

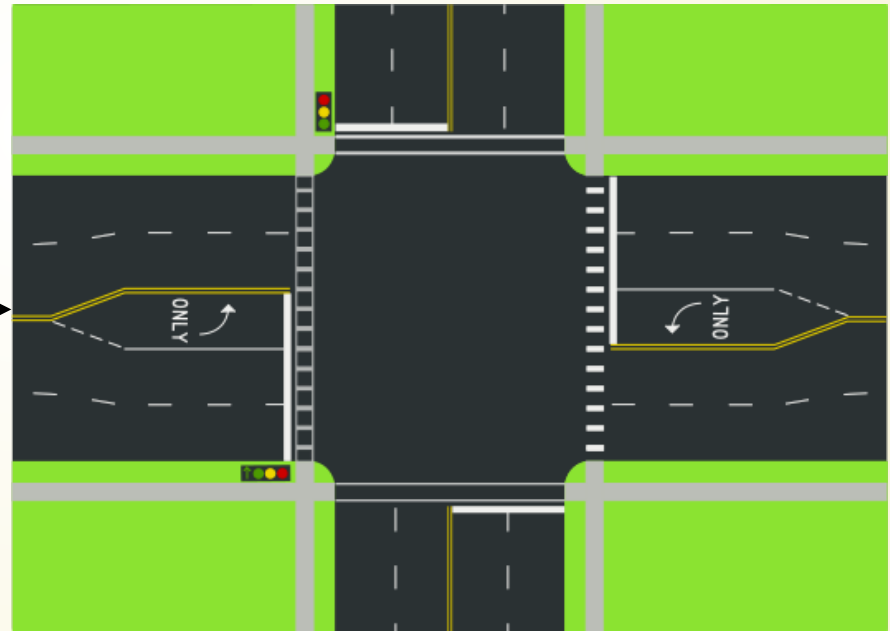
# Conditionals and Boolean Logic

adapted from material by Mike Scott and Bill  
Young at the University of Texas at Austin

# So far, we've looked at how to run *straight-line code*

Do A, then do B, then do C

But often, we need to ask a question and do something different based on the answer.



Do I need to stop?

# Sneak Peek

```
1  if light == "red":
2      stop()
3  elif light == "green":
4      go()
5  elif light == "yellow":
6      slow_down()
7  else:
8      # Note: don't ever do this
9      crash_car()
```

# Booleans

**Boolean** values are a useful way to refer to the answer to a yes/no question.

The boolean values are True and False.

```
>>> import math
>>> b = ( 30.0 < math.sqrt(1024))
>>> print(b)
True
>>> x = 1
>>> x < 0
False
>>> x >= -2
True
>>> b = (x == 0)
>>> print(b)
False
```



# Boolean Representation

Internally, Python represents False as 0 and True as 1. You can convert back and forth using the bool and int functions.

```
>>> b1 = (-3 < 3)
>>> print(b1)
True
>>> bool(1)
True
>>> bool(0)
False
>>> bool(7)
True
```

# Boolean Contexts

A **boolean context** is a place where a boolean value is expected.

Within boolean contexts, False, 0, and "" (the empty string), and None are all considered False, and anything else is true. (So-called *truthiness*)

```
>>> bool("xyz")
True
>>> bool(0.0)
False
>>> bool("")
False
>>> if 4: print("it's true")
...
it's true
>>> if "zzz": print("it's true")
...
it's true
```



# Comparison Operators

The following comparison operators are useful for comparing numeric values

Operator	Meaning	Example
<	Less than	$x < 0$
<=	Less than or equal	$x \leq 0$
>	Greater than	$x > 0$
>=	Greater than or equal	$x \geq 0$
==	Equal to	$x == 0$
!=	Not equal to	$x != 0$

# Floating Points

```
>>> (1.1 * 3 == 3.3)
False
>>> 1.1 * 3
3.3000000000000003
```

Remember that floating-point math is *approximate*. This means that some numbers can't be represented perfectly. 3.3 is one of these numbers.





