : \text{lambda } x. e'_1 \quad E \vdash e'_1[e_2/x] : e}{E \vdash (e_1 e_2) : e}$$

- ▶ What are equivalent SSOS?

$$\frac{\langle e'_1[e_2/x], E \rangle \rightarrow \langle e_3, E' \rangle}{\langle (\text{lambda } x. e'_1 e_2), E \rangle \rightarrow \langle e_3, E' \rangle}$$

## SSOS of the Application

- ▶ Recall the large-step operational semantics, evaluating  $e_1$  made a difference:

$$\frac{E \vdash e_1 : \text{lambda } x. e'_1 \quad E \vdash e'_1[e_2/x] : e}{E \vdash (e_1 e_2) : e}$$

- ▶ What about in SSOS?
- ▶ For SSOS, other rules will rewrite the expression until it matches the form  $\text{lambda } x. e'_1$

## SSOS of let

- ▶ First try:

$$\frac{\langle e_2, E[x \leftarrow e_1] \rangle \rightarrow \langle e_3, - \rangle}{\langle \text{let } x = e_1 \text{ in } e_2, E \rangle \rightarrow \langle e_3, E \rangle}$$

- ▶ But we want **eager** semantics: We want to evaluate  $e_1$  before adding to the environment.
- ▶ We want a rule that evaluates  $e_1$  as much as possible and only then applies the let rule:
- ▶ **Notation:** We will write  $\hat{e}$  to indicate that expression  $e$  has been evaluated as much as possible.

## SSOS of let cont.

- ▶ Here are the two rules for eager let in SSOS:

$$\frac{\langle e_2, E[x \leftarrow \hat{e}_1] \rangle \rightarrow \langle e_2, - \rangle}{\langle \text{let } x = \hat{e}_1 \text{ in } e_2, E \rangle \rightarrow \langle e_3, E \rangle}$$

$$\frac{\langle e_1, E \rangle \rightarrow \langle \hat{e}_1, E' \rangle}{\langle \text{let } x = e_1 \text{ in } e_2, E \rangle \rightarrow \langle \text{let } x = \hat{e}_1 \text{ in } e_2, E' \rangle}$$

## Small-step vs. Big-step Semantics

- ▶ In big-step semantics, any rule may invoke any number of other rules in the hypothesis
- ▶ This means any derivation is a **tree**.
- ▶ In small-step semantics, each rule only performs **one** step of computation
- ▶ This means any derivation is a **line**

## Advantages of SSOS

- ▶ The main advantage of SSOS is that it allows us to distinguish between **non-terminating** computation and **undefined** computation
- ▶ **Recall:** In BSOS, encountering an undefined expression, such as `3+"duck"` got us "stuck", i.e., we could never satisfy the hypothesis to reach a conclusion
- ▶ In SSOS, undefined expressions also get stuck, i.e. no rule applies

## Advantages of SSOS Cont.

- ▶ But, consider the following program: `fun f with x = (f x) in (f 1)`.
  - ▶ In BSOS, we will "get stuck", i.e. we will never satisfy all hypothesis of the function invocation
  - ▶ In SSOS, we will have an infinite derivation line
- ▶ **Upshot:** SSOS allow us to distinguish non-termination from errors

## Big vs. Small-Step Semantics

- ▶ The other big difference is that we can quantify the cost of a computation with the number of steps in a small-step derivation
- ▶ This allows us to talk about (some) notions of complexity when analyzing small-step semantics
- ▶ Main disadvantage of small step semantics is that they are less intuitive and usually harder to write
- ▶ SSOS also **always** force one order, even if we would like to leave an order undefined

## Conclusion

- ▶ We have seen two formalisms for specifying meaning of programs
- ▶ There are at least two more in common use: Denotational Semantics and Axiomatic Semantics
- ▶ However, operational semantics seem to be winning the "semantics wars"
- ▶ Why: Easier to understand and easier to prove (most) properties with them