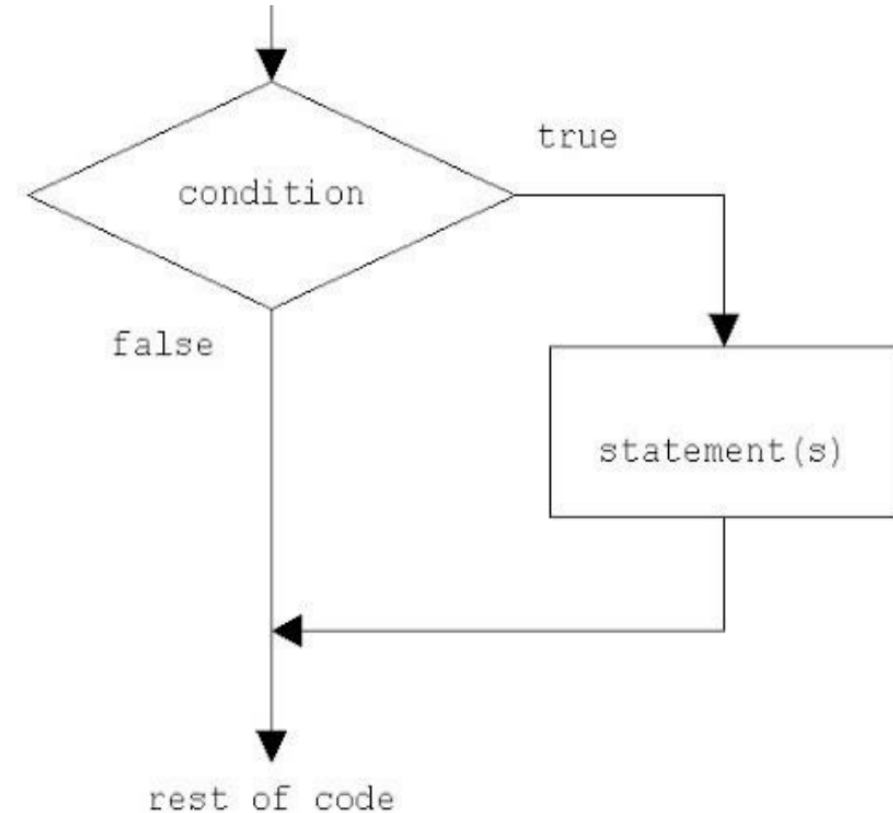
# One-Way If Statement

Sometimes we want to perform an action *only if* condition is true.

```
if boolean_expression:  
    statement1  
    statement2  
    # etc
```

Note the colon after the boolean expression.

**All of the statements controlled by the if must be indented by the same amount.**



# Let's Write a Program

Program will take an input from the user. If the number is zero, do nothing. If the number is nonzero, tell the user what number they entered.

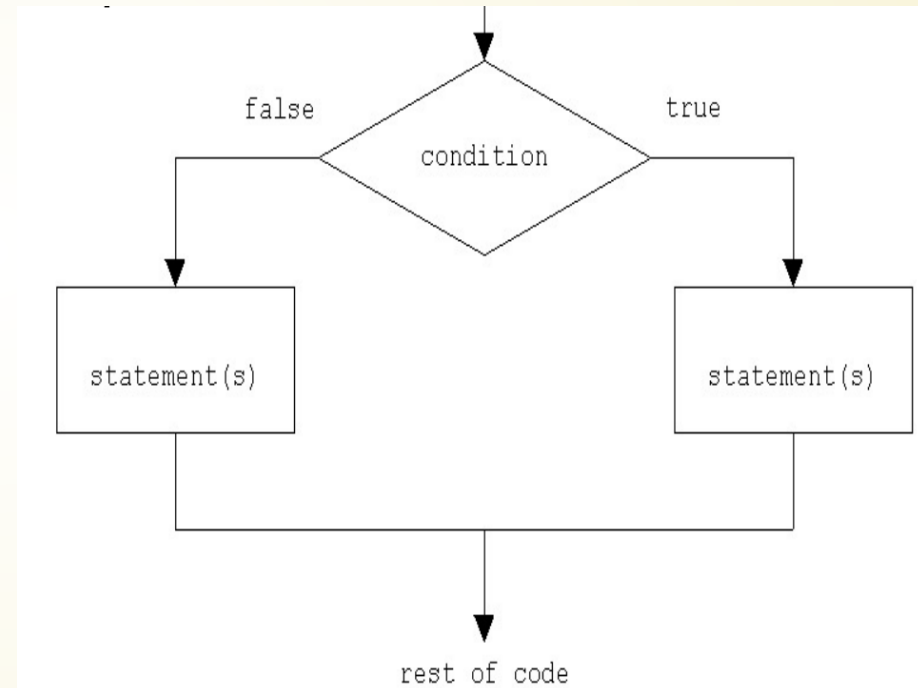
Would `if x:` work instead of `if x != 0`?



# Two-way If-else

Executes a one of two actions, depending on the value of the boolean expression

```
if boolean_expression:  
    true_case_1  
    true_case_2  
else:  
    false_case_1  
    false_case_2
```



Notice colons on end of line for both if and else. All the statements in both if and else should be indented the same amount.

# Let's Write a Program

Ask the user for the radius of a circle, then print the area of the circle.

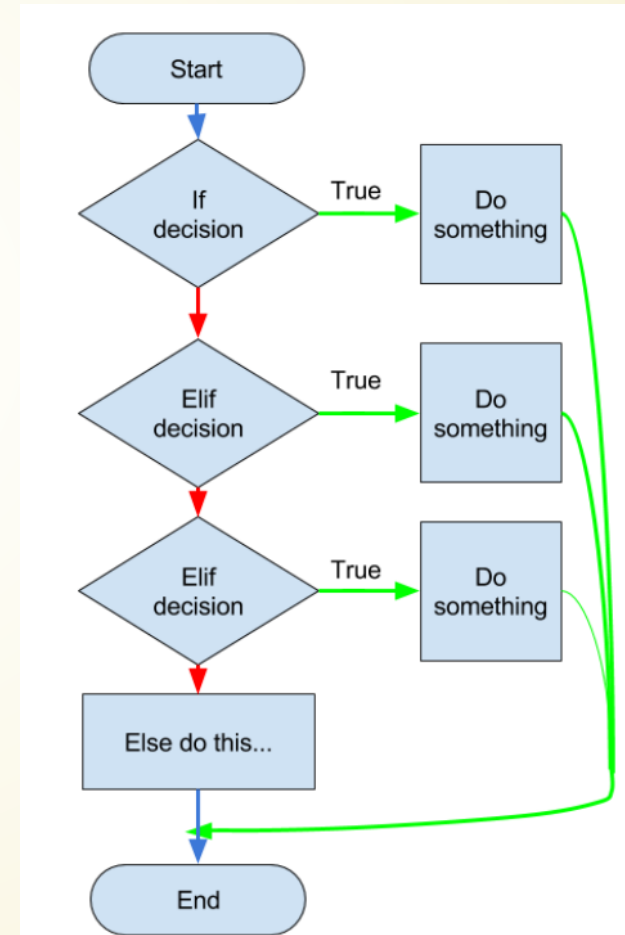
If the radius is negative, tell the user.



# Multi-way Statements

If you have many options, you can use if-elif-else.

```
1 if boolean_expression_1:  
2     statement_1  
3     statement_2  
4 elif boolean_expression_2:  
5     statement_3  
6     statement_4  
7 elif boolean_expression_3:  
8     ...  
9 else:  
10    statements
```



# Let's Write a Program

## Single filers

Tax rate	Taxable income bracket	Tax owed
10%	\$0 to \$9,875	10% of taxable income
12%	\$9,876 to \$40,125	\$987.50 plus 12% of the amount over \$9,875
22%	\$40,126 to \$85,525	\$4,617.50 plus 22% of the amount over \$40,125
24%	\$85,526 to \$163,300	\$14,605.50 plus 24% of the amount over \$85,525
32%	\$163,301 to \$207,350	\$33,271.50 plus 32% of the amount over \$163,300

# Combining Booleans



# A

# B

*// I am going to Cancun in  
March*

*// I am going to Prague in  
April*

*// I am going to Cancun in March **and** I  
am going to Prague in April*

<b>A</b>	<b>B</b>	<b>A and B</b>
True	True	True
True	False	False
False	True	False
False	False	False

# A

# B

*// This type of truck can be red*

*// This type of truck can be blue*

*// This type of truck can be red **or** blue*

<b>A</b>	<b>B</b>	<b>A or B</b>
True	True	True
True	False	True
False	True	True
False	False	False

We can use these logical operators to combine boolean expressions:

AND

<b>A</b>	<b>B</b>	<b>A and B</b>
True	True	True
True	False	False
False	True	False
False	False	False

NOT

<b>A</b>	<b>not A</b>
True	False
False	True

OR

<b>A</b>	<b>B</b>	<b>A or B</b>
True	True	True
True	False	True
False	True	True
False	False	False

Suppose A is false, and we don't know what B is.

**What is A and B?**

Suppose A is true, and we don't know what B is.

**What is A or B?**

# Short Circuiting

In compound logic expressions, Python will stop as soon as it knows the answer!

This is known as *short circuiting*, and it sometimes changes how the program runs.

```
>>> y = 10
>>> x = 0
>>> y / x > 0
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ZeroDivisionError: division by zero
>>> legal = (x == 0 or y / x > 0)
>>> print(legal)
True
```

What if we change the first check to `y == 0`?

Remember: in a Boolean context, Python gives us something boolean-like. **What's going on in each case here?**

```
>>> "" and 14
''
>>> bool("" and 14)
False
>>> 0 and "abc"
0
>>> bool(0 and "abc")
False
>>> not 0.0
True
>>> not 1000
False
>>> 14 and ""
''
>>> 0 or "abc"
'abc'
>>> bool(0 or "abc")
True
```

# Leap Years

Julian leap year: every year divisible by 4.

## Gregorian Leap Year:

*“ Every year that is exactly divisible by four is a leap year, except for years that are exactly divisible by 100, but these centurial years are leap years if they are exactly divisible by 400.*

```
1 # Determine if a year entered is a leap year or not
2 def main():
3     year = int(input("Enter a year: "))
4     is_leap_year = (year % 4 == 0) and \
5                     (not (year % 100 == 0) or (year % 400 == 0))
6
7     if is_leap_year:
8         print(year, "is a leap year")
9     else:
10        print(year, "is not a leap year")
11
12 main()
```



# Conditional Expressions

A **conditional expression** gives us back one of two values based on a condition.

```
parity = "even" if num % 2 == 0 else "odd"
```

This is equal to:

```
1 if num % 2 == 0:  
2     parity = "even"  
3 else:  
4     parity = "odd"
```

The general form of the expression is:

```
expr_1 if boolean_expr else expr_2
```

which means expr\_1 if boolean\_expr is True, and expr\_2 otherwise.

What does this code do?

```
1 max_xy = x if x >= y else y
```

## Conditional expressions can simplify your code!

```
1 # Determine if three numbers are sorted ascending
2 def main():
3     x = float(input("Enter first number: "))
4     y = float(input("Enter second number: "))
5     z = float(input("Enter third number: "))
6
7     print("Ascending" if x <= y and y <=z else "Not Ascending")
```

# Operator Precedence

Sometimes, it can be *ambiguous* as to what an expression means:

$$3 + 4 * 5$$

Does this mean

- $7 * 5$
- $3 + 20$

a and b or c

Does this mean

- (a and b) or c
- a and (b or c)

Precedence rules! For arithmetic, we do multiplication before addition.

This chart contains the *precedence rules* for Python.

Higher items have higher precedence (are computed 1st).

<b>Operator</b>	<b>Meaning</b>
+, -	<b>Unary</b> sign, like -3, or +12
**	Exponentiation
not	logical negation
*, /, //, %	Arithmetic multiplication, division and modulus
+, -	Binary (arithmetic) plus, minus
<, <=, >, >=	Comparison
==, !=	Equal and not equal
and	conjunction (logical and)
or	disjunction (logical or)

**a and b or c**

# Precedence Examples

```
>>> -3 * 4
-12
>>> - 3 + - 4
-7
>>> 3 + 2 ** 4
19
>>> 4 + 6 < 11 and 3 - 10 < 0
True
>>> 4 < 5 <= 17
True
>>> 4 + 5 < 2 + 7
False
>>> 4 + (5 < 2) + 7
11
```

Special syntax



**Operators on the same line have the same precedence and are evaluated left-to-right.**

Example:  $2 + 3 - 5 + 8$  is  
 $((2 + 3) - 5) + 8$

# Parentheses

If the default precedence is wrong for what you need, or you want to make things clearer, you can use parentheses.

```
1 10 - 8 + 5
2
3 (10 - 8) + 5      # What python does
4
5 10 - (8 + 5)      # Override defaults
6
7 5 - 3 * 4 / 2     # What happens?
8
9 5 - ((3 * 4) / 2) # Much better!
```

Always try to make your code as easy to read as possible.